VISVESVARAYA TECHNOLOGICAL UNIVERSITY

JNANA SANGAMA, BELAGAVI – 590 018



A Project Report on

"NETFLIX MOVIE RECOMMENDATION"

Submitted in partial fulfillment of the requirements as a part of the

Artificial Intelligence and Machine Learning Internship

For the award of degree of

Bachelor of Engineeringin Information Science and Engineering

Submitted by

D YAKSHITHA 1RN18IS035

Under the guidance of

Mrs. Kusuma S Assistant Professor

Dept. of ISE



Department of Information Science and Engineering

RNS Institute of Technology

Channasandra, Dr. Vishnuvardhan Road, RR Nagar Post, Bengaluru – 560 098 2021 -2022

R N S Institute of Technology

Channasandra, Dr. Vishnuvardhan Road, Bengaluru-560 098

DEPARTMENT OF INFORMATION SCIENCE & ENGINEERING

(NBA ACCREDITED FOR ACADEMIC YEARS 2018-19, 2019-20, 2020-21)



CERTIFICATE

Certified that the project work entitled "Netflix Movie Recommendation" has been successfully carried out by D YAKSHITHA bearing 1RN18IS035, bonafide student of RNS Institute of Technology in partial fulfillment of the requirements for the award of degree in Bachelor of Engineering in Information Science and Engineering of Visvesvaraya Technological University, Belagavi during academic year 2021-2022. It is certified that all corrections/suggestions indicated for Internal Assessment have been incorporated in the report deposited in the departmental library. The project report has been approved as it satisfies the academic requirements in respect of project work for the said degree.

Mrs. Kusuma S	Dr. Suresh L	Dr. M K Venkatesha
Internship Guide	Professor & HOD	Principal
Assistant Professor	Department of ISE	RNSIT
Department of ISE	RNSIT	
Name of the Examiners	External Viva	Signature with Date
1		1
2		2

DECLARATION

I , **D** YAKSHITHA [1RN18IS035] and student of VIII Semester BE, in Information Science and Engineering, RNS Institute of Technology hereby declare that the Internship work entitled "Netflix Movie Recommendation" has been carried out by us and submitted in partial fulfillment of the requirements for the VIII Semester degree of **Bachelor of Engineering in Information Science and Engineering** of Visvesvaraya Technological University, Belagavi during academic year 2021-2022.

Place: Bengaluru **D YAKSHITHA- 1RN18IS035**

Date:

ABSTRACT

In a growing population and population's varying interests, there is rapid growth of data collection that has led to a new era of information. Data is being used to create more efficient systems and this is where Recommendation Systems come into play. Recommendation Systems are a type of information filtering systems as they improve the quality of search results and provides items that are more relevant to the search item or are related to the search history of the user.

They are used to predict the rating or preference that a user would give to an item. Almost every major tech company has applied them in some form or the other: Amazon uses it to suggest products to customers, YouTube uses it to decide which video to play next on auto-play, and Facebook uses it to recommend pages to like and people to follow. Moreover, companies like Netflix and Spotify depend highly on the effectiveness of their recommendation engines for their business and success.

This recommender system is a simple algorithm whose aim is to provide the most relevant information to a user by discovering patterns in a dataset. The algorithm rates the items and shows the user the items that they would rate highly. An example of recommendation in action is when you visit Amazon and you notice that some items are being recommended to you or when Netflix recommends certain movies to you. It uses a hybrid model to recommend movies to users based on past ratings of users. All past ratings of a particular user for a particular movie is recorded in a file and is used further for determining what rating a user could give for a unwatched or unrated movie.

ACKNOWLEGMENT

At the very onset I would like to place our gratitude to all those people who helped me in making the Internship a successful one.

Coming up, this internship to be a success was not easy. Apart from the sheer effort, the enlightenment of the very experienced teachers also plays a paramount role because it is they who guided me in the right direction.

First of all, I would like to thank the **Management of RNS Institute of Technology** for providing such a healthy environment for the successful completion of internship work.

In this regard, I express sincere gratitude to our beloved Principal **Dr. M K Venkatesha**, for providing us all the facilities.

We are extremely grateful to our own and beloved Professor and Head of Department of Information Science and Engineering, Dr. Suresh L, for having accepted to patronize me in the right direction with all her wisdom.

We place our heartfelt thanks to **Mrs. Kusuma S** Assistant Professor, Department of Information Science and Engineering for having guided internship and all the staff members of the department of Information Science and Engineering for helping at all times.

I thank **Mr. Aman Upadhyay**, Professor, NASTECH, for providing the opportunity to be a part of the Internship program and having guided me to complete the same successfully.

I also thank our internship coordinator **Dr. R Rajkumar** Associate Professor, Department of Information Science and Engineering. I would thank my friends for having supported me with all their strength and might. Last but not the least, I thank my parents for supporting and encouraging me throughout. I have made an honest effort in this assignment.

_				
11	ate	•		
IJά	1 L C .			

TABLE OF CONTENTS

DECLARATION		
ABST	RACT	ii
ACK	NOWELEDGMENT	iii
TABI	LE OF CONTENTS	iv
LIST	OF FIGURES	v
LIST	OF TABLES	vi
1	INTRODUCTION	1
	1.1 General Introduction	1
	1.2 Machine Learning	2
	1.3 Artificial Intelligence	2
	1.4 Problem Statement	4
2	LITERATURE SURVEY	5
3	ANALYSIS	7
	3.1 Objective	7
	3.2 Scope	7
	3.3 Hardware Requirements	7
	3.4 Software Description	8
	3.5 Software Tools	10
4	DETAILED SYSTEM DESIGN	12
	4.1 System Architecture	12
	4.2 IPython Notebook	13
	4.3 Algorithms	13
5	IMPLEMENTATION	19
	5.1 Methodology of the Project	19
	5.1.1 Agile Methodology	19

	5.2 Pseudocode	20
6	TESTING	25
	6.1 Unit Testing	25
	6.2 Integration Testing	26
	6.3 System Testing	26
7	RESULTS	29
8	CONCLUSION AND FUTURE ENHANCEMENTS	32
	REFERENCES	33
	CERTIFICATES	34

LIST OF FIGURES

Figure No.	Description	Page No.
Figure 4.1	System Architecture	12
Figure 5.1	Data preprocessing	20
Figure 5.2	Loading movies data	20
Figure 5.3	Correlation matrix	21
Figure 5.4	Scatter and density plot	21
Figure 5.5	Getting recommendations	22
Figure 5.6	Cleaning data	22
Figure 5.7	Importing count vectorizer and cosine similarity	22
Figure 5.8	Cosine similarity	23
Figure 5.9	Collaborative filtering implementation	23
Figure 5.10	Training dataset	24
Figure 5.11	Predictions made by hybrid model	24
Figure 7.1	Adding weighted score to movies	29
Figure 7.2	Content based recommendation	30
Figure 7.3	Collaborative based recommendation	30
Figure 7.4	Hybrid model recommendation	31
Figure 7.5	RMSE and MAE Measures	31

