

04

Recursion

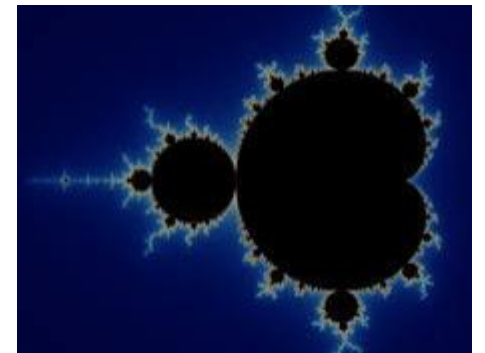
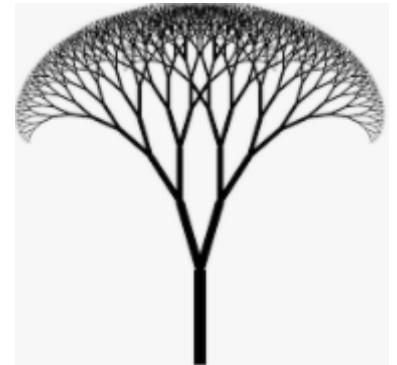
Chapter 4

What is recursion?

A problem solving technique by which a function makes calls to itself.

Many examples in art and nature (e.g., fractals)

A powerful alternative for iterative tasks



What is recursion?

$$n! = \begin{cases} 1 & \text{if } n = 0 \\ n \cdot (n-1)! & \text{if } n \geq 1 \end{cases}$$

if $n = 0$

base condition

if $n \geq 1$

induction

```
def fact(n):  
    if n == 0:  
        return 1  
    else:  
        return n * fact(n - 1)
```

Recursion Callstack Example

C A L L S T A C K				<pre>call: fact(0) if n==0: > return 1 else: return (0*fact(-1))</pre>			
			<pre>call: fact(1) if n==0: return 1 else: > return (1*fact(0))</pre>	<pre>call: fact(1) if n==0: return 1 else: > return (1*fact(0))</pre>	<pre>call: fact(1) if n==0: return 1 else: > return (1*1)</pre>		
		<pre>call: fact(2) if n==0: return 1 else: > return (2*fact(1))</pre>	<pre>call: fact(2) if n==0: return 1 else: > return (2*fact(1))</pre>	<pre>call: fact(2) if n==0: return 1 else: > return (2*fact(1))</pre>	<pre>call: fact(2) if n==0: return 1 else: > return (2*1)</pre>		
	<pre>call: fact(3) if n==0: return 1 else: > return (3*fact(2))</pre>	<pre>call: fact(3) if n==0: return 1 else: > return (3*fact(2))</pre>	<pre>call: fact(3) if n==0: return 1 else: > return (3*fact(2))</pre>	<pre>call: fact(3) if n==0: return 1 else: > return (3*fact(2))</pre>	<pre>call: fact(3) if n==0: return 1 else: > return (3*fact(2))</pre>	<pre>call: fact(3) if n==0: return 1 else: > return (3*2)</pre>	
	First call	First recursive call	Second recursive call	Third recursive call	Third recursive call's execution is over.	Second recursive call's execution is	First recursive call's execution is over.

Recursion Callstack Example

C A L L S T A C K				call: fact(0) if n==0: > return 1 else: return (0*fact(-1))
			call: fact(1) if n==0: return 1 else: > return (1*fact(0))	call: fact(1) if n==0: return 1 else: > return (1*fact(0))
		call: fact(2) if n==0: return 1 else: > return (2*fact(1))	call: fact(2) if n==0: return 1 else: > return (2*fact(1))	call: fact(2) if n==0: return 1 else: > return (2*fact(1))
	call: fact(3) if n==0: return 1 else: > return (3*fact(2))	call: fact(3) if n==0: return 1 else: > return (3*fact(2))	call: fact(3) if n==0: return 1 else: > return (3*fact(2))	call: fact(3) if n==0: return 1 else: > return (3*fact(2))
	First call	First recursive call	Second recursive call	Third recursive call

Recursion Callstack Example

			C A L L S T A C K
<pre>call: fact(1) if n==0: return 1 else: > return (1*1)</pre>			
<pre>call: fact(2) if n==0: return 1 else: > return (2*fact(1))</pre>	<pre>call: fact(2) if n==0: return 1 else: > return (2*1)</pre>		
<pre>call: fact(3) if n==0: return 1 else: > return (3*fact(2))</pre>	<pre>call: fact(3) if n==0: return 1 else: > return (3*fact(2))</pre>	<pre>call: fact(3) if n==0: return 1 else: > return (3*2)</pre>	
Third recursive call's execution is over.	Second recursive call's execution is	First recursive call's execution is over.	

