

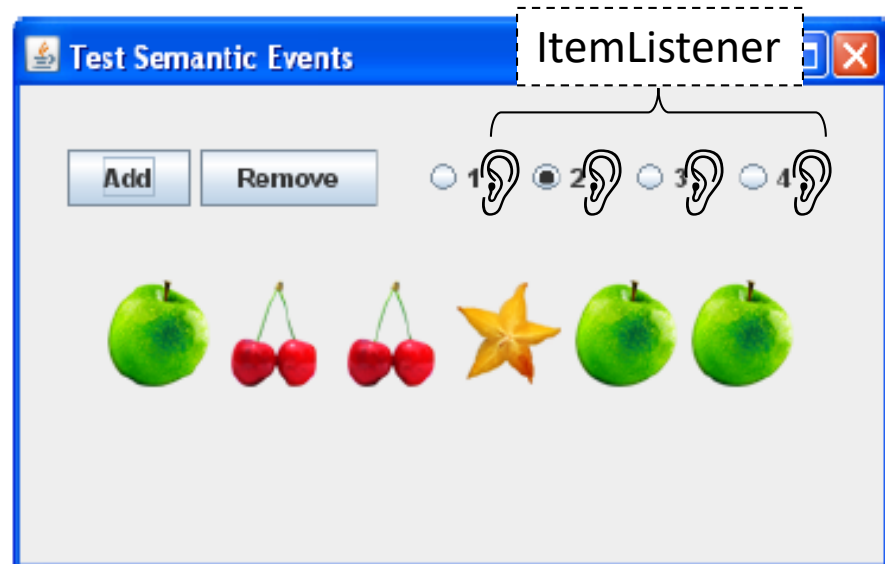
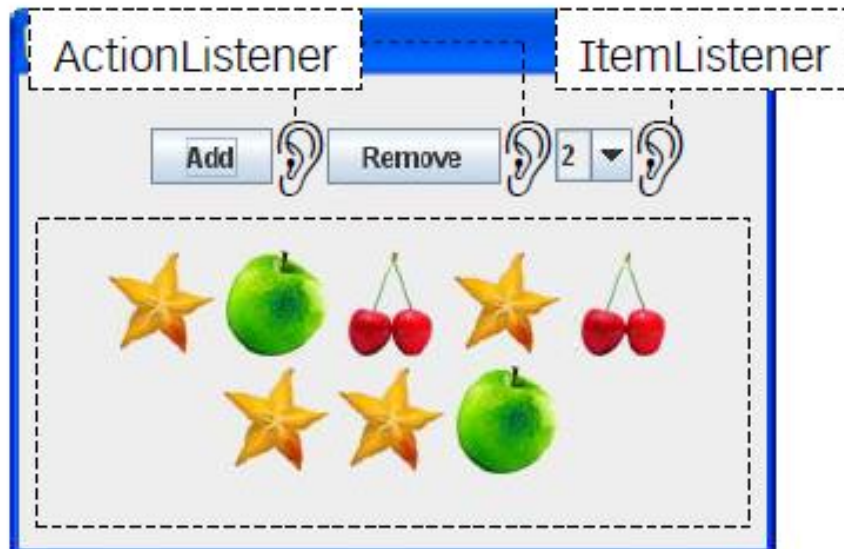


