

# Jieyin Yang

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## EDUCATION

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**University of Chinese Academy of Sciences**

*Aug. 2021 – present*

*Ph.D. in Applied Mathematics*

Advisor: Prof. Xiaohong Jia

GPA: 3.91/4.0

**Columbia University**

*Jan. 2020 – Jun. 2020*

*Visiting Student in Engineering and Applied Sciences*

**University of Chinese Academy of Sciences**

*Aug. 2017 – Jun. 2021*

*B.S. in Mathematics and Applied Mathematics*

GPA: 3.95/4.0, Rank: 2/52

## RESEARCH INTERESTS

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Computer Graphics, Computer Aided Design, Computational Algebraic Geometry

## PUBLICATIONS

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**Overlap Region Extraction of Two NURBS Surfaces.**

Jieyin Yang, Xiaohong Jia

ACM Transactions on Graphics (Proc. SIGGRAPH Asia 2025)

**Boolean Operation for CAD Models Using a Hybrid Representation.**

Yingyu Yang, Xiaohong Jia, Bolun Wang, Jieyin Yang, Shiqing Xin, Dong-Ming Yan

ACM Transactions on Graphics (Proc. SIGGRAPH 2025)

**Computing the intersection of two ellipsoids based on a fast algebraic topology determination strategy.**

Xiao Chu, Kai Li, Xiaohong Jia, Jieyin Yang, Jiarui Kang

Computer Aided Geometric Design (Proc. GMP 2025)

**Accurate and robust registration of low overlapping point clouds.**

Jieyin Yang, Mingyang Zhao, Yingrui Wu, Xiaohong Jia

Computer & Graphics, 2024

**Topology Guaranteed B-Spline Surface-Surface Intersection.**

Jieyin Yang, Xiaohong Jia, Dong-Ming Yan

ACM Transactions on Graphics (Proc. SIGGRAPH Asia 2023)

## RESEARCH PROJECTS

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**NURBS Surface Intersection Calculation**

*2024 – ongoing*

- The intersection curves of NURBS surfaces can exhibit highly complex topologies, including multiple branches, singularities, small loops, tangency, and partial overlaps. Efficient computation of these complex topologies is critical for improving the computational performance and reliability of CAD systems.
- We proposed an efficient algorithm for detecting and computing small loops and tangent intersection curves using the winding number theorem, enhancing the accuracy and efficiency of surface intersection calculations.
- Existing surface intersection algorithms may fail or produce errors in cases of surface overlap. We proposed a bi-level optimization framework with a tolerance-based approach and an efficient algorithm for detecting and computing the overlap region, enhancing the stability of Boolean operations in CAD systems.
- Paper “Boolean Operation for CAD Models Using a Hybrid Representation” is accepted by the journal track to SIGGRAPH 2025.
- Paper “Overlap Region Extraction of Two NURBS Surfaces” is accepted by the journal track to SIGGRAPH Asia 2025.
- Paper “A Robust and Efficient Intersection Algorithm for NURBS Surfaces: Handling Small Loops and Tangent Intersections” is under revision of ACM Transactions on Graphics.

## Freeform Surface Intersection Theory and Methods

2021 – 2024

- Surface/Surface intersection is a fundamental task in Computer-Aided Design (CAD) and geometric modeling systems. The primary challenge for CAD system reliability lies in the lack of topologically stable surface intersection algorithms.
- We proposed a parametric surface intersection algorithm that guarantees the topology of the intersection curve. The method employs fast implicitization and topological computation to ensure the correctness of the intersection topology.
- Paper “Topology Guaranteed B-Spline Surface-Surface Intersection” is accepted by the journal track to SIGGRAPH Asia 2023.

## HONORS AND AWARDS

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<b>2025</b>	<b>CSIAM Applied Mathematics Achievement Award:</b> Surface Intersection Method and Software for Geometry Engine
<b>2024</b>	<b>Doctoral National Scholarship</b>
<b>2023</b>	<b>Hua Luogeng Scholarship of AMSS</b>
<b>2021-25</b>	<b>Merit Student of CAS</b>
<b>2020</b>	<b>Undergraduate National Scholarship</b>

## SKILLS

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<b>Programming</b>	C++, Matlab, Maple
<b>Math</b>	Computational geometry, Symbolic computation, Linear algebra, Numerical optimization