Recursion Examples

```
def fact(n): c1  
    if n == 0: c2  
        return 1  
    else: c3  
        return n *  fact(n - 1)  
                                T(n-1)
```

$$T(n) = T(n-1) + c_1 + c_2 + c_3 = T(n-1) + c$$

$$= (T(n-2) + c) + c$$

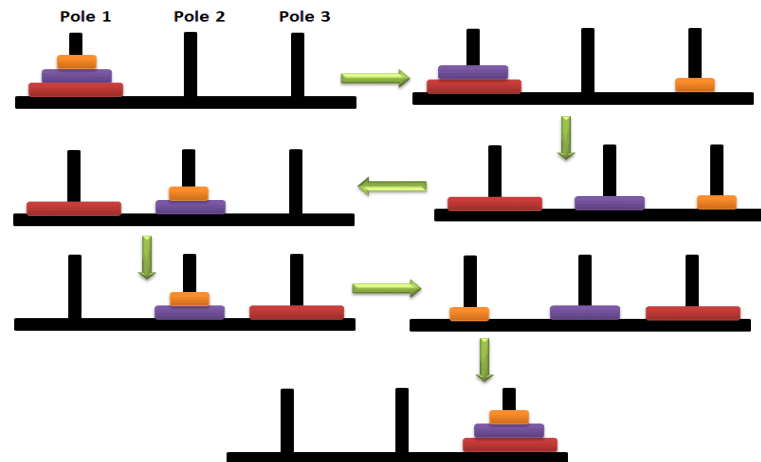
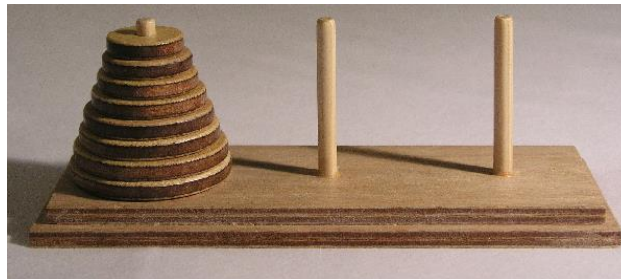
$$= (T(n-3) + c) + c + c$$

