

```
sendto (sk, msg, strlen(msg)+1, 0,
        &remote, sizeof(remote));
```

```
read (sk, buf, BUFSIZE);
printf ("%s\n", buf);
```

## Ch 5 Naming

Dist. Hash Table

determine fixed

m-bit

usually  $m = 128$ .

$128$   
 $2$

$m = 160$

$<<$

assume  $m = 5 \Rightarrow 2^5 = 32$

~~success~~

success:

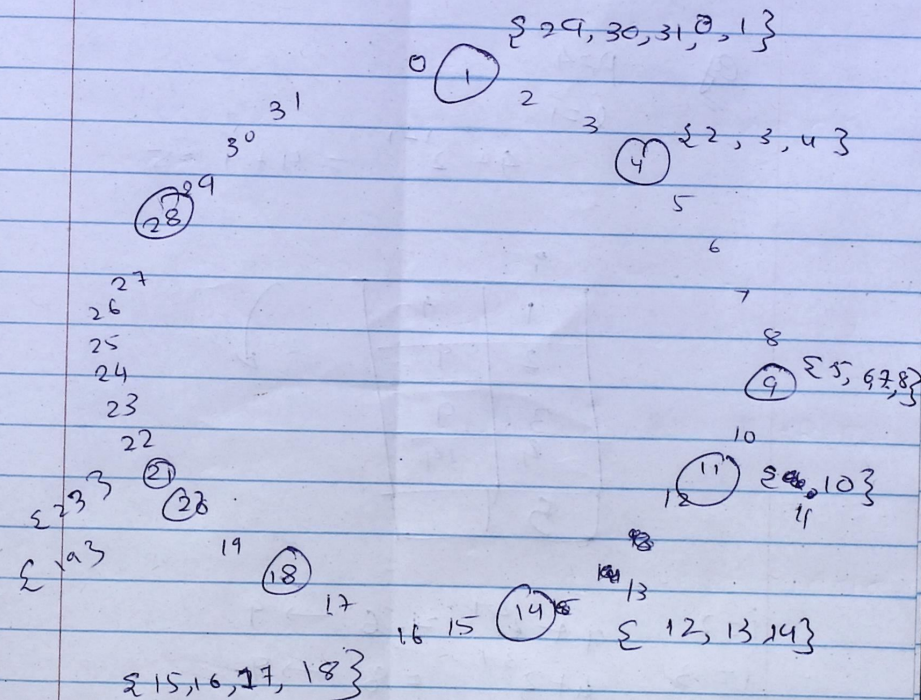
An entity with key  $k$  fall under the jurisdiction of the node with the smallest identifier  $id \geq k$  active.

eg.

success  $\Rightarrow k = 6$

but 6 is non-active

so  $\rightarrow$  (9)





Finger table at each active node.

$$FT_p[i] = \text{succ}(p + 2^{i-1})$$

at node  $p$   $i=1$

(m) entries

$i=1$   
 $2$   
 $\vdots$   
 $m$

ex  $p=4$

$i=1$

$$4 + 2^{1-1} = 4 + 1 = 5$$

$i$	
1	9
2	9
3	9
4	14
5	

$$i=2 \quad 4 + 2^{2-1} = 6 \rightarrow 9$$

$$i=3 \quad 4 + 2^{3-1} = 8 \rightarrow 9$$

$$i=4 \quad 4 + 2^{4-1} = 12 \rightarrow 14$$

$$i=5 \quad 4 + 2^{5-1} = 20 \rightarrow \text{null}$$

1	1
2	1
3	1
4	4
5	14

$$\frac{28 + 16 = 44}{32} = 12$$

To lookup a key  $k$ , node  $p$  will forward the request to node  $q$  with index  $j$  in  $p$ 's Finger table.

$$\text{where } q = FT_p[j] \text{ s.t. } k \leq FT_p[j+1]$$

$$\text{or } q = FT_p[1] \text{ when } p < k < FT_p[1]$$