機械学習特論

~理論とアルゴリズム~

(Clustering: k-means and EM)

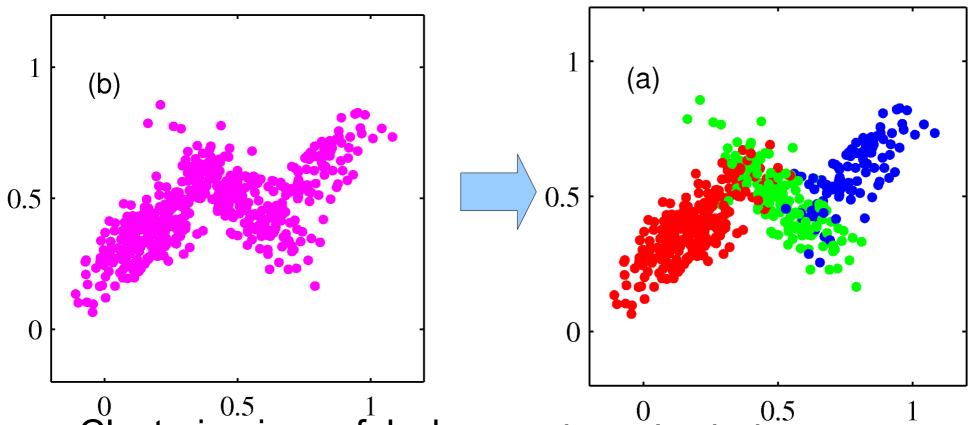
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Supervised and Unsupervised Learning

- Supervised Learning(教師あり学習)
 - Classification(分類)
 - Given observed data(explanatory variables) $X \in \mathbb{R}^{n \times p}$ predict a category $y \in \mathbb{N}^n$
 - Regression(回帰)
 - Given observed data $X \in \mathbb{R}^{n \times p}$ predict real-valued response $y \in \mathbb{R}^n$
- Unsupervised Learning(教師なし学習)
 - Clustering
 - Given observed data $X \in \mathbb{R}^{n \times p}$ generate categories and classify datum into one of them

Clustering(クラスタリング)

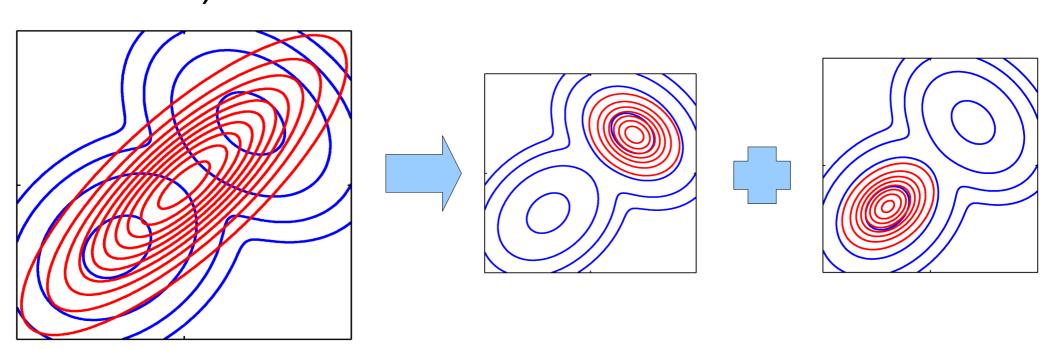
 The goal is to classify data points into categories. In this case, into 3 categories.



• Clustering is useful when we have limited knowledge about the data. (e.g., we don't even know the names of fish.)

