

# Dynamic Field Theory (DFT): An introduction

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# Purpose of this talk

1. Explain the basic principles of Dynamic Field Theory (DFT)
2. Describe some benefits of DFT for understanding language
3. Provide basis for the rest of the talks in the symposium

# DFT resources

## Website

[dynamicfieldtheory.org](https://dynamicfieldtheory.org)

## Textbook

Schöner, G., Spencer, J., & DFT Research Group (2016). *Dynamic Thinking: A Primer on Dynamic Field Theory*. Oxford University Press.

## Some overview papers

Schöner, G. (2020). The Dynamics of Neural Populations Capture the Laws of the Mind. *Topics in Cognitive Science*, 12(4), 1257–1271.

Schöner, G. (2023). Dynamical Systems Approaches to Cognition. In R. Sun (Ed.), *The Cambridge Handbook of Computational Cognitive Sciences* (2nd ed., pp. 210–241). Cambridge University Press.

# A brief history of DFT

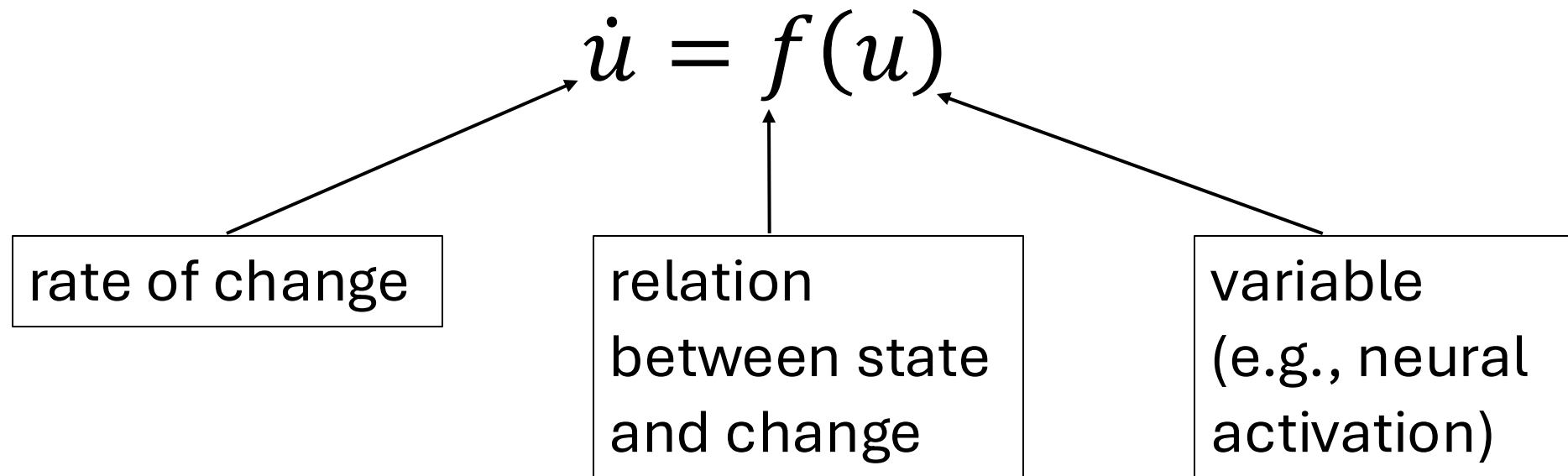
- 1993: first DFT paper (on eye movements)
- Since then: reaching movements, visual perception, development, robotics, word learning, speech articulation, language comprehension
- Theoretical roots in dynamical systems theory (e.g., Newton), as applied to human behavior in the 1980s (e.g., Turvey, Kelso)
- Details come from neuroscientific (e.g., Georgopoulos et al., 1986) and mathematical (e.g., Amari, 1977; Grossberg, 1969) work on dynamics of neural networks in the 1970s and 80s

# Basic hypotheses

- Behavior is governed by the nervous system
- **Populations** of neurons constitute a privileged level of description  
(e.g., Cohen & Newsome, 2009)
- Neural processes exhibit **stability**: a capacity to resist change in the face of noisy and variable inputs
- **Instabilities** allow transitions from one stable state to another

