## Yanhui Guo

• HomePage

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in Linkedin

### **EDUCATION BACKGROUND**

(Ph.D.) McMaster University

Hamilton, ON, Canada

Image/Video Restoration & 2D/3D Computer Vision & Generative AI

(M.S.) Huazhong University of Science and Technology

Wuhan, China

Artificial Intelligence and Automation

7+ Years of Research Experience in Machine Learning & 2D/3D Computer Vision

### PROFESSIONAL EXPERIENCE

### 3+ Years of Work Experience in Machine Learning, Deep Learning, NLP, and Computer Vision

### Noah's Ark Lab, Huawei Canada

Markham, Canada

(Full-time) Researcher

Sep. 2023- Present

• Research on 4D dynamic scene generation and editing.

#### Amazon, US

Seattle, United States

(Internship) Applied Scientist

June. 2023- Sep. 2023

- Research on large language model and prompt tuning.
- One paper on continual prompt tuning (Submitted to ACL 2024).
- Developing attribute extraction models for product recommendation.

### Noah's Ark Lab, Huawei Canada

Markham, Canada

(Full-time) Researcher

Feb. 2022- June. 2023

- Research on 3D shape reconstruction and video understanding.
- One paper on text-to-driven 3D generation (NeurIPS 2023, Paper Link)
- Winning runner-up in the ActivityNet Challenge (CVPR2022 Workshop, Video Link)
- Developing and deliver temporal action localization models (Paper Link)

### NetEase Games, AI Lab

Hangzhou, China

(Full-time) Machine Learning Engineer

July. 2019-Jan. 2020

- Developing a deep motion generation model for automatic 3D digital human animation.
- Working on a neural solver for optical motion capture data cleaning and generation.

# The Hong Kong Polytechnic University (Full-time) Research Assistant in ME

Hong Kong, China

Jan. 2019-July. 2019

- Working on the system development of micro-drones.
- Developing dynamic obstacle avoidance algorithms for flying robots.

### Tencent, Game AI Group

Shenzhen, China

(Internship) Machine Learning Engineer

Apr. 2018-July. 2018

• Participate in developing a multi-agent AI system of a MOBA game (Honor of Kings).

### SELECTED PROJECTS

**Continual Prompt Tuning for Large Language Models** 

Amazon, Seattle, US

• Research on the application of prompt tuning for LLMs. We developed a queue-based continual prompt tuning method and attribute extraction models for product recommendation.

### Text-driven Real-world Mesh Retexturing

Noah's Ark Lab, Canada

• A flexible and easy-to-use text-driven tool to create and edit 3D objects from real-world images. (Two US patents, NeurIPS 2023)

### Adversarial Neural Degradation for Blind Super-Resolution

McMaster University

• We proposed a novel adversarial neural degradation model to train a super-resolution model for improving restoration performance on real-world images. (NeurIPS 2023).

### Temporal Action Localization in Untrimmed Videos

Noah's Ark Lab, Canada

• A flexible and easy-to-use text-driven tool to create and edit 3D objects from real-world images. (One US patent, winning second prize in CVPRW 2022)

### **Degradation-Invariant Image Representation Learning**

McMaster University

• A deep degradation-independent representation learning method for robust image restoration.

### Monitor-Induced Data Collection for Image Restoration

McMaster University

• We proposed an automatic system for real-world super-resolution data collection (TIP 2022).

### Solving a Parametric Image Restoration Problem

McMaster University

• We proposed a novel system called functional neural network (FuncNet) to solve a parametric image restoration problem with a single model. (NeurIPS 2021)

### **PUBLICATIONS**

- Yanhui Guo, Shaoyuan Xu, Jinmiao Fu, Bryan Wang. "Q-Tuning: Continual Queue-based Prompt Tuning for Language Models", (Under Review, ACL 2024)(Paper Link)
- Yanhui Guo, Fangzhou Luo, Xiaolin Wu. "Learning Degradation Independent Representations for Camera ISP Pipelines", (Under Review, CVPR2024) (Paper Link).
- Yanhui Guo, Xinxin Zuo, Peng Dai, and et al., "Decorate3D: Text-Driven High-Quality Texture Generation for Mesh Decoration in the Wild", (Two US patents, NeurIPS 2023)(Project, Paper Link).
- Fangzhou Luo, **Yanhui Guo**, and Xiaolin Wu. "AND: Adversarial Neural Degradation for Learning Blind Image Super-Resolution", (**NeurIPS 2023**)( Paper Link).
- Yanhui Guo, Fangzhou Luo, Shaoyuan Xu. "Self-Supervised Face Image Restoration with a One-Shot Reference", (ICASSP 2024) (Paper Link).
- Yanhui Guo, Peng Dai, Juwei Lu and Li Cheng. "Refining Implicit Neural Action Field for Temporal Action Localization", (One US patent, CVPR Workshop 2022) (Paper Link).
- Yanhui Guo, Xiao Shu and Xiaolin Wu. "Data Acquisition for Dual-reference Deep Learning of Image Super-Resolution", (Transactions on Image Processing (TIP) )(Paper Link).
- Fangzhou Luo, **Yanhui Guo** and Xiaolin Wu. "Functional Neural Networks for Parametric Image Restoration Problems", (**NeurIPS 2021**)(Paper Link).
- Yanhui Guo, Xi Zhang and Xiaolin Wu. "Deep Multi-modality Soft-decoding of Very Low Bit-rate Face Videos", 2020 ACM International Conference on Multimedia (ACM MM 2020) (Paper Link).

### **Others**

- Journal/Conference Reviewer: CVPR 2022, ICML 2022, NeuIPS 2022, ECCV 2022, CVPR 2023, WACV 2024, CVPR 2024.
- Coding Skills: Python, Matlab, C++, JavaScript, PyTorch, Tensorflow, Git, Opency, Unity3D