LIST OF TABLES

Table No.	Description	Page No
Table 6.1	Unit test case for dropping a column function	25
Table 6.2	Integration test case for splitting the data using KFold	26
Table 6.3	System test case for model's prediction of content based filtering	27
Table 6.4	System test case for model's prediction of collaborative filtering	27
Table 6.5	System test case for model's prediction of hybrid filtering	28

INTRODUCTION

1.1 General Introduction

A recommendation system or recommendation engine is a model used for information filtering where it tries to predict the preferences of a user and provide suggests based on these preferences. These systems have become increasingly popular nowadays and are widely used today in areas such as movies, music, books, videos, clothing, restaurants, food, places and other utilities. These systems collect information about a user's preferences and behaviour, and then use this information to improve their suggestions in the future.

Movies are a part and parcel of life. There are different types of movies like some for entertainment, some for educational purposes, some are animated movies for children, and some are horror movies or action films. Movies can be easily differentiated through their genres like comedy, thriller, animation, action etc. Other way to distinguish among movies can be either by releasing year, language, director etc. Watching movies online, there are a number of movies to search in our most liked movies. Movie Recommendation Systems helps us to search our preferred movies among all of these different types of movies and hence reduce the trouble of spending a lot of time searching our favourable movies. So, it requires that the movie recommendation system should be very reliable and should provide us with the recommendation of movies which are exactly same or most matched with our preferences.

Netflix is all about connecting people to the movies they love. To help customers find those movies, they developed world-class movie recommendation system: CinematchSM. Its job is to predict whether someone will enjoy a movie based on how much they liked or disliked other movies. Netflix use those predictions to make personal movie recommendations based on each customer's unique tastes. And while Cinematch is doing pretty well, it can always be made better. Now there are a lot of interesting alternative approaches to how Cinematch works that netflix haven't tried. Some are described in the literature, some aren't. We're curious whether any of these can beat Cinematch by making better predictions. Because, frankly, if there is a much better approach it could make a big difference to our customers and our business.

A large number of companies are making use of recommendation systems to increase user interaction and enrich a user's shopping experience. Recommendation systems have

several benefits, the most important being customer satisfaction and revenue. Movie Recommendation system is very powerful and important system. But, due to the problems associated with pure collaborative approach, movie recommendation systems also suffers with poor recommendation quality and scalability issues.

1.2 Machine Learning

Machine learning is a subset of artificial intelligence in the field of computer science that often uses statistical techniques to give computers the ability to "learn" (i.e., progressively improve performance on a specific task) with data, without being explicitly programmed.

The name machine learning was coined in 1959 by Arthur Samuel. Evolved from the study of pattern recognition and computational learning theory in artificial intelligence, machine learning explores the study and construction of algorithms that can learn from and make predictions on data – such algorithms overcome following strictly static program instructions by making data-driven predictions or decisions, through building a model from sample inputs. Machine learning is employed in a range of computing tasks where designing and programming explicit algorithms with good performance is difficult or infeasible; example applications include email filtering, detection of network intruders or malicious insiders working towards a data breach, optical character recognition (OCR), learning to rank, and computer vision.

Machine learning is closely related to (and often overlaps with) computational statistics, which also focuses on prediction-making through the use of computers. It has strong ties to mathematical optimization, which delivers methods, theory and application domains to the field. Machine learning is sometimes conflated with data mining, where the latter subfield focuses more on exploratory data analysis and is known as unsupervised learning. Machine learning can also be unsupervised and be used to learn and establish baseline behavorial profiles for various entities and then used to find meaningful anomalies.

1.3 Artificial intelligence

Artificial intelligence (AI), sometimes called machine intelligence, is intelligence demonstrated by machines, in contrast to the natural intelligence displayed by humans and other animals. In computer science AI research is defined as the study of "intelligent agents": any device that perceives its environment and takes actions that maximize its chance of

successfully achieving its goals. Colloquially, the term "artificial intelligence" is applied when a machine mimics "cognitive" functions that humans associate with other human minds, such as "learning" and "problem solving". Modern machine capabilities generally classified as AI include successfully understanding human speech, competing at the highest level in strategic game systems (such as chess and Go), autonomously operating cars, intelligent routing etc.

Artificial intelligence was founded as an academic discipline in 1956, and in the years since has experienced several waves of optimism, followed by disappointment and the loss of funding (known as an "AI winter"), followed by new approaches, success and renewed funding. For most of its history, AI research has been divided into subfields that often fail to communicate with each other. These sub-fields are based on technical considerations, such as particular goals (e.g. "robotics" or "machine learning"), the use of particular tools ("logic" or artificial neural networks), or deep philosophical differences. Subfields have also been based on social factors (particular institutions or the work of particular researchers).

The traditional problems (or goals) of AI research include reasoning, knowledge representation, planning, learning, natural language processing, perception and the ability to move and manipulate objects. General intelligence is among the field's long-term goals. Approaches include statistical methods, computational intelligence, and traditional symbolic AI. Many tools are used in AI, including versions of search and mathematical optimization, artificial neural networks, and methods based on statistics, probability and economics. The AI field draws upon computer science, mathematics, psychology, linguistics, philosophy and many others.

The field was founded on the claim that human intelligence "can be so precisely described that a machine can be made to simulate it". This raises philosophical arguments about the nature of the mind and the ethics of creating artificial beings endowed with human-like intelligence which are issues that have been explored by myth, fiction and philosophy since antiquity. Some people also consider AI to be a danger to humanity if it progresses unabated. Others believe that AI, unlike previous technological revolutions, will create a risk of mass unemployment.

In the twenty-first century, AI techniques have experienced a resurgence following concurrent advances in computer power, large amounts of data, and theoretical understanding. AI techniques have become an essential part of the technology industry, helping to solve many challenging problems in computer science, software engineering and operations research. In simple terms, AI aims to extend and augment the capacity and efficiency of mankind in tasks

of remaking nature and governing the society through intelligent machines, with the final goal of realizing a society where people and machines coexist harmoniously together.

1.4 Problem Statement

The goal of the project is to recommend a movie to the user by calculating the similarities between different users and then recommend movies to them as per the ratings given by the different users of similar taste.

LITERATURE SURVEY

Over the years, many recommendation systems have been developed using either collaborative, content based or hybrid filtering methods. These systems have been implemented using various big data and machine learning algorithm.