# Dynamical systems

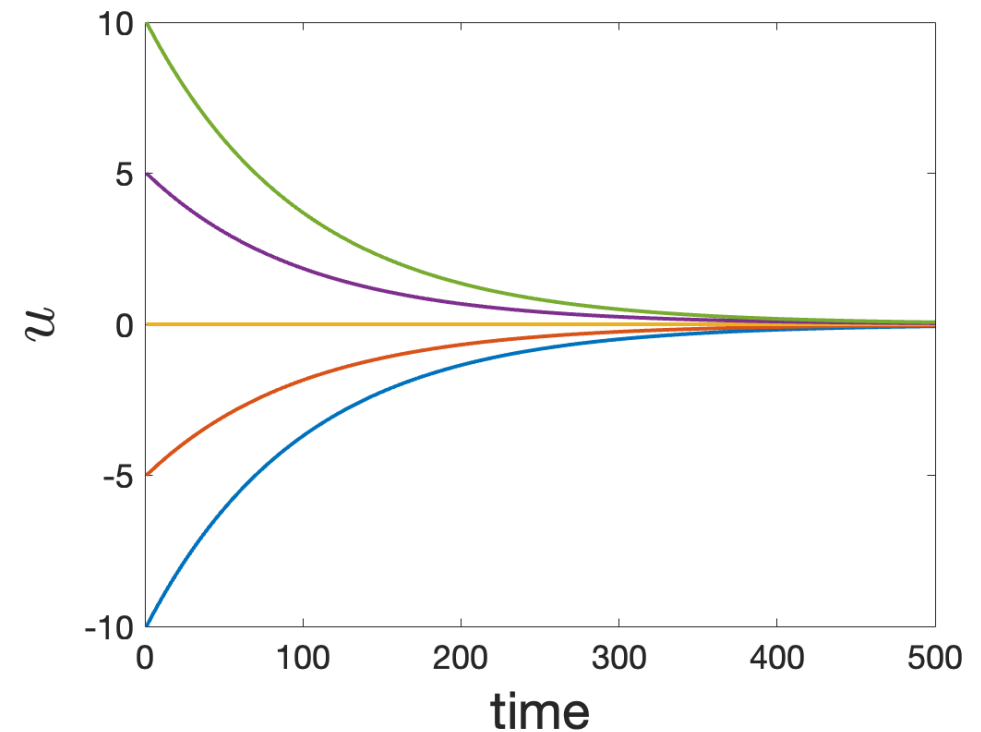
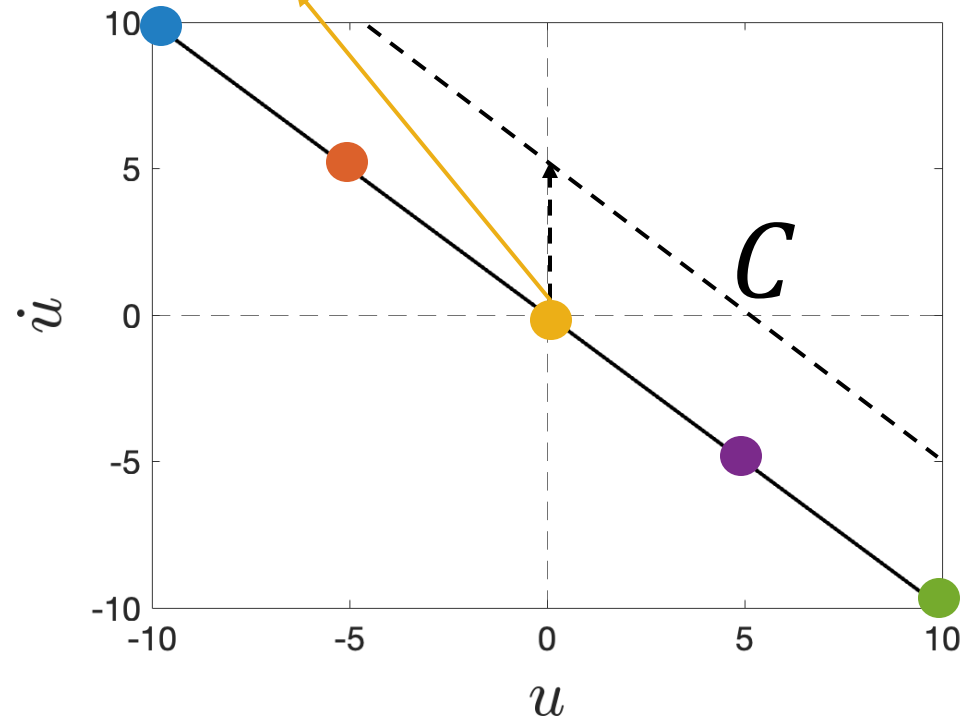
The present predicts the future according to a law of change:



# Point attractors and stability

$$\dot{u} = -u + C$$

stable point attractor



# Neural activation dynamics

point attractor

$$\tau \dot{u} = -u + h + s + c \cdot g(u) + \xi$$

rate parameter

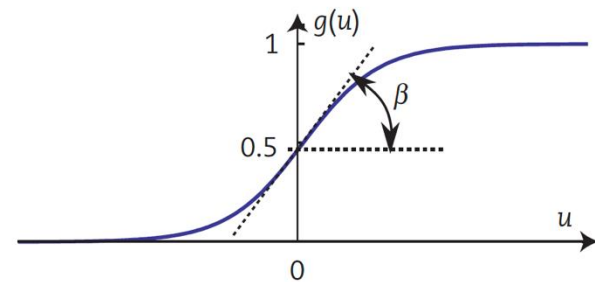
resting level

input

interaction

threshold

noise





# Neural activation: “feature detectors”

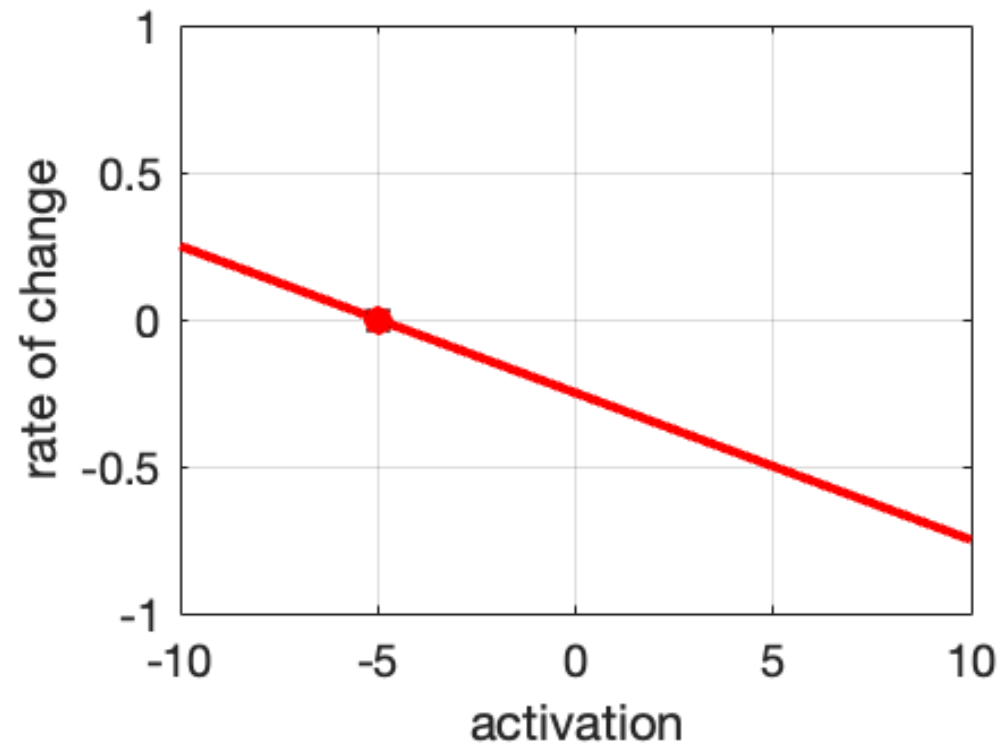
$$\tau \dot{u} = -u + h + s + c \cdot g(u) + \xi$$

$$h = -5$$

$$c = 0$$

$$s = 0$$

$$\xi = 0$$



plot from COSIVINA  
(Schneegans et al., 2021)

