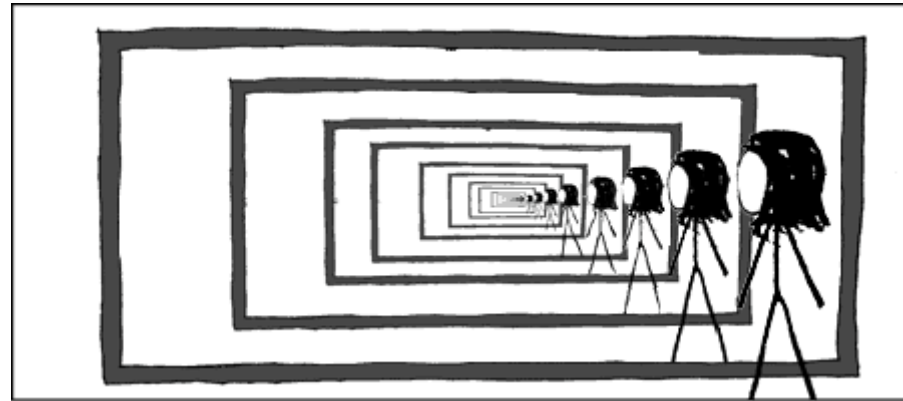


Data Structures and Algorithms

Recursion



Prepared by:

Eng. Malek Al-Louzi

School of Computing and Informatics– Al Hussein Technical University

Spring 2021/2022

Outlines

- Introduction
- Factorial – A simple Recursion
- Fibonacci Sequence
- Time Complexity Analysis of Recursive Programs
- General Rules - Recurrence Relations
- General Rules - Masters Theorem for decreasing functions

Introduction

- Recursion is a very important and powerful programming concept.
- Let us begin with an example.
- We will write a program to find the factorial of a positive integer.

Factorial – A simple Recursion

- In mathematics, factorial of n is defined as the product of all the integers from n to 1.

$$n! = n \times (n-1) \times (n-2) \times \dots \times 1$$

- We can notice that $(n-1) \times (n-2) \times \dots \times 1$ is $(n-1)!$.

$$n! = n \times \underbrace{(n-1) \times (n-2) \times \dots \times 1}_{(n-1)!}$$

Factorial – A simple Recursion

- So, we can say:

$$n! = n \times (n-1)!$$

- This is true for all n greater than 0.
- Zero factorial is a special case, and it is equal to 1.

$$n! = \begin{cases} n \times (n-1)! & \text{if } n > 0 \\ 1 & \text{if } n = 0 \end{cases}$$

Factorial – A simple Recursion

- When we write a function in a **simpler form of itself**, we call such a function a recursive function.

$$n! = \begin{cases} n \times (n-1)! & \text{if } n > 0 \\ 1 & \text{if } n = 0 \end{cases}$$

Recursive function

- The concept of a recursive function is also valid in the context of a programming language.

Factorial – A simple Recursion

- Let us write a function that returns an integer, and the name of the function is factorial.

```
int Factorial(int n)
{
    if (n == 0)
        return 1;
    else
        return n * Factorial(n-1);
}
```

Factorial – A simple Recursion

- We can see within a function factorial we are calling the function itself though with a reduced argument.
- When we call a function within itself, we say that such a call is a recursive call.

```
int Factorial(int n)
{
    if (n == 0)
        return 1;
    else
        return n x Factorial(n-1);
}
```

Recursive call
↓

Factorial – A simple Recursion

- Let us see how computer executes the previous factorial function.
- We want to calculate factorial(4), $F(4)$ for simplicity.
- When the computer try to calculate $F(4)$, it finds that it is calling $F(3)$ recursively.
- It will Pause the execution of $F(4)$, it will go to calculate $F(3)$ first, and then it will resume the execution after that.

	return	State
$F(4)$	$4 \times F(3)$	P

Factorial – A simple Recursion

- It will save the current state of $F(4)$ into memory and goes to calculate $F(3)$.
- $F(3)$ again makes a call to $F(2)$, so computer again pauses the execution of $F(3)$ and goes to calculate $F(2)$.

