



Version Control Software

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AGENDA

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Introduction to .NET

2

VCS

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GIT

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Language-Integrated Query (LINQ)

5

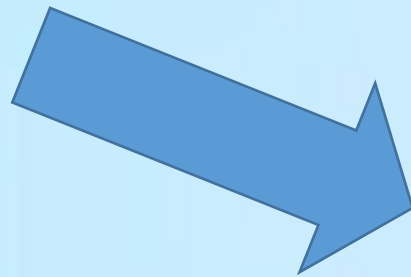
Q&A

WHY DO WE NEED A VCS?

RUNTIME



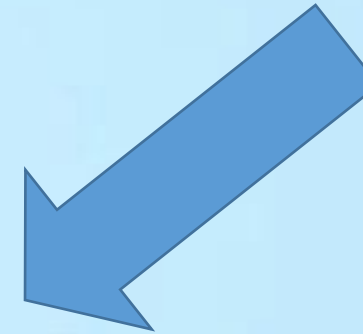
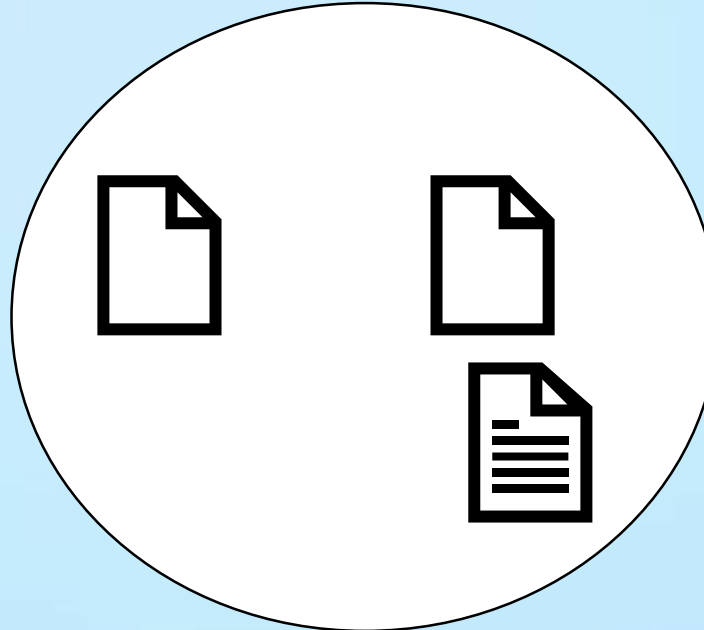
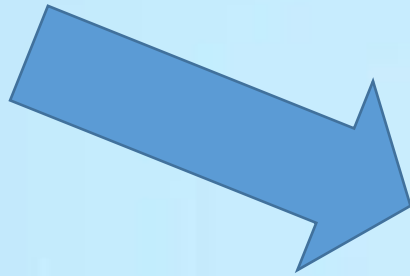
Alice



WHY DO WE NEED A VCS?



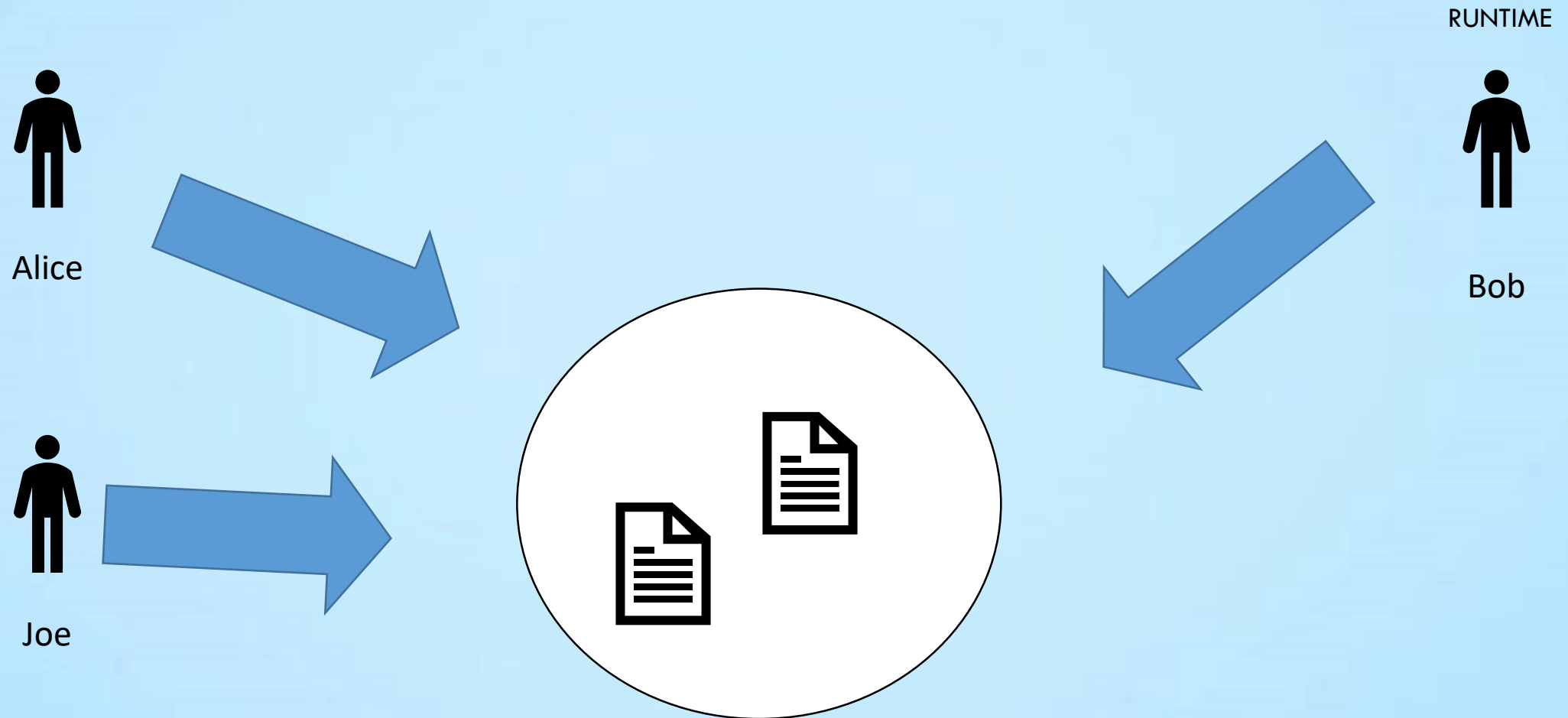
Alice



Bob

RUNTIME

WHY DO WE NEED A VCS?



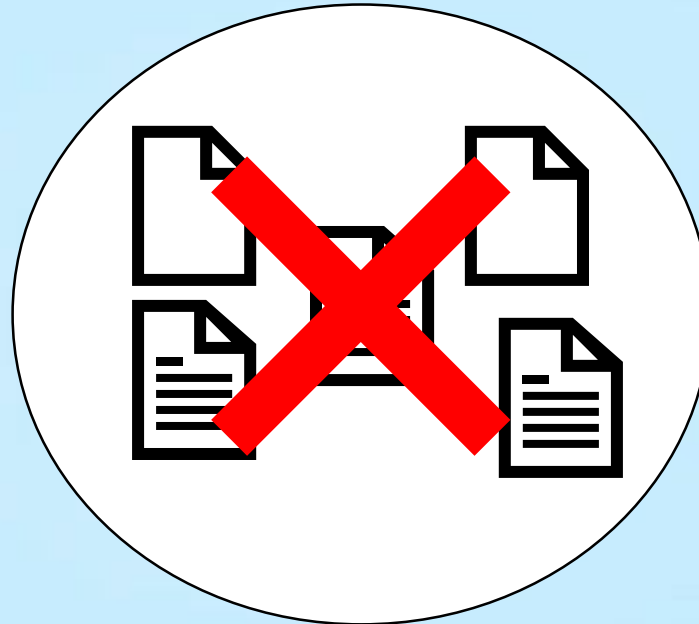
WHY DO WE NEED A VCS?