# Neural activation: “feature detectors”

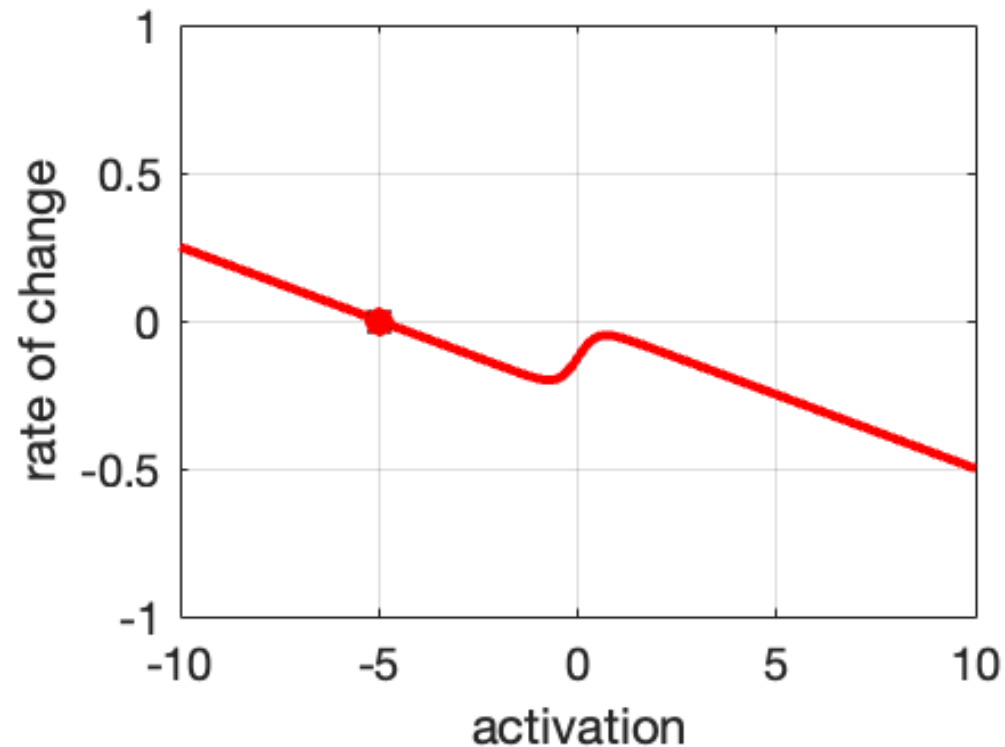
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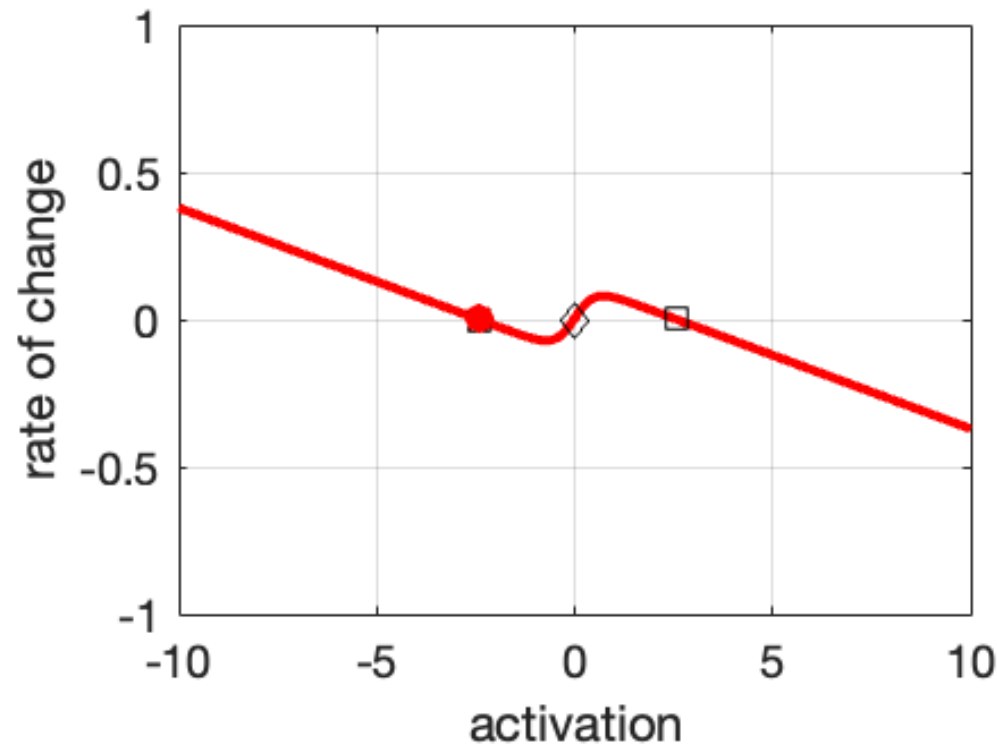
$$\tau \dot{u} = -u + h + s + c \cdot g(u) + \xi$$

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$$s = 2.5$$

$$\xi = 0$$



From one stable  
state to two:  
**bifurcation**

# Neural activation: “feature detectors”

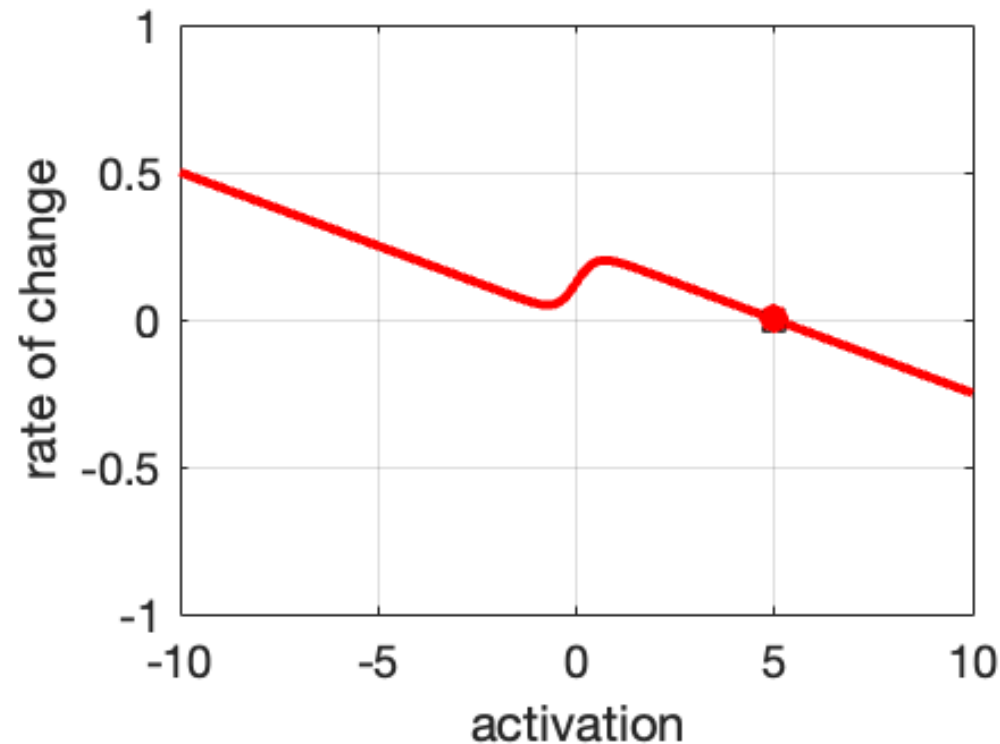
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Activation jumps  
to a positive state:  
**detection**  
**instability**

