About me

I am passionate about web development due to its dynamic and ever-evolving nature, which allows me to continuously expand my knowledge and refine my skills. I aspire to contribute to impactful projects and grow professionally within a collaborative environment.

Education

Node.js - certificate

The Rolling Scope School (Sept. 2024 - Dec. 2024)

React - certificate

The Rolling Scope School (July 2024 - Sept. 2024)

JavaScript/Front-end - certificate

The Rolling Scope School (Nov. 2023 - June 2024)

 JavaScript/Front-end. Pre-School - certificate The Rolling Scope School (Dec. 2022 - March 2023)

- IT-Step Academy (2021-2022)
- National Pirogov Memorial Medical University. Faculty of postgraduate education (2017-2019)
- National Pirogov Memorial Medical University. Faculty: Medical №1 (2011-2017)

Experience

- Trainee React Developer (July 2024 Sept. 2024) (The Rolling Scope School)
- Created a React app with integrated Redux Toolkit and RTK Query to optimize API calls and enable efficient data caching. Migrated the application from Vite to Next.js for server-side rendering and later adapted it for Remix integration to enhance routing and SSR capabilities.
- Developed a lightweight hybrid of Postman and GraphiQL, supporting REST methods, GraphQL requests, authentication, and request history. Collaborated in a team of three, leading key aspects of development and ensuring seamless user experience.
- Trainee Front-end Developer (March 2024 June 2024) (The Rolling Scope School)
- Developed an interesting single page application (SPA) for a drag racing control system ("Async Race") that allows users to control car engines and analyze race statistics. CRUD operations used
- Created "RSS Puzzle", an interactive language-learning mini-game. Designed a gameplay experience that allows users to assemble sentences from jumbled words.
- Developed "Fun Chat", a real-time chat application leveraging WebSocket protocol for bidirectional communication between client and server.
- Was part of the development team that created a responsive eCommerce SPA with user authentication, product cataloging, dynamic product pages, and a shopping cart with CommerceTools API integration.

Projects

- Async Race (CRUD operations): React, TypeScript, Vite, Material UI, Redux, SCSS, Styled Components, Eslint, Prettier, Husky (deploy)
- REST/GraphiQL Client: React, TypeScript, Vite, Remix, Material UI, Styled Components, Eslint, Prettier, Husky, Vitest, Team work (deploy)
- React app: React, TypeScript, Context API, RTK Query, Redux Toolkit, Next.js, Remix, Styled Components, Jest, Vite, Eslint, Prettier, Husky (deploy)
- React forms: React Hook Form, Yup, Redux Toolkit, React Router, Styled Components, TypeScript, SCSS, Vite, Eslint, Prettier, Husky (deploy)
- eCommerce-Application: React, TypeScript, SCSS, Material UI, Styled Components, Vite, Eslint, Prettier, Husky, Team work (deploy)
- Fun chat: TypeScript, SCSS, Webpack, Eslint, WebSocket, Session storage (deploy, need server)
- Momentum: HTML5, CSS3, JS, OpenWeather API, Unsplash API, Flickr API (deploy)
- Sticks game: HTML5, JavaScript, SCSS, Eslint, Webpack (deploy)
- Minesweeper game: HTML5, JavaScript, SCSS, Eslint, Webpack, Local storage (deploy)
- Nonograms game: HTML5, JavaScript, SCSS, Eslint, Local storage (deploy)
- Hangman game: HTML5, JavaScript, SCSS, ESLint (deploy)
- Virtual keyboard HTML5, JavaScript, SCSS, Webpack, ESLint (deploy)
- ToDo list HTML5, JavaScript, SCSS, Local storage (deploy)
- Workday check: HTML5, CSS3, JavaScript (deploy)
- Coffee house: HTML5, CSS3, JS (slider, modal, loading, burger menu), Figma, Pixel Perfect (deploy)
- Shelter: HTML5, CSS3, JS (slider, popup, pagination, burger menu), Figma, Pixel Perfect (deploy)
- Plants: HTML5, CSS3, JS, Figma, Pixel Perfect (deploy)

Yana Diachok

Front-end React Developer



Contacts



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Hard Skills

- Markup & Styling: HTML5, CSS3, SASS/SCSS, **BEM**
- Languages:
- JavaScript(ES6)
- TypeScript
- C++ (Basic, OOP)
- Frameworks & Libraries:
- React, React Router, React Hook Form
- Next.js, Remix
- Redux. Redux Toolkit
- Material UI, Styled Components
- Software & Tools: Node.js, Docker, Swagger
- Design and Prototyping: Figma(for web development), Trello
- Testing: Jest, Vitest
- · Version Control: Git, GitHub
- Build Tools: Webpack, Vite
- Linters and Format.: Eslint, Prettier, Husky, **Airbnb**
- Editors: VSCode, Visual Studio

Soft Skills

- learn quickly, self-taught, goal-oriented, hard-working
- polite, organized, team-player, stress resistant

Languages

- Ukrainian (native)
- English B2 (in progress) certificate
- German A1 (in progress) certificate