	Return	State
$F(4)$	$4 \times F(3)$	P
$F(3)$	$3 \times F(2)$	P

Factorial – A simple Recursion

- F(2) again makes a call to F(1), so the computer pauses again and go to execute F(1).

	return	State
F(4)	$4 \times F(3)$	P
F(3)	$3 \times F(2)$	P
F(2)	$2 \times F(1)$	P

Factorial – A simple Recursion

- F(1) again makes a call to F(0), so the computer pauses again and go to execute F(0).

	return	State
F(4)	$4 \times F(3)$	P
F(3)	$3 \times F(2)$	P
F(2)	$2 \times F(1)$	P
F(1)	$1 \times F(0)$	P

Factorial – A simple Recursion

- Now, when we come to $F(0)$, then there is no recursive call further.

	Return	State
$F(4)$	$4 \times F(3)$	P
$F(3)$	$3 \times F(2)$	P
$F(2)$	$2 \times F(1)$	P
$F(1)$	$1 \times F(0)$	P
$F(0)$	1	

- $F(0)$ is kind of a base condition, and if it is not there then this recursion would have gone endlessly.

Factorial – A simple Recursion

- Now, $F(0)$ returns 1 and it finishes.
- Then computer resumes $F(1)$, and it calculates $F(1)$ now.

	return	State
$F(4)$	$4 \times F(3)$	P
$F(3)$	$3 \times F(2)$	P
$F(2)$	$2 \times F(1)$	P
$F(1)$	$1 \times \underbrace{F(0)}_1 = 1$	R

Factorial – A simple Recursion

- F(1) finishes, then F(2) is resumed and calculated.

	Return	State
F(4)	$4 \times F(3)$	P
F(3)	$3 \times F(2)$	P
F(2)	$2 \times \underbrace{F(1)}_1 = 2$	R

- F(2) finishes, then F(3) is resumed and calculated.

	Return	State
F(4)	$4 \times F(3)$	P
F(3)	$3 \times \underbrace{F(2)}_2 = 6$	R

Factorial – A simple Recursion

- Finally, $F(4)$ resumed, calculated, and returns the final value.

$$\begin{array}{ccc} \text{Return} & & \text{State} \\ F(4) & 4 \times \underbrace{F(3)}_6 = 24 & R \end{array}$$

Fibonacci Sequence

- A very famous mathematical sequence.
- The first Two elements in the sequence is 0 and 1, all other elements are the sum of previous two elements.

0 1 1 2 3 5 8 13 . . .

- Let us say we want to solve the problem of finding nth Fibonacci number.
- We will write a function called $F(n)$ that takes a positive integer n and returns the nth Fibonacci number.

Fibonacci Sequence

- If n is 2 then $F(2)$ is 1.

0 1 1 2 3 5 8 13 ...

- If n is 4 then $F(4)$ is 3.

0 1 1 2 3 5 8 13 ...

Fibonacci Sequence

- $F(n)$ can be written using the following recurrence relation:

$$F(n) = \begin{cases} F(n-1) + F(n-2) & \text{if } n > 1 \\ n & \text{if } n = 0, 1 \end{cases}$$

- From the above function:

0	1	1	2	3	5	8	13	...
$F(0)$	$F(1)$	$F(2)$	$F(3)$	$F(4)$	$F(5)$	$F(6)$	$F(7)$...

Fibonacci Sequence

- Now, John and Sarah are two students, and they have both written programs to find the n th element in the sequence.
- They have written two different solutions.
- Let us see what these two different solutions.

0	1	1	2	3	5	8	13	...
$F(0)$	$F(1)$	$F(2)$	$F(3)$	$F(4)$	$F(5)$	$F(6)$	$F(7)$...

Fibonacci Sequence

John

```
Fib(n)
{
  if (n <= 1)
    return n
  F1 ← 0
  F2 ← 1
  for i ← 2 to n
    F ← F1 + F2
    F1 ← F2
    F2 ← F
  return F
}
```

Sarah

```
Fib(n)
{
  if (n <= 1)
    return n
  else
    return Fib(n-1) + Fib(n-2)
}
```

base condition →

Fibonacci Sequence

- John has written an iterative program.
- Sarah has recently learned recursion and found it a lot simpler to solve this problem.
- If we try the two solutions, we will notice for large n for example $F(45)$, Sarah's solution will take several seconds to finish!

