


陳彥合 Yan-He Chen

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EDUCATION

National Taiwan Normal University	September 2020 - July 2022
<i>Master of Computer Science and Information Engineering</i>	
Kaohsiung Medical University	September 2014 - June 2018
<i>Bachelor of Healthcare Administration and Medical Informatics</i>	

WORK EXPERIENCE

Delta Electronics, Delta Research Center (DRC)	January 2023 - Present
<i>Senior R&D Engineer</i>	
<ul style="list-style-type: none">- Human-Object Interaction Detection<ul style="list-style-type: none">- Researched action recognition for human-object interactions, balancing model speed and accuracy.- Abnormal event detection in factories / Human interaction recognition (human-to-human)<ul style="list-style-type: none">- Researched multi-person interaction action recognition, including RGB-based and Skeleton-based techniques.- Analyzed and optimized the accuracy and inference speed of CNN-based and Transformer-based models.- Achieved 30+ FPS, 60 action classes, and 88% average accuracy with a CNN-based action recognition model.- Gaze Direction and Head Posture for factory personnel.<ul style="list-style-type: none">- Researched Head Pose Estimation and Gaze Estimation and developed a Python API.- Result: accuracy 99%, angle error less than 5 degrees, FPS: 40.- Human balance detection<ul style="list-style-type: none">- Researched Pose Estimation and Walking Plan for biped robots, using RGB images for human balance detection.- Designed Android architecture (MVVM, View/Data Binding, LiveData, Navigation) and developed (Kotlin/Java).- Use speech synthesis models and speech cloning models to generate sounds and use them in existing products.	
National Taiwan Normal University, CSIE	September 2022 - January 2023
<i>Research Assistant</i>	
<ul style="list-style-type: none">- Research self-supervised and Generative models to enhance image recognition with zero-hot learning. <p>This work was published in Multimedia tools and applications (IF: 3.0) 2024.</p>	

SIDE PROJECT

National Taiwan University	February 2022 - August 2022
<ul style="list-style-type: none">- Study on Generalized Zero-Shot Learning image recognition, published in Multimedia Systems 2024 (IF: 3.5).	
National Taiwan Normal University	March 2021 - August 2021
<ul style="list-style-type: none">- Research on zero-shot learning image recognition, published in ACM ICMR 2021.	

PUBLICATIONS

Self-Supervised Learning of Pseudo Classes for Generalized Zero-Shot Fine-Grained Recognition	
Yan-He Chen and Mei-Chen Yeh	<i>Multimedia Tools and Applications (IF: 3.0) [paper] 2024</i>
Indirect Visual-Semantic Alignment for Generalized Zero-Shot Recognition	
Yan-He Chen and Mei-Chen Yeh	<i>Multimedia Systems (IF: 3.5) [paper][code] 2024</i>
Weakly- and Semi-Supervised Object Localization	
Zhen-Tang Huang, Yan-He Chen and Mei-Chen Yeh	<i>IEEE ICASSP [paper] 2023</i>
Text-Enhanced Attribute-Based Attention for Generalized Zero-Shot Fine-Grained Image Classification	
Yan-He Chen and Mei-Chen Yeh	<i>ACM ICMR [paper] 2021</i>