Mixture of Gaussians

- Superimposing several gaussian(normal) distribution enables us to represent various types of distributions.
- Below we assume that our data consist of mixture of gaussians (especially in the EM case)



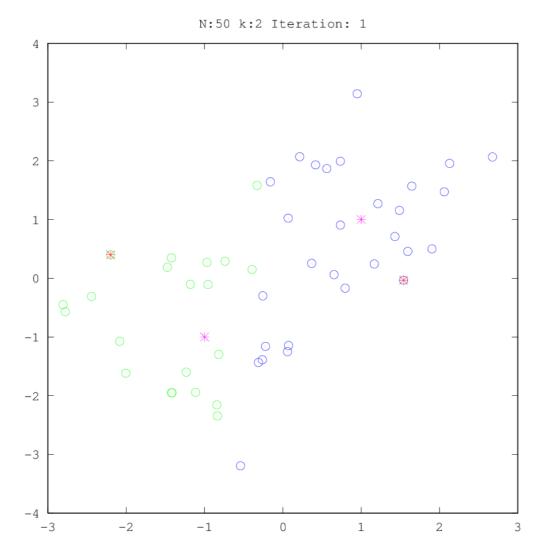
Clustering algorithms

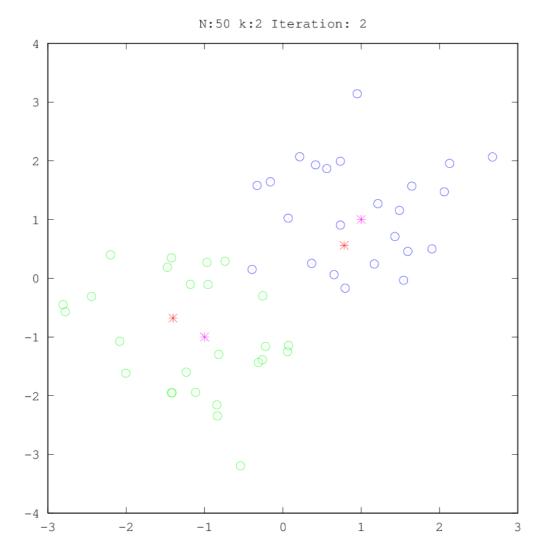
- k-means
 - Simple
 - Often gives us satisfactory performance
 - Only estimates means of clusters

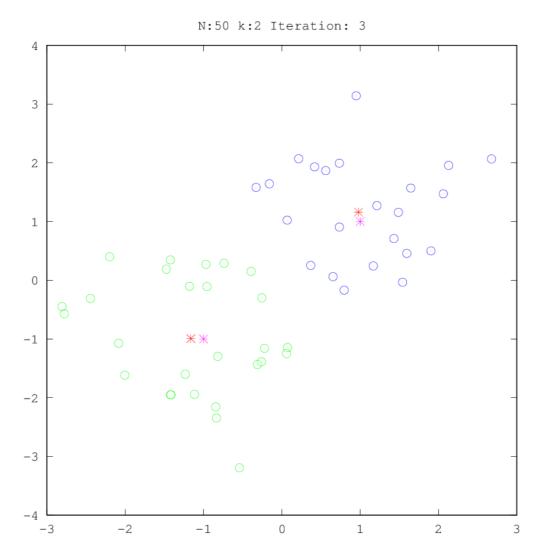
- Expectation Maximization
 - More complicated
 - Estimates means and covariances of clusters

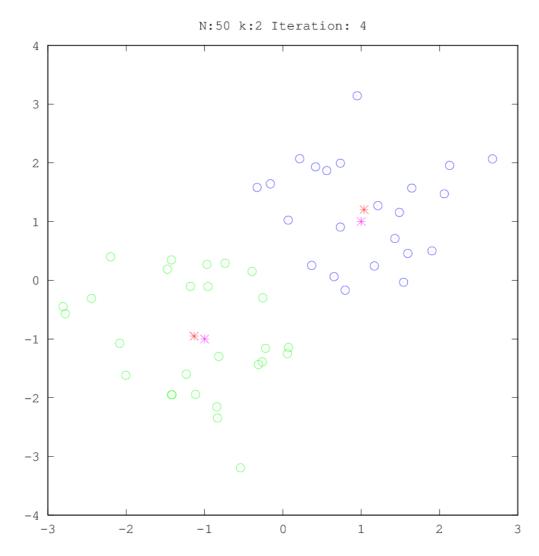
k-means (k- 平均法)

- Algorithm k-means
 - Input: data points (n), number of clusters (k)
 - Outputs: assingnment of data points to each cluster
 - Initialize:
 - set cluster centers randomly
 - Iteration:
 - assign each data point to the nearest cluster centers
 - renew cluster centers by taking mean of data points.









