



# Yanhui Guo

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## EDUCATION BACKGROUND

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(Ph.D.) **McMaster University**

**Hamilton, ON, Canada**

*Computer Science, Image/Video Restoration, 2D/3D Computer Vision, LLM and Generative AI*

(B.Sc./M.Sc.) **Huazhong University of Science and Technology**

**Wuhan, China**

*Artificial Intelligence and Automation*

My research interests lie in computer vision and machine learning, especially in image restoration, video understanding, and 2D/3D content generation. Since joining the industry, I have been working on search and recommendation systems, while exploring creative generation with images and videos.

## PROFESSIONAL EXPERIENCE

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**7+ YOE in industry w/ focus on Deep Learning, Computer Vision, Search, and Recommendation**

**Amazon, US**

**Seattle, United States**

*Applied Scientist*

*May. 2024- Present*

- Building ranking models and running A/B tests to enhance the search experience for global customers in Amazon's emerging stores.
- Leveraging LLMs to reduce irrelevant results in a multi-stage search framework.
- Developing foundational personalization models based on customer behavior to enable personalized search experiences.
- Building substitute recommendation pipelines using multilingual, multimodal LLMs to improve shopping experiences in Amazon's emerging marketplaces.
- Working on Agentic AI to develop image and video creation tools for marketing purposes.

**Noah's Ark Lab (AI Lab), Canada**

**Toronto, Canada**

*Senior Researcher*

*Sep. 2023- April. 2024*

- Research on multi-view consistent inpainting algorithms.
- Research on 4D dynamic scene editing with Gaussian splatting.
- Three US patents on video understanding and 3D content generation.

**Amazon, US**

**Seattle, United States**

*Applied Scientist*

*June. 2023- Sep. 2023*

- Research on large language models and prompt tuning.
- One paper on continual prompt tuning (NAACL 2024).
- Developed attribute extraction models for product recommendation.

**Noah's Ark Lab (AI Lab), Canada**

**Toronto, Canada**

*Researcher*

*Feb. 2022- June. 2023*

- Developed and delivered video understanding models for video search in Petal Search.
- Won runner-up in the Video ActivityNet Challenge (CVPR 2022).
- Research on 3D shape reconstruction and video understanding.
- One paper on text-to-driven 3D generation (NeurIPS 2023).

**NetEase Games, AI Lab**

**Hangzhou, China**

*Artificial Intelligence Engineer*

*July. 2019-Jan. 2020*

- Developed a deep motion generation model for automatic 3D digital human animation.
- Worked on feature engineering and product recommendation models based on language and vision features.

The Hong Kong Polytechnic University  
Research Staff

Hong Kong, China  
Jan. 2019-July. 2019

- Worked on the robotic system of micro-drones and navigation algorithms.
- Developed dynamic obstacle avoidance algorithms for flying robots.

Tencent, Game AI Group  
Machine Learning Engineer

Shenzhen, China  
Apr. 2018-July. 2018

## SELECTED RESEARCH PROJECTS

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### Unified Cross-domain Recommender System

Amazon, Seattle, US

- Building an end-to-end unified cross-domain recommendation system that understands customer behavior across different platforms enables the system to discover groups of titles that customers have niche interests in.

### Conversational Multi-Constraint Multi-Item Recommender System

Amazon, Seattle, US

- Research on building a recommendation system that allows customers to put multiple shopping requirements in a single query and deliver good recommendation bundles to the customers. (Under Review, ICLR 2026)

### Universal User Representations for Personalization

Amazon, Seattle, US

- Conducting research to develop an LLM-based universal representation of customer preferences for products, enabling efficient transfer learning across multiple tasks in recommendation.

### Continual Prompt Tuning for Large Language Models

Amazon, Seattle, US

- Research on the application of prompt tuning for LLMs. We developed a queue-based continual prompt tuning method and text-based attribute extraction models for product recommendation.

### Text-driven Real-world Mesh Retexturing

Noah's Ark Lab, Canada

- Developed an easy-to-use tool to create and edit 3D objects from real-world images and a text-driven algorithm for mesh retexturing. (Two US patents, NeurIPS 2023)

### AI Medical Assistant with Large Language Models

McMaster Children's Hospital

- Turned an LLM (GPT 4) into a helpful medical assistant by giving customized demonstrations as prompts, which can help doctors summarize the diagnosis and treatment records of patients.