Movie Recommendation System by K-Means Clustering and K-Nearest Neighbour:

A recommendation system collects data about the user's preferences either implicitly or explicitly on different items like movies. An implicit acquisition in the development of movie recommendation system uses the user's behaviour while watching the movies. On the other hand, an explicit acquisition in the development of movie recommendation system uses the user's previous ratings or history. The other supporting techniques that are used in the development of recommendation system is clustering. Clustering is a process to group a set of objects in such a way that objects in the same clusters are more similar to each other than to those in other clusters.

KMeans Clustering along with K-Nearest Neighbour is implemented on the movie lens dataset in order to obtain the best-optimized result. In existing technique, the data is scattered which results in a high number of clusters while in the proposed technique data is gathered and results in a low number of clusters. The process of recommendation of a movie is optimized in the proposed scheme. The proposed recommender system predicts the user's preference of a movie on the basis of different parameters. The recommender system works on the concept that people are having common preference or choice. These users will influence on each other's opinions. This process optimizes the process and has lower RMSE.

Different filtering techniques are used to optimize the predictions made by the system to recommend movies to users. The different types of filtering techniques are as listed below:

• Demographic Filtering- They offer generalized recommendations to every user, based on movie popularity and/or genre. The System recommends the same movies to users with similar demographic features. Since each user is different, this approach is considered to be too simple. The basic idea behind this system is that movies that are

- more popular and critically acclaimed will have a higher probability of being liked by the average audience.
- Content Based Filtering- They suggest similar items based on a particular item. This system uses item metadata, such as genre, director, description, actors, etc. for movies, to make these recommendations. The general idea behind these recommender systems is that if a person liked a particular item, he or she will also like an item that is similar to it. The two types of content based filtering used in the proposed system are plot description based recommender and credits, genres and keywords based recommenders.
- Collaborative Filtering- Collaborative filtering systems analyse the user's behaviour
 and preferences and predict what they would like based on similarity with other users.
 There are two kinds of collaborative filtering systems: user-based recommender and
 item-based recommender.

ANALYSIS

3.1 Objective of the project

- Improve retention
 - Caters to the user's preferences and keeps them hooked to the application.
- Increase sales
 - Can improve business by a great margin by giving various recommendations of different items.
- Form habits
 - Influencing usage pattern in users.
- Accelerate work
 - Helps the analysts for further research and reduces their work.

3.2 Scope of the project

The objective of this project is to provide accurate movie recommendations to users. The goal of the project is to improve the quality of movie recommendation system, such as accuracy, quality and scalability of system than the pure approaches. This is done using Hybrid approach by combining content based filtering and collaborative filtering, to eradicate the overload of the data, recommendation system is used as information filtering tool in social networking sites hence, there is a huge scope of exploration in this field for improving scalability, accuracy and quality of movie recommendation systems Movie Recommendation system is very powerful and important system. But, due to the problems associated with pure collaborative approach, movie recommendation systems also suffer's with poor recommendation quality and scalability issues.

3.3 Hardware Requirements

- A PC with Windows/Linux OS
- Processor with 1.7-2.4gHz speed
- Minimum of 8GB RAM

- CPU: Intel Core i3 processor and above
- System type 64bit OS

3.4 Software Description

Python

Python is an interpreted high-level general-purpose programming language. Its design philosophy emphasizes code readability with its use of significant indentation. Its language constructs as well as its object-oriented approach aim to help programmers write clear, logical code for small and large-scale projects.

Python is dynamically-typed and garbage-collected. It supports multiple programming paradigms, including structured (particularly, procedural), object-oriented and functional programming. It is often described as a "batteries included" language due to its comprehensive standard library.

Python uses dynamic typing and a combination of reference counting and a cycle-detecting garbage collector for memory management. It also features dynamic name resolution (late binding), which binds method and variable names during program execution.

Python's design offers some support for functional programming in the Lisp tradition. It has filter, map and reduce functions; list comprehensions, dictionaries, sets, and generator expressions. The standard library has two modules (itertools and functools) that implement functional tools borrowed from Haskell and Standard ML.

Dataset

A Dataset is the basic data container in PyMVPA. It serves as the primary form of data storage, but also as a common container for results returned by most algorithms. In this tutorial part we will take a look at what a dataset consists of, and how it works.

Most datasets in PyMVPA are represented as a two-dimensional array, where the first axis is the samples axis, and the second axis represents the features of the samples. In the simplest case, a dataset only contains data that is a matrix of numerical values.

For building this recommendation engine we have used the following datasets:

The Movies dataset has the following features:

budget - The budget in which the movie was made.

genre - The genre of the movie, Action, Comedy ,Thriller etc.

homepage - A link to the homepage of the movie.

id - This is infact the movie_id as in the first dataset.

keywords - The keywords or tags related to the movie.

original_language - The language in which the movie was made.

original_title - The title of the movie before translation or adaptation.

overview - A brief description of the movie.

popularity - A numeric quantity specifying the movie popularity.

production_companies - The production house of the movie.

production_countries - The country in which it was produced.

release_date - The date on which it was released.

revenue - The worldwide revenue generated by the movie.

runtime - The running time of the movie in minutes.

status - "Released" or "Rumored".

tagline - Movie's tagline.

title - Title of the movie.

vote_average - average ratings the movie recieved.

vote_count - the count of votes recieved.

Data files in movies dataset: credits.csv, keywords.csv, links_small.csv, movies_metadata.csv, ratings_small.csv.

credits file contains cast and crew details of every movie. keywords file contains Cast and Crew Information for all movies in the movies_metadata.csv file. links file contains IMDB and TMDB IDs of all movies featured in the ratings.csv file (About 45,000 movies). links_small file contains IMDB and TMDB IDs of all movies featured in the ratings_small.csv file (About 9000 movies). movies_metadata has 24 columns representing information about every movie like genres, id, production company, voting, run time, budget and so on. ratings file contains ratings given by users to movies. ratings_small file contains 100 ratings from 700 users.

```
In [5]: df2.info()
        <class 'pandas.core.frame.DataFrame'>
        RangeIndex: 4803 entries, 0 to 4802
        Data columns (total 20 columns):
           Column
                                 Non-Null Count Dtype
            -----
         0 budget
                                4803 non-null int64
                                4803 non-null object
         1 genres
         2 homepage
                                1712 non-null
                                                  object
         3
           id
                                4803 non-null int64
                                4803 non-null
         4 keywords
                                                  object
         5 original_language 4803 non-null 6 original_title 4803 non-null
                                                  object
                                                  object
                         4800 non-null
         7
            overview
                                                  object
         8 popularity
                                4803 non-null
                                                  float64
         9
           production_companies 4803 non-null
                                                  object
         10 production_countries 4803 non-null
                                                  object
         11 release_date 4802 non-null
                                                  object
         12 revenue
                                  4803 non-null
                                                  int64
         runtime 4801 non-null
14 spoken_languages 4803 non-null
15 status
                                                  float64
                                                  object
         15 status
16 tagline
                                  4803 non-null
                                                  object
        16 tagline
                                3959 non-null
                                                  object
         17 title
                                 4803 non-null
                                                  object
         18 vote_average 4803 non-null
19 vote_count 4803 non-null
                                                  float64
                                                  int64
        dtypes: float64(3), int64(4), object(13)
        memory usage: 750.6+ KB
```

