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### **Department of Computer Science and Engineering**

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### **Report on Seminar**

Name of the Students	108-Hansika M. Kakpure
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Subject	Theory of Computation
Topic of Seminar	Pushdown Automata
Contents of the Seminar	<ol> <li>Introduction</li> <li>Decoding the Formal Definition of a PDA</li> <li>PDA in Action: Recognizing L = {0^n 1^n   n &gt;= 0}</li> <li>Instantaneous Description (ID): Tracing Computation</li> <li>Transition diagram -DFA, NFA</li> <li>Example</li> <li>Difference</li> <li>Conversion</li> <li>Conclusion</li> </ol>

### **Photos of the seminar**







# Wrapping Up: PDA, CFGs, and Their Impact

Pushdown Automata use a stack for memory. They are closely related to Context-Free Grammars. Understanding PDAs unlocks key applications in computer science. Explore further learning resources to master PDAs.



### Real-World Applications of Pushdown Automata

Compiler Design

Parsing context-free languages.

Syntax analysis in natural language

Verification

Model checking of systems.

PDAs are used in programming language parsers and protocol analysis tools

# The Power Couple: PDA and Context-Free Grammars (CFG)

CFG to PDA

Convert a CFG to an equivalent PDA.

PDA to CFG

Convert a PDA to an equivalent CFG

PDA and CFG are equivalent. For every CFG, there exists a PDA, and vice versa.



### Acceptance Methods: Empty Stack vs. Final State

Empty Stack

Final State

PDA accepts if it empties its stack.

PDA accepts if it reaches a final state.

Both methods are equivalent. Any language accepted by one can be accepted by the other.

# Instantaneous Description (ID): Tracing Computation

State (q)
Current state of the PDA.

2 Input (w)
Remaining input string.

3 Stack (γ)

Current stack contents.

Represent PDA configuration as  $(q,w,\gamma)$ . Use IDs to trace computation paths. For example: (q0,0011,Z0) [- (q1,011,0Z0).



# PDA in Action: Recognizing L = $\{0^n \ 1^n \ | \ n \ge 0\}$

Initial State

Read 'V', push 'V' onto stack.

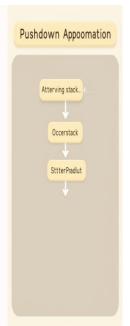
Reading '1'

Pop 'V' from the stack.

Accept

Reached when the stack is empty.

This example demonstrates PDA execution. The PDA accepts when the stack is empty upon reaching the end of the input.





#### Delving into the Transition Function (δ)



Input Symbol (a)

The current input being read



 $\delta(q,a,X) = \{(p,Y),(e,Z),...\} \ defines \ transitions. \ Epsilon \ transitions \ allow \ moves \ without consuming input. PDAs \ are inherently non-deterministic \ transitions \ allow \ moves \ without \ consuming \ input. PDAs \ are inherently non-deterministic \ transitions \ allow \ moves \ without \ consuming \ input.$ 

## Mastering the Stack: LIFO Data Structure

1

Pus

Pop

Adding elements to the stack

2

Removing elements from the stack.

The stack uses LIFO (Last-In, First-Out). It is vital for storing and retrieving information during PDA execution.



## Decoding the Formal Definition of a PDA

#### PDA Components

• Q: Finite set of states

Σ: Input alphabet

Γ: Stack alphabet

#### Key Functions

- δ: Transition function
- q0: Initial state
- Z0: Initial stack symbol
- F: Set of accepting states

 $\label{thm:condition} Understanding each component is crucial. The transition function (\delta) is particularly important for PDA operation.$ 

### Pushdown Automata

Pushdown Automata are a powerful computational model that extend the capabilities of Finite Automata by introducing a stack data structure. This additional memory allows PDAs to recognize a broader class of languages, including context-free languages, which cannot be recognized by Finite Automata alone.

In this deck, we will delve into the formal definition of a PDA, understanding the role of the stack and the transition function. We'll also explore how PDAs can be used to recognize specific languages, such as the language  $L=\{0^n \ 1^n \ | \ n>0\},$  and trace the computation through the concept of Instantaneous Description (ID).