Fibonacci Sequence

- Johan has written an iterative program.
- In this case, to calculate $F(n)$:
 - He already has $F(0)$ and $F(1)$.
 - He goes to calculate $F(2)$ from $F(0)$ and $F(1)$.
 - Then goes to calculate $F(3)$ from $F(2)$ and $F(1)$.
 - It will go on till $F(n)$.

John (Iterative)

$F(0)$
 $F(1)$
→ $F(2)$
→ $F(3)$
⋮
→ $F(n)$

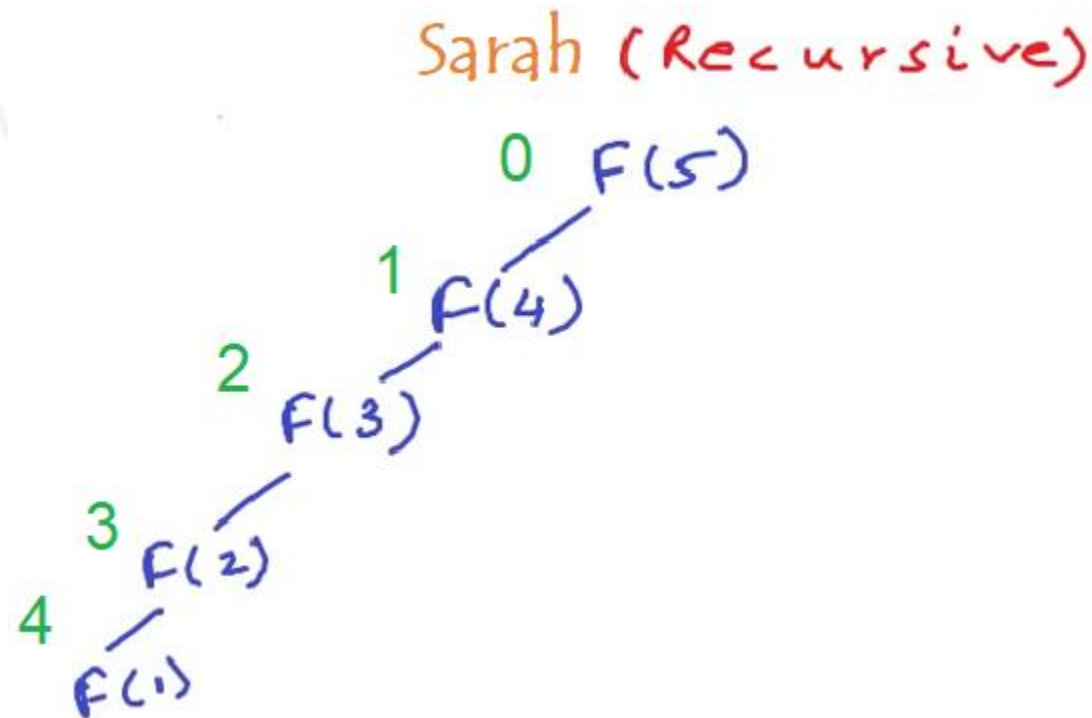
Fibonacci Sequence

► For example, to calculate $F(5)$:



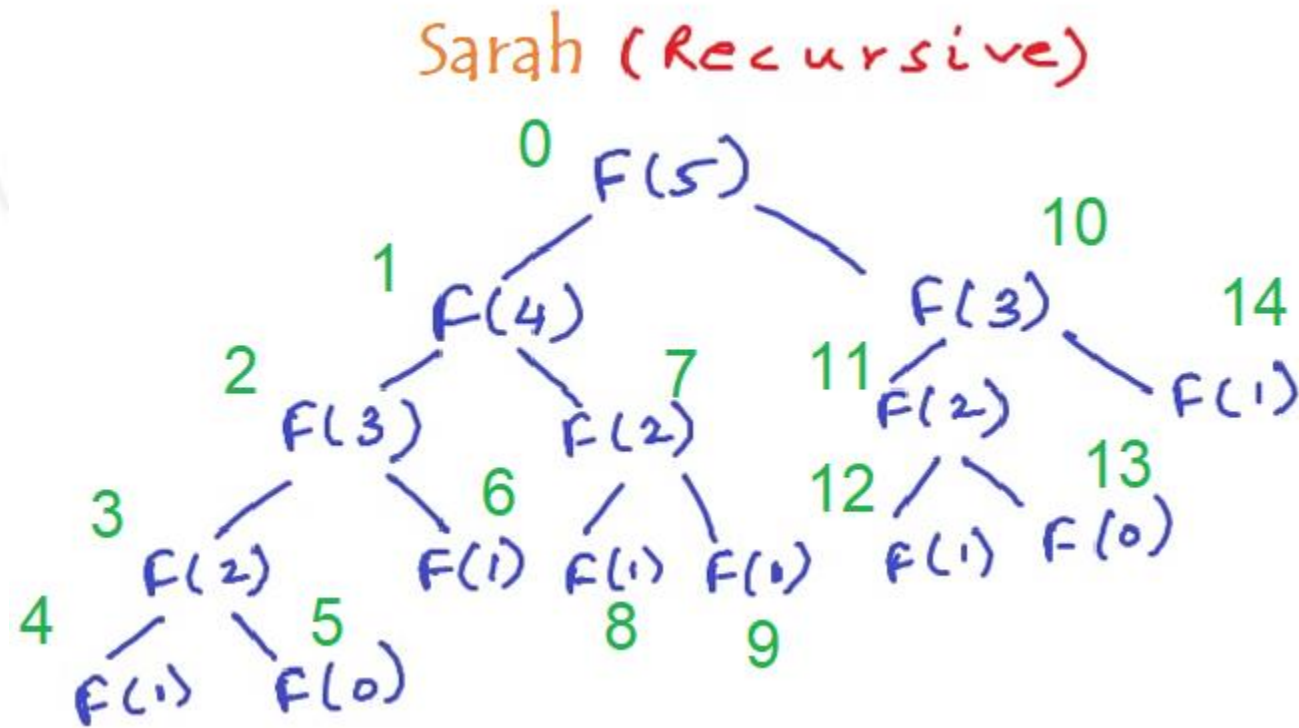
Fibonacci Sequence

- Now, if we want to calculate $F(5)$ using Sarah's code:
- It will make a recursive call to $F(4)$ and $F(3)$.