Figure 3.1: Movie Dataset

3.5 Software Tools

• Anaconda distribution package (Jupyter Notebook)

Anaconda is a free and open-source distribution of the Python programming languages for scientific computing (data science, machine learning applications, large-scale data processing, predictive analytics, etc.), that aims to simplify package management system and deployment. Package versions are managed by the package management system conda. The anaconda distribution includes data-science packages suitable for Windows, Linux and MacOS.3

• Python libraries

For the computation and analysis we need certain python libraries which are used to perform analytics. Packages such as sklearn, numpy, pandas, surprise and matplotlib are needed.

i. Sklearn

It features various classification, regression and clustering algorithms including support vector machines, random forests, gradient boosting, k-

means and DBSCAN, and is designed to interoperate with the Python numerical and scientific libraries NumPy and SciPy.

ii. NumPy

NumPy is a general-purpose array-processing package. It provides a high-performance multidimensional array object, and tools for working with these arrays. It is the fundamental package for scientific computing with Python.

iii. Pandas

Pandas is one of the most widely used python libraries in data science. It provides high-performance, easy to use structures and data analysis tools. Unlike NumPy library which provides objects for multi-dimensional arrays, Pandas provides in-memory 2d table object called Data frame.

SYSTEM DESIGN

4.1 System Architecture

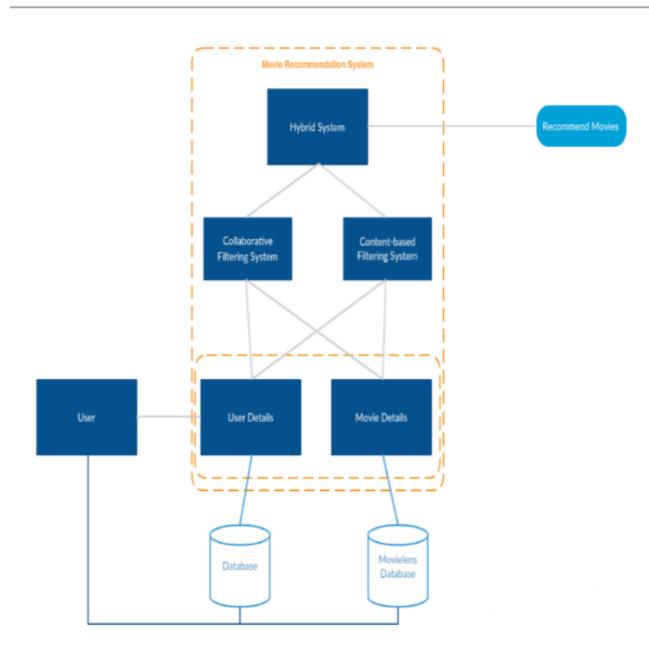


Figure 4.1: System Architecture

System is a hybrid one combining both content and collaborative filtering techniques as shown above.

4.2 IPython Notebook

The notebook extends the console-based approach to interactive computing in a qualitatively new direction, providing a web-based application suitable for capturing the whole computation process: developing, documenting, and executing code, as well as communicating the results. The Jupyter notebook combines two components:

- A web application: A browser-based tool for interactive authoring of documents which combine explanatory text, mathematics, computations and their rich media output.
- Notebook documents: A representation of all content visible in the web application, including inputs and outputs of the computations, explanatory text, mathematics, images, and rich media representations of objects.

4.3 Algorithms

1. Content Based Filtering

In this recommender system the content of the movie (overview, cast, crew, keyword, tagline etc) is used to find its similarity with other movies. Then the movies that are most likely to be similar are recommended.

Plot description based recommender

We will compute pairwise similarity scores for all movies based on their plot descriptions and recommend movies based on that similarity score. The plot description is given in the **overview** feature of our dataset.

We see that over 20,000 different words were used to describe the 4800 movies in our dataset.

With this matrix in hand, we can now compute a similarity score. There are several candidates for this; such as the Euclidean, the Pearson and the <u>cosine similarity scores</u>. There is no right answer to which score is the best. Different scores work well in different scenarios and it is often a good idea to experiment with different metrics.

We will be using the cosine similarity to calculate a numeric quantity that denotes the similarity between two movies. We use the cosine similarity score since it is independent of magnitude and is relatively easy and fast to calculate. Mathematically, it is defined as follows:

$$\text{similarity} = \cos(\theta) = \frac{\mathbf{A} \cdot \mathbf{B}}{\|\mathbf{A}\| \|\mathbf{B}\|} = \frac{\sum\limits_{i=1}^{n} A_i B_i}{\sqrt{\sum\limits_{i=1}^{n} A_i^2} \sqrt{\sum\limits_{i=1}^{n} B_i^2}},$$

Since we have used the TF-IDF vectorizer, calculating the dot product will directly give us the cosine similarity score. Therefore, we will use sklearn's **linear_kernel()** instead of cosine_similarities() since it is faster.

These are the following steps we'll follow:-

- Get the index of the movie given its title.
- ❖ Get the list of cosine similarity scores for that particular movie with all movies. Convert it into a list of tuples where the first element is its position and the second is the similarity score.
- Sort the aforementioned list of tuples based on the similarity scores; that is, the second element.
- ❖ Get the top 10 elements of this list. Ignore the first element as it refers to self (the movie most similar to a particular movie is the movie itself).
- * Return the titles corresponding to the indices of the top elements.

While our system has done a decent job of finding movies with similar plot descriptions, the quality of recommendations is not that great.

• Credits, Genres and Keywords Based Recommender

It goes without saying that the quality of our recommender would be increased with the usage of better metadata. That is exactly what we are going to do in this section. We are going to build a recommender based on the following metadata: the 3 top actors, the director, related genres and the movie plot keywords.

The next steps are the same as what we did with our plot description based recommender. One important difference is that we use the **CountVectorizer()** instead of TF-IDF. This is because we do not want to down-weight the presence of an actor/director if he or she has acted or directed in relatively more movies. It doesn't make much intuitive sense.