Alice



Joe



Who replaced the files? When ?

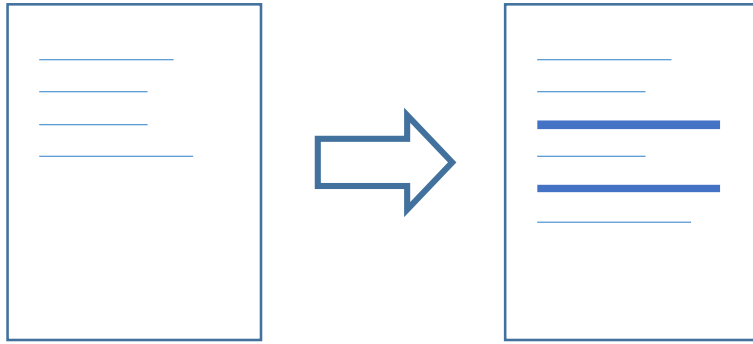
RUNTIME



Bob

WHY DO WE NEED A VCS?

VCSs Track File Changes



Code is organized within a [repository](#).

VCSs Tell Us:

- [Who](#) made the change?
 - So you know whom to blame
- [What](#) has changed (added, removed, moved)?
 - Changes within a file
 - Addition, removal, or moving of files/directories
- [Where](#) is the change applied?
 - Not just which file, but which version or branch
- [When](#) was the change made?
 - Timestamp
- [Why](#) was the change made?
 - Commit messages

Basically, the [Five W's](#)

BRIEF HISTORY OF VERSION CONTROL SOFTWARE

- **First Generation – Local Only**

- **SCCS – 1972**
 - Only option for a LONG time
- **RCS – 1982**
 - For comparison with SCCS, see this [1992 forum link](#)

- **Second Generation – Centralized**

- **CVS – 1986**
 - Basically a front end for RCS
- **SVN – 2000**
 - Tried to be a successor to CVS
- **Perforce – 1995**
 - Proprietary, but very popular for a long time

- **Second Generation (Cont.)**

- **Team Foundation Server – 2005**
 - Microsoft product, proprietary
 - Good Visual Studio integration

- **Third Generation – Decentralized**

- **BitKeeper – 2000**
- **GNU Bazaar – 2005**
 - Canonical/Ubuntu
- **Mercurial – 2005**
- **Git – 2005**
- **Team Foundation Server – 2013**



git

GIT

- Created by Linus Torvalds, creator of Linux, in 2005
 - Came out of Linux development community
 - Designed to do version control on Linux kernel
- Goals of Git:
 - Speed
 - Support for non-linear development (thousands of parallel branches)
 - Fully distributed
 - Able to handle large projects efficiently

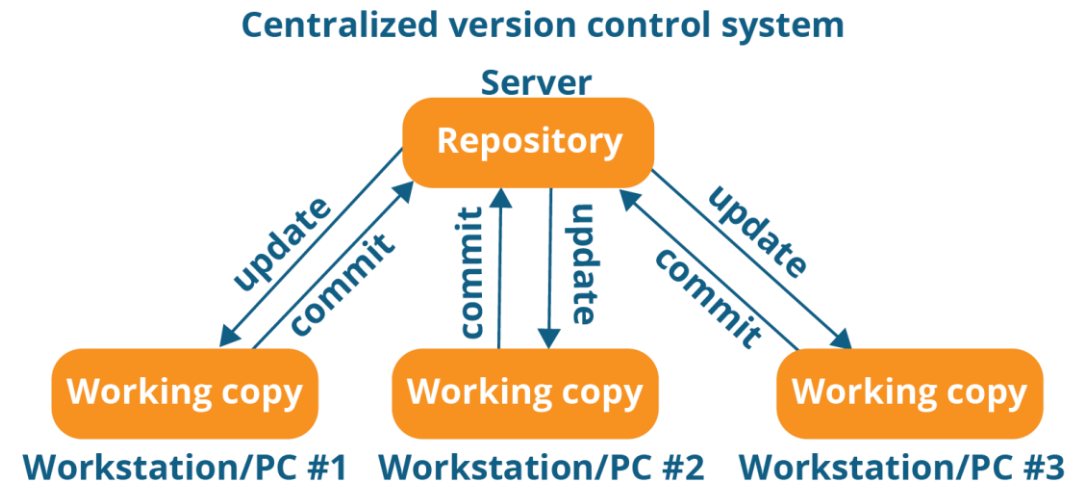


INSTALLING/LEARNING GIT

- Git website: <http://git-scm.com/>
- Free on-line book: <http://git-scm.com/book>
 - Reference page for Git: <http://gitref.org/index.html>
 - Git tutorial: <http://schacon.github.com/git/gittutorial.html>
 - Git for Computer Scientists: <http://eagain.net/articles/git-for-computer-scientists/>
- At command line: (where verb = config, add, commit, etc.) – git help verb

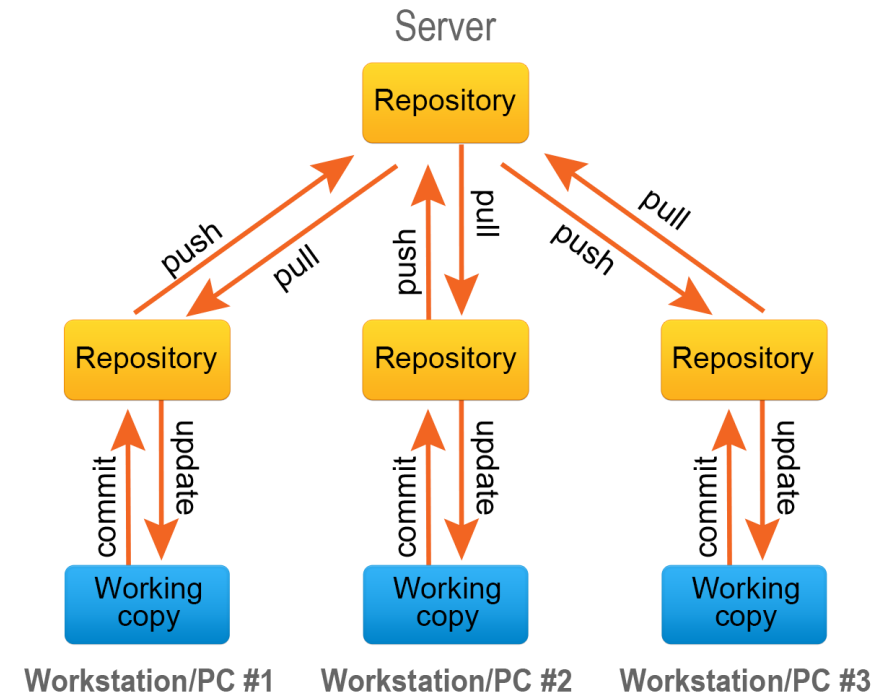
CENTRALIZED VCS

- In Subversion, CVS, Perforce, etc. A central server repository (repo) holds the "official copy" of the code
 - the server maintains the sole version history of the repo
- You make "checkouts" of it to your local copy
 - you make local modifications
 - your changes are not versioned
- When you're done, you "check in" back to the server
 - your check-in increments the repo's version