Ex. 1

- Download today's data, and observe the behavior of k-means algorithm.
- Inputs
 - X: data (explanatory variables)
 - k: number of clusters
- Observe the behavior of the algorithm by changing k.
 - Usage: [estimated_mu] = kmeans(X,k)

About the data

- X (50 x 2 matrix)
 - The former 25 data points are generated from gaussian distribution with mean (1,1)
 - The latter 25 data points are generated from gaussian distribution with mean (-1,-1)
- Generated by gen2Ddata.m

gen2Ddata.m

```
function [X] = gen2Ddata(N,meanX,meanY)
% generate 2D data from gaussian disturibution
% Inputs
% N: number of data points
% meanX: 2-dimensional vector specifying two x coordinates
% meanY: 2-dimensional vector specifying two y coordinates
%
% example: meanX=[-1 1], meanY=[-1 1], X=gen2Ddata(50,meanX,meanY);
var = 1;
mid = floor(N/2);
for i=1:mid
 x(i)=normrnd(meanX(1),var);
 y(i)=normrnd(meanY(1),var);
end
for i=mid+1:N
 x(i)=normrnd(meanX(2),var);
 y(i)=normrnd(meanY(2),var);
end
X=[x' y'];
```

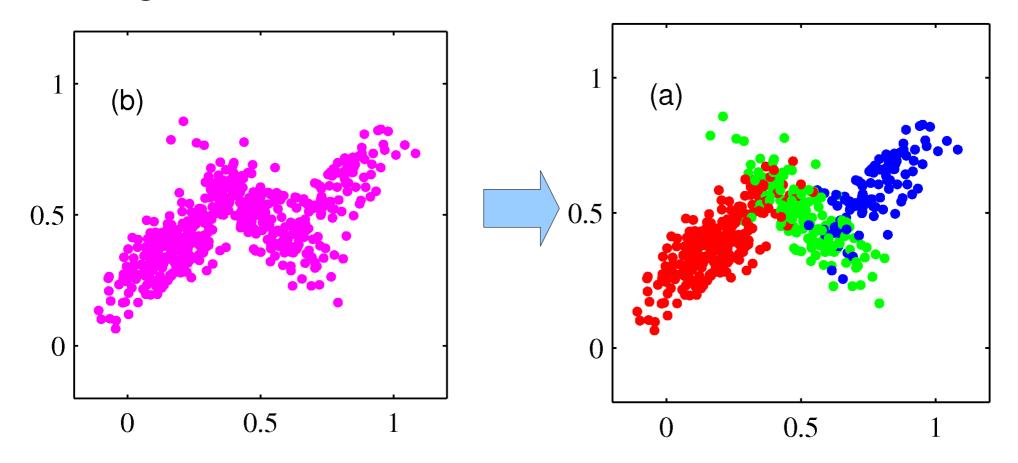
Note: Your enviranment may not have function 'nornrnd'. If so, you can search for 'normrnd.m' on the web, and download it to your current directory

Ex1 continued.

- Algorithm chooses cluster centers randomly, therefore the results you obtained can be different each time even though the input does not change.
- What do you observe by increasing the number of clusters to 2, 3?

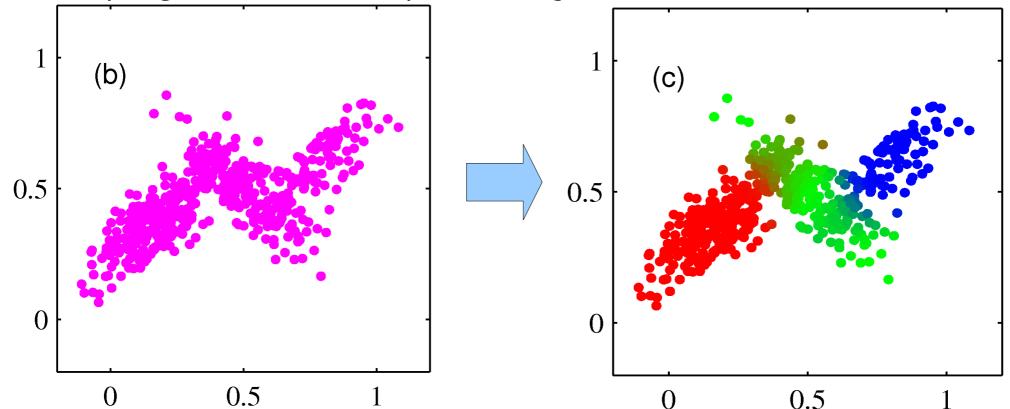
K-means as hard clustering

- Each data point is either assigned to cluster(s) or not.
- In this sense, k-means is a hard clustering algorithm.