# Neural activation: “feature detectors”

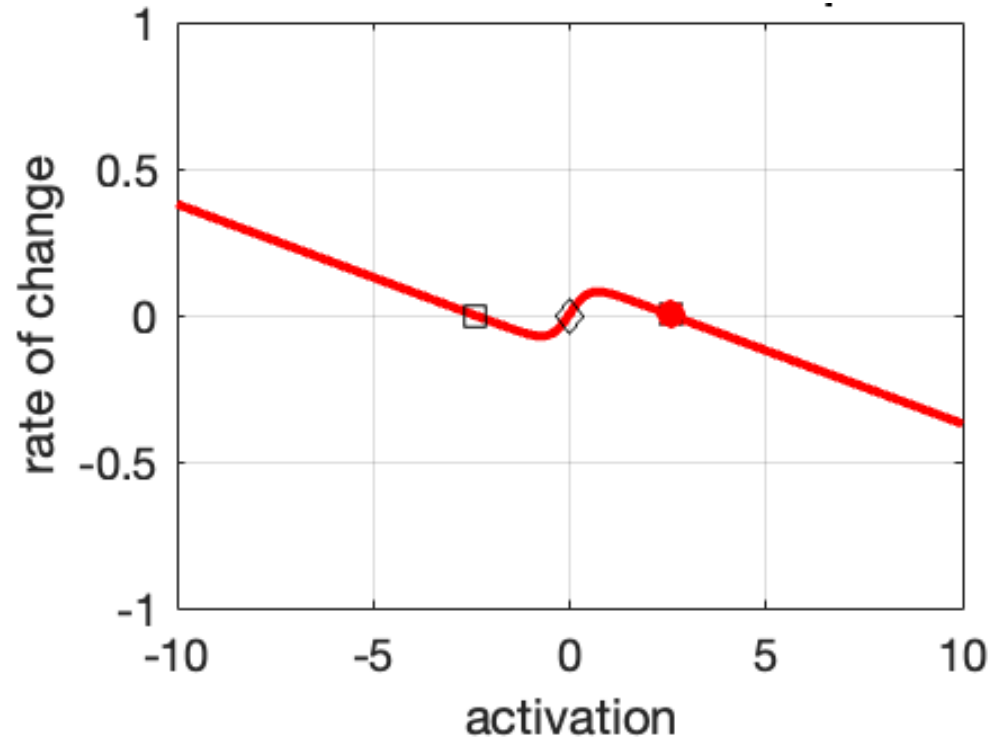
$$\tau \dot{u} = -u + h + s + c \cdot g(u) + \xi$$

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Activation stays positive despite decrease in input:  
**hysteresis**

# Neural activation: “feature detectors”

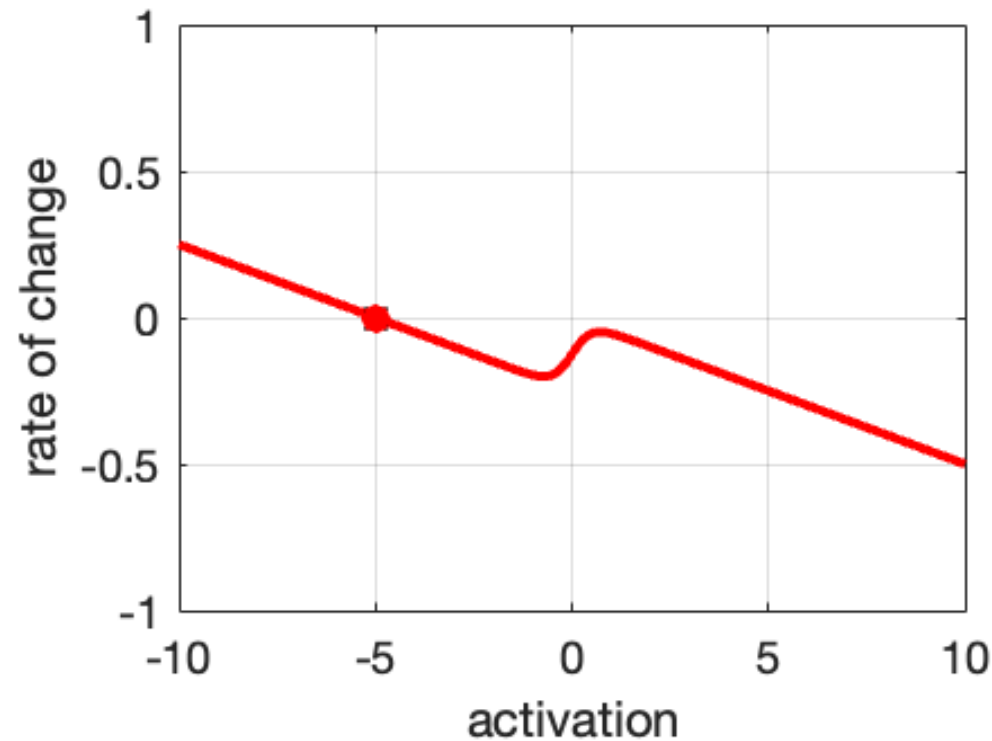
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$$h = -5$$

