# YANALL BOUTROS

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#### **EDUCATION**

## University of California, Santa Cruz [UCSC]

September 2016 - August 2020

- · Bachelor of Science (B.S.) Physics, B.S. Computer Science. Department GPA 3.40
- · Electives: Advanced Programming, AI, Computational Physics, Quantum Computing

#### TECHNICAL STRENGTHS

Languages
Frameworks
Infrastructure
Mathematics
Data Science
InfoSec

Python, C/C++, C#, Bash, Powershell, Tex, HTML, NodeJS, Haskell, Perl TensorFlow, PyTorch, Unreal Engine, Bootstrap, JQuery, Numpy, Matplotlib, ViM GNU/Linux, Unix, Windows, PostgreSQL, Kafka, Docker, Git, Jira, Trello Scientific Communication, Modeling, Statistics, Artificial Intelligence, Simulations Machine Learning, Data Analysis, Data Validation, Research, Testing, Debugging Metasploit, Burp Suite, OWASP Zap, Nmap, Shodan, Maltego, Snyk, Wireshark

#### EXPERIENCE

DCS Corp

Software Engineer

October 2021 - Present Aberdeen, MD

- · Supported Army Research Lab Human Research and Engineering Directorate
- · Integrated Computer Vision [CV] algorithm to segment and classify instances in video feed
- · Automated data generation for CV classifier by rendering post-processed scenes in Unreal Engine
- · Automated detection, mask creation, and augmentation of new target classes to retrain CV model
- · Generated plots detailing model performance as function of distance, orientation, terrain
- · Orchestrated deployment of docker containers with unit file templates and systemd services
- · Made Automatic Speech Recognition [ASR] and Natural Language Processing [NLP] pipeline
- · Made Kaldi Vosk and Whisper Speech-To-Text [STT] tool with supervised auto-corrections
- · Fine-tuned GPT-J and OPT models for entity extraction and sentiment classification
- · Made tool to accelerate corrections to update large language model [LLM] and lexicon
- · Made information retrieval algorithm extract survey answers from transcriptions using word embeddings
- · Integrated STT, NLP, and Benchmarking tools in Bootstrap Express NodeJS, Dockerized services
- · Made TensorFlow EEG Net binary classifier 70% accurate in associating physio data with firing events
- · Made Unreal Engine plugin to simulate subsystem failures in Next Generation Combat Vehicles
- · Integrated Kafka/PostgreSQL Producer/Consumer in Component Health System, ASR/NLP/CV tools

#### **Bitwork Solutions**

April 2023 - Present Remote - Baltimore, MD

Partner

- · Integrating APIs to automate generating articles of keywords for target industry and audience
- · Implemented information retrieval algorithms to determine competitor keywords
- · Implemented text generation articles to schedule Search Engine Optimized posts
- · Assign tasks to subcontractors with Jira, Trello. Review deliverables
- · Consult feasibility of AI integration and modern data science techniques to project goals
- · Consult on server architecture, microservice architecture

#### Digital Asset Management Group

Manager

March 2022 - August 2022 Remote - Baltimore, MD

- · Streamlined conversion from artists rendition to video game asset
- · Implemented Neural Radial Fields and ZeroShot. Made transforms matrix from 2D drawings
- · Setup dedicated local Jax/Dalle/Imagegen server, researched Text  $\rightarrow$  2D  $\rightarrow$  3D generation for DAMG

## **Independent Contractor**

October 2021 - March 2022

Independent Contractor, Software Engineer

Baltimore MD

- · Made order queue for client interface in a web application for Full Send Network [FSN]
- · Made web queue database in PostgreSQL and NodeJS
- · Made Decentralized Exchange Volume Liquidity trade bot for FSN
- · Made accelerated mask creation tool with click carving ResNext FPN AI application for FSN
- · Setup server with 10x1080TI GPUs to bruteforce recover a private key for client
- · Determined computational feasibility from combinatorics and recovered client information
- · Setup local home security system and review dashboard for client

### **Independent Contractor**

September 2022 - Present

Remote - Baltimore, MD

Open Source Investigator

- $\cdot$  Found missing person's full name, social media, and contact information given only an online username
- · Found locations, owned organizations, social networks, and private information on behalf of tenant
- · Recorded incriminating evidence in domestic violence case
- · Frequent fraud checks for clients on solicitors

## Santa Cruz Institute for Particle Physics [SCIPP]

August 2018 - August 2020

Undergraduate Research Assistant Intern

Santa Cruz, CA

- · Attended meetings with scientists from SCIPP and CERN
- · Simulated interactions in the Large Hadron Collider. Trained neural networks in TensorFlow
- · Streamlined, benchmarked, and dockerized Python workflow and modules for simulating particle physics
- · Achieved 80% accuracy in binary classification of  $T\overline{T}$  or ZZ parent particles
- · Measured 55% True Positive rate to identify bias in binary classifier
- · Taught new research assistants how to use the framework, docker, and python
- · Made histograms to identify expected values for Higgs boson

UCSC March 2019 - June 2019

Teachers Assistant Santa Cruz, CA

- · TA for Physics Class on Pressure, Buoyancy, basic fluid mechanics
- · Graded Papers, Reviewed common mistakes, reported and updated quiz curriculum

## UCSC, Learning Support Services [LSS]

August 2018 - August 2020

Tutor

Santa Cruz, CA

- · Taught Introduction to Data Structures, Electromagnetism, Mechanics, and Thermodynamics
- · Mentored in individual and group settings

**Private Tutor** 

August 2018 - August 2020

Santa Cruz, CA

 $Self\ Employed$ 

- · Taught Precalculus, Physics, and Piano
- · Assigned learning targets, supervised children

#### **PROJECTS**

### Rocket League Visualization

December 2022 - Present

- · Bought Unreal Engine 5 Rocket League Remake assets, rendered custom shapes and visualizations
- · Uses differential geometry to calculate set of all possible intersection points
- · Intersection points do not depend on initial impulse, allowing predictions to be made before impulse
- · Draws parabolas with increasing conal radiuses to predict possible ball locations after an initial impulse
- · Visualizes positioning as map of play positions, velocities, and momentum centered around ball

#### Text To Speech [TTS] Voice Cloning

April 2023 - July 2023

- · Conducted literature review on Tortoise TTS to further study architecture of modern AI networks
- · Researched Vector Quantized Variational Auto Encoders [VQ-VAE], Autoregressive Decoders, Contrastive Language-Voice Pretrained Transformer [CLVP], Denoising Diffusion Probability Models [DDPM], Tokenizers, and Vocoders
- · Setup bash pipeline to preprocess audio files to clone voices

#### Botler - Personal Discord Bot

February 2023 - Present

- · Made discord bot to play audio files over discord
- · Setup AWS server, then self hosted botler instance
- · Integrating Text Generation and TTS AI services