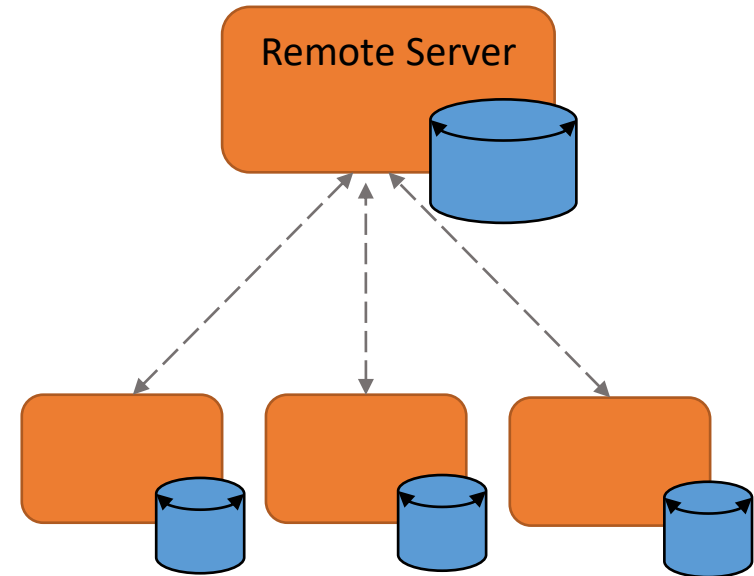
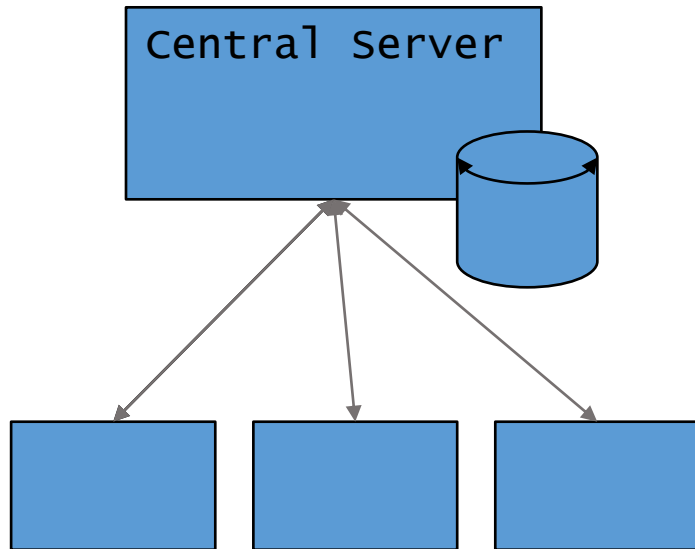


DISTRIBUTED VCS (GIT)

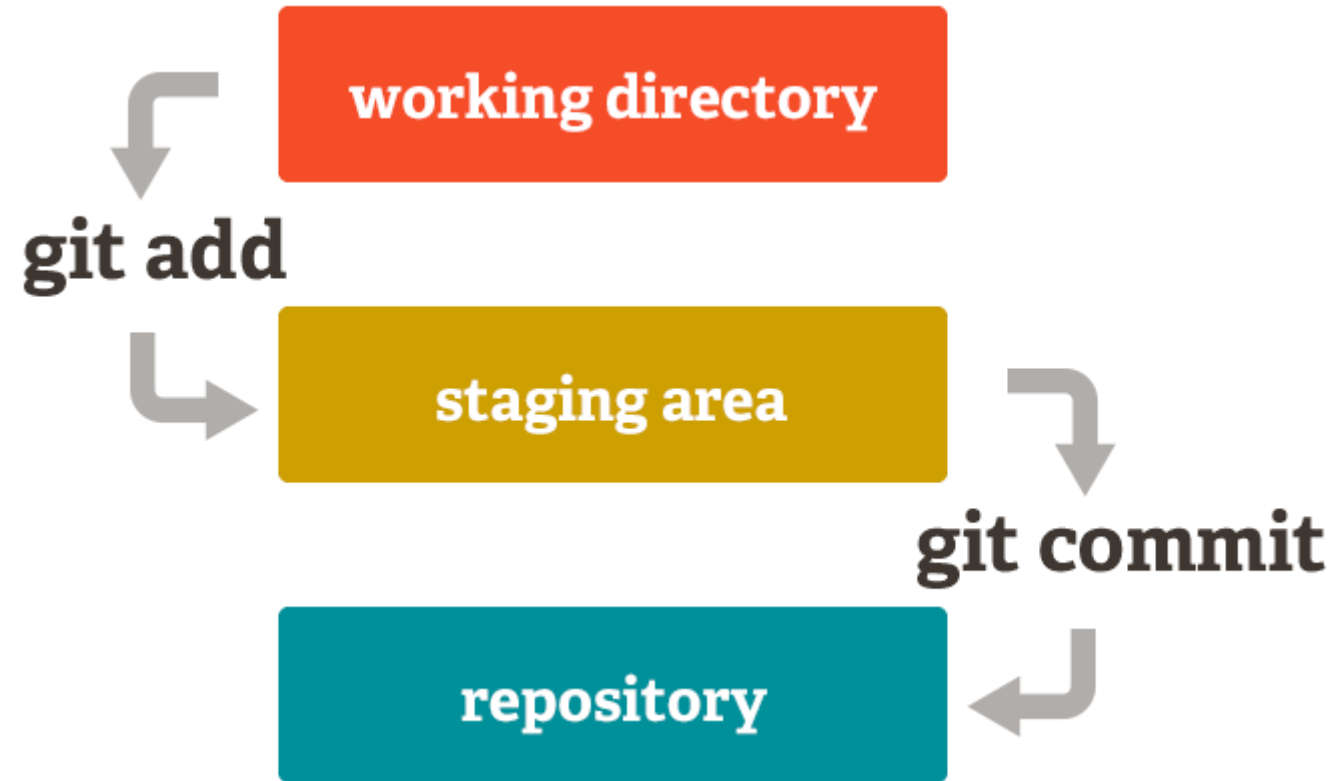
- In git, mercurial, etc., you don't "checkout" from a central repo
 - you "clone" it and "pull" changes from it
- Your local repo is a complete copy of everything on the remote server
 - yours is "just as good" as theirs
- Many operations are local:
 - check in/out from local repo
 - commit changes to local repo
 - local repo keeps version history
- When you're ready, you can "push" changes back to server



CENTRALIZED VC VS. DISTRIBUTED VC



BASIC GIT MODEL LOCALLY



TERMINOLOGY

- Branch

- A history of successive changes to code
- A new branch may be created at any time, from any existing commit
- May represent versions of code
 - Version 1.x, 2.x, 3.x, etc.
- May Represent small bugfixes/feature development
- Branches are cheap
 - Fast switching
 - Easy to “merge” into other branches
 - Easy to create, easy to destroy
- See [this guide](#) for best practices

- Commit

- Set of changes to a repository's files
- More on this later

- Tag

- Represents a single commit
- Often human-friendly
 - Version Numbers

- A Repository may be created by:

- Cloning an existing one ([git clone](#))
- Creating a new one locally ([git init](#))

WHAT IS A COMMIT?

