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**Course: CS-610-22756**  
**Project-5**

Developing an efficient parallel Jacobi relaxation program on a multiprocessor with convergence test and efficient barrier and aggregation functions.

```
C:\parallel\cstar.exe
*open JacobiRelaxation.c

Program Successfully Compiled

To View a Complete Program Listing, See File LISTFILE.TXT

*view
1 /*
2 Pace University CS610
3 Yakshita Rakholiya
4 Project-5 @Dr.Lixin Tao @Kai Wang
5 */
6
7 ARCHITECTURE HYPERCUBE(5);
8 #include <stdlib.h>
9 #include <math.h>
10 #define n 32 /*number of processors*/
11 #define d 5 /*dimension of Hypercube*/
12 #define numiter 2*d /*total iteration before termination*/
13 #define tolerance .1
14 typedef float rowtype[n+2];
15 rowtype A[n+2]; /*main data of array*/
16 rowtype stream upchan[n+1], stream downchan[n+1];
17 int GrayCode[n+1];
18 int i;
19 boolean stream inchan[n][d+1]; /*for Aggregation*/
20
21 boolean Aggregate_fun(boolean mydone) {
22 /*Multiple Aggregation function from Fig 8.11*/
23 return true;
24 }
25
26 void Rowupdate(int me, value rowtype myrow, rowtype out) {
27 int j, k;
28 float maxchange, change;
29 rowtype newrow, uprow, downrow;
30 boolean done;
31 newrow[0] = myrow[0];
32 newrow[n+1] = myrow[n+1];
33 if (me == 1) recv(downchan[me], downrow);
34 if (me == n) recv(upchan[me], uprow);
35 do {
```

```
35 do {
36 for (k=1; k<=numiter; k++) {
37
38 if (me > 1)
39 send(upchan[me-1], myrow);
40 if (me < n) {
41 send(downchan[me+1], myrow);
42 recv(upchan[me], uprow);
43 }
44 if (me > 1)
45 recv(downchan[me], downrow);
46 maxchange = 0;
47 for (j = 1; j <= n; j++) {
48
49 newrow[j] = ( myrow[j-1]+myrow[j+1]
50 +downrow[j]+uprow[j] ) / 4;
51 change = fabs(newrow[j]-myrow[j]);
52 if (change > maxchange) maxchange = change;
53 }
54 myrow = newrow;
55 }
56 /*termination test*/
57 done = Aggregate_fun(maxchange < tolerance);
58 } while (!done);
59 out = myrow;
60 }
61
62 /* generate dim-bit gray code in array GrayCode[] */
63 void Gray_computation(int dim) {
64 int len;
65 int bits;
66 int base;
67 int i;
68 GrayCode[0] = 0; /*starting code*/
69 base = 1; len = 1; bits = 0;
70 for (bits = 1; bits <= dim; bits++) {
71 for (i = 1; i <= len; i++) {
72 GrayCode[base+i-1] = GrayCode[base-i] + len;
73 base = base + len;
74 len = 2*len;
75 }
76 }
77 }
```

```
C:\parallel\cstar.exe
77
78 main( ) {
79     int c, r;
80     /*Initialize values for array A*/
81     for (c = 0; c <= n+1; c++)
82         for (r = 0; r <= n+1; r++)
83             A[c][r] = (rand() % 100)/10.0;