We see that our recommender has been successful in capturing more information due to more metadata and has given us (arguably) better recommendations.

2. Collaborative Filtering

Our content based engine suffers from some severe limitations. It is only capable of suggesting movies which are close to a certain movie. That is, it is not capable of capturing tastes and providing recommendations across genres.

Also, the engine that we built is not really personal in that it doesn't capture the personal tastes and biases of a user. Anyone querying our engine for recommendations based on a movie will receive the same recommendations for that movie, regardless of who she/he is.

Therefore, in this section, we will use a technique called Collaborative Filtering to make recommendations to Movie Watchers. It is basically of two types:-

• User based filtering- These systems recommend products to a user that similar users have liked. For measuring the similarity between two users we can either use pearson correlation or cosine similarity. This filtering technique can be illustrated with an example. In the following matrixes, each row represents a user, while the columns correspond to different movies except the last one which records the similarity between that user and the target user. Each cell represents the rating that the user gives to that movie. Assume user E is the target.

	The Avengers	Sherlock	Transformers	Matrix	Titanic	Me Before You	Similarity(i, E)
Α	2		2	4	5		NA
В	5		4			1	
С			5		2		
D		1		5		4	
Е			4			2	1
F	4	5		1			NA

Since user A and F do not share any movie ratings in common with user E, their similarities with user E are not defined in Pearson Correlation. Therefore, we

only need to consider user B, C, and D. Based on Pearson Correlation, we can compute the following similarity.

	The Avengers	Sherlock	Transformers	Matrix	Titanic	Me Before You	Similarity(i, E)
Α	2		2	4	5		NA
В	5		4			1	0.87
С			5		2		1
D		1		5		4	-1
Е			4			2	1
F	4	5		1			NA

From the above table we can see that user D is very different from user E as the Pearson Correlation between them is negative. He rated Me Before You higher than his rating average, while user E did the opposite. Now, we can start to fill in the blank for the movies that user E has not rated based on other users.

	The Avengers	Sherlock	Transformers	Matrix	Titanic	Me Before You	Similarity(i, E)
Α	2		2	4	5		NA
В	5		4			1	0.87
С			5		2		1
D		1		5		4	-1
Е	3.51*	3.81*	4	2.42*	2.48*	2	1
F	4	5		1			NA

Although computing user-based CF is very simple, it suffers from several problems. One main issue is that users' preference can change over time. It indicates that precomputing the matrix based on their neighboring users may lead to bad performance. To tackle this problem, we can apply item-based CF.

• Item Based Collaborative Filtering - Instead of measuring the similarity between users, the item-based CF recommends items based on their similarity with the items that the target user rated. Likewise, the similarity can be computed with Pearson Correlation or Cosine Similarity. The major difference

is that, with item-based collaborative filtering, we fill in the blank vertically, as oppose to the horizontal manner that user-based CF does. The following table shows how to do so for the movie Me Before You.

	The Avengers	Sherlock	Transformers	Matrix	Titanic	Me Before You
A	2		2	4	5	2.94*
В	5		4			1
С			5		2	2.48*
D		1		5		4
Е			4			2
F	4	5		1		1.12*
Similarity	-1	-1	0.86	1	1	

It successfully avoids the problem posed by dynamic user preference as item-based CF is more static. However, several problems remain for this method. First, the main issue is *scalability*. The computation grows with both the customer and the product. The worst case complexity is O(mn) with m users and n items. In addition, *sparsity* is another concern. Take a look at the above table again. Although there is only one user that rated both Matrix and Titanic rated, the similarity between them is 1. In extreme cases, we can have millions of users and the similarity between two fairly different movies could be very high simply because they have similar rank for the only user who ranked them both.

• Single Value Decomposition

One way to handle the scalability and sparsity issue created by CF is to leverage a latent factor model to capture the similarity between users and items. Essentially, we want to turn the recommendation problem into an optimization problem. We can view it as how good we are in predicting the rating for items given a user. One common metric is Root Mean Square Error (RMSE). The lower the RMSE, the better the performance.

Latent factor is a broad idea which describes a property or concept that a user or an item have. For instance, for music, latent factor can refer to the genre that the music belongs to. SVD decreases the dimension of the utility matrix by extracting its latent factors. Essentially, we map each user and each item into a latent space with dimension r. Therefore, it helps us better understand the relationship between users and items as they become directly comparable.

One startling feature of this recommender system is that it doesn't care what the movie is (or what it contains). It works purely on the basis of an assigned movie ID and tries to predict ratings based on how the other users have predicted the movie.

IMPLEMENTATION

5.1 Methodology

We create recommenders using content-based and collaborative filtering. Hybrid Systems can take advantage of content-based and collaborative filtering as the two approaches are proved to be more effective.

- Content Based Filtering- They suggest similar items based on a particular item. This system uses item metadata, such as genre, director, description, actors, etc. for movies, to make these recommendations. The general idea behind these recommender systems is that if a person liked a particular item, he or she will also like an item that is similar to it.
- Collaborative Filtering- This system matches persons with similar interests and provides recommendations based on this matching. Collaborative filters do not require item metadata like its content-based counterparts.

We build an hybrid model combining content and collaborative based filtering. We use count vectorizer and cosine similarity for content based filtering while we use SVD for collaborative filtering. Based on output of these two top 10 movies are recommended to the user.

5.1.1 Agile Methodology

- 1. Collecting the data sets: Collecting all the required data set from Kaggle website. In this project we have used "The Movies Dataset".
- 2. Data Analysis: make sure that that the collected data sets are correct and analysing the data in the csv files. i.e., checking whether all the column Fields are present in the data sets.
- 3. Algorithms: in our project we have two algorithms. one is cosine similarity and other is single valued decomposition are used to build the machine learning recommendation hybrid model.

- 4. Training and testing the model: once the implementation of algorithm is completed we have to train the model to get the result. We tested the model on RMSE and MAP metrics and it gave high accuracy.
- 5. Improvements in the project: In the later stage we can implement different algorithms and methods for better recommendation.

5.2 Pseudocode

Exploratory Data Analysis:

Pre-processing:

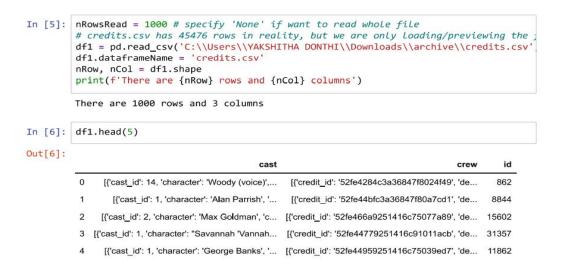


Fig 5.1 Reading credits.csv file

Load the Movies Data:

We will load the movies_metadata, which contains a list of all movies and meta information such as the release year, a short description, etc.