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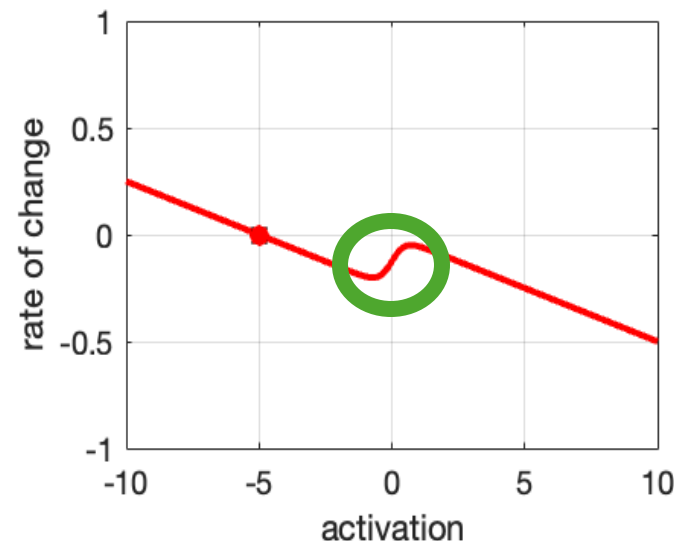


Activation jumps  
to negative state:  
**reverse detection  
instability**

# Emergent categorality

As  $s$  changes gradually,  $u$  **jumps** from off to on state, or vice versa

**Nonlinearity** allows categorical behavior to emerge from system that is fundamentally continuous in time and (activation) space



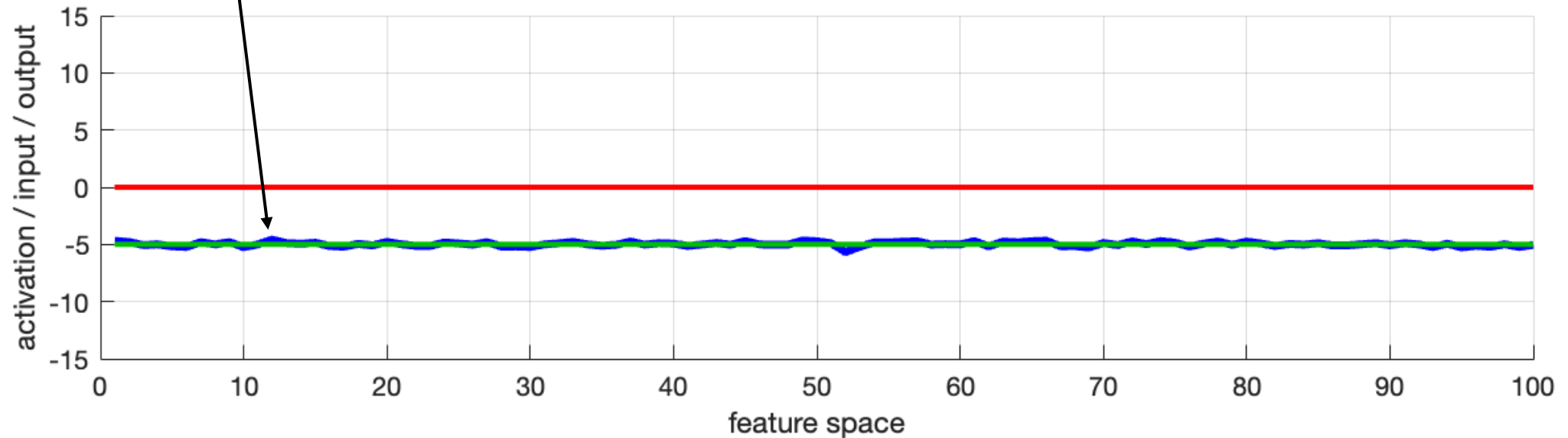
# Neural fields (Amari, 1977)

- $u$  = **average** spiking activity **across** neural population
  - neural population activation represents **categorical** feature
  - **node** of activation value
- Some neural populations have **internal structure**
  - activation represents **continuous** feature
- $u(x)$  = average spiking activity organized by **cognitive dimension  $x$** 
  - **field** of activation values



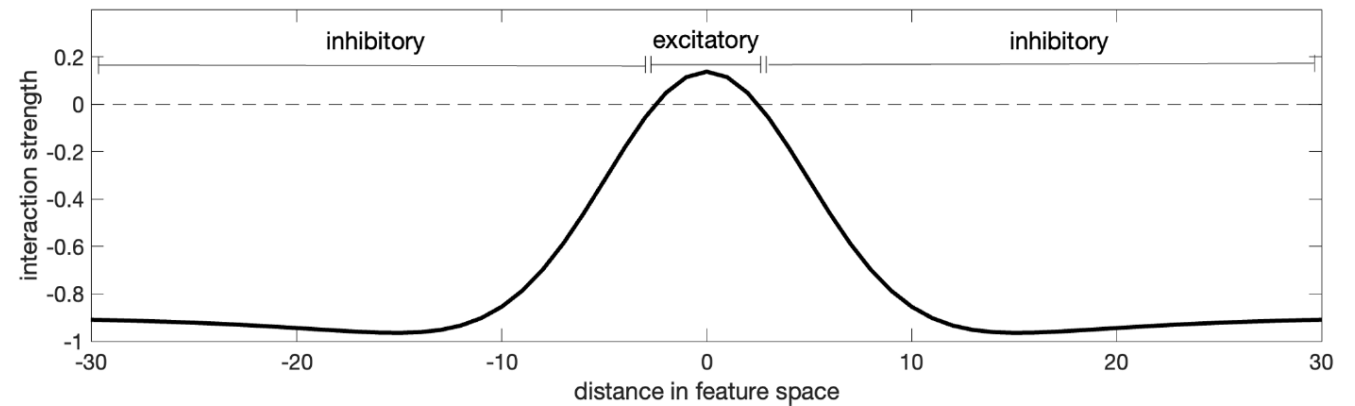
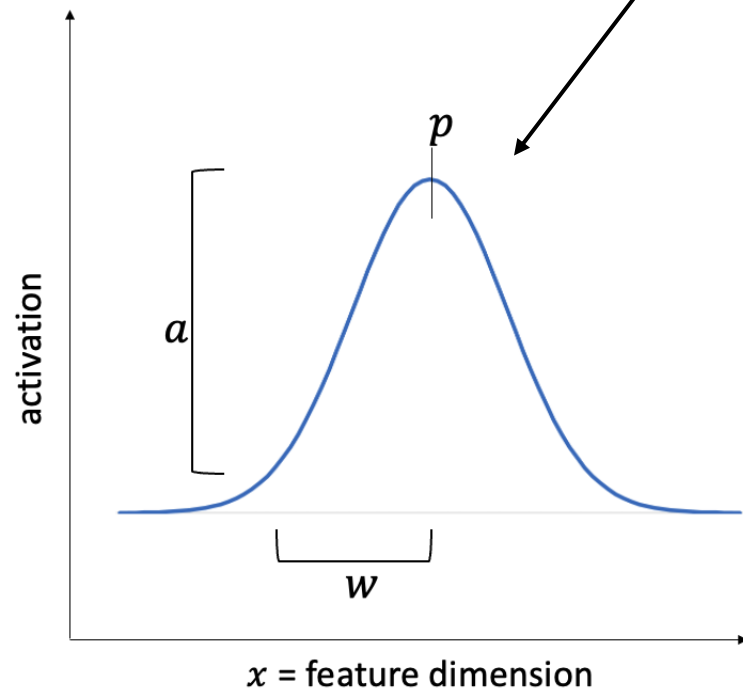
# Neural fields: continuous features $x$