Soft clustering

- Now we allow each data point to be shared by multiple clusters with arbitrary mixing ratio, then membership probability can take either [1, 0, 0], [0.5, 0.5, 0], [0.3, 0.3, 0.3] etc.
- Notice the data points in between red and green (or green and blue) in the figure below.



Preparation

 Let us define mixture weights (prior probability) as propotion of each clusters that sum to one:

$$\sum_{k=1}^{K} \alpha_k = 1$$

 Then probability of each data point is weighted sum of probabilities

$$p(\mathbf{x}_i) = \sum_{k=1}^{K} \alpha_k p_k(\mathbf{x}_i | \mathbf{\mu}_k, \mathbf{\Sigma}_k)$$

where

$$p_k(\mathbf{x}_i|\mathbf{\mu}_k,\mathbf{\Sigma}_k) = \frac{1}{(2\pi)^{D/2}} \frac{1}{|\mathbf{\Sigma}_v|^{1/2}} \exp\left(\frac{-1}{2}(\mathbf{x}_i - \mathbf{\mu}_k)'\mathbf{\Sigma}^{-1}(\mathbf{x}_i - \mathbf{\mu}_k)\right)$$

Posterior probability

- Then posterior probability of a point belonging to class k is determined by Bayes' rule.
 - Mixture weights alpha can be thought as priors.

$$w_{i,k} = p(C = k | \mathbf{x}_i, \mathbf{\mu}_k \mathbf{\Sigma}_k) = \frac{\alpha_k p_k(\mathbf{x}_i | \mathbf{\mu}_k, \mathbf{\Sigma}_k)}{\sum_{k=1}^K \alpha_k p_k(\mathbf{x}_i | \mathbf{\mu}_k, \mathbf{\Sigma}_k)}$$

Bayes' rule

$$p(y|x) = \frac{p(y) p(x|y)}{p(x)} = \frac{p(y) p(x|y)}{\sum_{y} p(y) p(x|y)}$$

Maximumizing Loglikelihood

$$l = \log \prod_{i=1}^{N} p(\mathbf{x}_{i})$$

$$= \log \prod_{i=1}^{N} \sum_{k=1}^{K} \alpha_{k} p_{k}(\mathbf{x}_{i} | \mathbf{\mu}_{k}, \mathbf{\Sigma}_{k})$$

$$= \sum_{i=1}^{N} \log \sum_{k=1}^{K} \alpha_{k} p_{k}(\mathbf{x}_{i} | \mathbf{\mu}_{k}, \mathbf{\Sigma}_{k})$$

 Parameters that maximize the ablve loglikelihood is obtained by solving the following set of equations.

$$\frac{\partial l}{\partial \mathbf{\alpha_{k}}} = 0 \qquad \qquad \omega_{k}^{new} = \frac{1}{N} \sum_{i=1}^{N} w_{i,k}$$

$$\frac{\partial l}{\partial \mathbf{\mu_{k}}} = 0 \qquad \qquad \omega_{k}^{new} = \left(\frac{1}{\sum_{i=1}^{N} w_{i,k}}\right) \sum_{i=1}^{N} w_{i,k} \mathbf{x_{i}}$$

$$\frac{\partial l}{\partial \mathbf{\Sigma_{k}}} = 0 \qquad \qquad \Sigma_{k}^{new} = \left(\frac{1}{\sum_{i=1}^{N} w_{i,k}}\right) \sum_{i=1}^{N} w_{i,k} (\mathbf{x_{i}} - \mathbf{\mu_{k}^{new}}) (\mathbf{x_{i}} - \mathbf{\mu_{k}^{new}})'$$