$$= (T(n-i) + i*c)$$

$$\text{when } i=n \rightarrow T(0) + n*c \rightarrow T(n) = O(n)$$

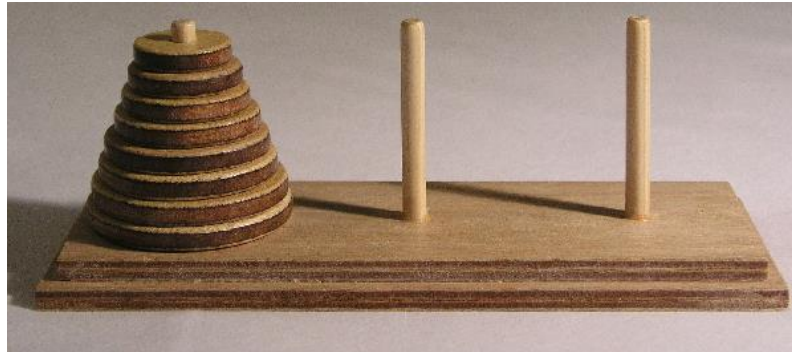
Recursion Examples

The Tower of Hanoi



Recursion Examples

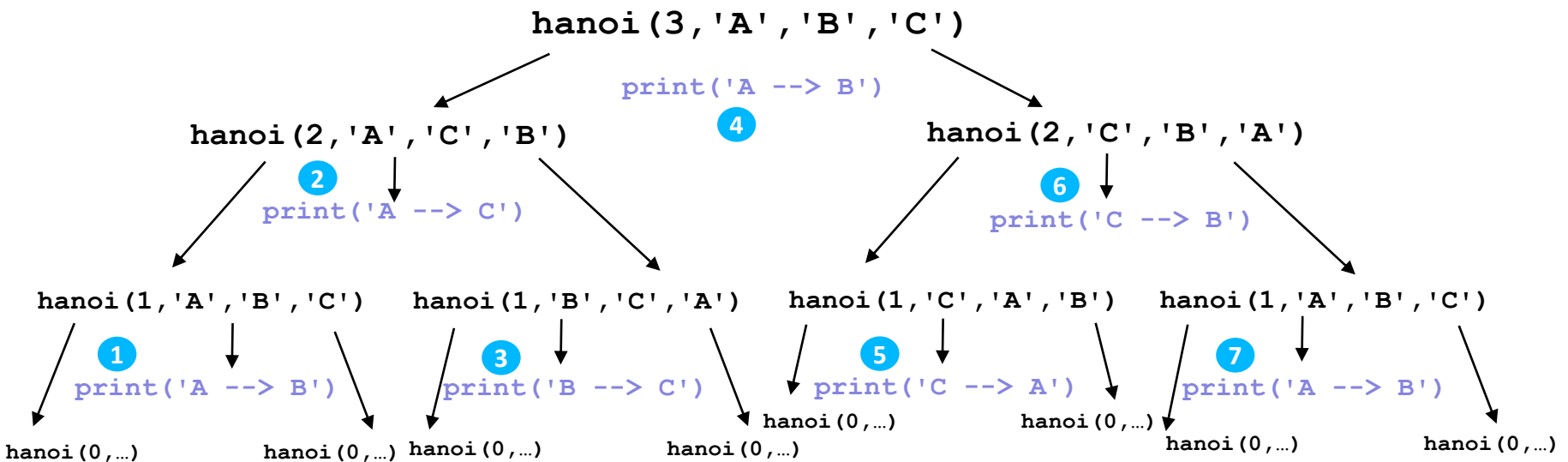
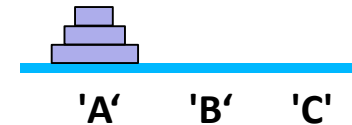
The Tower of Hanoi



```
def hanoi(n, source, dest, spare):    # Cost
    if (n > 0):                        # c1
        hanoi(n-1, source, spare, dest) # T(n-1)
        print(f' Move top disk from pole {source} to pole {dest} ') #c2
        hanoi(n-1, spare, dest, source) # T(n-1)
```

Recursion Examples

The Tower of Hanoi (call tree)



```

def hanoi(n, source, dest, spare): # Cost
    if (n > 0):
        hanoi(n-1, source, spare, dest) # T(n-1)
        print(f' Move top disk from pole {source} to pole {dest}') # c2
        hanoi(n-1, spare, dest, source) # T(n-1)
  
```

Recursion Examples

The Tower of Hanoi

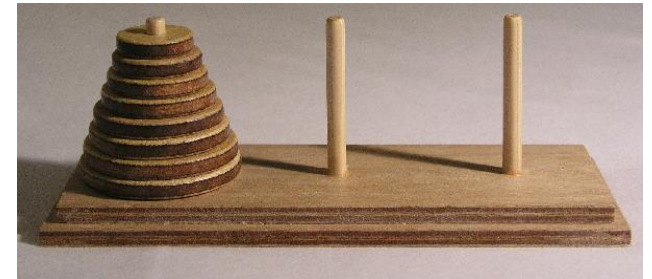
What is the cost of `hanoi (n, 'A', 'B', 'C')`?

when $n=0$

$$T(0) = c_1$$

when $n>0$

$$\begin{aligned} T(n) &= c_1 + T(n-1) + c_2 + T(n-1) \\ &= 2 * T(n-1) + (c_1 + c_2) \\ &= \mathbf{2 * T(n-1) + c} \end{aligned}$$



Recurrence equation for the growth-rate function of the Tower of Hanoi algorithm.