- Specific snapshot within the development tree
- Collection of changes applied to a project's files
 - Text changes, File and Directory addition/removal, chmod
- Metadata about the change
- Identified by a **SHA-1 Hash**
 - Can be shortened to approx. 6 characters for CLI use
 - (e.g., “`git show 5b16a5`”)
 - **HEAD** – most recent commit
 - **ORIG_HEAD** – after a merge, the previous **HEAD**
 - **<commit>~n** – the **n**th commit before **<commit>**
 - e.g., `5b16a5~2` or `HEAD~5`
 - **master@{01-Jan-2018}** – last commit on **master** branch before January 1, 2018

```
commit d6424449ced0e33af1c2b89e35ed40e2c00a29d1
Author: Nathan Grebowiec <njgreb@gmail.com>
Date:   Fri Sep 19 06:50:41 2014 -0500
```

use `querySelectorAll()` in all cases

since we aren't using the HTML LiveCollection returned by `getElementsByTagName()` there is no reason to not just use `querySelectorAll()` in all cases.

```
commit 5b16a579a2e7c052f56f867623c301eda762fab1
Author: John Heroy <johnheroy@gmail.com>
Date:   Thu Sep 18 22:01:31 2014 -0700
```

Remove `type=text/javascript` in example `<script>` tags

```
commit 58e11bd4d899fd9943231b55424a954e6398f7a3
Author: Jose Joaquin Merino <jomerinog@gmail.com>
Date:   Thu Sep 18 21:18:44 2014 -0700
```

Fix capitalisation and specificity of parameters

Layout changes:

- `randLoadIncrement` makes references to previous 'load increment' but former after the latter.

TERMINOLOGY

- **Working Files**

- Files that are currently on your File System

- **The Stage** (also called the “index”)

- Staging is the first step to creating a commit
- The stage is what you use to tell Git which changes to include in the commit
- File changes must be “added” to the stage explicitly
- Only changes that have been staged will be committed

- **Checkout**

- Replace the current working files with those from a specific branch or commit

- Use “git diff” to see which changes exist.
- Use “git add” to tell Git that a file’s changes should be added to the stage.
- Use “git status” to see the changes in your working files, as well as what changes have been staged for the commit.
- Use “git commit” to convert all staged changes into a commit.
 - git commit -m “my commit message”
 - git commit -m “my commit message” -a
 - Will automatically stage all files tracked by the repo & add them to the commit.
 - **Please don’t do this.**

PRACTICAL GUIDELINES

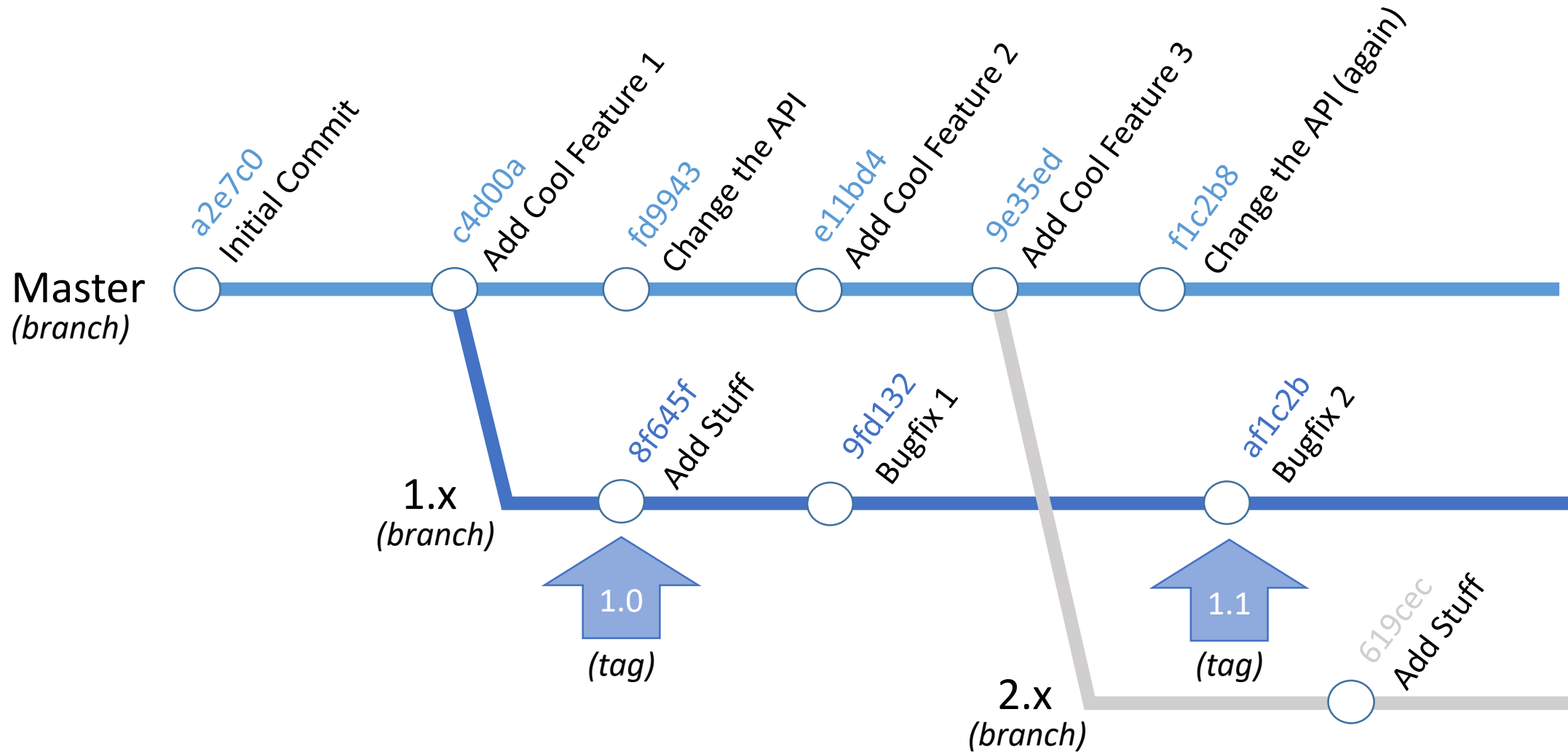
• Do's

- Make small, incremental commits (within reason) are good. Avoid monolithic commits at all cost.
- Use a separate branch for each new bug/feature request.
- Write nice commit messages. Otherwise, the commit log is useless.
- Use a [.gitignore](#) to keep cruft out of your repo.
- Search engines are your friend. Someone else has had the same question/mistake/situation as you, and they have already asked the question online. It's probably on StackOverflow.

• Don'ts

- Do not commit commented-out debug code.
 - It's messy. It's ugly. It's unprofessional.
- Do not mix your commits. (e.g., Don't commit two bugfixes at the same time.)
- Do not commit sensitive information (passwords, database dumps, etc.)
- Do not commit whitespace differences, unless it is specifically needed.
- Do not commit large binaries.

