

# Latent Factor Recommenders

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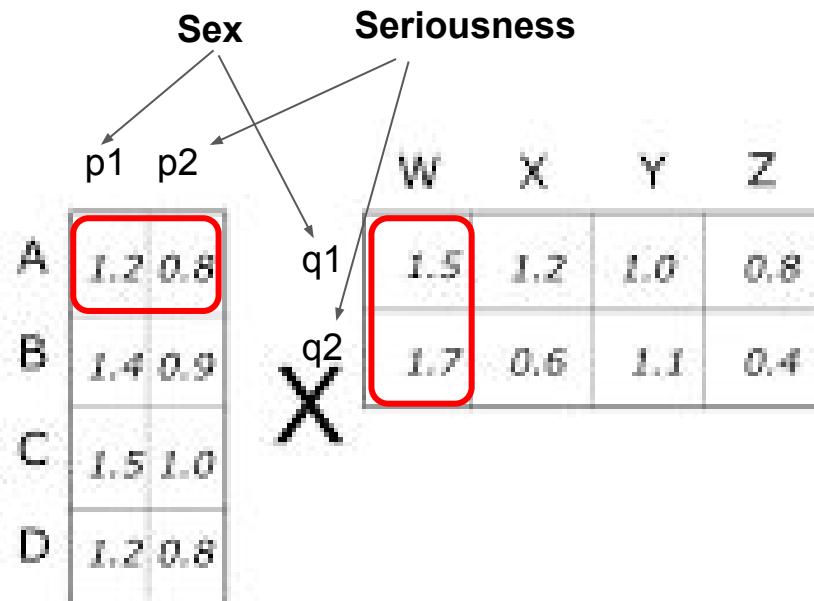
# Key Idea

- Given a list of users and items, and user-item interactions, predict user behavior
- Use only user-item interactions to build latent vectors
  - $\mathbf{P}$  = User Latent Vector
  - $\mathbf{Q}$  = Item Latent Vector
- Make recommendations based on **distance( $\mathbf{Q}$ ,  $\mathbf{P}$ )**
- Contrast with content-based filtering, which builds a model for each item, E.g., Pandora hires musicologists to characterize songs, built the Music Genome