MouseListener

WindowListener

ContainerListener

contentpane



1. พิมพ์ h

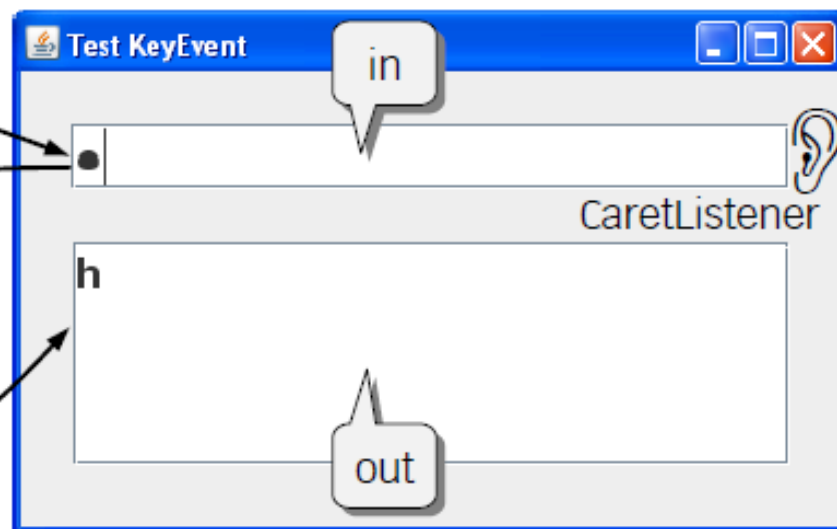


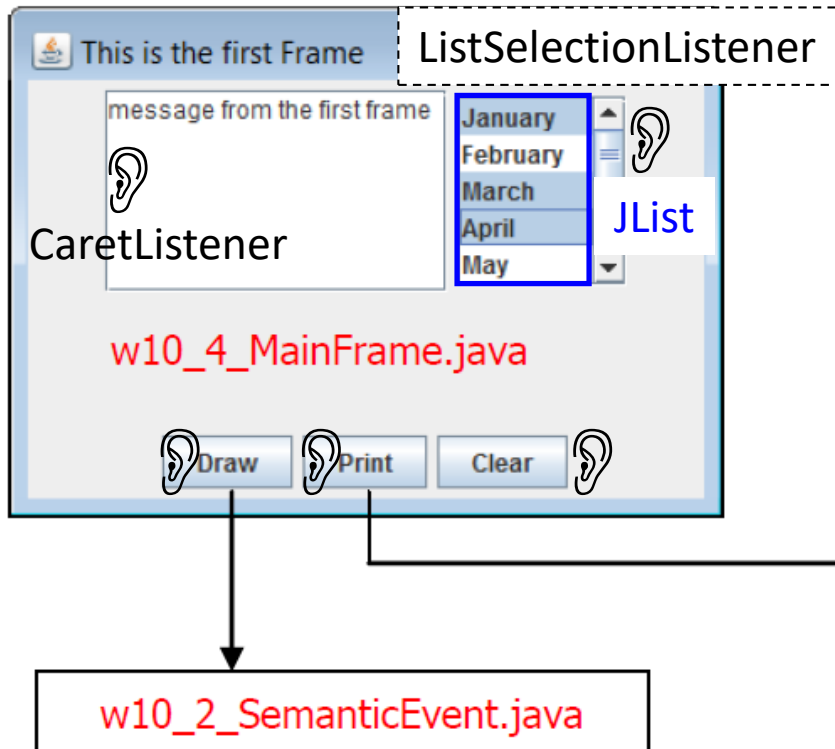
2. KeyEvent
(KEY_TYPED)

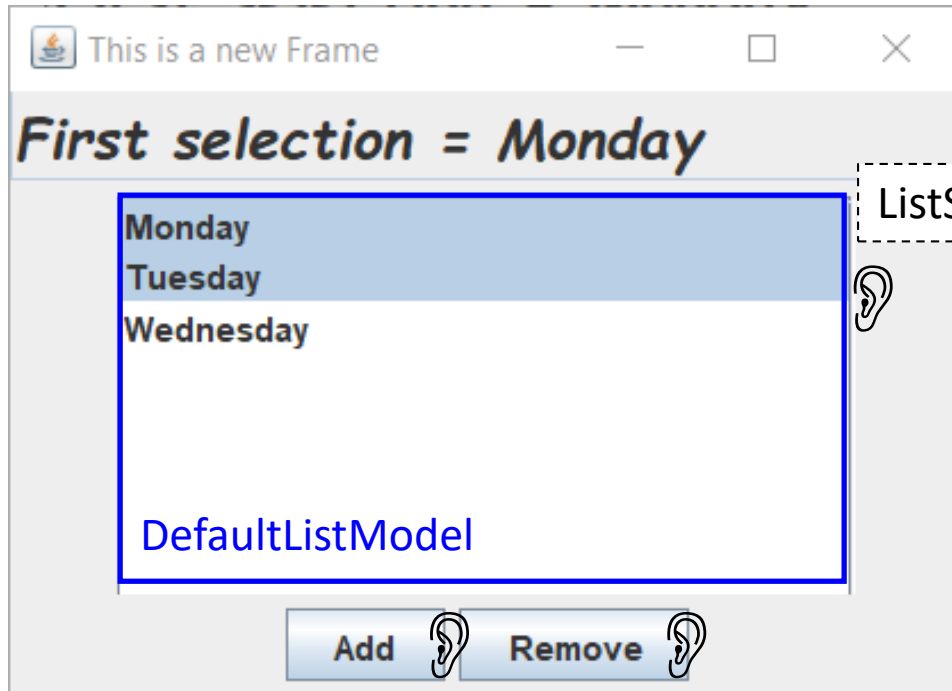
3. CaretEvent

caretUpdate(...)

4. "h"







ListSelectionListener



ActionListener