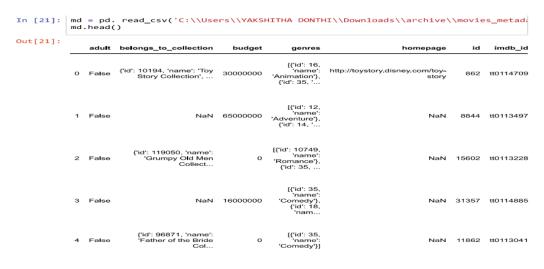


Fig-5.2 loading data

Correlation Matrix:

Plotting heatmap between movieid and imdbid values.

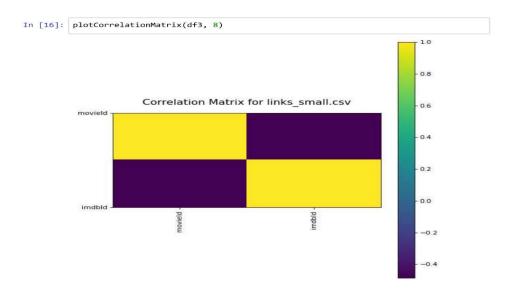


Fig- 5.3- heatmap between movieid and imdbid values.

Conclusion: Movieid and Imbdid are not correlated.

Scatter and Density plot:

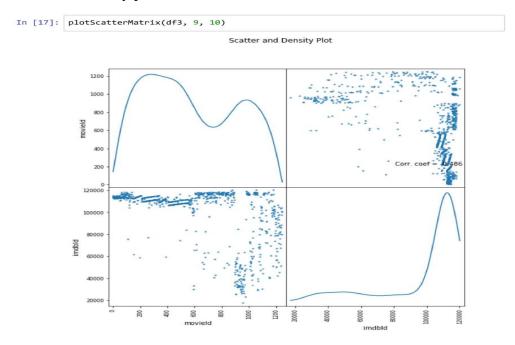


Fig-5.4 scatter and density plot

Getting recommendations based on a movie:

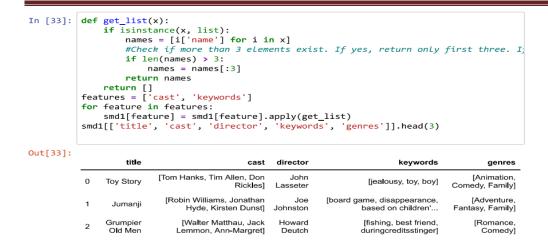


Fig-5.5 recommendations based on a movie

Cleaning data:



Fig-5.6-cleaning data

Machine Learning Model:

using count vectorizer and cosine similarity to get similar movies that would be liked by the user.

Fig-5.7 importing count vectorizer and cosine similarity

Getting movies similar to toy story using cosine similarity:

```
In [37]: get_recommendations('Toy Story',cosine_sim)
Out[37]: 2522
7629
                                                                                         Toy Story 2
Toy Story 3
               8519
                                                                          Toy Story of Terror!
               6496
7914
                                                                                                 Cars
Cars 2
                                                                                 Luxo Jr.
The Santa Clause
               6386
               320
                                                                                   The Flintstones
                                                                                 Monster House
A Bug's Life
Man of the House
Meet the Deedles
               6534
1883
               246
1432
                                                                               Freaky Friday
Creature Comforts
               1593
               2751
4341
                                     The Looney, Looney, Looney Bugs Bunny Movie
Aliens in the Attic
Operation Dumbo Drop
               7355
584
                            The Wrong Trousers
Hot Lead & Cold Feet
See Spot Run
Bon Voyage, Charlie Brown (and Don't Come Back!)
The Spy Next Door
               933
               1633
3333
               5287
7541
8040
                                                We Bought a Zoo
The Adventures of Rocky & Bullwinkle
               3019
749
                                                                            The Little Princess
               2194
4246
9017
                                                                                 Inspector Gadget
Captain Ron
                                                                                     Freaky Friday
               81
137
                                                                               Dunston Checks In
                                                                                                 Casper
               Name: title, dtype: object
```

Fig-5.8- cosine similarity

Training the SVD Model:

```
In [42]:
            from surprise import accuracy
            from surprise.model_selection import train_test_split
trainset = data.build_full_trainset()
            algo=SVD()
           algo.fit(trainset)
ratings[ratings['userId'] == 1]
Out[42]:
                 userId movieId rating
                                          timestamp
                             31
                                    2.5 1260759144
             0
                                    3.0 1260759179
                            1029
             2
                            1061
                                    3.0 1260759182
                            1129
                                    2.0 1260759185
                            1172
                                    4.0
                                         1260759205
                            1263
                                    2.0
                                         1260759151
                            1287
                                    2.0
                                         1260759187
                                    2.0
             8
                            1339
                                    3.5 1260759125
             9
                            1343
                                    2.0 1260759131
            10
                            1371
                                    2.5 1260759135
             11
                            1405
                                    1.0 1260759203
            12
                            1953
                                    4.0 1260759191
            13
                           2105
                                    4.0 1260759139
            14
                           2150
                                    3.0 1260759194
            15
                           2193
                                    2.0 1260759198
            16
             17
                                    2.5 1260759113
            18
                            2968
                                    1.0 1260759200
            19
                            3671
                                    3.0 1260759117
```

Fig-5.9- implementing collaborative filtering using SVD Model

List of user id 1 ratings:

```
In [43]: svd.predict(1, 302)
Out[43]: Prediction(uid=1, iid=302, r_ui=None, est=3.0539590474992013, details={'was_imp ossible': False})
```

Figure 5.10 Training dataset

Hybrid Model:

Cosine similarity gets similar movies to passed movie and SVD will predict ratings given by that user those similar movies and recommend top 10 movies.

```
In [63]: def hybrid(userId, title):
    idx = indices[title]
    tmdbId = id_map.loc[title]['id']
    #print(idx)
    movie_id = id_map.loc[title]['movieId']
                 sim_scores = list(enumerate(cosine_sim[int(idx)]))
sim_scores = sorted(sim_scores, key=lambda x: x[1], reverse=True)
sim_scores = sim_scores[1:26]
movie_indices = [i[0] for i in sim_scores]
movies = smd1.iloc[movie_indices][['title', 'vote_count', 'vote_average', 'your movies['est'] = movies['id'].apply(lambda x: svd.predict(userId, indices_map movies = movies.sort_values('est', ascending=False)
return movies.head(10)
hybrid(1, 'Avatar')
#hybrid(500, 'Avatar')
Out[63]:
                                                                title vote_count vote_average year
                                                                                                                                  id
                                                                                                                                                est
                   1011
                                                                                                          7.4
                                                                                                                 1984
                                                                                                                                218
                                                                                                                                        3.360299
                                                  The Terminator
                                                                                4208.0
                                 Terminator 2: Judgment Day
                                                                                4274.0
                                                                                                          7.7 1991
                                                                                                                                280
                   8658
                                 X-Men: Days of Future Past
                                                                               6155.0
                                                                                                          7.5 2014 127585 2.998357
                                                                               7717.0
                                                                                                        5.9 2016 297761 2.983292
                   9004
                                                  Suicide Squad
                                             The Time Machine
                                                                                217.0
                                                                                                         7.5 1960
                                                                                                                             2134 2.970603
                   2131
                                                        Superman
                                                                               1042.0
                                                                                                          6.9 1978
                                                                                                                              1924 2.966292
                                                                                 39.0
                   3060 Sinbad and the Eye of the Tiger
                                                                                                          6.3 1977
                                                                                                                             11940 2.952807
                                          Frank Herbert's Dune
                                                                                 114.0
                                                                                                          6.7 2000
                                                                                                                               876 2.927986
                   2396
                                                    Time Bandits
                                                                                255.0
                                                                                                          6.6 1981
                                                                                                                             36819 2.918542
                                                                                 47.0
                                                                                                          6.3 1972 24559 2.898039
                   5559
                                          Slaughterhouse-Five
                  Type Markdown and LaTeX: \alpha^2
```

Fig-5.11-Hybrid Model

TESTING

6.1 Unit Testing

Unit testing is the level of software testing where the individual units/components of a software are tested. The purpose is to validate each unit of the software performs as desired. Here the validation concepts are used to check whether the program is taking the inputs in the correct format or not.

Table 6.1 shows unit testing for dropping a specified column by using drop function.

Table 6.1 Unit Test Case for dropping a column function

Sl No. of test case	1
Name of test	Unit Testing
Item / Feature being tested	DataFrame object
Sample Input	Drop command to drop a column in the table
Expected output	Column gets dropped
Actual output	Specified column gets dropped
Remarks	Test succeeded

6.2 Integration Testing

Integration testing is also taken as integration and testing this is the major testing process where the units are combined and tested. Its main objective is to verify whether the major parts of the program is working fine or not. This testing can be done by choosing the options in the program and by giving suitable inputs it is tested. Table 6.3 shows integration testing.

Table 6.2 Integration test case for splitting the data using KFold

Sl No. of test case	1
Name of test	Integration testing
Item / Feature being tested	Train-test split functionality
Sample Input	Input features and no of splits and check for the correct splitting of the dataframe.
Expected output	Split the dataframe according to given no of splits.
Actual output	Split the dataframe according to given no of splits.
Remarks	Test succeeded

6.3 System Testing

System Testing (ST) is a black box testing technique performed to evaluate the complete system the system's compliance against specified requirements. The software or hardware is testing conducted on a complete, integrated system to evaluate the system's compliance with its specified requirements. Tables 6.3, 6.4and 6.5 show system test cases for predictions made by the recommendation model.

Table 6.3 System test case for model's prediction of content based filtering

Sl No. of test case:	1
Name of test:	System testing
Item / Feature being tested:	Model's prediction on Movie
Sample Input:	Movie=Toy Story
Expected output:	Lists of all movies similar to toy story
Actual output:	Lists of all movies similar to toy story
Remarks:	Test succeeded

Table 6.4 System test case for model's prediction of collaborative filtering

Sl No. of test case	2
Name of test	System testing
Item / Feature being tested	model's prediction on user rating
Sample Input	User id=1 Movie id=302
Expected output	Rating given by user based on past history(3.05)
Actual output	Rating given by user based on past history(3.05)
Remarks	Test succeeded

Table 6.5 System test case for model's prediction of hybrid filtering

Sl No. of test case	3
Name of test	System testing
Item / Feature being tested	model's prediction on movie and user
Sample Input	User id=1 Movie =Avatar
Expected output	List of top 10 movies based on user past history and movies similar to Avatar
Actual output	List of top 10 movies based on user past history and movies similar to Avatar
Remarks	Test succeeded

