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Project-6

 Developing an efficient parallel numerical integration program on a 2-D mesh, as described in textbook Chapter 8 Programming Projects, page 302.

```
C:\parallel\cstar.exe
                                                                                                                                      open 2DMesh.c
   View a Complete Program Listing, See File LISTFILE.TXT
       Pace University CS610
Yakshita Rakholiya
Project-6 @Dr.Lixin Tao @Kai Wang
       ARCHITECTURE MESH2(20);
#include <math.h>
#include <stdlib.h>
       #define num_threads 30;
#define num_intervals 100;
  14
15 int i,j;
16 float a, b, globa
17
18 float f(float t)
19 {
20 return sqrt(4
21 }
22
23 void Integrata(i
      int i,j;
float a, b, global_sum, result, interval_width;
       void Integrate(int myindex)
             float local_sum = 0;
float t = a + myindex*(b-a)/num_intervals;
                    local_sum = local_sum + f(t);
t = t + interval_width;
            }
local_sum = interval_width * local_sum;
global_sum = global_sum + local_sum;
C:\parallel\cstar.exe
                                                                                                                                     float local_sum = 0;
float t = a + myindex*(b-a)/num_intervals;
                   local_sum = local_sum + f(t);
t = t + interval_width;
            local_sum = interval_width * local_sum;
global_sum = global_sum + local_sum;
             a = 0;
b = 2;
interval_width = (b-a)/(num_intervals * num_threads);
             }
result = global_sum + interval_width/2*(f(b)-f(a));
cout << result;</pre>
  run
3.141585496864E+000
 EQUENTIAL EXECUTION TIME: 138697
ARALLEL EXECUTION TIME: 138697
EPEEDUP: 1.00
HUMBER OF PROCESSORS USED: 1
```