

C# Programming

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Online Course

```
1 class Lecture4
2 {
3
4     "Flow Controls: Loops"
5
6 }
7
8 // Keywords:
9 while, do, for, break, continue
```

Essence of Loops

A loop can be used to **repeat** statements without writing the similar statements.

- For example, output "Hello, C#." for 100 times.

```
1 ...  
2     Console.WriteLine("Hello, C#.");  
3     Console.WriteLine("Hello, C#.");  
4     .  
5     . // Copy and paste for 97 times.  
6     .  
7     Console.WriteLine("Hello, C#.");  
8 ...
```

```
1 ...  
2     int cnt = 0;  
3     while (cnt < 100)  
4     {  
5         Console.WriteLine("Hello, C#.");  
6         cnt++;  
7     }  
8 ...
```

- This is a toy example to show the power of loops.
- In practice, any routine which repeats couples of times¹ can be done by folding them into a loop.

¹I prefer to call these routines “patterns.”

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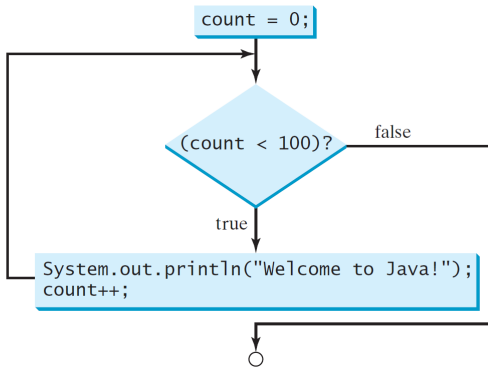
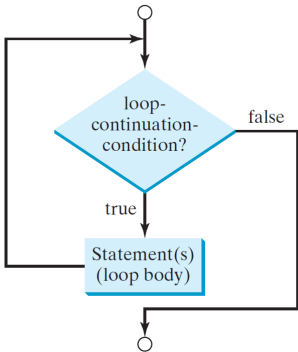
- Loops provide substantial **computational power**.
- Loops bring an **efficient** way of programming.
- Loops could consume a lot of time.
 - We will introduce the analysis of algorithms soon.

The while Loops

A **while** loop executes statements repeatedly while the condition is **true**.

```
1 ...  
2     while (/* Condition: a boolean expression */)   
3     {   
4         // Loop body.   
5     }   
6 ...
```

- If the condition is evaluated true, execute the loop body once and re-check the condition.
- The loop no longer proceeds as soon as the condition is evaluated false.



Example

- Write a program which sums up all integers from 1 to 100.
- In math,

$$\text{sum} = 1 + 2 + \cdots + 100.$$

- One could ask why not $(1 + 100) \times 100/2$?
- The above formula is suitable to only arithmetic series!
- We don't assume the data being an arithmetic series. (Why?)
- Instead, we rewrite the equation by **decomposing** it into several statements, shown in the next page.


```
1 ...  
2     int sum = 0;  
3     sum = sum + 1;  
4     sum = sum + 2;  
5     .  
6     .  
7     .  
8     sum = sum + 100;  
9 ...
```

- As you can see, there exist many similar statements to be wrapped by a loop!

- Using a **while** loop, the program can be rearranged as follows:

```
1 ...  
2     int sum = 0;  
3     int i = 1;  
4     while (i <= 100)  
5     {  
6         sum = sum + i;  
7         ++i;  
8     }  
9 ...
```

- You should guarantee that the loop will terminate as expected.
- In practice, the number of loop steps (iterations) is **unknown** until the input data is given.

Malfunctioned Loops

- It is easy to make an **infinite loop**.

```
1 ...  
2     while (true);  
3 ...
```

- The common errors are as follows:
 - never start;
 - never stop;
 - not complete;
 - exceed the expected number of iterations;
 - (more and more.)

Example (Revisited)

- Write a program which allows the user to enter a new answer to the sum of two random integers repeatedly until correct.

```
1 ...  
2     ...  
3  
4     while (z != x + y)  
5     {  
6         Console.WriteLine("Try again?");  
7         z = int.Parse(Console.ReadLine());  
8     }  
9     Console.WriteLine("Correct.");  
10  
11     ...  
12 ...
```

Loop Design Strategy

- Identify the statements that need to be repeated.
- Wrap those statements by a proper loop.
- Set the **continuation** condition.

Sentinel-Controlled Loops

Another common technique for controlling a loop is to designate a special value when reading and processing a set of values.