$$\tau \dot{u}(x) = -u(x) + h + s(x) + \int k(x - x') g(u(x')) dx' + q \xi(x)$$



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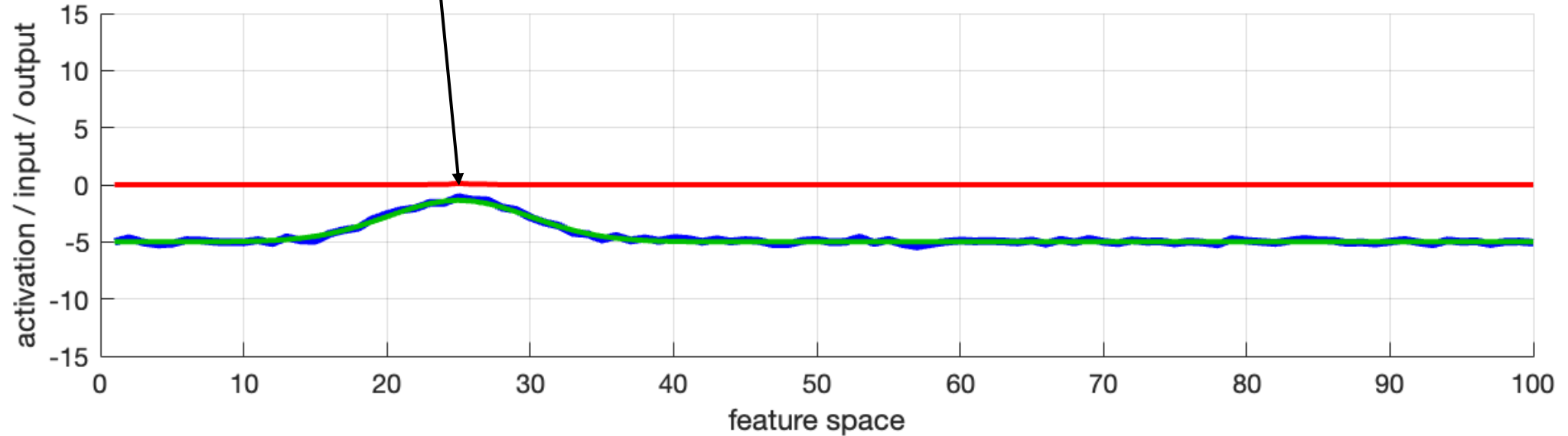


(e.g., Jancke et al., 1999)

# Neural fields: continuous features $x$

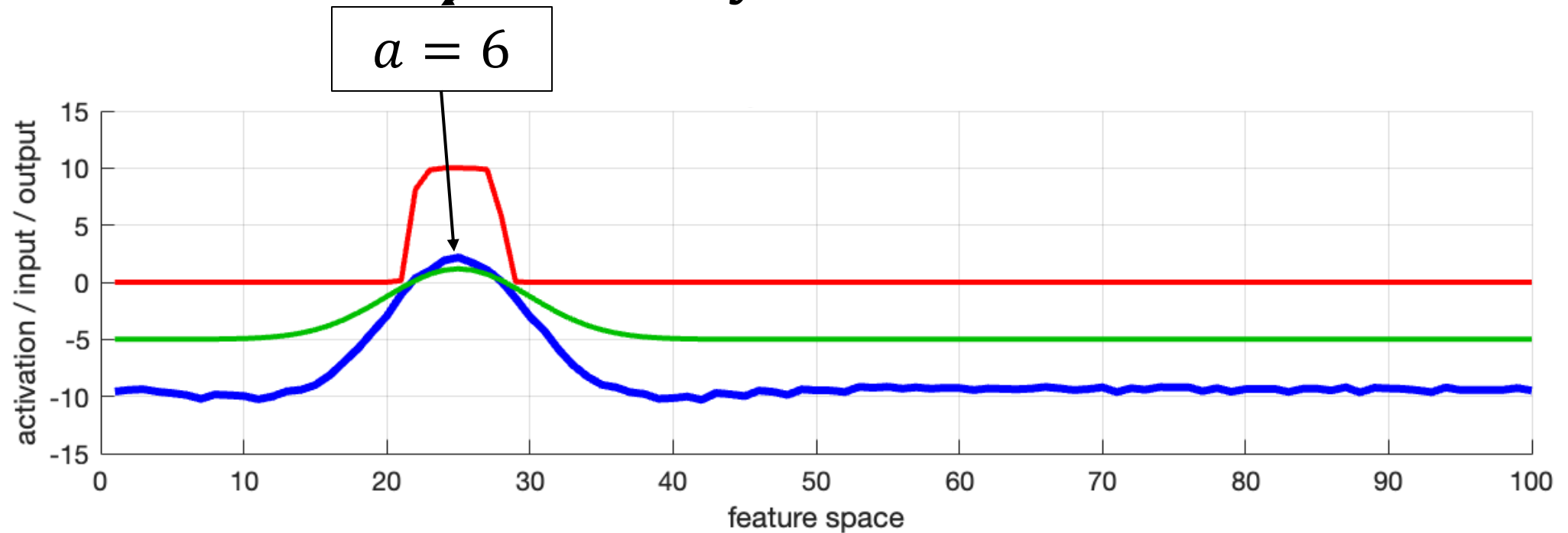
$$\tau \dot{u}(x) = -u(x) + h + s(x) + \int k(x - x') g(u(x')) dx' + q \xi(x)$$