		Item			
		W	X	Y	Z
User	A		4.5	2.0	
	B	4.0		3.5	
	C		5.0		2.0
	D		3.5	4.0	1.0

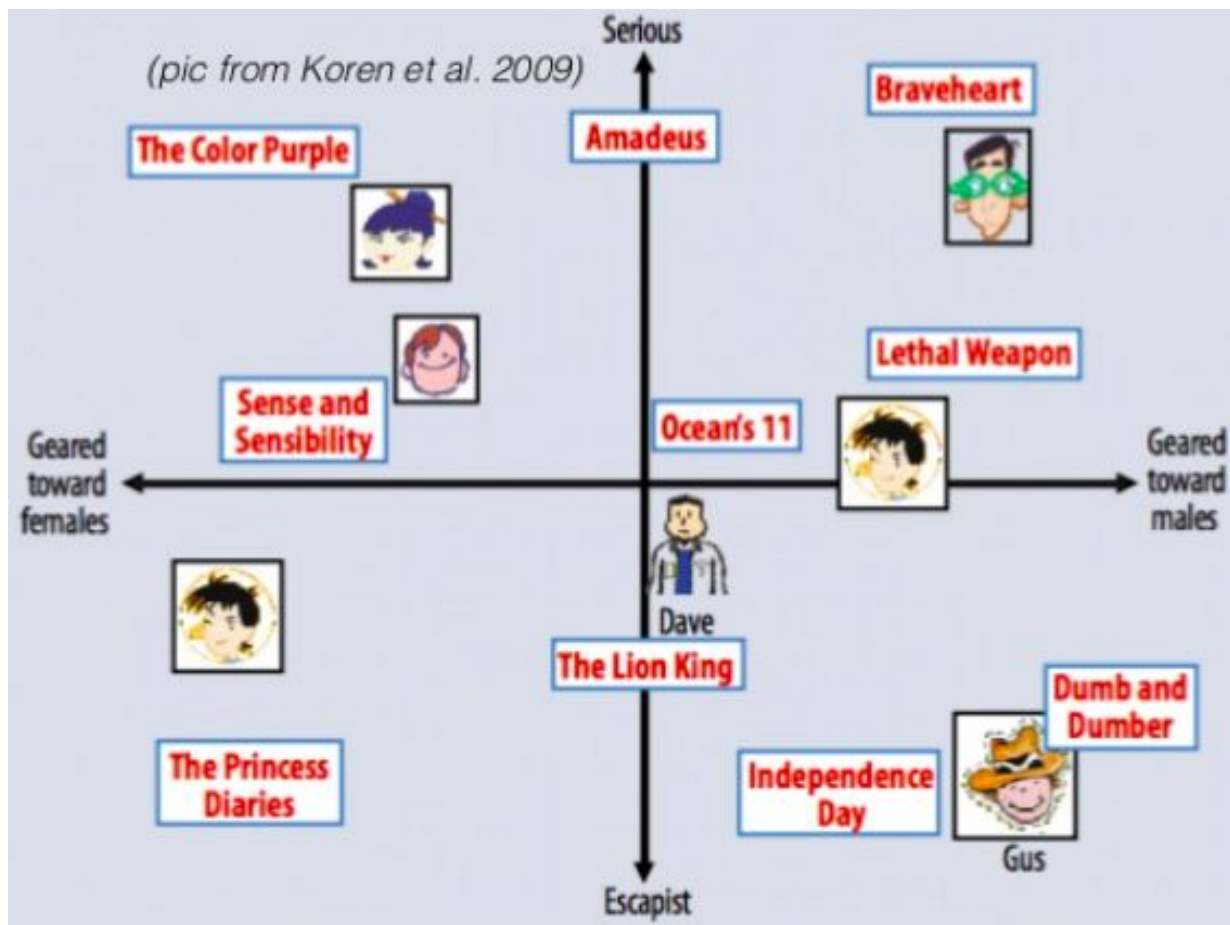
Rating Matrix

=

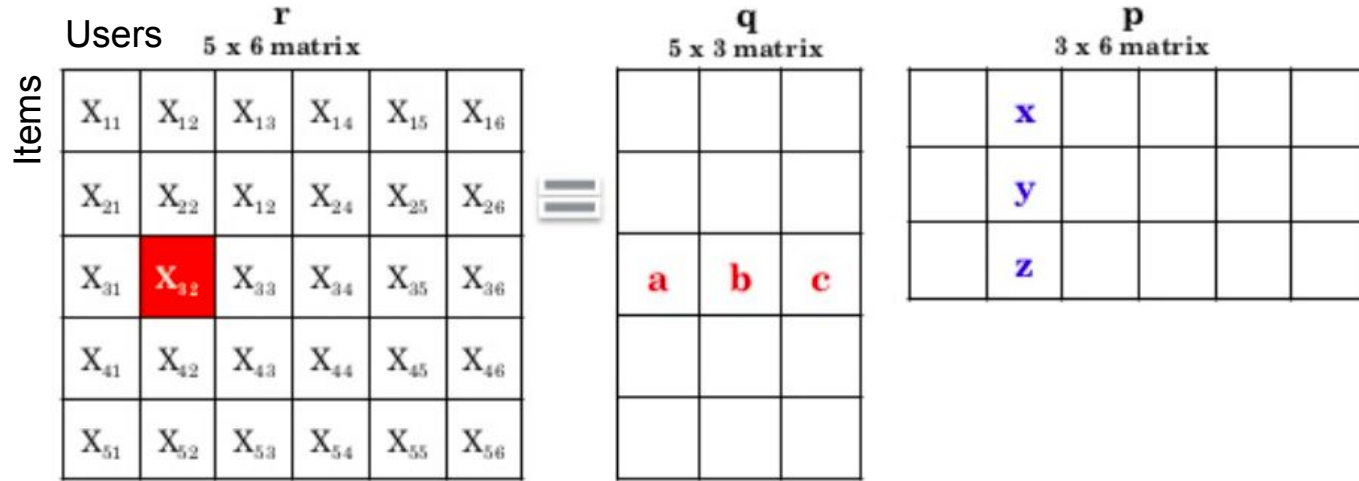


User Matrix

Item Matrix



# Matrix Factorization



$$X_{32} = (\mathbf{a}, \mathbf{b}, \mathbf{c}) \cdot (\mathbf{x}, \mathbf{y}, \mathbf{z}) = \mathbf{a} * \mathbf{x} + \mathbf{b} * \mathbf{y} + \mathbf{c} * \mathbf{z}$$

Rating Prediction

$$\hat{r}_{ui} = q_i^T p_u$$

User Preference Factor Vector

Movie Preference Factor Vector

## Challenge of SVD: Missing Values

Solution: model observing ratings only

$$\min_{q^*, p^*} \sum_{(u,i) \in \kappa} (r_{ui} - q_i^T p_u)^2 + \lambda (\|q_i\|^2 + \|p_u\|^2)$$

Avoid overfitting via regularization

Algorithm 1. SGD (stochastic gradient descent)