- This special value, known as the **sentinel value**, signifies the end of the loop.
- For example, operating systems (OS) and GUI apps.

Example: Cashier Problem

- Write a program which sums over positive integers from consecutive inputs and then outputs the sum when the input is nonpositive.

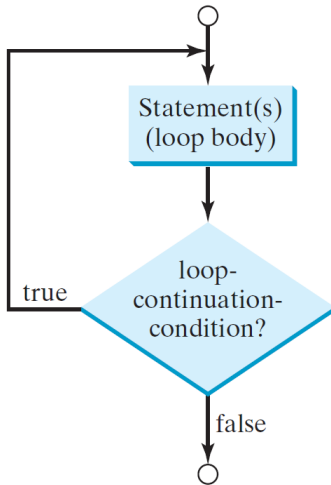
```
1 ...
2     int total = 0, price = 0;
3
4     Console.WriteLine("Enter price?");
5     price = int.Parse(Console.ReadLine());
6     while (price > 0)
7     {
8         total += price;
9         Console.WriteLine("Enter price?");
10        price = int.Parse(Console.ReadLine());
11        // These two lines above repeat Line 5 and 6?!
12    }
13
14    Console.WriteLine("Total = {0}", total);
15    input.close();
16 ...
```

The do-while Loops

A **do-while** loop is similar to a while loop except that it **first** executes the loop body **and then** checks the loop condition.

```
1  ...
2      do
3      {
4          // Loop body.
5      }
6      while (/* Condition: a boolean expression */);
7  ...
```

- Do not miss a semicolon at the end of **do-while** loops.
- The **do-while** loops are also called **post-test** loops, in contrast to **while** loops, which are **pre-test** loops.



Example (Revisted)

Write a program which sums over positive integers from consecutive inputs and then outputs the sum when the input is nonpositive.

```
1 ...  
2     int total = 0, price = 0;  
3  
4     do  
5     {  
6         total += price;  
7         Console.WriteLine("Enter price?");  
8         price = int.Parse(Console.ReadLine());  
9     }  
10    while (price > 0);  
11  
12    Console.WriteLine("Total = {0}", total);  
13 ...
```

The for Loops

A **for** loop uses an integer counter to control how many times the body is executed.

```
1 ...  
2     for (init_action; condition; increment)  
3     {  
4         // Loop body.  
5     }  
6 ...
```

- *init_action*: declare and initialize a counter.
- *condition*: loop continuation.
- *increment*: how the counter changes after each iteration.

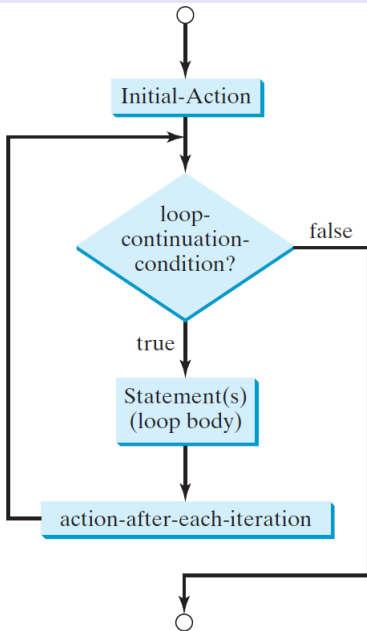
Example

Write a program which sums from 1 up to 100.

```
1 ...  
2     int sum = 0;  
3     int i = 1;  
4     while (i <= 100)  
5     {  
6         sum = sum + i;  
7         ++i;  
8     }  
9 ...
```

```
1 ...  
2     int sum = 0;  
3     for (int i = 1; i <= 100; ++i)  
4     {  
5         sum = sum + i;  
6     }  
7 ...
```

- Note that the first loop statement in Line 3 of the right listing is executed only once.
- Make sure that you are fully clear with the execution procedure of for loops!



Exercise

Write a program which displays all even numbers between 1 and 100.

- You may use the modular operator (%).

```
1 ...  
2     for (int i = 1; i <= 100; i++) // Good?  
3     {  
4         if (i % 2 == 0)  
5             Console.WriteLine(i);  
6     }  
7 ...
```

- Also consider this alternative:

```
1 ...  
2     for (int i = 2; i <= 100; i += 2) // Which is better?  
3     {  
4         Console.WriteLine(i);  
5     }  
6 ...
```

More Exercises

- Write a program to calculate the factorial of $N \geq 0$.²
 - For example, $10! = 3628800$.
- Write a program to calculate x^n , where x is a double value and n is an integer.
 - For example, $2.0^{10} = 1024.0$.
- Write a program to calculate

$$p = 4 \times \sum_{i=0}^N \frac{(-1)^i}{2i+1}.$$

- For example, the program outputs 3.141492 with $N = 10000$.
- In math, $p \rightarrow \pi$ as $N \rightarrow \infty$.
- Make friends with math.