Recursion Examples

Methodology: *repeated substitutions*

$$\begin{aligned}T(n) &= 2 * T(n-1) + c \\&= 2 * (2 * T(n-2) + c) + c \\&= 2 * (2 * (2 * T(n-3) + c) + c) + c \\&= 2^3 * T(n-3) + (2^2 + 2^1 + 2^0) * c \quad (\text{assuming } n > 2)\end{aligned}$$

when substitution repeated $i-1^{\text{th}}$ times

$$= 2^i * T(n-i) + (2^{i-1} + \dots + 2^1 + 2^0) * c$$

when $i=n$

$$\begin{aligned}&= 2^n * T(0) + (2^{n-1} + \dots + 2^1 + 2^0) * c \\&= 2^n * c1 + \left(\sum_{i=0}^{n-1} 2^i \right) * c\end{aligned}$$

$$= 2^n * c1 + (2^n - 1) * c = 2^n * (c1 + c) - c \quad \rightarrow \text{So, the growth rate function is } \mathbf{O(2^n)}$$

Some mathematical equalities are:

$$\sum_{i=1}^n i = 1 + 2 + \dots + n = \frac{n * (n+1)}{2} \approx \frac{n^2}{2}$$

$$\sum_{i=1}^n i^2 = 1 + 4 + \dots + n^2 = \frac{n * (n+1) * (2n+1)}{6} \approx \frac{n^3}{3}$$

$$\sum_{i=0}^{n-1} 2^i = 0 + 1 + 2 + \dots + 2^{n-1} = 2^n - 1$$

Recursion Examples

Palindrome

Sequence of symbols that reads the same backward as forward

e.g., Al lets Della call Ed “Stella.”, Borrow or rob?

```
def isPalindrome (s):  
    if (len(s) <= 1):  
        return True  
    return (s[0]==s[len(s)-1]) and isPalindrome(s[1 : len(s)-1])
```

$$T(n) = T(n-2) + c$$

$$= (T(n-4) + c) + c$$

$$= (T(n-6) + c) + c + c$$

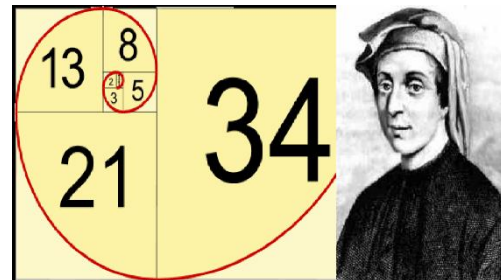
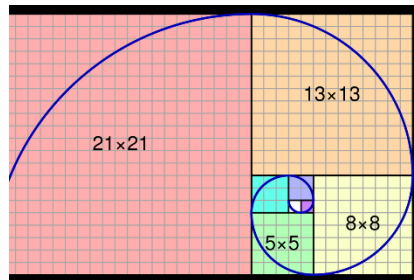
$$= (T(n-i) + i/2*c)$$

$$\text{when } i=n \rightarrow T(0) + n/2*c \rightarrow T(n) = O(n)$$

Recursion Examples

Fibonacci Number

Fibonacci numbers form a sequence (i.e., Fibonacci sequence) such that each number is the sum of the two preceding ones.



Recursion Examples

```
def fib(n): # 1 1 2 3 5 8 13 21 34 ..
    if (n == 1):
        return 1
    if (n == 2):
        return 1
    else:
        return fib(n-1) + fib(n-2)
```

$T(n) = ?$

Recursion Examples

```
def fib(n): # 1 1 2 3 5 8 13 21 34 ..  
    if (n == 1):  
        return 1  
    if (n == 2):  
        return 1  
    else:  
        return fib(n-1) + fib(n-2)
```

$$T(n) = T(n-1) + T(n-2) + c$$

$$= (T(n-2) + T(n-3) + c) + (T(n-3) + T(n-4) + c) + c$$

= gets nasty if we continue substituting; let's find a better way.

Recursion Examples

```
def fib(n): # 1 1 2 3 5 8 13 21 34 ..
    if (n == 1):
        return 1
    if (n == 2):
        return 1
    else:
        return fib(n-1) + fib(n-2)
```

$$T(n) = T(n-1) + T(n-2) + c$$

$T(n-1) + T(n-2) + c < T(n-1) + T(n-1) + c = O(2^n)$ (recall the solution in Hanoi towers)

This shows that it cannot exceed $O(2^n)$, hence an upper bound.