Algorithm 2. ALQ (alternating least squares)

# SGD

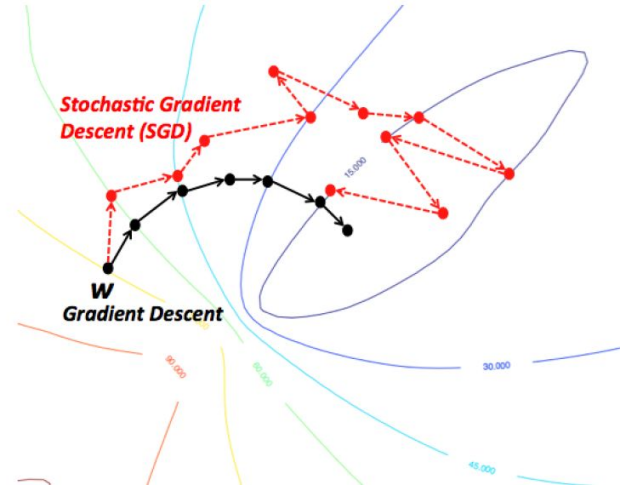
- Incremental Learning
- For each training case, predict  $r_{ui}$  and compute the prediction error

$$e_{ui} \stackrel{\text{def}}{=} r_{ui} - q_i^T p_u.$$

- Update the parameters

$$q_i \leftarrow q_i + \gamma \cdot (e_{ui} \cdot p_u - \lambda \cdot q_i)$$

$$p_u \leftarrow p_u + \gamma \cdot (e_{ui} \cdot q_i - \lambda \cdot p_u)$$



# ALS

- The objective function is not convex, since both  $q_i$  and  $p_u$  are unknown vectors
- But, if we fix one vector, the problem becomes quadratic in the other vector.
- Thus, LSE (least squares estimation) can be used alternatively, i.e.,

$$Q^T \leftarrow (P^T P)^{-1} P^T R$$

$$P \leftarrow RQ (Q^T Q)^{-1}$$



# Extensions

- Add Bias Term

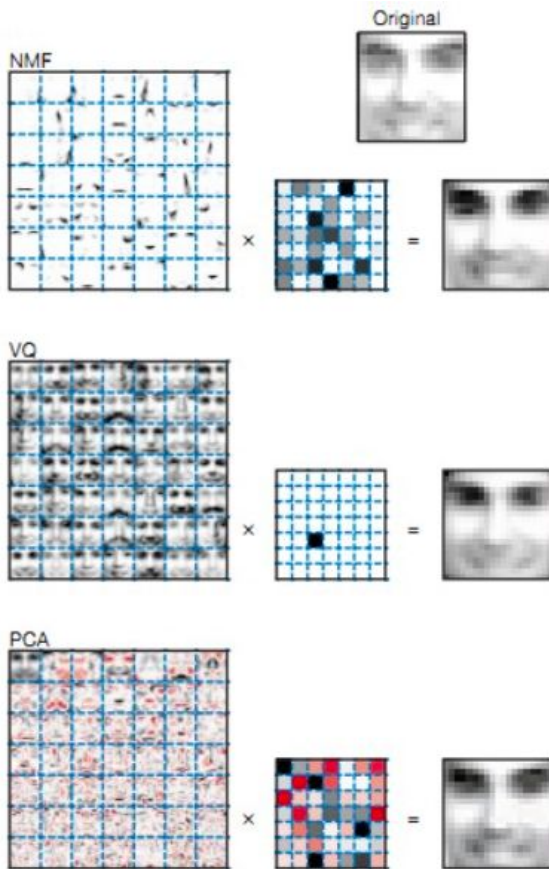
$$\hat{r}_{ui} = \mu + b_i + b_u + q_i^T p_u$$

- Handle Temporal Dynamics

$$r_{ui}(t) = \mu + b_u(t) + b_i(t) + q_i^T p_u(t)$$

- Other Factorization Methods

- MMF (Nonnegative Matrix Factorization)
- PCA (principal component analysis)
- SVD (singular value decomposition)
- VQ (vector quantization)



# Summary

## Pros

- Latent factors provide a dense vector to represent user taste or item flavor.
- User-Item Interactions (user behavior) are fully utilized, thus can be viewed as a case of Collaborative Filter.

## Cons

- “Cold Start”: new user/item has no historical data to use, thus hard to derive latent factors.
- Require heavy computing effort and relative hard to be parallelized over distributed clusters.

## Example 3

In this example, we will learn how to use TensorFlow for NMF (non-negative matrix factorization) and Spark for MF with ALS (alternating least squares).

See “Example 3 Matrix Factorization.ipynb”