## **EE360C: Algorithms**

Graphs (Incidence Matrix)

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### In Class Exercise

An *incidence matrix* can also be used to represent a graph. An incidence matrix M has a row for each vertex and a column for each edge. M[i,j] = 1 if vertex i is part of the edge j.

- Give an efficient algorithm to convert an adjacency list representation to an incidence matrix. What is the time complexity of your algorithm?
- Give an efficient algorithm to convert an incidence matrix to an adjacency list representation. What is the time complexity of your algorithm?

Assume lookup functions that map a given vertex to an index i and a given edge to an index j.

## In Class Exercise

## Convert adjacency list to an incidence matrix:

```
1 create M of size |V| \times |E|

2 for every v \in G. V

3 do lookup i for v

4 for every u \in Adj[v]

5 do lookup j for (u, v)

6 set M[i, j] = 1
```

Running time: O(|V| + |E|)

### In Class Exercise

## Convert an incidence matrix to an adjacency list:

```
1 for each v \in G.V

2 do create empty list Adj[v]

3 lookup i for v

4 for 0 \le k \le |E|

5 do if M[i, k] = 1

6 then lookup (v, u) for k

7 Adj[v] = Adj[v] \cup (u)
```

Running time: O(|V||E|)

# Questions