Recursion Examples

If we can find a lower bound for $T(n)$ and show that it is also $\Omega(2^n)$, then we can say that $T(n)$ is $\Theta(2^n)$.

$T(n-1) + T(n-2) + c > T(n-2) + T(n-2) + c$ (because $T(n-1) > T(n-2)$ slightly.)

$T(n) = 2T(n-2) + c$

$= 2(2T(n-4) + c) + c = 4T(n-4) + 3c$

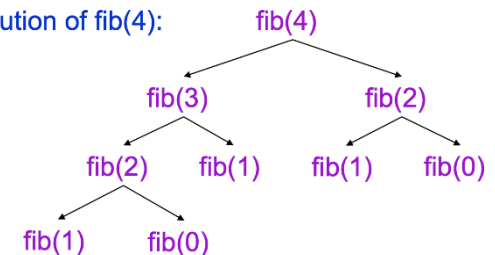
$= 2(2(2T(n-6) + c) + c) + c = 8T(n-6) + 7c$

$= \dots = 16T(n-8) + 15c$

$= 2^i T(n-2i) + (2^i - 1)c$

when $i = n/2 \rightarrow 2^{n/2}T(0) + 2^{n/2}-1 = \Omega(2^n)$ is the lower bound for $T(n)$.

Execution of fib(4):



Recursion Examples

Fibonacci in $O(n)$

```
1 def good_fibonacci(n):
2     """Return pair of Fibonacci numbers, F(n) and F(n-1)."""
3     if n <= 1:
4         return (n,0)
5     else:
6         (a, b) = good_fibonacci(n-1)
7         return (a+b, a)
```

Recursion Examples

Fibonacci in $O(n)$

```
1 def good_fibonacci(n):
2     """ Return pair of Fibonacci numbers, F(n) and F(n-1). """
3     if n <= 1:
4         return (n,0)
5     else:
6         (a, b) = good_fibonacci(n-1)
7         return (a+b, a)
```

$$T(n) = T(n-1) + c_1$$

$$T(1) = c_0$$

fib(4)=(3,2)

fib(3)=(2,1)

fib(2)=(1,1)

fib(1)=(1,0)

0, 1, 1, 2, 3, 5, 8, 13, 21, 34

Analysis Approaches

An algorithm can require different times to solve different problems of the same size.

e.g., searching an item in a list of n elements using sequential search. The cost could be anywhere between 1 and n value check operations.

Worst-case Analysis –The maximum amount of time that an algorithm require to solve a problem of size n .

This gives an upper bound for the time complexity of an algorithm.

Normally, we try to find worst-case behavior of an algorithm.

Analysis Approaches

Best-case Analysis –The minimum amount of time that an algorithm require to solve a problem of size n .

The best case behavior of an algorithm is NOT so useful.

Average-case Analysis –The average amount of time that an algorithm require to solve a problem of size n .

Sometimes, it is difficult to find the average-case behavior of an algorithm.

We might need to investigate all possible data organizations of a given size n , and their distribution probabilities of these organizations.

Worst-case analysis is more common than average-case analysis.

Sequential Search

```
def sequential_search(item_list, item):  
    for i in range(len(item_list)):  
        if item == item_list[i]:  
            return item  
    return -1
```

Unsuccessful Search: $O(n)$

Successful Search:

Best-Case: *item* is in the first location of the array $O(1)$

Worst-Case: *item* is in the last location of the array $O(n)$

Average-Case: The number of key comparisons 1, 2, ..., n $O(n)$

$$\frac{\sum_{i=1}^n i}{n} = \frac{(n^2 + n)/2}{n}$$

Binary Search

Binary search on a sorted array

```
def binary_search(arr, low, high, x):  
    if high >= low: # Check base case  
        mid = (high + low) // 2  
        if arr[mid] == x: # In middle? Return itself  
            return mid  
        # Smaller than mid? has to be in left subarray  
        elif arr[mid] > x:  
            return binary_search(arr, low, mid - 1, x)  
        else: # Else? Has to be in right subarray  
            return binary_search(arr, mid + 1, high, x)  
    else: # Element is not present in the array  
        return -1
```

Borrowed from GeeksForGeeks: <https://www.geeksforgeeks.org/python-program-for-binary-search/>