$$a = 3.5$$



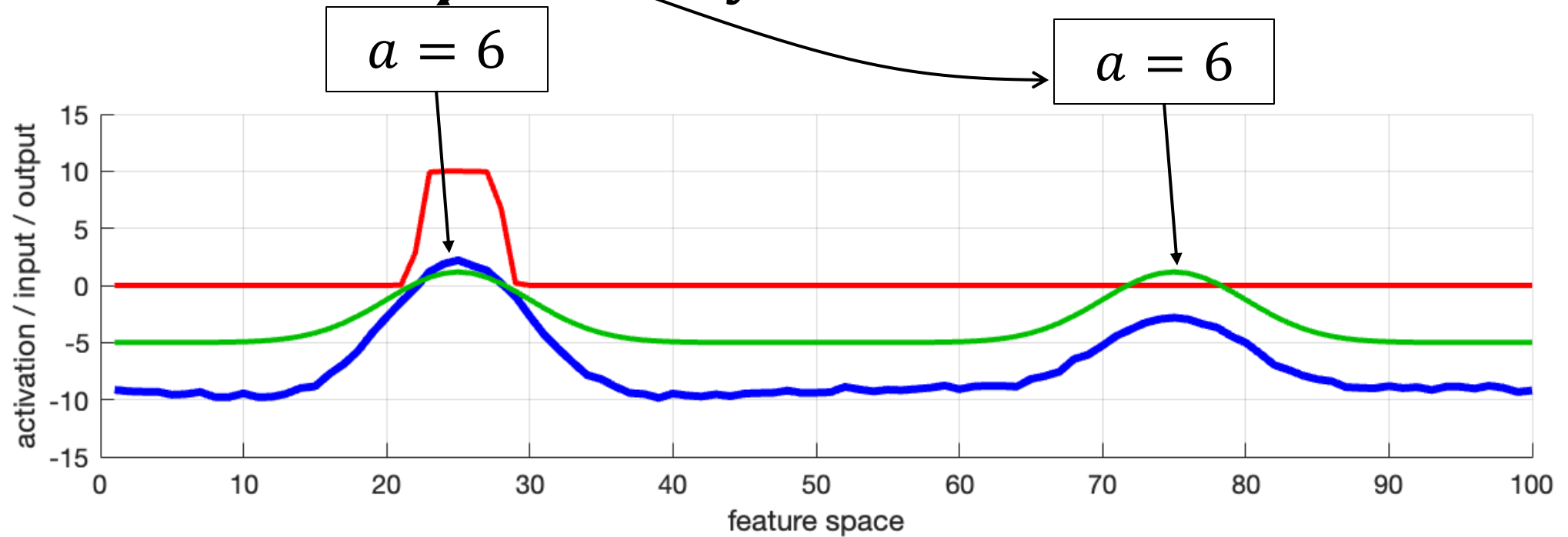
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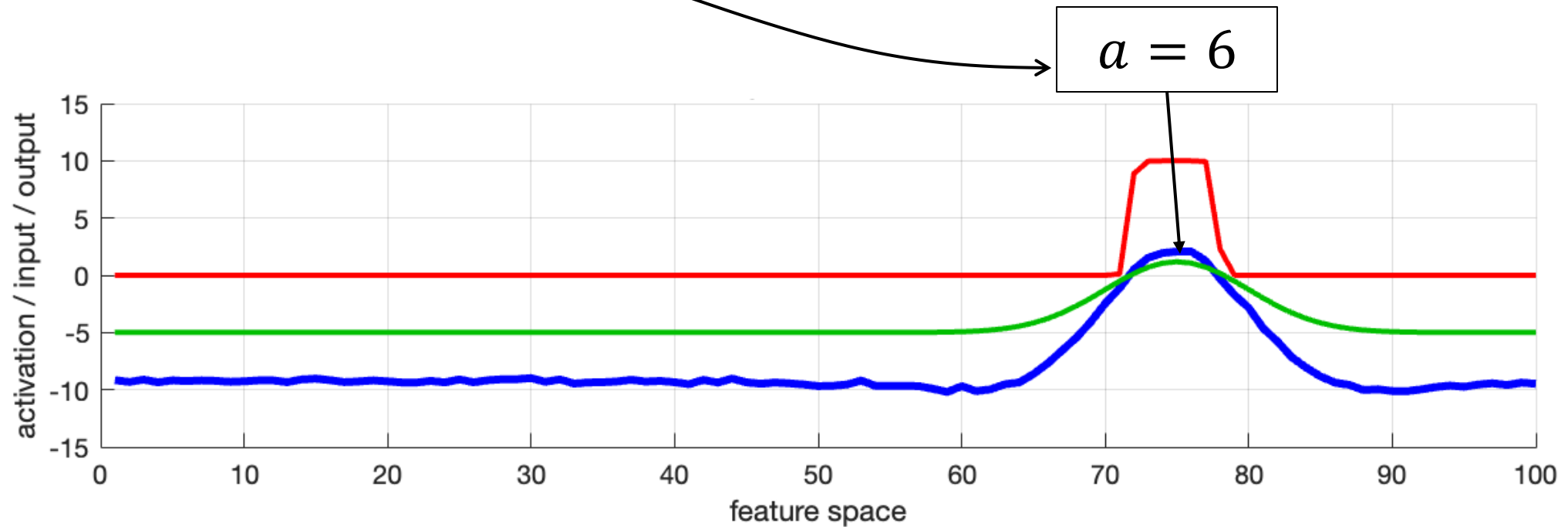
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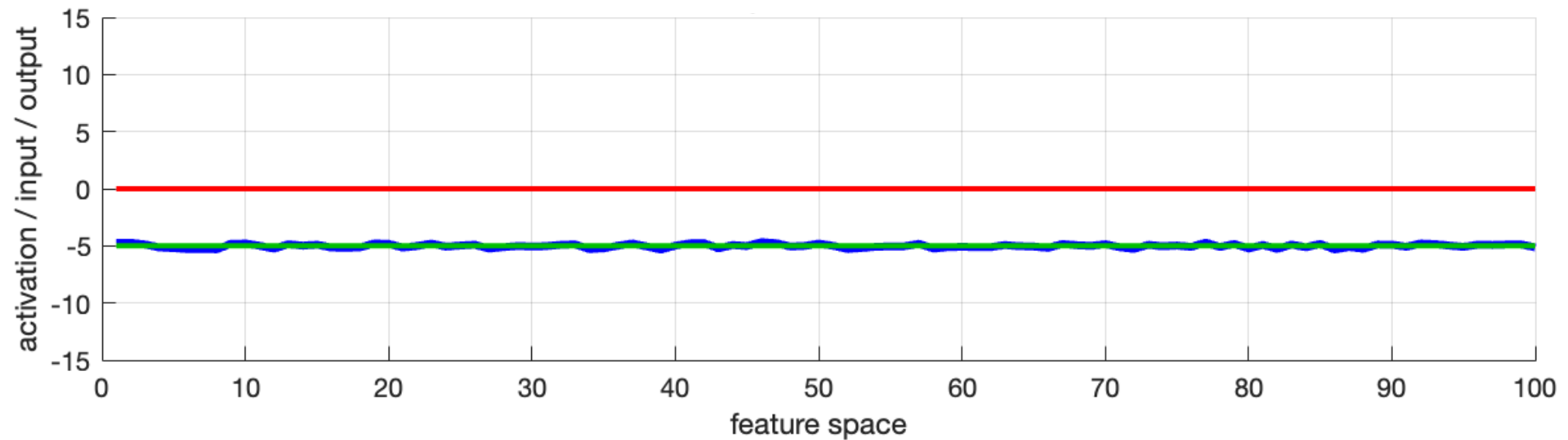
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# Neural fields: continuous features $x$