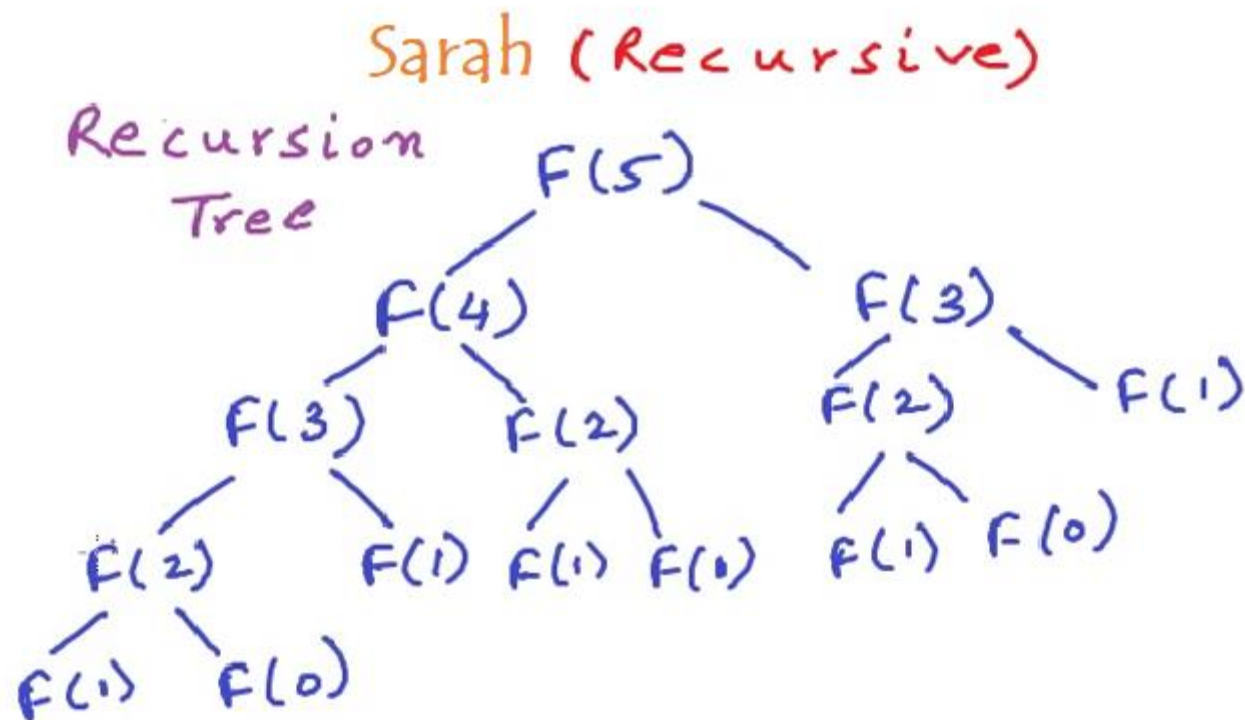
Fibonacci Sequence

- We will go in order in which the functions are called in the actual program.



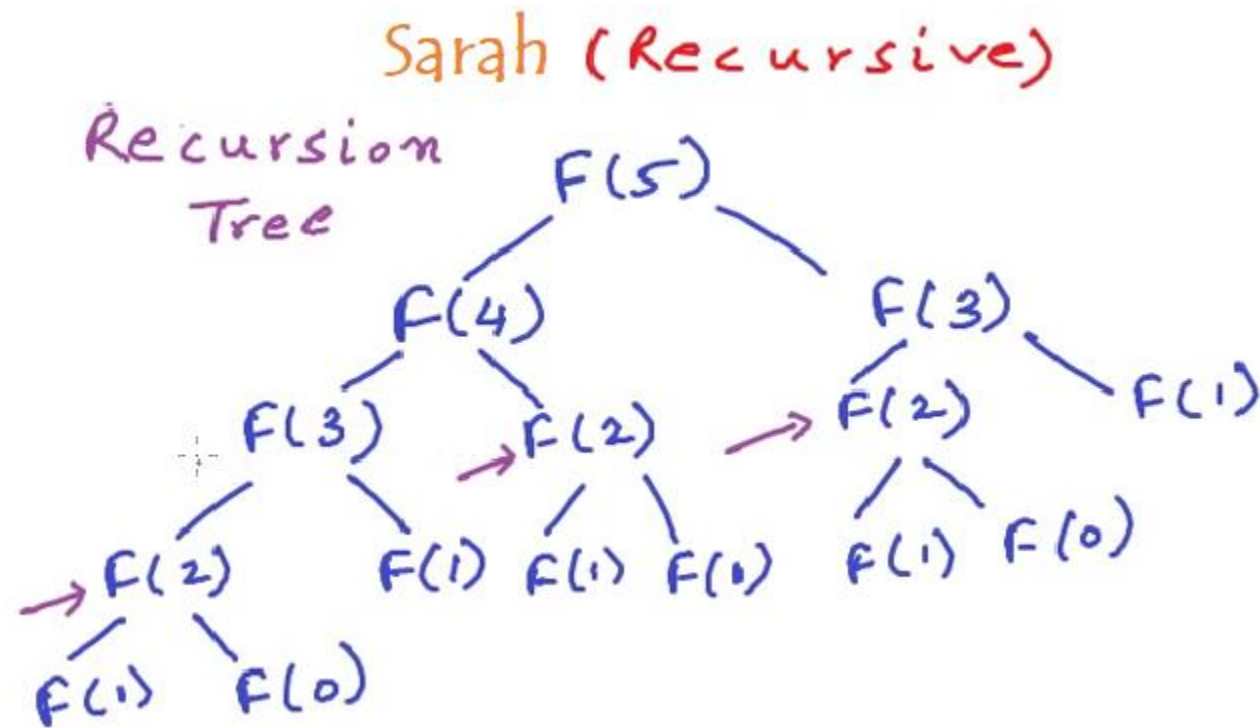
Fibonacci Sequence

- The structure that we have drawn is called a Tracing Tree or Recursion Tree.



Fibonacci Sequence

- We can see that the value $F(2)$ is being calculated three times.



Fibonacci Sequence

- Similarly, $F(3)$ is calculated twice.
- This is unnecessary overhead or redundancy.
- In iterative implementation, it calculates each value $F(i)$ exactly once.
- In recursive implementation, we are calculating $F(i)$ multiple times.

Fibonacci Sequence

- For example, if $n = 5$, we are calculating $F(2)$ three times, as shown in the following table.

n	$f(2)$
5	3
6	5
8	13
40	63245986

- The running time of Sarah's implementation is growing **exponentially** as the input increases.
- Let us find how!