²See <https://en.wikipedia.org/wiki/Factorial>.

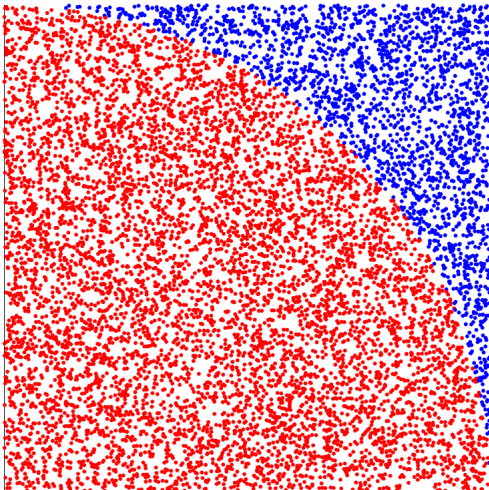
Numerical Example: Monte Carlo Simulation³

- Let n be the total number of sample points and m be the number of sample points falling in a quarter circle (shown in the next page).
- Write a program to estimate π by calculating

$$\hat{\pi} = 4 \times \frac{m}{n},$$

where $\hat{\pi} \rightarrow \pi$ as $n \rightarrow \infty$ by **the law of large numbers** (LLN).

³See https://en.wikipedia.org/wiki/Monte_Carlo_method. Also read https://medium.com/@jonathan_hui/monte-carlo-tree-search-mcts-in-alphago-zero-8a403588276a.



```

1 public class MonteCarloDemo
2 {
3     static void Main(string[] args)
4     {
5         Random rng = new Random();
6         int N = 100000;
7         int m = 0;
8
9         for (int i = 1; i <= N; i++)
10        {
11            double x = rng.NextDouble(); // Ranging from 0 to 1.
12            double y = rng.NextDouble();
13
14            if (x * x + y * y < 1) m++;
15        }
16
17        Console.WriteLine("pi = {0}", 4.0 * m / N);
18        // Why 4.0 but not 4?
19    }
20 }

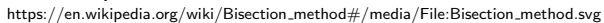
```

Numerical Example: Bisection Method for Root-Finding⁵

- Consider the polynomial $x^3 - x - 2$.
- Now we proceed to find the root x' such that $x'^3 - x' - 2 = 0$.
- First choose $a = 1$ and $b = 2$ as an **initial guess**.⁴
- By using the bisection method, **repeatedly** divide the search interval into two sub-intervals, and decide which sub-interval is the next search interval.
- Due to finite precision of floats, we terminate the algorithm earlier by setting an **error tolerance**, say $\varepsilon = 1e - 9$, to strike a balance **between efficiency and accuracy**.

⁴For most of numerical algorithms, say Newton's method, we need an initial guess to start the root-finding procedure. Even more, the result is severely sensitive to an initial guess.

⁵See https://en.wikipedia.org/wiki/Bisection_method.



```

1 ...
2     double a = 1, b = 2, c = 0, eps = 1e-9;
3
4     while (b - a > eps)
5     {
6         c = a + (b - a) / 2; // Find the middle point.
7         double fa = a * a * a - a - 2;
8         double fc = c * c * c - c - 2;
9         if (fa * fc < 0)
10             b = c;
11         else
12             a = c;
13     }
14
15     Console.WriteLine("Root = {0}", c);
16     double residual = c * c * c - c - 2;
17     Console.WriteLine("Residual = {0}", residual);
18 ...

```

Jump Statements

The statement `break` and `continue` are often used in repetition structures to provide additional controls.

- The loop is **terminated** right after a `break` statement is executed.
- The loop **skips** this iteration right after a `continue` statement is executed.
- In practice, jump statements should be conditioned.

Example: Primality Test⁶

Write a program which determines if the input integer is a prime number.

- Let $x > 1$ be any natural number.
- Then x is a **prime number** if x has **no** positive divisors other than 1 and itself.
- It is straightforward to divide x by all natural numbers smaller than x .
- For speedup, you can divide x by only numbers smaller than \sqrt{x} . (Why?)