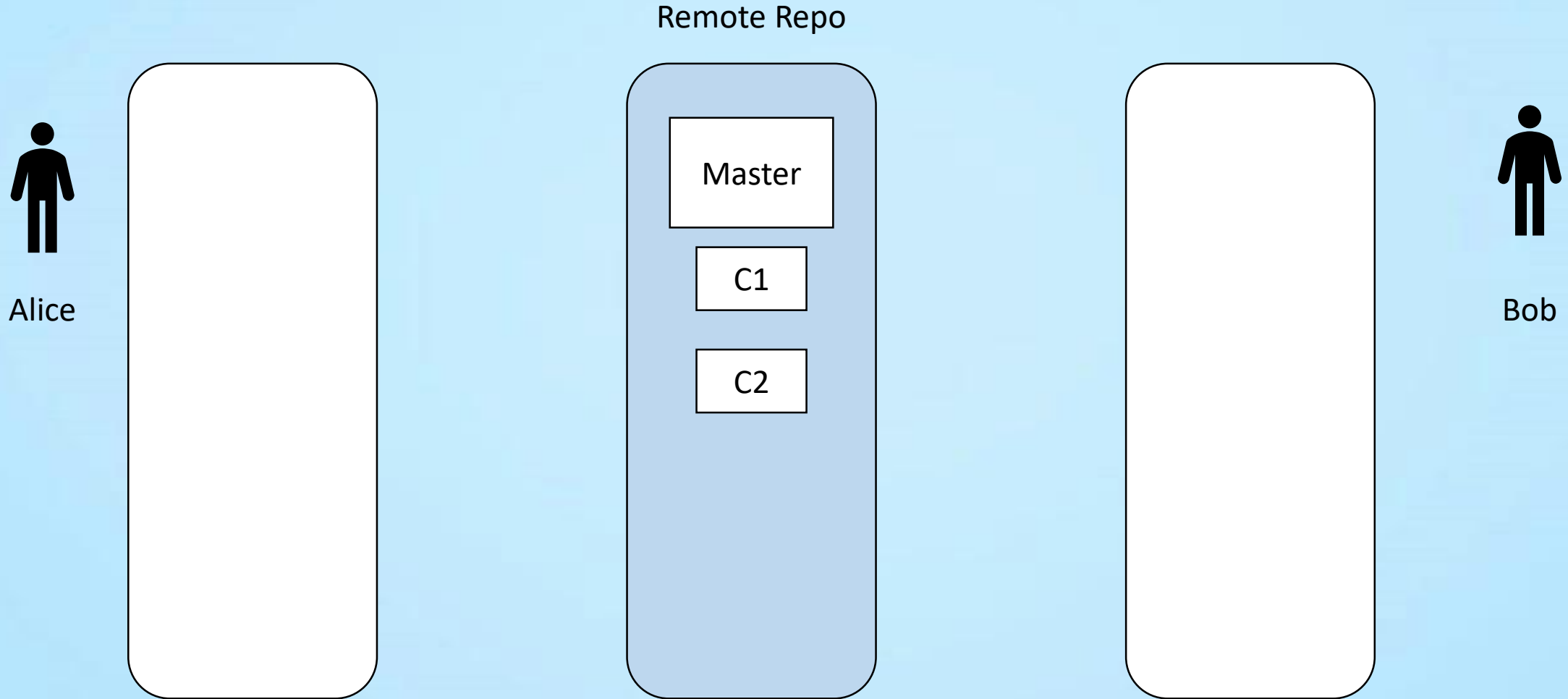
BRANCHES, COMMITS, AND TAGS, OH MY!