RESULTS

7.1 Result Snapshots

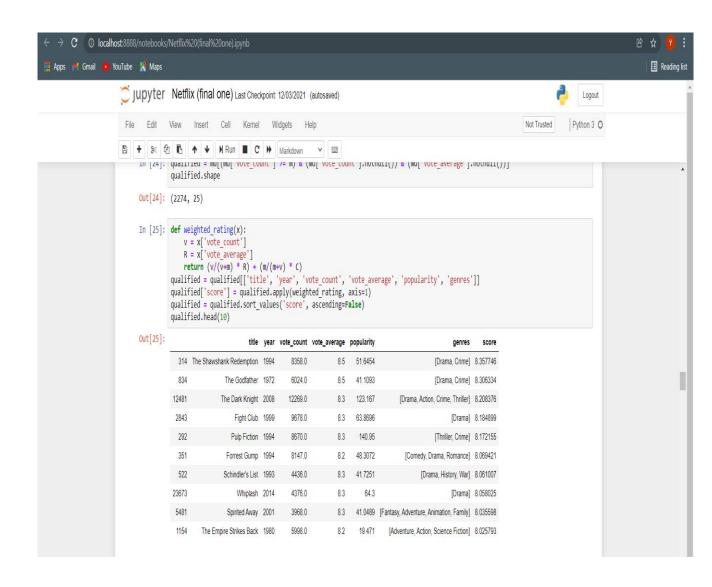


Figure 7.1 Adding weighted score to movies

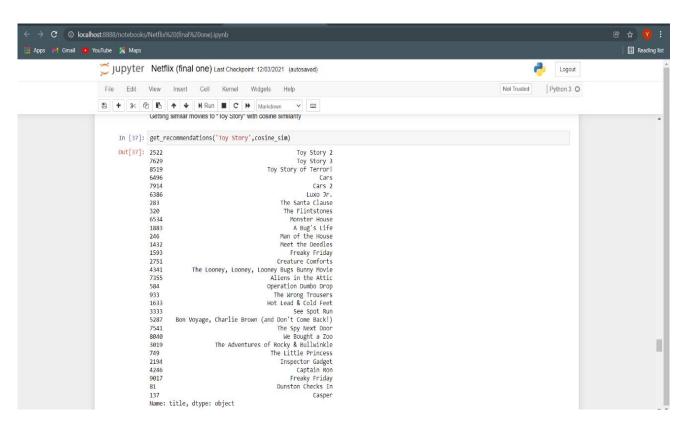


Figure 7.2 Content Based Recommendation using cosine similarity

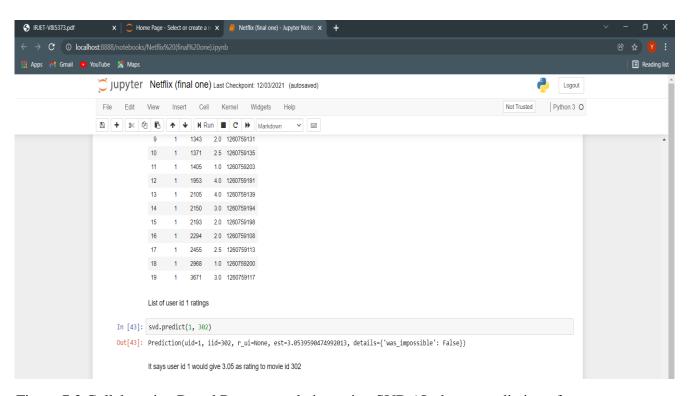


Figure 7.3 Collaborative Based Recommendation using SVD (It shows prediction of user id "1" rating for movie id "302")

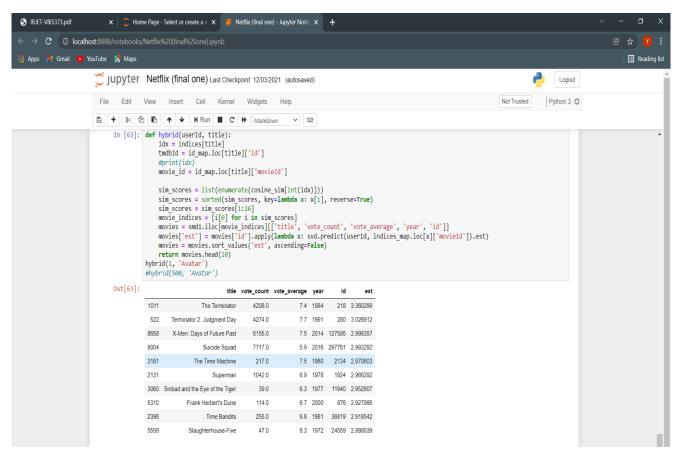


Figure 7.4 Hybrid Model Recommendation (It shows top 10 movies recommended to user by hybrid model)

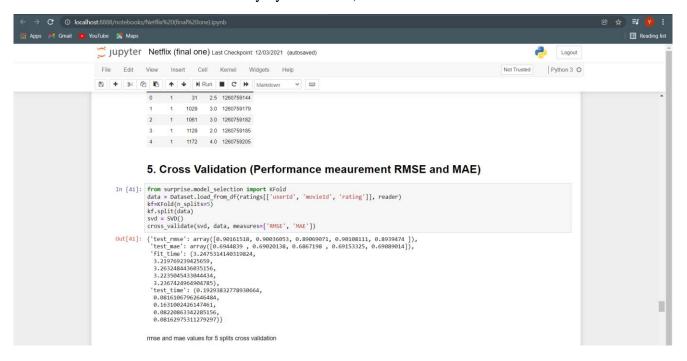


Figure 7.5 RMSE and MAE Performance measures of SVD model

CONCLUSION AND FUTURE ENHANCEMENTS

8.1 Conclusion

We create recommenders using content-based and collaborative filtering. Hybrid Systems can take advantage of content-based and collaborative filtering as the two approaches are proved to be almost complimentary.

In this project, to improve the accuracy, quality and scalability of movie recommendation system, a Hybrid approach by unifying content based filtering and collaborative filtering using Singular Value Decomposition (SVD) as a classifier and Cosine Similarity is presented in the proposed methodology. Proposed hybrid approach is implemented on the Movie dataset. Results from the hybrid model depicts that the proposed approach shows an improvement in the accuracy, quality and scalability of the movie recommendation system than the pure approaches. Also, computing time of the proposed approach is lesser than the other pure approaches.

8.2 Future Enhancements

A possible extension of the hybrid model is creating a feature vector for model and training a neural network to learn the importance or the weights of each model. Such a linear combination model can highly improve the recommendations. Learning to rank using deep learning methods is another possible extension. Currently, we have implemented the models using the smaller dataset. Extending this to the larger dataset and observing the results is yet another future task. There is a need to work on the memory requirements of the proposed approach in the future. The proposed approach has been implemented here on basic movie datasets. It can also be implemented on the Film Affinity datasets and the performance can be computed in the future. There is also a scope for the development of a user-friendly interface which makes use of the proposed recommendation engine. Further a baseline model also can be added to accurately check the performance of the implemented approach.

REFERENCES

- [1] <u>https://www.ijert.org/research/recommender-systems-types-of-filtering-techniques-</u> IJERTV3IS110197.pdf
- [2] https://en.wikipedia.org/wiki/Recommender_system
- [3] <u>https://www.analyticssteps.com/blogs/what-are-recommendation-systems-machine-learning</u>
- [4] Kaggle
- [5] 2018 IEEE 9th International Conference on Software Engineering and Service Science (ICSESS) Date of Conference: 23-25 Nov. 2018
- [6] A Collaborative Filtering based Recommender System for Suggesting New Trends in Any Domain of Research Published in IEEE 2019
- [7] Movie Recommendation System Using Item Based Collaborative Filtering International Journal of Innovative Research in Computer Science & Technology (IJIRCST), ISSN: 2347-5552, Volume-8, Issue-4, July 2020
- [8] G. Vaitheeswaran, L. Arockiam "Hybrid Based Approach to Enhance the Accuracy of Sentiment Analysis on Tweets" IJCSET, Vol 6, Issue 6, June, 2016.
- [9] Chen, H. W., Wu, Y. L., Hor, M. K., & Tang, C. Y. (2017, July). Fully content-based movie recommender system with feature extraction using neural network. 2017 International conference on machine learning and cybernetics (ICMLC) (Vol. 2, pp. 504-509). IEEE.
- [10] Çano, E., & Morisio, M. (2017). Hybrid recommender systems: a systematic literature review. Intelligent data analysis, 21(6), 1487-1524.
- [11] Breese, J. S., Heckerman, D. and Kadie, C, "Empirical analysis of predictive algorithms for collaborative filtering". Computer Networks and ISDN Systems, 1998, pp. 43-52.
- [12] Alspector, J., Koicz, A., and Karunanithi, N, "Feature-based and Clique-based User Models for Movie Selection: A Comparative Study". User Modeling and User-Adapted Interaction 7,1997, pp. 279-304.
- [13] https://www.irjet.net/archives/V8/i5/IRJET-V8I5373.pdf