Wait a moment...

$$\alpha_{k}^{new} = \frac{1}{N} \sum_{i=1}^{N} w_{i,k}$$

$$\mu_{k}^{new} = \left(\frac{1}{\sum_{i=1}^{N} w_{i,k}}\right) \sum_{i=1}^{N} w_{i,k} x_{i}$$

$$\sum_{k=1}^{new} w_{i,k} = \left(\frac{1}{\sum_{i=1}^{N} w_{i,k}}\right) \sum_{k=1}^{N} w_{k} (x_{i} - \mu_{k}^{new}) (x_{i} - \mu_{k}^{new})'$$

• Solving the above equations is not trivial, since they all depend on unknown posterior probability $w_{i,k}$, which recursively depend on $\alpha_k, \mu_k, \Sigma_k$

$$w_{i,k} = \frac{\alpha_k p_k(\mathbf{x}_i | \mathbf{\mu}_k, \mathbf{\Sigma}_k)}{\sum_{k=1}^K \alpha_k p_k(\mathbf{x}_i | \mathbf{\mu}_k, \mathbf{\Sigma}_k)}$$

EM (Expectation Maximization) algorithm for gaussian mixtures

$$w_{i,k} = \frac{\alpha_k p_k(\mathbf{x}_i | \mathbf{\mu}_k, \mathbf{\Sigma}_k)}{\sum_{k=1}^{K} \alpha_k p_k(\mathbf{x}_i | \mathbf{\mu}_k, \mathbf{\Sigma}_k)}$$

$$\alpha_k^{new} = \frac{1}{N} \sum_{i=1}^N w_{i,k}$$

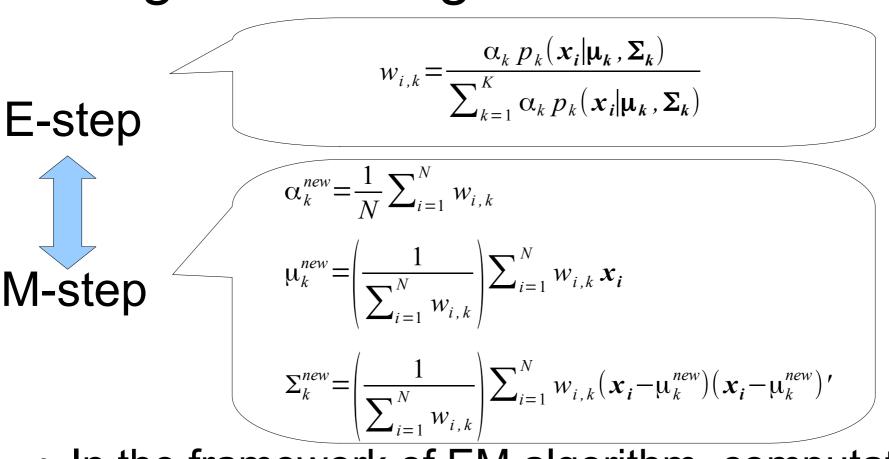
$$1 \qquad \sum_{i=1}^N w_{i,k}$$

$$\mu_k^{new} = \left(\frac{1}{\sum_{i=1}^N w_{i,k}}\right)^{\sum_{i=1}^N w_{i,k}} x_i \quad \bullet \quad \text{Weighted mean vector (p x 1)}$$

$$\Sigma_{k}^{new} = \left(\frac{1}{\sum_{i=1}^{N} w_{i,k}}\right) \sum_{i=1}^{N} w_{i,k} (\boldsymbol{x_i} - \boldsymbol{\mu_k^{new}}) (\boldsymbol{x_i} - \boldsymbol{\mu_k^{new}})'$$
 Weighted covariance matrix (p x p)

- So we initialize $\alpha_k, \mu_k, \Sigma_k$ by some arbitrary values, and compute $w_{i,k}$
- Then recompute $\alpha_k, \mu_k, \Sigma_k$, and iterates...

EM (Expectation Maximization) algorithm for gaussian mixtures



• In the framework of EM algorithm, computation of $\alpha_k, \mu_k, \Sigma_k$ is called M-step, and that of $w_{i,k}$ is called E-step.