### Temporal Action Localization in Untrimmed Videos for Video Search

Noah's Ark Lab, Canada

- Developed efficient temporal action localization models and model blending methods for the action localization task for video search. (One US patent, winning second prize in CVPRW 2022)

## PUBLICATIONS

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### Natural Language Processing

- [1] Yanhui Guo, Shaoyuan Xu, Jinmiao Fu, Bryan Wang. "Q-Tuning: Continual Queue-based Prompt Tuning for Language Models", (NAACL 2024) ([Paper Link](#)).

### Search and Recommendation

- [2] Dazhou Yu, Yanhui Guo, "Satisfying Complex User Needs:  $M^3$  Agent for Conversational Multi-Item Recommendation" (Under Review, ICLR 2026).
- [3] Juntao Wang, ... Yanhui Guo, Multi-modal Relational Item Representation Learning for Substitutable and Complementary Recommendation (Amazon Machine Learning Conference 2025)
- [4] Mingdai, Fan Yang, Yanhui Guo, and et al., "PCL: Prompt-based Continual Learning for User Modeling in Recommender Systems", (WWW 2025) ([Paper Link](#)).

## Computer Vision

- [5] **Yanhui Guo**, Chenghuan Guo, Yan Gao, Yi Sun, "Learning by Taking Notes: Memory-Guided Continual Learning for Generative Multimodal Models" (**ICCV 2025 MMFM4**)
- [6] Binh M Le, ... **Yanhui Guo** and etc., "QID: Efficient query-informed ViTs in data-scarce regimes for OCR-free visual document understanding" (**CVPR 2025 MULA**)
- [7] **Yanhui Guo**, Fangzhou Luo, Xiaolin Wu. " Learning Degradation Independent Representations for Camera ISP Pipelines", (**CVPR 2024**)([Paper Link](#)).
- [8] Fangzhou Luo, **Yanhui Guo**, and Xiaolin Wu. "AND: Adversarial Neural Degradation for Learning Blind Image Super-Resolution", (**NeurIPS 2023**)( [Paper Link](#)).
- [9] **Yanhui Guo**, Fangzhou Luo, Shaoyuan Xu. "Self-Supervised Face Image Restoration with a One-Shot Reference", (**ICASSP 2024, Oral**)([Paper Link](#)).
- [10] **Yanhui Guo**, Peng Dai, Juwei Lu and Li Cheng. "Refining Implicit Neural Action Field for Temporal Action Localization", (**A US patent, CVPR Workshop 2022**)([Paper Link](#)).
- [11] **Yanhui Guo**, Xiao Shu and Xiaolin Wu. "Data Acquisition for Dual-reference Deep Learning of Image Super-Resolution", (**Transactions on Image Processing (TIP)**)([Paper Link](#)).
- [12] Fangzhou Luo, **Yanhui Guo** and Xiaolin Wu. "Functional Neural Networks for Parametric Image Restoration Problems", (**NeurIPS 2021**)([Paper Link](#)).
- [13] **Yanhui Guo**, Xi Zhang and Xiaolin Wu. "Deep Multi-modality Soft-decoding of Very Low Bit-rate Face Videos", 2020 ACM International Conference on Multimedia (**ACM MM 2020**)([Paper Link](#)).

## Generative AI

- [14] Hengkang Wang, ... **Yanhui Guo**, "Temporal-Consistent Video Restoration with Pre-trained Diffusion Models" (Under Review, AAAI 2026).
- [15] Lingjing Kong,...**Yanhui Guo**, "Learning to Compose the Unseen Combinations: Compositional Generalization through Hierarchical Concept Models" (**Amazon Machine Learning Conference 2025**)
- [16] **Yanhui Guo**, Xinxin Zuo, Peng Dai, and et al., "Decorate3D: Text-Driven High-Quality Texture Generation for Mesh Decoration in the Wild", (**Two US patents, NeurIPS 2023**)([Project](#), [Paper Link](#)).

## Others

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- Journal/Conference Reviewer: Amazon AMLC, CVPR 2022, ICML 2022, NeurIPS 2022, ECCV 2022/2024, CVPR 2023, ICME 2024, WACV 2024/2025, CVPR 2024/2025/2026, NeurIPS 2025.
- Coding Skills: Python, C++, PyTorch, Tensorflow, AWS Services, Spark, SQL, Git, OpenCV, Unity3D