84
85     Gray_computation(d); /*Initialize Gray Code array for Hypercube*/
86     cout << "5-Bit Gray Code:" << endl;
87     for (i = 0; i < 32; i++) {
88         cout << GrayCode[i];
89         if ((i % 10) == 9) cout << endl;
90     }
91     cout << endl << endl;
92
93     send(downchan[1], A[0]);
94     send(upchan[n], A[n+1]); /*Fixed boundary values*/
95     forall i = 1 to n
96         @GrayCode[i] do Rowupdtation(i, A[i], A[i]);
97
98     /*Output values in array A*/
99     cout.precision(2); /* use 2 significant digits for float output */
100    cout << "Output:" << endl;
101    for (c = 0; c <= n+1; c++){
102        for (r = 0; r <= n+1; r++) {
103            cout << A[c][r] << " ";
104            if (((r+1) % 12) == 0) cout << endl;
105        }
106        cout << endl;
107    }
108 }

*run
5-Bit Gray Code:
0 1 3 2 6 7 5 4 12 13
15 14 10 11 9 8 24 25 27 26
30 31 29 28 20 21 23 22 18 19
17 16

Output:
2.6, 9.9, 4.7, 3.3, 5.0, 7.9, 6.2, 9.7, 2.5, 9.6, 0.60, 3.8,
2.0, 4.9, 0.60, 8.4, 9.8, 2.5, 6.4, 6.0, 0.10, 5.2, 4.2, 4.0,
```

```
C:\parallel\cstar.exe
*run
5-Bit Gray Code:
0 1 3 2 6 7 5 4 12 13
15 14 10 11 9 8 24 25 27 26
30 31 29 28 20 21 23 22 18 19
17 16

Output:
2.6, 9.9, 4.7, 3.3, 5.0, 7.9, 6.2, 9.7, 2.5, 9.6, 0.60, 3.8,
2.0, 4.9, 0.60, 8.4, 9.8, 2.5, 6.4, 6.0, 0.10, 5.2, 4.2, 4.0,
4.3, 4.5, 2.5, 4.5, 3.7, 3.4, 3.1, 3.6, 7.5, 0.30,
9.9, 8.3, 5.9, 5.0, 5.3, 6.4, 6.3, 6.9, 5.2, 6.2, 3.8, 4.1,
3.7, 4.3, 4.0, 5.9, 6.7, 4.7, 5.3, 4.8, 3.3, 4.4, 4.2, 4.4,
4.4, 4.4, 4.1, 4.3, 4.5, 4.2, 4.4, 4.8, 5.9, 4.7,
9.9, 7.3, 6.0, 5.2, 5.5, 5.7, 6.1, 6.0, 5.7, 5.5, 5.0, 4.5,
4.6, 4.7, 4.7, 5.6, 5.4, 5.3, 4.9, 4.7, 4.4, 4.1, 4.6, 4.3,
4.6, 4.7, 4.4, 5.1, 4.6, 5.1, 4.9, 5.5, 6.5, 8.8,
3.9, 5.4, 5.3, 5.2, 5.1, 5.5, 5.7, 5.8, 5.7, 5.6, 5.2, 5.2,
4.9, 5.0, 5.2, 5.1, 5.5, 4.9, 5.1, 4.8, 4.4, 4.8, 4.2, 4.8,
4.6, 4.6, 5.3, 4.7, 5.7, 5.0, 5.5, 5.4, 5.9, 6.5,
4.2, 5.3, 5.1, 5.0, 5.1, 5.3, 5.5, 5.8, 5.6, 5.7, 5.5, 5.3,
5.4, 5.2, 5.3, 5.4, 5.1, 5.3, 4.9, 4.8, 5.0, 4.3, 5.0, 4.4,
4.7, 5.1, 4.5, 5.9, 4.9, 5.9, 5.1, 5.3, 4.9, 4.9,
8.7, 6.2, 5.5, 4.9, 5.0, 5.0, 5.5, 5.4, 5.8, 5.6, 5.7, 5.5,
5.4, 5.5, 5.4, 5.4, 5.5, 5.1, 5.2, 5.0, 4.6, 5.1, 4.3, 4.9,
4.7, 4.5, 5.6, 4.7, 6.1, 5.0, 5.6, 4.6, 4.0, 1.9,
8.2, 6.0, 5.0, 5.0, 4.7, 5.1, 5.0, 5.5, 5.4, 5.7, 5.5, 5.6,
5.5, 5.5, 5.6, 5.5, 5.3, 5.4, 5.1, 5.0, 5.1, 4.5, 5.1, 4.5,
4.7, 5.1, 4.5, 6.0, 4.9, 6.0, 4.8, 4.9, 3.8, 3.9,
2.6, 4.1, 4.7, 4.5, 4.8, 4.6, 5.0, 5.0, 5.3, 5.3, 5.5, 5.4,
5.6, 5.5, 5.6, 5.4, 5.5, 5.2, 5.2, 5.1, 4.7, 5.1, 4.5, 4.9,