Convergence of EM algorithm

- Convergence of the algorithm is checked by observing the change of log-likelihood.
- EM algorihtm for gaussian mixtures only converges to its local maximum, but not to global maximum.
- For searching global maximum..
 - Algorithm can be run again and again using different initial parameters.

Ex. 2

 Download "EM.m" and observe the behavior of the EM algorithm. Read the code by yourself.

• Inputs:

X: data

k: number of clusters

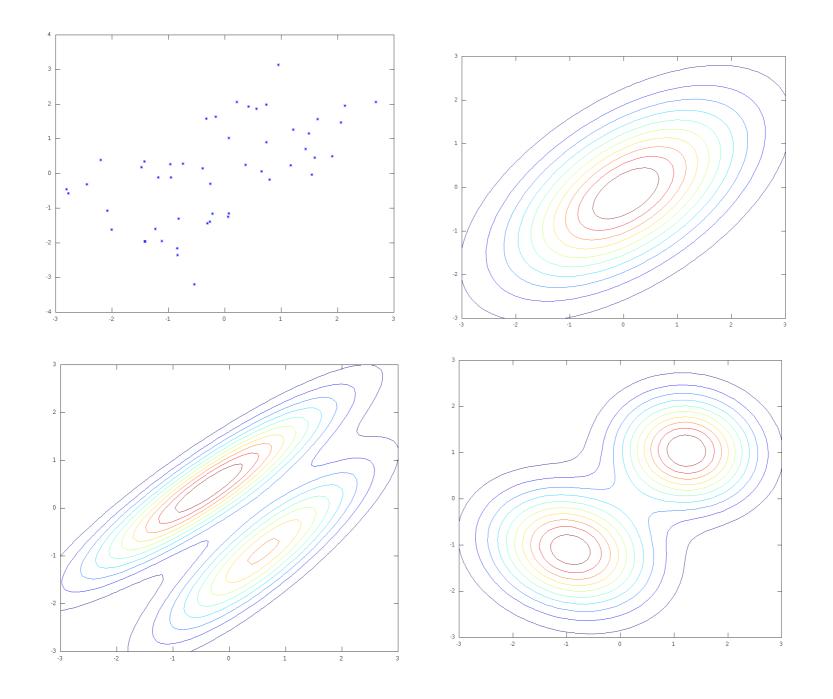
usage: [alpha,mu,sigma,w]=EM(X,k)

Ex. 2 continued.

- How do you interpret the ouptuts of EM.m: alpha, mu, sigma, w. Do they look releavant?
 - Hint: imagesc(w);
 - w contains posterior probabilites for class labels.

- Generate your own data and try EM algorithm on it!
 - Use of gen2Ddata.m
 - n=50, mu1=[1 1], mu2=[-1 -1]
 - [X]=gen2Ddata(n,mu1,mu2)

Results are different each time



Ex. 3

- Compare K-means and EM in terms of the following points.
 - Speed, accuracy, mean, variance
- For measuring the speed, you should turn visualization off by setting the third input to zero, and use 'tic' and 'toc'
 - tic, [mu]=kmeans(X,k,0), toc
 - tic, [alpha mu sigma w]=EM(X,k,0), toc

How to set number of clusters?

- In clustering, how to set the number of clusters is an open problem.
- However, EM algorithm returns maximized likelihood, thus one can make use of information critera such as
 - AIC = 2 loglikelihood + 2 p
 - where p is the number of parameters
 - BIC = 2 loglikelihood + p log n
 - where n is the number of data points.

Appendix

Tips: Number of clusters

 On today's data, EM algorithm was run 100 times for each k, and computed average AIC and BIC. Values inside parentheses show standard deviation.

k	1	2	3	4	5
AIC	435.7(0.00)	434.4 (3.29)	435.5 (5.02)	437.4 (9.20)	443.4 (11.7)
BIC	443.4 (0.00)	451.7 (3.29)	464.2 (5.02)	479.5 (9.20)	500.8 (11.7)

- In this case AIC did a better job, but BIC underestimated the number of clusters.
- A script used for this experiment is included, and named as "checkNumCluster.m"