Time Complexity Analysis of Recursive Programs

- Let us pickup the recursive implementation of the factorial.

```
Factorial(n)
{
    if n == 0
        return 1
    else
        return n * Factorial(n-1)
}
```


Time Complexity Analysis of Recursive Programs

- The time taken to calculate Factorial(n) is $T(n)$.
- We will assume that each simple operation will cost us One unit of time.

```

Factorial(n)
{
    if n == 0      ↖ 1
        return 1

    else
        return n × Factorial(n-1)
}
                ↑      ↑
                1      1
    
```


Time Complexity Analysis of Recursive Programs

► So, $T(n)$ is:

$$T(n) = T(n-1) + 3$$

► This is true for all n greater than 0.

$$T(n) = T(n-1) + 3 \quad \text{if } n > 0$$

Time Complexity Analysis of Recursive Programs

- If n equals to 0, $T(0)$ is equal to 1 because we only make a comparison in this case and return.

$$T(n) = T(n-1) + 3 \quad \text{if } n > 0$$

$$T(0) = 1$$

- Now, let's try to reduce $T(n)$ in terms of our known value $T(0)$.

$$T(n) = T(n-1) + 3$$

Time Complexity Analysis of Recursive Programs

► $T(n-1)$ can be written as $\{T(n-2)+3\}$, So:

$$\begin{aligned} T(n) &= T(n-1) + 3 \\ &= T(n-2) + 6 \end{aligned}$$

► In the same manner:

$$\begin{aligned} T(n) &= T(n-1) + 3 \\ &= T(n-2) + 6 \\ &= T(n-3) + 9 \end{aligned}$$

Time Complexity Analysis of Recursive Programs

- If we reduce it by a generic K:

$$\begin{aligned}
 T(n) &= T(n-1) + 3 \\
 &= T(n-2) + 6 \\
 &= T(n-3) + 9 \\
 &= T(n-K) + 3K
 \end{aligned}$$

- We already know $T(0)$, so:

$$n - K = 0 \Rightarrow K = n$$

Time Complexity Analysis of Recursive Programs

► Finally, we can reduce $T(n)$ as following:

$$\begin{aligned} T(n) &= T(n-1) + 3 \\ &= T(n-2) + 6 \\ &= T(n-3) + 9 \\ &= T(n-k) + 3k \end{aligned}$$

$$n-k = 0 \Rightarrow k = n$$

$$\begin{aligned} \Rightarrow T(n) &= T(0) + 3n \\ &= 3n + 1 \end{aligned}$$

Time Complexity Analysis of Recursive Programs

- So, we can see that the time complexity is Linear time.
- Which means:

$$O(n)$$

Time Complexity Analysis of Recursive Programs

- Let us analyze the recursive implementation of Fibonacci sequence.

```
Fib(n)
{
    if n <= 1
        return n
    else
        return Fib(n-1) + Fib(n-2)
}
```

Time Complexity Analysis of Recursive Programs

- The time taken to calculate $\text{Fib}(n)$ is $T(n)$.
- Each simple operation takes One unit of time.

```

Fib(n)
{
    if n ≤ 1
        return n
    else
        return Fib(n-1) + Fib(n-2)
}
    
```

Handwritten annotations for time complexity analysis:

- A red arrow points to the condition $n \leq 1$ with a red '1' above it, indicating 1 unit of time.
- Red arrows point to the recursive calls $\text{Fib}(n-1)$ and $\text{Fib}(n-2)$ with red '1's below them, indicating 1 unit of time each.
- A red arrow points to the addition operator $+$ with a red '1' below it, indicating 1 unit of time.