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3.2, 4.0, 4.3, 4.3, 4.4, 4.4, 4.5, 4.7, 4.8, 5.1, 5.2, 5.1,
5.5, 5.1, 5.6, 5.1, 5.3, 5.0, 4.9, 4.9, 4.5, 4.9, 4.5, 4.9,
5.1, 4.9, 5.8, 4.9, 6.2, 4.9, 6.0, 4.8, 5.2, 4.1,
6.4, 4.9, 4.5, 4.2, 4.3, 4.3, 4.5, 4.5, 4.9, 4.9, 5.0, 5.3,
4.8, 5.5, 4.8, 5.4, 4.9, 4.9, 4.9, 4.4, 4.8, 4.3, 4.9, 4.7,
5.0, 5.5, 5.0, 6.0, 5.0, 6.2, 4.9, 6.1, 5.8, 8.3,
6.4, 4.9, 4.3, 4.3, 4.2, 4.3, 4.4, 4.6, 4.6, 4.8, 5.0, 4.7,
5.3, 4.6, 5.3, 4.7, 5.0, 4.8, 4.4, 4.7, 4.1, 4.7, 4.3, 4.9,
```

Select C:\parallel\cstar.exe

0.60, 2.7, 4.0, 4.3, 5.1, 5.1, 5.7, 5.3, 6.0, 5.3, 5.8, 5.2, 5.4, 5.0, 5.1, 4.7, 5.0, 4.2, 5.2, 4.1, 5.3, 4.4, 5.1, 4.9, 4.7, 4.8, 4.2, 4.5, 4.2, 4.6, 4.7, 5.2, 5.0, 2.6, 3.1, 3.5, 3.8, 4.8, 4.7, 5.5, 5.2, 5.8, 5.3, 5.8, 5.3, 5.4, 5.1, 5.1, 4.7, 4.9, 4.4, 5.0, 4.1, 5.2, 4.3, 5.4, 4.7, 5.1, 5.0, 4.6, 4.8, 4.3, 4.8, 4.7, 5.3, 5.6, 6.8, 9.9, 2.3, 3.4, 4.4, 4.4, 5.2, 5.0, 5.6, 5.3, 5.6, 5.3, 5.3, 5.3, 4.4, 4.4, 4.6, 4.9, 4.2, 5.1, 4.2, 5.4, 4.5, 5.6, 4.9, 5.1, 5.0, 4.5, 5.0, 4.6, 5.3, 5.3, 6.0, 6.2, 5.8, 2.7, 4.4, 4.5, 5.1, 4.8, 5.5, 5.1, 5.6, 5.3, 5.3, 5.4, 5.0, 5.3, 4.8, 4.9, 4.9, 4.5, 5.0, 4.2, 5.3, 4.3, 5.7, 4.6, 5.6, 5.0, 4.9, 5.1, 4.6, 5.3, 5.1, 5.8, 5.9, 6.8, 8.3, 9.2, 6.3, 5.6, 4.9, 5.5, 4.9, 5.6, 5.1, 5.4, 5.4, 5.0, 5.5, 4.7, 5.2, 4.8, 4.8, 4.9, 4.4, 5.1, 4.2, 5.5, 4.3, 5.8, 4.8, 5.3, 5.2, 4.7, 5.3, 4.8, 5.6, 5.3, 5.8, 6.2, 8.4, 8.9, 6.6, 5.4, 5.6, 4.9, 5.7, 4.9, 5.6, 5.1, 5.2, 5.5, 4.8, 5.5, 4.7, 5.1, 4.9, 4.7, 5.0, 4.4, 5.2, 4.2, 5.5, 4.5, 5.5, 5.1, 5.0, 5.4, 4.6, 5.4, 4.8, 5.3, 4.6, 4.2, 1.9, 5.4, 5.4, 5.4, 5.0, 5.7, 4.9, 5.8, 4.9, 5.4, 5.2, 4.9, 5.6, 4.7, 5.4, 4.8, 5.1, 5.0, 4.6, 4.9, 4.3, 5.0, 4.2, 5.3, 4.7, 5.2, 5.2, 4.7, 5.2, 4.4, 5.1, 4.3, 4.4, 3.0, 0.30, 2.4, 4.5, 4.8, 5.3, 4.9, 5.8, 4.9, 5.6, 4.8, 5.0, 5.3, 4.7, 5.4, 4.7, 5.4, 5.1, 5.1, 4.9, 4.6, 4.7, 4.1, 4.7, 4.1, 4.9, 4.9, 4.8, 5.0, 4.3, 4.7, 4.0, 4.5, 3.7, 3.8, 5.1, 6.8, 5.1, 4.9, 4.5, 5.5, 5.2, 5.7, 4.8, 4.7, 4.5, 4.6, 5.0, 4.4, 5.2, 5.1, 5.7, 5.4, 4.9, 4.8, 4.5, 4.4, 3.6, 4.0, 4.0, 4.7, 4.6, 4.4, 4.3, 3.4, 3.8, 3.3, 3.5, 2.3, 0.60, 3.3, 4.6, 4.3, 3.7, 4.9, 6.3, 5.2, 5.4, 3.3, 3.4, 4.7, 4.3, 3.9, 4.7, 5.9, 6.3, 6.4, 4.7, 5.2, 4.8, 4.1, 3.2, 2.5, 3.2, 4.8, 4.0, 4.4, 3.3, 2.6, 2.2, 3.0, 3.1, 2.0, 0.90, 4.2, 5.6, 4.4, 0.30, 5.4, 8.5, 4.8, 6.9, 0.20, 1.1, 5.6, 4.6, 0.80, 4.8, 6.4, 7.9, 9.0, 2.5, 6.4, 5.4, 4.6, 1.7, 0.50, 0.90, 7.3, 2.2, 5.4, 2.5, 0.40, 0.50, 2.1, 4.6, 1.0, 4.1,

SEQUENTIAL EXECUTION TIME: 825480  
PARALLEL EXECUTION TIME: 101671  
SPEEDUP: 8.12  
NUMBER OF PROCESSORS USED: 32