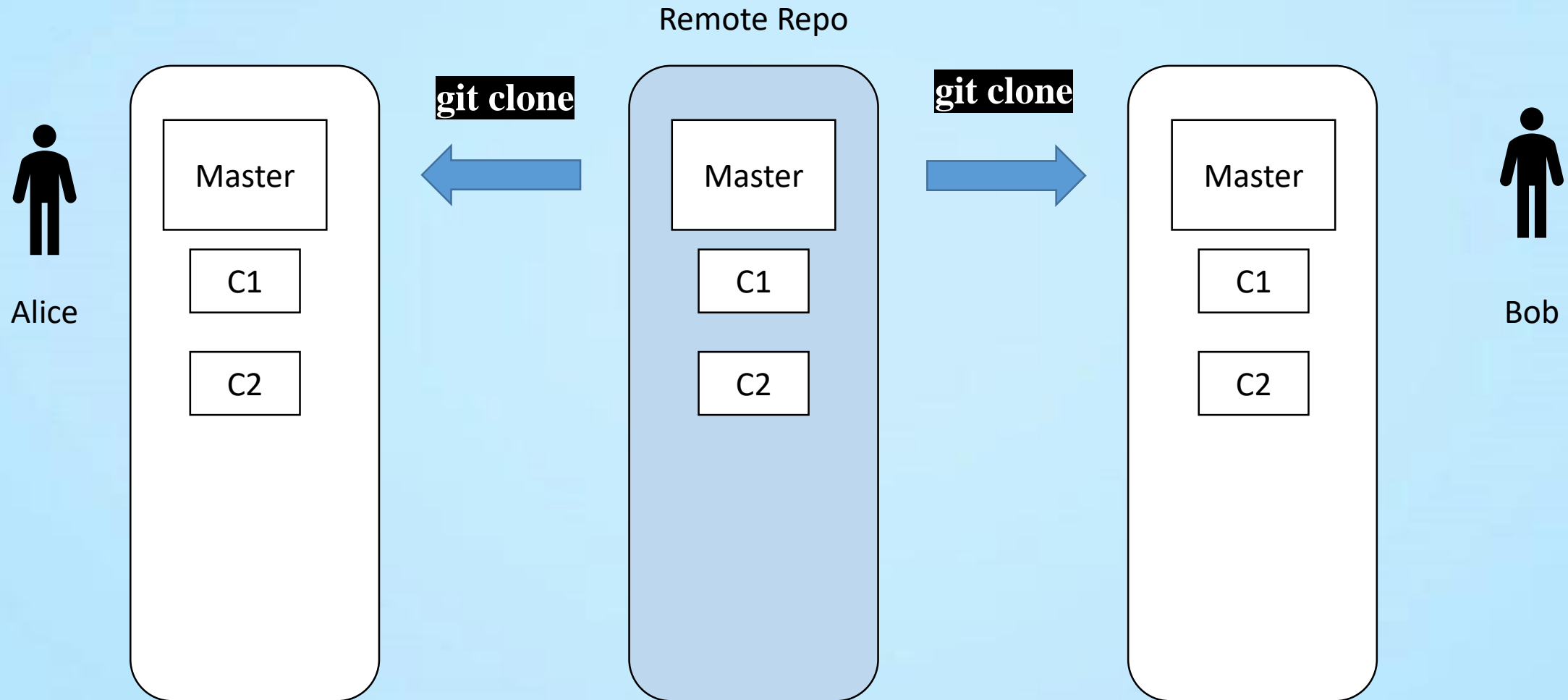


DEMO

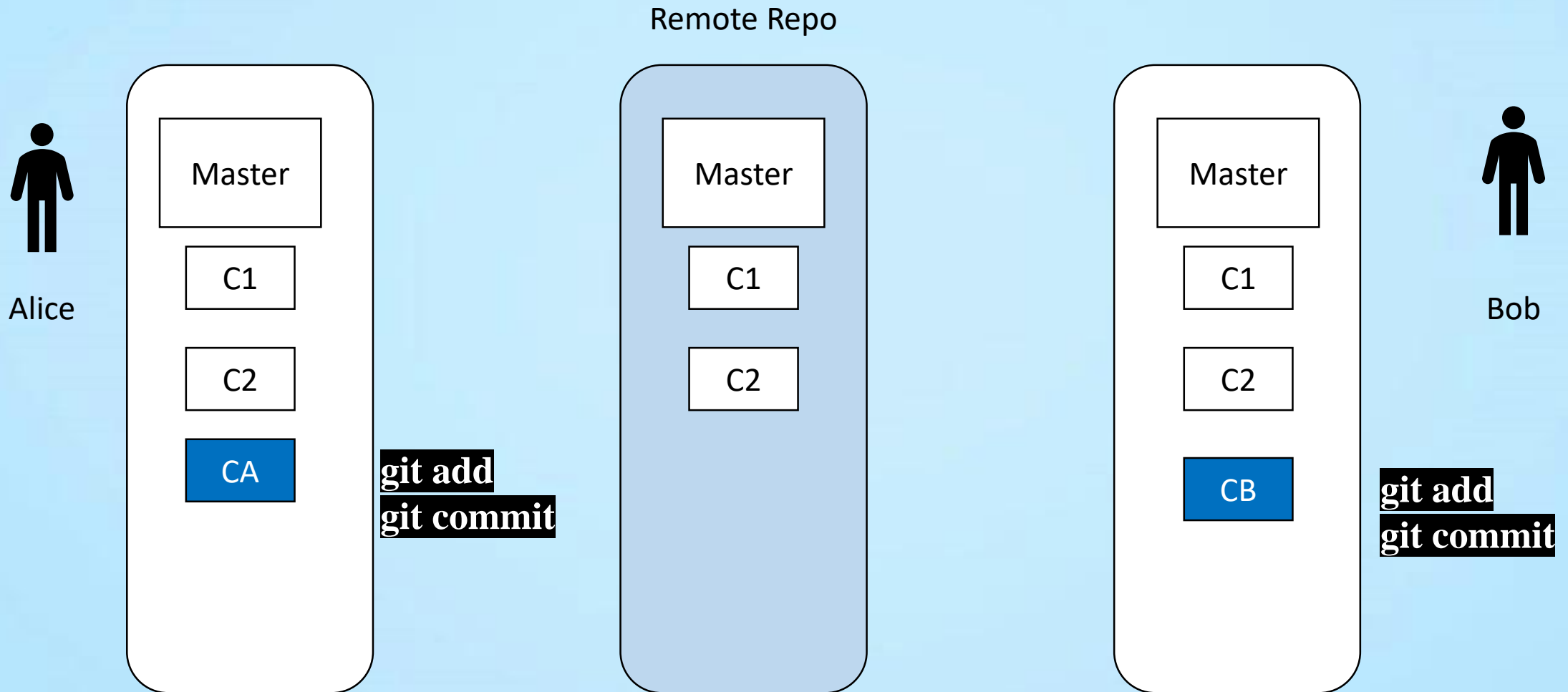
COLLABORATE



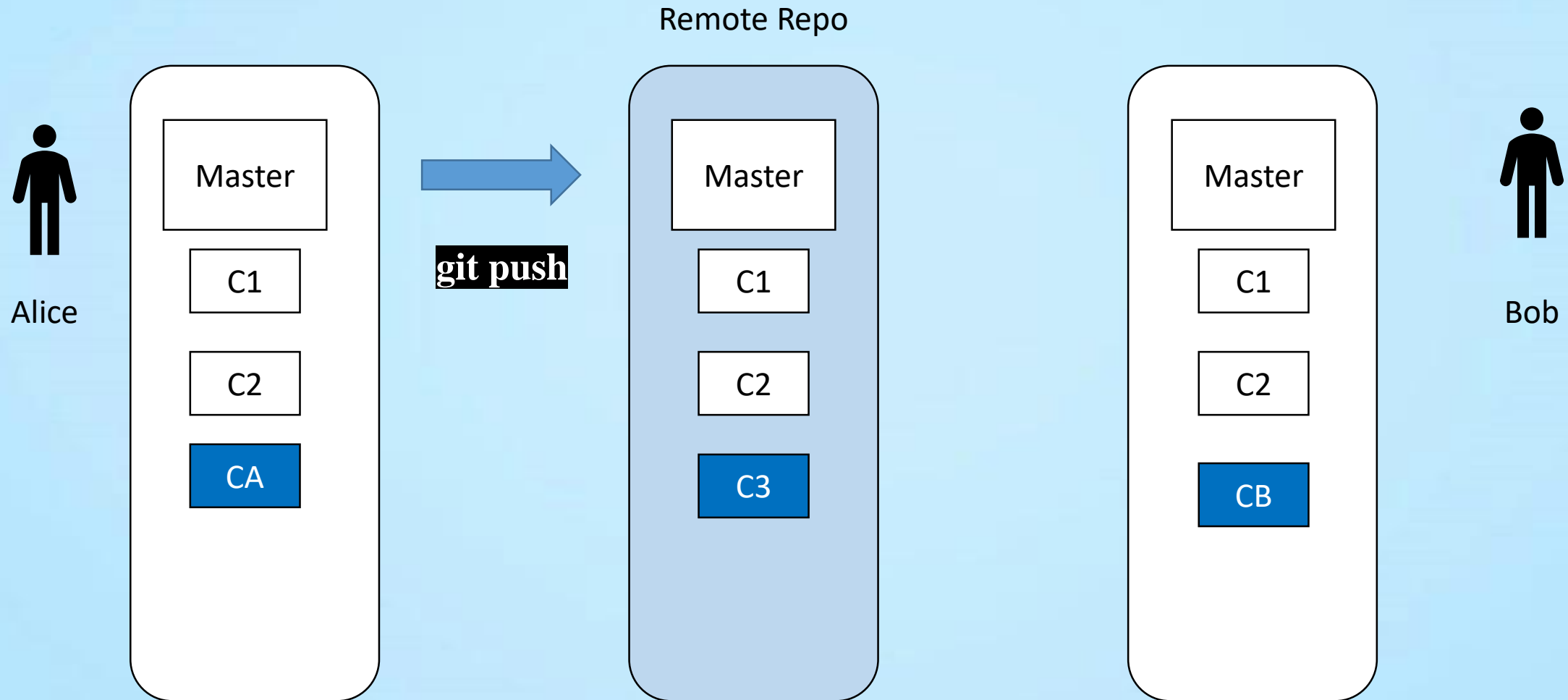
COLLABORATE



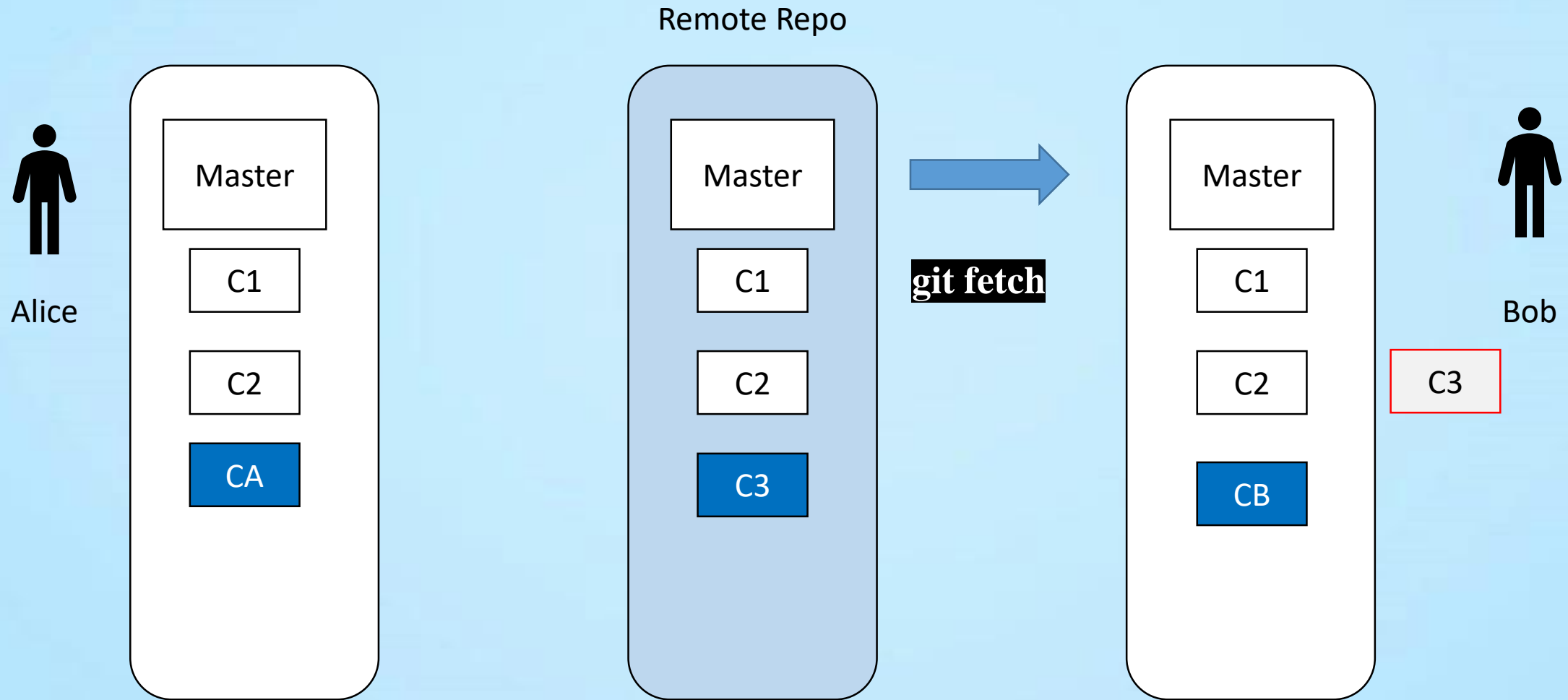
COLLABORATE



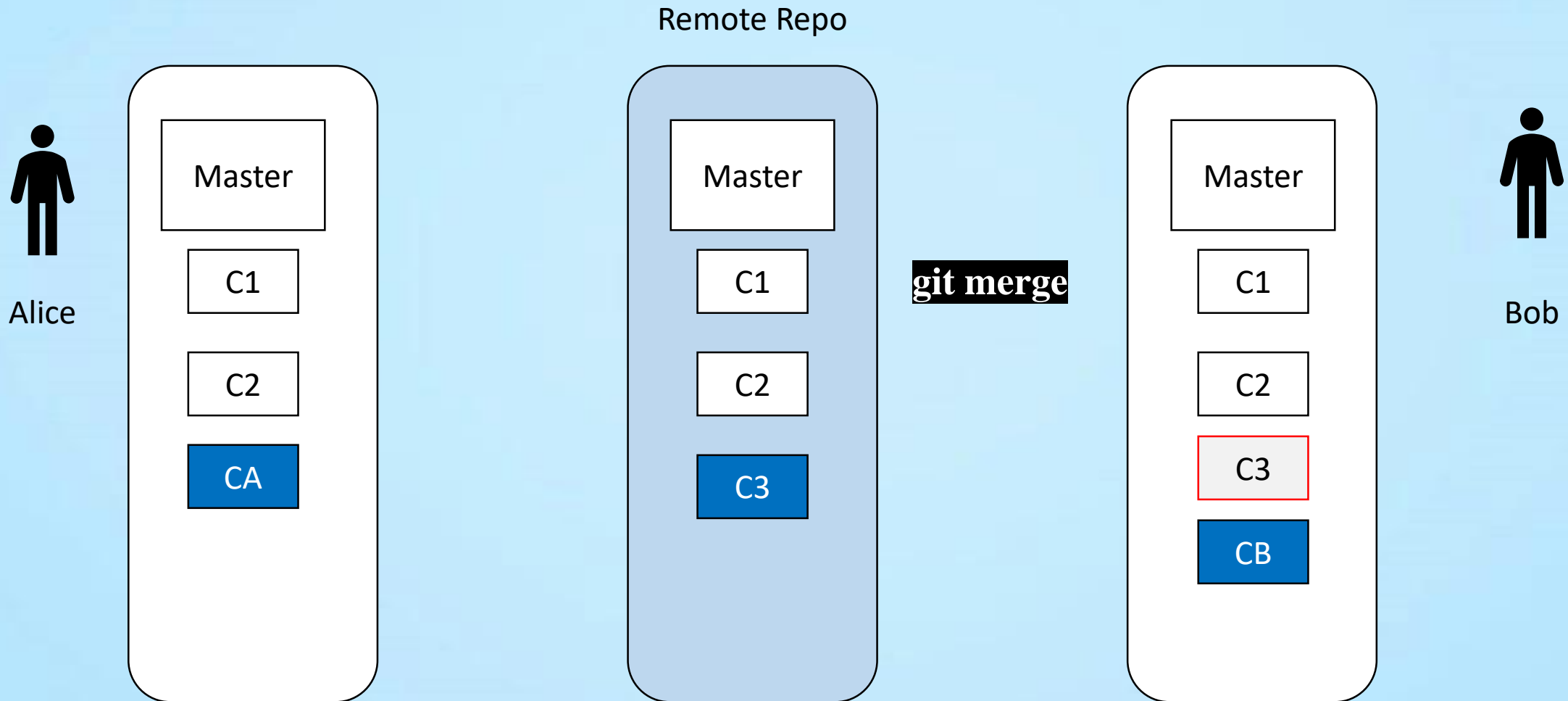
COLLABORATE



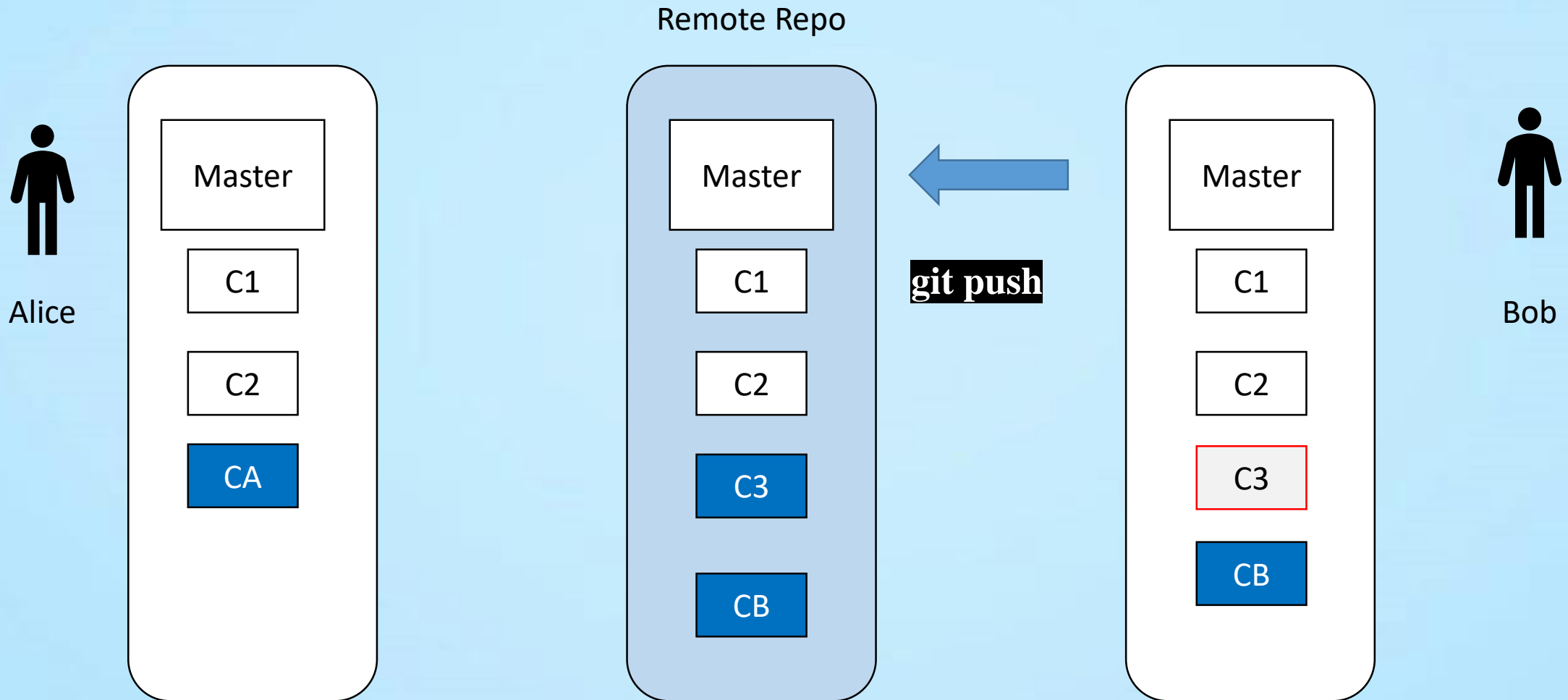
COLLABORATE



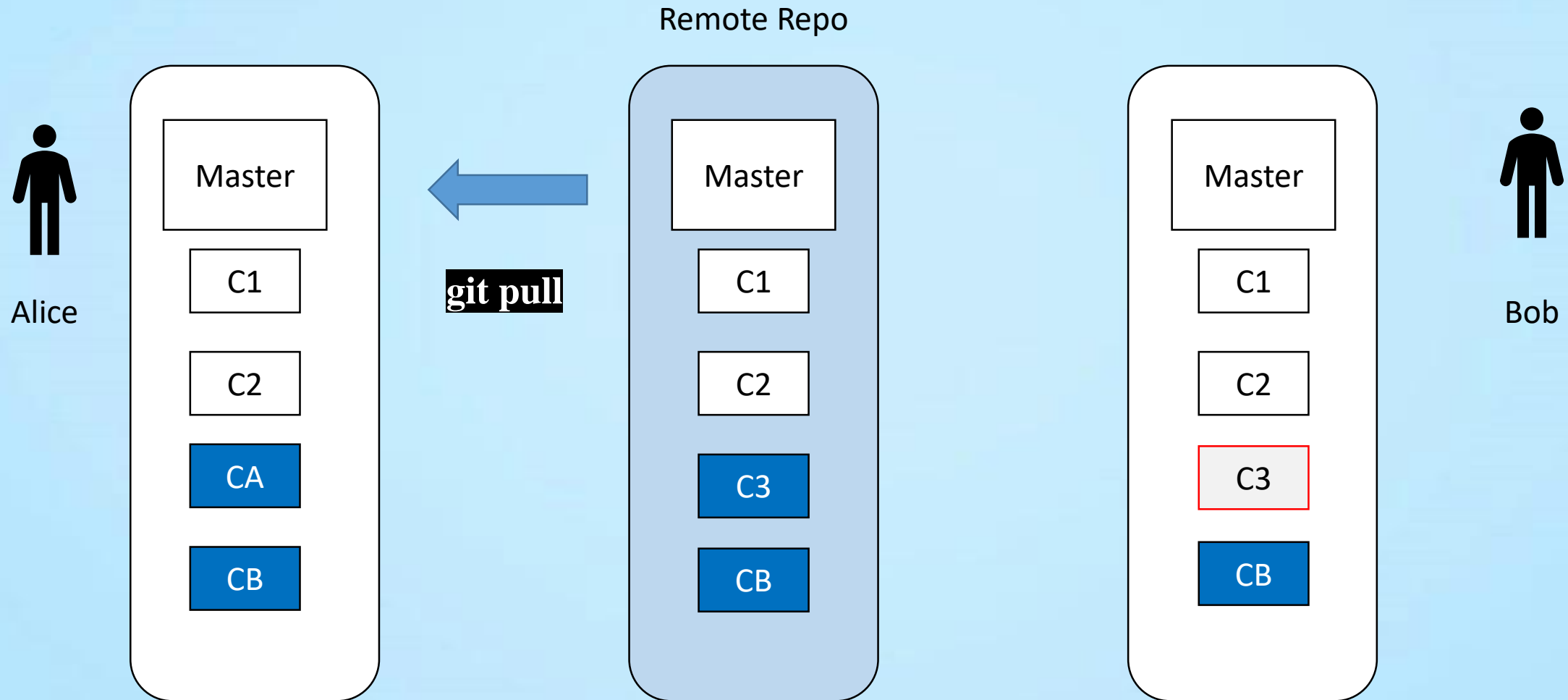
COLLABORATE



COLLABORATE



COLLABORATE



GIT COMMANDS



INITIAL GIT CONFIGURATION

- Set the name and email for Git to use when you commit:
 - `git config --global user.name "Bugs Bunny"`
 - `git config --global user.email bugs@gmail.com`
 - You can call `git config --list` to verify these are set.
- Set the editor that is used for writing commit messages:
 - `git config --global core.editor nano`
 - (it is vim by default)

CREATING A GIT REPO

Two common scenarios: (only do one of these)

- To create a new local Git repo in your current directory:

- `git init`

- This will create a `.git` directory in your current directory.
 - Then you can commit files in that directory into the repo.

- `git add filename`

- `git commit -m "commit message"`

CREATING A GIT REPO

- To clone a remote repo to your current directory:

- `git clone url localDirectoryName`

This will create the given local directory, containing a working copy of the files from the repo, and a .git directory (used to hold the staging area and your actual local repo) 1 2 Git command

ADD AND COMMIT A FILE

- The first time we ask a file to be tracked, and every time before we commit a file, we must add it to the staging area:
 - `git add Hello.java Goodbye.java`
 - Takes a snapshot of these files, adds them to the staging area.
 - In older VCS, "add" means "start tracking this file." In Git, "add" means "add to staging area" so it will be part of the next commit.
- To move staged changes into the repo, we commit:
 - `git commit -m "Fixing bug #22"`
- To undo changes on a file before you have committed it:
 - `git reset HEAD -- filename` (unstages the file)
 - `git checkout -- filename` (undoes your changes)
 - All these commands are acting on your local version of repo.

VIEWING/UNDOING CHANGES

- To view status of files in working directory and staging area:

- `git status` or `git status -s` (short version)

- To see what is modified but unstaged:

- `git diff`

- To see a list of staged changes:

- `git diff --cached`

- To see a log of all changes in your local repo:

- `git log` or `git log --oneline` (shorter version)

- 1677b2d Edited first line of readme

- 258efa7 Added line to readme

- 0e52da7 Initial commit

- `git log -5` (to show only the 5 most recent updates), etc.

BRANCHING AND MERGING

- Git uses branching heavily to switch between multiple tasks.
- To create a new local branch:
 - `git branch name`
- To list all local branches: (* = current branch)
 - `git branch`
- To switch to a given local branch:
 - `git checkout branchname`
- To merge changes from a branch into the local master:
 - `git checkout master`
 - `git merge branchname`

MERGE CONFLICTS

- The conflicting file will contain <<< and >>> sections to indicate where Git was unable to resolve a conflict:

```
<<<<<< HEAD:index.html
```

```
<div id="footer"> todo: message here
```

```
===== thanks for visiting our site
```

```
<div id="footer">
```

```
thanks for visiting our site
```

```
</div>
```

```
>>>>>> SpecialBranch:index.html
```

- Find all such sections, and edit them to the proper state (whichever of the two versions is newer / better / more correct).



THANK YOU!