Binary Search

0	1	2	3	4	5	6	7	8	9
2	5	8	12	16	23	38	56	72	91
0	1	2	3	4	5	6	7	8	9
2	5	8	12	16	23	38	56	72	91
0	1	2	3	4	5	6	7	8	9
2	5	8	12	16	23	38	56	72	91
0	1	2	3	4	5	6	7	8	9
2	5	8	12	16	23	38	56	72	91
0	1	2	3	4	5	6	7	8	9
2	5	8	12	16	23	38	56	72	91

Low :

Medium:

High :

Find:

23

91

92

Binary Search Analysis

- For an unsuccessful search:
 - The number of invocations in the recursion is $\lfloor \log_2 n \rfloor + 1 \rightarrow O(\log_2 n)$
- For a successful search:
 - **Best-Case:** The number of invocations is 1. $\rightarrow O(1)$
 - **Worst-Case:** The number of invocations is $\lfloor \log_2 n \rfloor + 1 \rightarrow O(\log_2 n)$
 - **Average-Case:** The avg. # of invocations $< \log_2 n \rightarrow O(\log_2 n)$

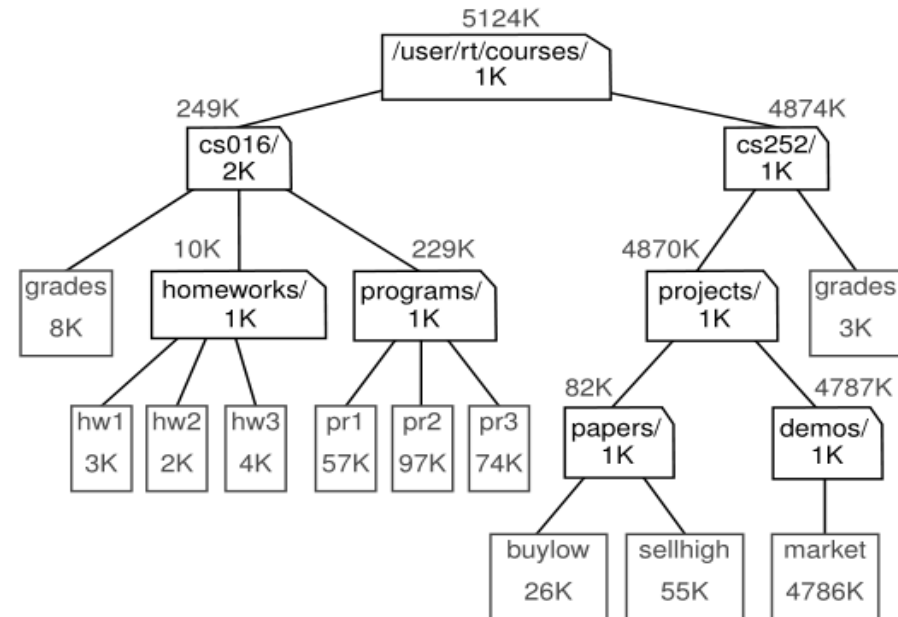
0 1 2 3 4 5 6 \rightarrow an array with size 7

3 2 3 1 3 2 3 \rightarrow # of invocations

The average # of invocations = $17/7 = 2.4285 < \log_2 7$

File Systems

```
os.path.getsize(path)
os.path.isdir(path)
os.listdir(path)
os.path.join(path, filename)
```



Algorithm DiskUsage(path):

