

Action:

Introduction

Interaction:

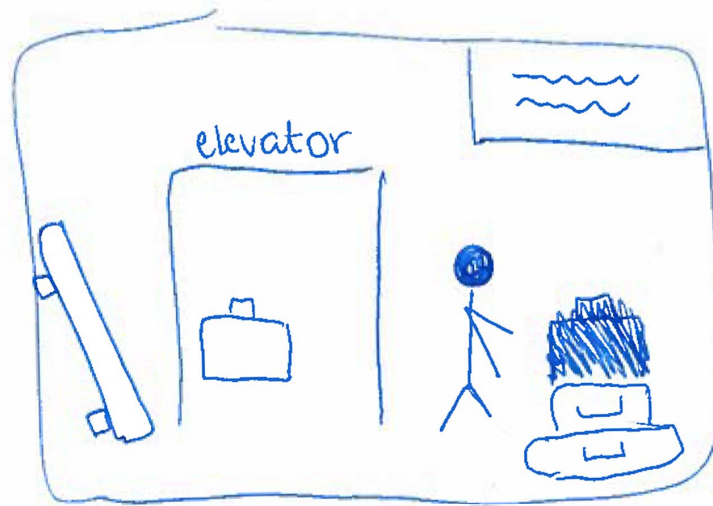
In the box on the right corner display task description.

Sound

Bgmusic

Time

About 5 seconds



Action:

Moving items

Interaction:

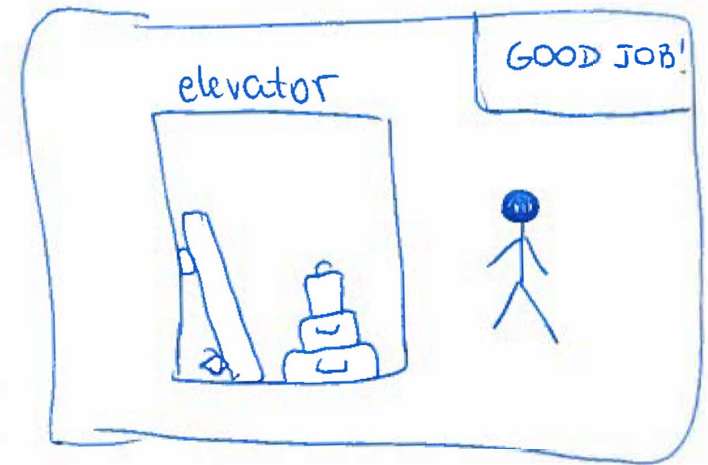
User is clicking the item and the ~~the~~ item will appear in elevator. If user ~~will choose~~ will choose the wrong item it will be display in box on the right corner.

Sound

Bgmusic.

Time

Until every item will be in elevator.



Action:

Finish moving items.

Interaction:

Display in the box text message for user.

Sound:

None

Time

About 2s.