⁶See https://en.wikipedia.org/wiki/Primality_test.

```
1  ...
2      Console.WriteLine("Enter x > 2?");
3      int x = int.Parse(Console.ReadLine());
4      bool isPrime = true;
5
6      for (int y = 2; y <= Math.Sqrt(x); y++)
7      {
8          if (x % y == 0)
9          {
10             isPrime = false;
11             break;
12         }
13     }
14
15     if (isPrime)
16         Console.WriteLine("Prime");
17     else
18         Console.WriteLine("Composite");
19     ...
```


Another Example: Cashier Problem (Revisited)

- Redo the cashier problem by using an infinite loop with a `break` statement.

```
1 ...  
2     while (true)  
3     {  
4         Console.WriteLine("Enter price?");  
5         price = int.Parse(Console.ReadLine());  
6         if (price <= 0) // Stop criteria.  
7             break;      // Leave the while loop.  
8         total += price;  
9     }  
10    Console.WriteLine("Total = {0}", total);  
11 ...
```

Equivalence: `while` and `for` Loops

If the number of repetitions is known in advance a `for` loop may be used; otherwise, a `while` loop is preferred.

- One can always transform `for` loops to `while` loops, and versa.

Example: Compounding

Write a program to determine the holding years for an investment doubling its value.

- Let *balance* be the initial amount, *goal* be the goal amount, and *r* be the annual interest rate (%).
- We may use the compounding formula

$$\textit{balance} = \textit{balance} \times (1 + r / 100).$$

- Then output the number of holding years with the final balance.

```

1  ...
2      double balance = 100;
3      double goal = 200;
4      double r = 18; // In percentage.
5
6      int years = 0;
7      while (balance < goal)
8      {
9          balance *= (1 + r / 100);
10         years++;
11     }
12
13     Console.WriteLine("Holding years = {0}", years);
14     Console.WriteLine("Balance = {0, 5:F2}", balance);
15     ...

```

- If the interests are paid monthly, how many months you may hold to reach the goal?

```
1 ...  
2     int years = 0; // Should be declared here; scope issue.  
3     for (; balance < goal; years++)  
4         balance *= (1 + r / 100);  
5 ...
```

```
1 ...  
2     int years = 1; // Why?  
3     for ( ; ; years++)  
4     {  
5         balance *= (1 + r / 100);  
6         if (balance > goal) break;  
7     }  
8 ...
```

- Leaving the condition (the middle statement) blank assumes true.

Nested Loops by Example

Write a program to show a 9×9 multiplication table.

| | | | | | | | | |
|---|----|----|----|----|----|----|----|----|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| 2 | 4 | 6 | 8 | 10 | 12 | 14 | 16 | 18 |
| 3 | 6 | 9 | 12 | 15 | 18 | 21 | 24 | 27 |
| 4 | 8 | 12 | 16 | 20 | 24 | 28 | 32 | 36 |
| 5 | 10 | 15 | 20 | 25 | 30 | 35 | 40 | 45 |
| 6 | 12 | 18 | 24 | 30 | 36 | 42 | 48 | 54 |
| 7 | 14 | 21 | 28 | 35 | 42 | 49 | 56 | 63 |
| 8 | 16 | 24 | 32 | 40 | 48 | 56 | 64 | 72 |
| 9 | 18 | 27 | 36 | 45 | 54 | 63 | 72 | 81 |

```

1  ...
2  static void Main(string[] args)
3  {
4      for (int i = 1; i <= 9; ++i)
5      {
6          // In row i, output each j.
7          for (int j = 1; j <= 9; ++j)
8              Console.Write("{0, 3}", i * j); // Not WriteLine!
9          Console.WriteLine();
10     }
11 }
12 ...

```

- For each i , the inner loop goes from $j = 1$ to $j = 9$.
- As an analog, i acts like the hour hand of the clock, while j acts like the minute hand of the clock.