Input: A string designating a path to a file-system entry

Output: The cumulative disk space used by that entry and any nested entries

total = size(path) {immediate disk space used by the entry}

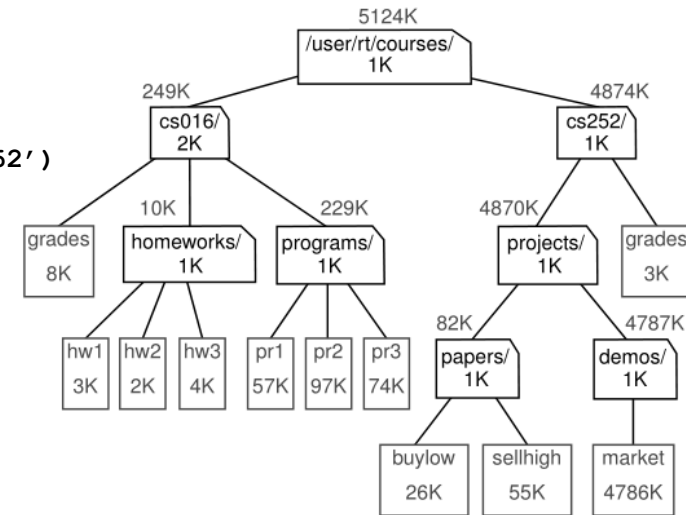
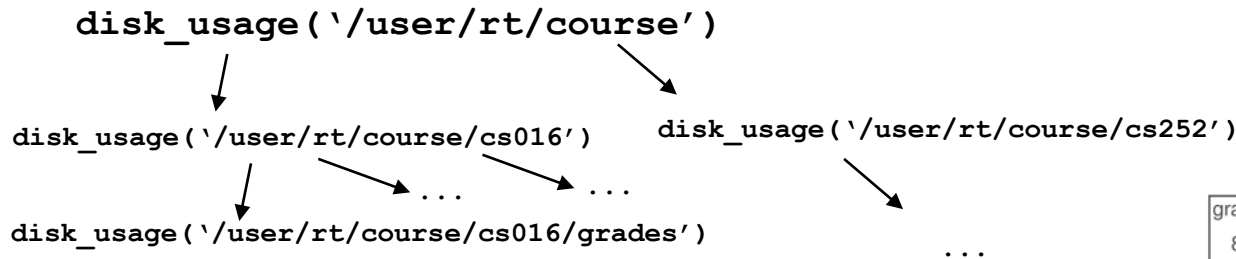
if path represents a directory **then**

for each child entry stored within directory path **do**

 total = total + DiskUsage(child) {recursive call}

return total

File Systems



```

1  import os
2
3  def disk_usage(path):
4      """ Return the number of bytes used by a file/folder and any descendents. """
5      total = os.path.getsize(path) # account for direct usage
6      if os.path.isdir(path): # if this is a directory,
7          for filename in os.listdir(path): # then for each child:
8              childpath = os.path.join(path, filename) # compose full path to child
9              total += disk_usage(childpath) # add child's usage to total
10
11     print ('{0:<7}'.format(total), path) # descriptive output (optional)
12     return total # return the grand total
    
```

Linear Recursion

The maximum number of recursive calls that may be started from within the body of a single activation: **1**

Fibonacci

```
1 def good_fibonacci(n):
2     """Return pair of Fibonacci numbers, F(n) and F(n-1)."""
3     if n <= 1:
4         return (n,0)
5     else:
6         (a, b) = good_fibonacci(n-1)
7         return (a+b, a)
```

Factorial

```
def fact(n):
    if n == 0:
        return 1
    else:
        return n * fact(n - 1)
```

Recursion 1

Binary Recursion

The maximum number of recursive calls that may be started from within the body of a single activation: **2**

Fibonacci

```
def fib(n): # 1 1 2 3 5 8 13 21 34 ..
    if (n == 1):
        return 1
    if (n == 2):
        return 1
    else:
        return fib(n-1) + fib(n-2)
```

Recursion 1

Recursion 2

Binary Search

```
def binary_search(arr, low, high, x):
    if high >= low:
        mid = (high + low) // 2
        if arr[mid] == x:
            return mid
        elif arr[mid] > x:
            return binary_search(arr, low, mid - 1, x)
        else:
            return binary_search(arr, mid + 1, high, x)
    else:
        return -1
```

Recursion 1

Recursion 2

Multiple Recursion

The maximum number of recursive calls that may be started from within the body of a single activation: **>2**

Disk space usage of file system

```
1 import os
2
3 def disk_usage(path):
4     """Return the number of bytes used by a file/folder and any descendents."""
5     total = os.path.getsize(path)           # account for direct usage
6     if os.path.isdir(path):                 # if this is a directory,
7         for filename in os.listdir(path):   # then for each child:
8             childpath = os.path.join(path, filename) # compose full path to child
9             total += disk_usage(childpath)    # usage to total
10
11     print ('{0:<7}'.format(total), path)    # descriptive output (optional)
12     return total                           # return the grand total
```

Recursion 1..n