kotlin

wy

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1 keyword

1.1 as

- 1. as Type convert variable to Other Type
- 2. as Name alias otherName for import

1.2 as? Type

1. as convert variable to Other Type?

1.3 by

- 1. let the impl of interface delegate to anothor object
- 2. delegate set/get value for var,or get value for val.
 operator fun setValue(thisRef:Any?,property: KProperty<*>)
 operator fun getValue(thisRef:Any?,property: KProperty<*>)

1.4 delegate user agent

1.5 dynamic

- 1. off kotlin type check for target JS
- 2. use JS dynamic type

2 doc

2.1 fun call

- 1. fun a(a:Int=1,b:Int), can be call by named param,i.e. a(b=2);
- 2. named param should place after general param

2.2 fun override

- 1. use keyword override, override fun b()
- 2. the default param's value will be the base fun's default value

2.3 var val

2.3.1 var

declare mutable variable

2.3.2 val

declare read-only variable

2.4 switch, when