Example: Triangles

| | | | |
|-----------|-----------|-----------|-----------|
| * | * * * * * | * | * * * * * |
| * * | * * * * | * * | * * * * |
| * * * | * * * | * * * | * * * |
| * * * * | * * | * * * * | * * |
| * * * * * | * | * * * * * | * |

Case (a)

Case (b)

Case (c)

Case (d)


```
1  ...
2      // Case (a)
3      for (int i = 1; i <= 5; i++)
4      {
5          for (int j = 1; j <= i; j++)
6              Console.Write("*");
7          Console.WriteLine();
8      }
9
10     // Case (b)
11     // Your work here.
12
13     // Case (c)
14     // Your work here.
15
16     // Case (d)
17     // Your work here.
18
19  ...
```

Exercise: Pythagorean Triples⁷

- Let $a < b < c \leq 20$ be three distinct positive integers.
- Write a program to find all triples satisfied with $a^2 + b^2 = c^2$.

```
1 ...  
2     for (int a = 1; a <= 20; a++)  
3         for (int b = a + 1; b <= 20; b++)  
4             for (int c = b + 1; c <= 20; c++)  
5                 if (a * a + b * b == c * c)  
6                     Console.WriteLine("{0} {1} {2}", a, b, c);  
7 ...
```

⁷See https://en.wikipedia.org/wiki/Pythagorean_triple.

Analysis of Algorithms

- There may exist various algorithms for the same problem.
- We then compare these algorithms by measuring their **efficiency**.
- To do so, we estimate the **growth rate** of running time in function of **input size n** .
- We proceed to introduce the notion of **time complexity**.⁸
- Similar to time complexity, we later turn to the notion of **space complexity**.

⁸Also see https://en.wikipedia.org/wiki/Time_complexity.

Example: SUM

```
1 ...  
2     int sum = 0, i = 1; // Assign          -> 2.  
3     while (i <= n)      // Compare         -> n + 1.  
4     {  
5         sum = sum + i;   // Add and assign -> 2n.  
6         ++i;             // Increase by 1  -> n.  
7     }  
8 ...
```

- Let n be any positive number.
- Recall that all declarations are finished in compile time.
- Hence we don't count them in the calculation.
- The number of total operations is $4n + 3$.

Exercise: TRIANGLE

```
1 ...  
2     for (int i = 1; i <= n; i++)  
3     {  
4         for (int j = 1; j <= i; j++)  
5             Console.Write("★");  
6         Console.WriteLine();  
7     }  
8 ...
```

- I think, before counting, it may be $cn^2 + \dots$ with some c .
- What is the number of operations? (Try.)

Big-O Notation⁹

- We define

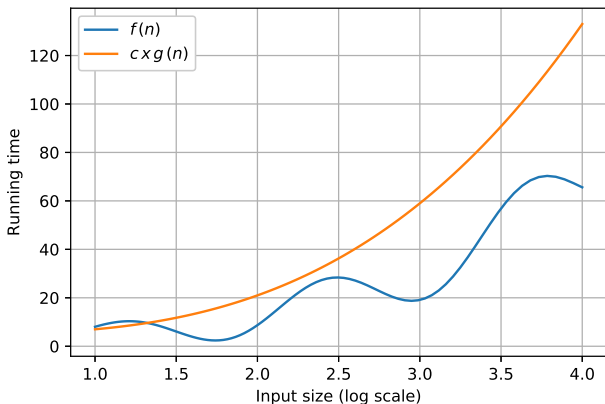
$$f(n) \in O(g(n)) \text{ as } n \rightarrow \infty$$

if there is a constant $c > 0$ and some n_0 such that

$$f(n) \leq c \times g(n) \quad \forall n \geq n_0.$$

- Note that $f(n) \in O(g(n))$ is equivalent to say that $f(n)$ is one instance of $O(g(n))$.

⁹See https://en.wikipedia.org/wiki/Big_O_notation.



- $f(n) \in O(g(n))$ indicates the **asymptotic upper bound** of $f(n)$.
- In other words, big- O describes the **worst** case of this algorithm.

Discussions (1/3)

- For example, consider $8n^2 - 3n + 4$.
- For n large enough, ignore the last two terms. (Why?)
- It is easy to find a constant $c > 0$, say $c = 9$.
- So we have $8n^2 - 3n + 4 \in O(n^2)$.
- A shortcut to identify the order of time complexity is as follows:
 - Keep the leading term only.
 - Drop the coefficient.
- See? $8n^2 - 3n + 4 \in O(n^2)$.

Discussions (2/3)

- Can you determine the order of time complexity for the previous two examples?
 - SUM: $O(n)$.
 - TRIANGLE: $O(n^2)$.
- As a thumb rule, k -level loops run in $O(n^k)$ time.

Which Algorithm Will You Choose?

Benchmark

| Size | $O(n)$ | $O(n^2)$ | $O(n^3)$ |
|------|----------|------------|--------------|
| 1 | c_1 | c_2 | c_3 |
| 10 | $10c_1$ | $100c_2$ | $1000c_3$ |
| 100 | $100c_1$ | $10000c_2$ | $1000000c_3$ |

- In theory, the smaller the order, the faster the algorithm.

