# GUI of Phython

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## Introduction



Python is a programming language. We can do many things with Python. For example, making calculaters, making dictionaries, and so on. I want to make a GUI that helps me.

# Purpose

To make a GUI that can help me study.

To understand what can be done about Python.

To make a dictionary that can remember new words.

#### Method

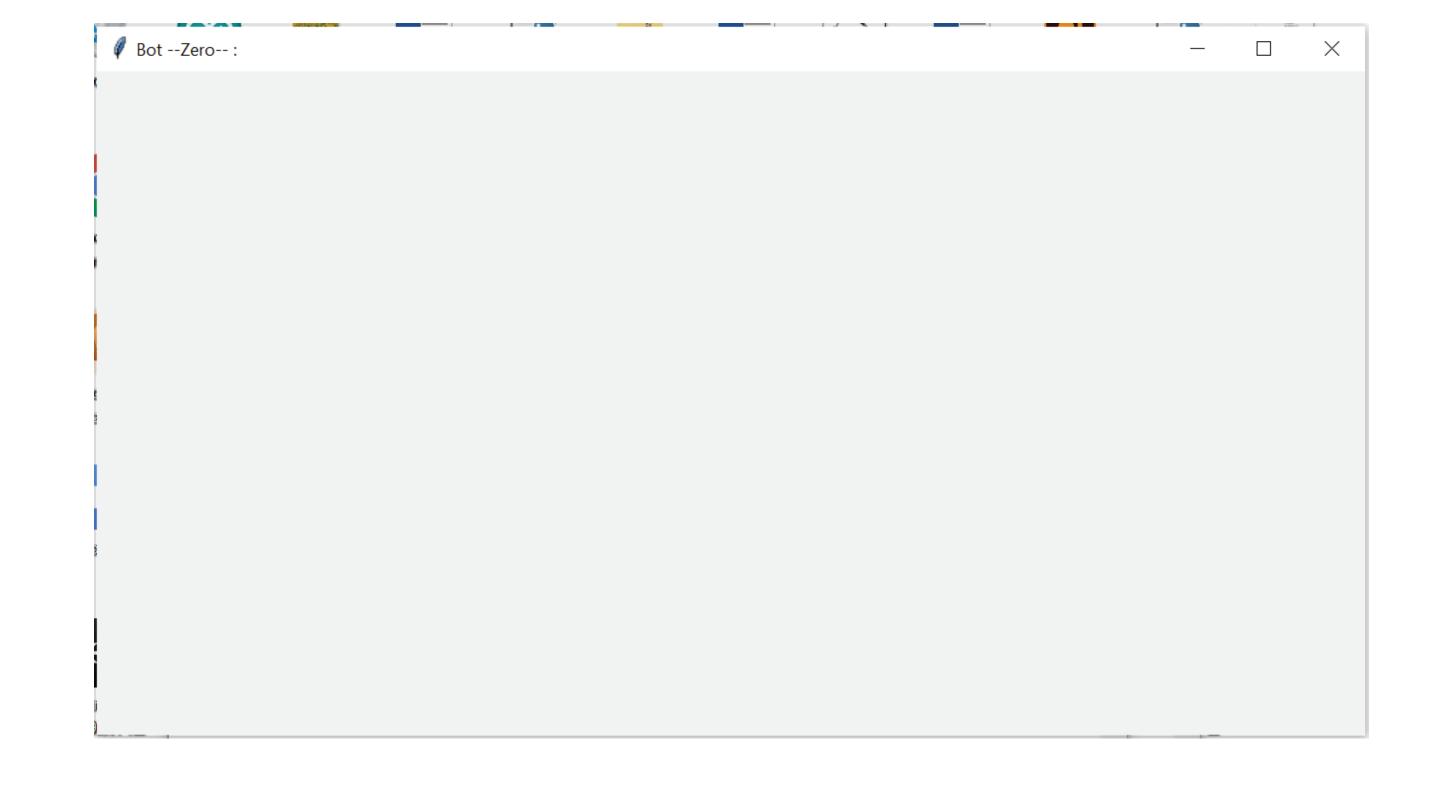
IDLE(Python3.8 32-bit)



To study about Python with books and the internet. To type the code and make a dictionary. The program can remember new words if we teach it. Next, to decide the size of the picture, and make an area that if it is clicked, the program will function. Finally, to make a system in which the program will repeat. I worked out a program that can remember new words.

## Results

The system couldn't work well. It doesn't indicate anything.



## Discussion

Why did the system not work well?
I think that the code is wrong or the connecting code is wrong. I want to fix those things in the future.

# Things to be improved

To fix the system error.

To add new functions. For example, calculator, other subject dictionaries, and so on.

To make the code easier to understand and to decrease the number of errors.

To check the spelling.