$$\tau \dot{u}(x) = -u(x) + h + s(x) + \int k(x - x') g(u(x')) dx' + q \xi(x)$$



# Activation peaks as cognitive events

Activation peaks form and dissipate as **instabilities**

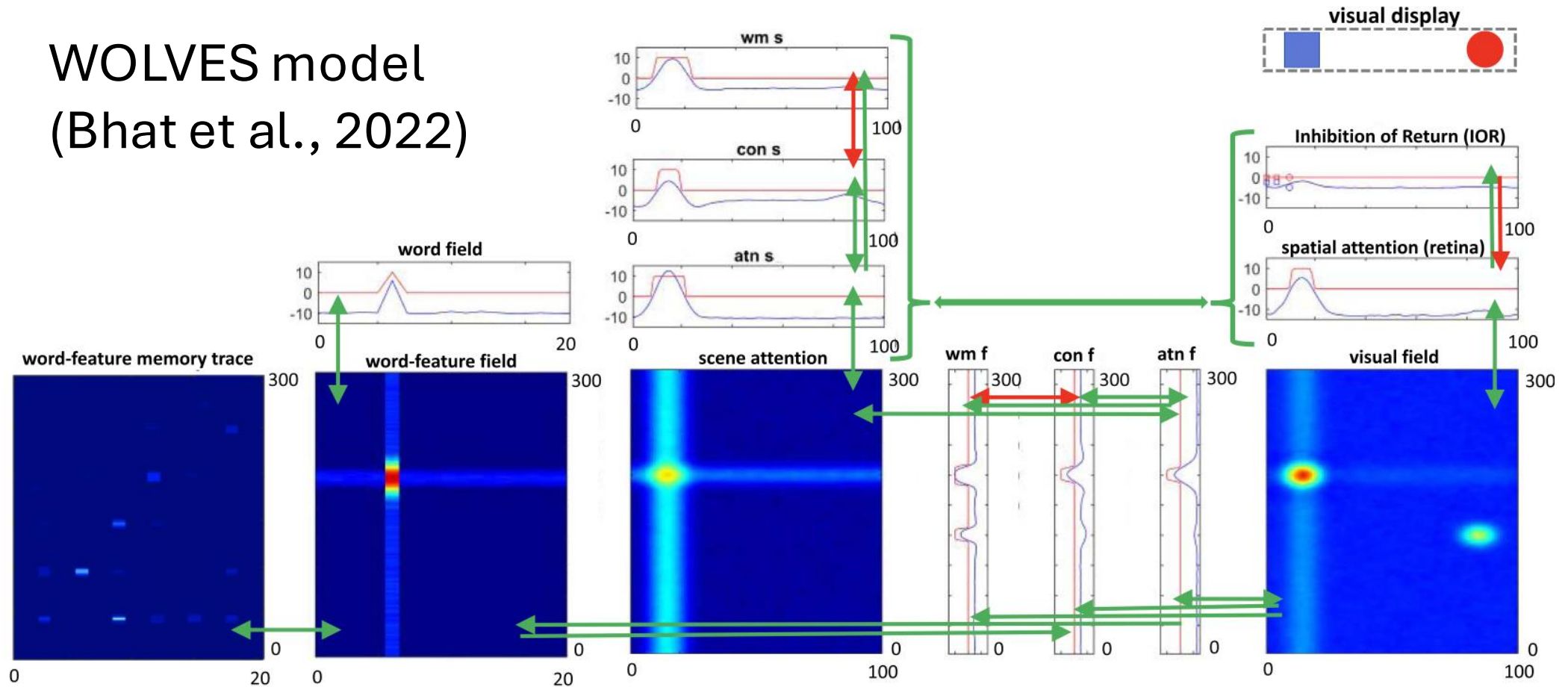
**Position** of peak in feature space determines content of cognitive event (e.g., phonetic target in articulation)

**Nonlinearity** allows discrete cognitive events to occur in continuous space (continuous time, continuous activation, continuous features)



# Networks/architectures through coupling

WOLVES model  
(Bhat et al., 2022)



# DFT models of language

- Speech production (Roon & Gafos, 2016; Stern et al., 2022; Stern & Shaw 2023a,b)
- Long-term change in phonological representations (Gafos & Kirov, 2009; Shaw & Tang, 2023)
- Individual differences in phonological representation (Harper, 2021)
- Word learning via visual exploration (WOLVES: Bhat et al., 2022)
- Noun phrases guiding visual search (Sabinasz et al., 2023)
- Negation processing (Kati et al., 2024)

# Today

- Speech errors (Manasvi Chaturvedi)
- Code-switching (Alessandra Pintado-Urbanc)
- Phonological neighborhood effects (Miranda Zhu)
- Sibilant-vowel phonotactics (Ayla Karakaş)
- Structural priming (Herbert Zhou)

# Benefits of DFT: single framework

- Coupled differential equations all the way down
- Different models can, in theory, be slotted together (e.g., WOLVES = WOL + VES)
- Hypotheses in one domain generate hypotheses in other domains

# Modeling choices → theoretical claims

- What are the feature dimensions represented by fields?
- What are the categories represented by nodes?

## → **linguistic theory**

- Mechanisms/parameters: coupling, inputs, resting level, evolution rate, lateral interaction
  - **few and interpretable**
- Goal: generative model, not data-fitting

# Thank you!

## **Website**

dynamicfieldtheory.org

## **Textbook**

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