Discussions (3/3)

- It is worth to note that

$$8n^2 - 3n + 4 \notin O(n),$$

and

$$8n^2 - 3n + 4 \in O(n^3).$$

- However, we should say that $8n^2 - 3n + 4 \in O(n^2)$ when it comes to classification of algorithms. (Why?)

Orders of Growth Rates

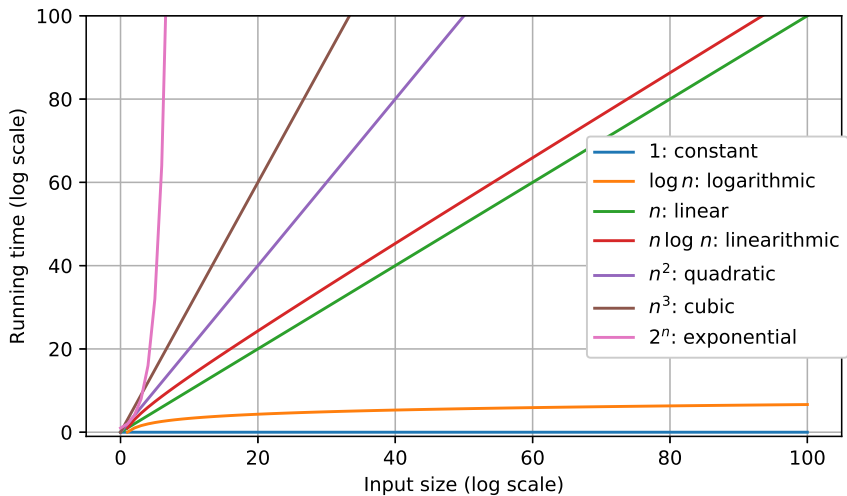


Table of Big-O

| Growth order | Description | Example |
|---------------|--------------------|-------------------|
| $O(1)$ | independent of n | $x = y + z$ |
| $O(\log n)$ | divide in half | binary search |
| $O(n)$ | one loop | find maximum |
| $O(n \log n)$ | divide and conquer | merge sort |
| $O(n^2)$ | double loop | check all pairs |
| $O(n^3)$ | triple loop | check all triples |
| $O(2^n)$ | exhaustive search | check all subsets |

Constant-Time Algorithms

- Basic instructions run in $O(1)$ time. (Why?)
- However, not every single statement runs in $O(1)$ time.
 - For example, calling **Array.Sort()** does not mean that sorting is cheap.
- Some algorithms also run in $O(1)$ time, for example, the arithmetic formulas. (Why?)
- However, there is no free lunch.
- A trade-off between **generality** and **efficiency** should be made to strike a balance.

Exponential-Time Algorithms & Computability

- We are actually overwhelmed by lots of **intractable** problems.
 - For example, the travelling salesman problem (TSP).¹⁰
- Playing game well is even hard.¹¹
 - Check out AlphaGo and AlphaStar.¹²
- Moreover, **there exist problems which cannot be solved by computers.**
 - Turing (1936) proved the first unsolvable problem, called the halting problem.¹³

¹⁰See https://en.wikipedia.org/wiki/Travelling_salesman_problem.

¹¹See https://en.wikipedia.org/wiki/Game_complexity.

¹²See <https://en.wikipedia.org/wiki/AlphaGo> and

<https://deepmind.com/blog/article/>

[AlphaStar-Grandmaster-level-in-StarCraft-II-using-multi-agent-reinforc](#)

¹³See https://en.wikipedia.org/wiki/Halting_problem.

Logarithmic-Time Algorithms

- We have learned one of logarithmic-time algorithms. (Which?)

Outstanding Theoretical Problem¹⁵

$$\mathbb{P} \stackrel{?}{=} \text{NP}$$

- In layman's term, \mathbb{P} is the problem set of “being solved and verified in polynomial time.”
- NP is the problem set of “being verified in polynomial time but **solved in exponential time**.”
 - For example, id verification is easier than hacking an account.
- One could say that \mathbb{P} is easier than NP .
- $\mathbb{P} \stackrel{?}{=} \text{NP}$ is asking if NP is solved by \mathbb{P} .
- We don't have any rigorous proof yet.
- It is also one of the Millennium Prize Problems.¹⁴

¹⁴See https://en.wikipedia.org/wiki/Millennium_Prize_Problems.

¹⁵See https://en.wikipedia.org/wiki/P_versus_NP_problem.