Time Complexity Analysis of Recursive Programs

► Now, $T(n)$:

$$T(n) = T(n-1) + T(n-2) + 4$$

► If n less than or equal to One:

$$T(n) = T(n-1) + T(n-2) + 4$$

$$T(0) = T(1) = 1$$

Time Complexity Analysis of Recursive Programs

- We will use the following approximation:

$$T(n-2) \approx T(n-1)$$

- In reality, $T(n-1)$ is greater than $T(n-2)$.
- In this case we are calculating the upper bound for $T(n)$.
- This approximation simplifies our expression as:

$$T(n) = 2T(n-1) + C \quad C=4$$

Time Complexity Analysis of Recursive Programs

- Now, we can go on reducing the expression as following:

$$\begin{aligned}
 T(n) &= 2T(n-1) + C & C=4 \\
 &= 4T(n-2) + 3C \\
 &= 8T(n-3) + 7C
 \end{aligned}$$

- If we reduce it in a generic form:

$$T(n) = 2^k T(n-k) + (2^k - 1)C$$

Time Complexity Analysis of Recursive Programs

- If we write $T(n)$ in terms of $T(0)$:

$$T(n) = 2^k T(n-k) + (2^k - 1)C$$

$$n - k = 0 \Rightarrow k = n$$

$$T(n) = 2^n T(0) + (2^n - 1)C$$

- We already know $T(0)$:

$$\Rightarrow T(n) = (1 + C) 2^n - C$$

Time Complexity Analysis of Recursive Programs

► In Big O notation:

$\text{Fib}(\text{recursion}) \rightarrow O(2^n)$ → exponential time
 $\text{Fib}(\text{Iterative}) \rightarrow O(n)$ → Linear Time

► Linear time is a lot better than exponential time, in fact exponential time is the worst kind of time complexity.

General Rules

Recurrence Relation #1

```
void test(int n) {  
    if(n > 0) {  
        System.out.println(n);  
        test(n - 1);  
    }  
}
```

- Time taken by this function $T(n)$:

$$T(n) = T(n - 1) + 1$$

- After solving this recurrence relation:

$$T(n) = n + 1$$

$$O(n)$$

General Rules

Recurrence Relation #2

```
void test(int n) {
    if(n > 0) {
        for(int i = 0; i < n; i++){
            System.out.println(n);
        }
        test(n - 1);
    }
}
```

- Time taken by this function $T(n)$:

$$T(n) = T(n - 1) + n$$

- After solving this recurrence relation:

$$T(n) = 1 + n(n + 1)/2$$

$$O(n^2)$$

General Rules

Recurrence Relation #3

```
void test(int n) {
    if(n > 0) {

        System.out.println(n);

        test(n - 1);
        test(n - 1);
    }
}
```

- Time taken by this function $T(n)$:

$$T(n) = 2T(n - 1) + 1$$

- After solving this recurrence relation:

$$T(n) = 2^{n+1} - 1$$

$$O(2^n)$$

General Rules

Masters Theorem for decreasing functions

$$T(n) = T(n - 1) + 1 \Rightarrow O(n)$$

$$T(n) = T(n - 1) + n \Rightarrow O(n^2)$$

$$T(n) = 2T(n - 1) + 1 \Rightarrow O(2^n)$$

$$T(n) = 3T(n - 1) + 1 \Rightarrow O(3^n)$$

$$T(n) = 2T(n - 1) + n \Rightarrow O(n2^n)$$

► The general form of Recurrence relation:

$$T(n) = aT(n - b) + f(n)$$

where:

$$a > 0 \quad b > 0 \quad \text{and} \quad f(n) = O(n^k) \quad k \geq 0$$

General Rules

Masters Theorem for decreasing functions

$$T(n) = aT(n - b) + f(n)$$

► Case 1:

► If $a = 1$, the answer is:

$$O(nf(n))$$

► Examples:

$$T(n) = T(n - 1) + 1 \quad \Rightarrow O(n)$$

$$T(n) = T(n - 1) + n \quad \Rightarrow O(n^2)$$

General Rules

Masters Theorem for decreasing functions

$$T(n) = aT(n - b) + f(n)$$

► Case 2:

► If $a > 1$, the answer is:

$$O(a^{n/b} f(n))$$

► Examples:

$$T(n) = 2T(n - 1) + 1 \Rightarrow O(2^n)$$

$$T(n) = 3T(n - 1) + 1 \Rightarrow O(3^n)$$

$$T(n) = 2T(n - 1) + n \Rightarrow O(n2^n)$$

General Rules

Masters Theorem for decreasing functions

$$T(n) = aT(n - b) + f(n)$$

► Case 3:

► If $a < 1$, the answer is:

$$O(f(n))$$

► Examples:

$$T(n) = 0.5T(n - 1) + 1 \Rightarrow O(1)$$

$$T(n) = 0.75T(n - 1) + n \Rightarrow O(n)$$

Any Questions???...