Node.js基础

课程目标

- 了解nodejs特点和应用场景
- 掌握node模块系统使用
- 掌握基础api使用
 - o global
 - o process
 - o path
 - o buffer
 - event
 - o fs
 - o http
- 实战一个cli工具

NodeJS是什么

node.js是一个异步的事件驱动的JavaScript运行时

https://nodejs.org/en/

node.js特性其实是JS的特性:

- <u>非阻塞I/O</u>
- 事件驱动

node历史 — 为性能而生

并发处理

- 多进程 C Apache
- 多线程 java
- 异步IO js
- 协程 lua openresty go deno- go TS

下一代Node deno

https://studygolang.com/articles/13101

与前端的不同

- JS核心语法不变
- 前端 BOM DOM
- 后端 fs http buffer event os

● 运行node程序

```
// 01-run.js
console.log('hello,node.js!');
console.log('run me use: node 01-runnode!');
```

运行: node 01-runnode.js

每次修改js文件需重新执行才能生效,安装nodemon可以监视文件改动,自动重启:

npm i -g nodemon

● 调试node程序: Debug - Start Debugging

https://nodejs.org/en/

模块(module)

- 使用模块(module)
 - o node内建模块

```
// 02-useModule.js
// 内建模块直接引入
const os = require('os')
const mem = os.freemem() / os.totalmem() * 100
console.log(`内存占用率${mem.toFixed(2)}%`)
```

。 第三方模块

https://www.npmjs.com/

```
// 同级CPU占用率,先安装
npm i download-git-repo -s
```

```
// 导入并使用
const download = require('download-git-repo')
download('github:su37josephxia/vue-template', 'test', err => {
   console.log(err ? 'Error' : 'Success')
})
```

。 完善代码

```
const download = require('download-git-repo')
const ora = require('ora')
const process = ora(下载....项目`)
process.start()
download('github:su37josephxia/vue-template', 'test', err => {
    if(err){
        process.fail()
    }else{
        process.succeed()
    }
})
```

promisefy

如何让异步任务串行化

```
const repo = 'github:su37josephxia/vue-template'
const desc = '.../test'
clone(repo,desc)

async function clone(repo,desc) {
    const { promisify } = require('util');
    const download = promisify(require('download-git-repo'));
    const ora = require('ora');
    const process = ora(`下载项目.....`);
    process.start();
    try {
        await download(repo, desc);
    } catch (error) {
            process.fail()
    }
    process.succeed()
}
```

○ 自定义模块: 代码分割、复用手段

```
module.exports.clone = async function clone(repo, desc) {
    const ora = require('ora');
    const process = ora(`下载项目 ${repo}`);
    process.start();
    const { promisify } = require('util');
    const download = promisify(require('download-git-repo'));
    try {
        await download(repo, desc)
    } catch (error) {
        process.fail()
    }
    process.succeed()
```

```
}

// run

const {clone} = require('./download')

clone()
```

导出内容可以是导出对象的属性

```
// download.js
module.exports.clone = async function()

// 01_run
const {clone} = require('./down')
clone()
```

核心API

● fs - 文件系统

```
// 03-fs.js
const fs = require('fs');
// 同步调用
const data = fs.readFileSync('./conf.js'); //代码会阻塞在这里
console.log(data);
// 异步调用
fs.readFile('./conf.js', (err, data) => {
   if (err) throw err;
   console.log(data);
});
console.log('其他操作');
// fs常常搭配path api使用
const path = require('path')
fs.readFile(path.resolve(path.resolve(__dirname,'./app.js')), (err, data)
   if (err) throw err;
   console.log(data);
});
// promisify
const {promisify} = require('util')
const readFile = promisify(fs.readFile)
readFile('./conf.js').then(data=>console.log(data))
```

```
// fs Promises API node v10
const fsp = require("fs").promises;
fsp
  .readFile("./confs.js")
  .then(data => console.log(data))
  .catch(err => console.log(err));
// async/await
(async () \Rightarrow {
    const fs = require('fs')
    const { promisify } = require('util')
    const readFile = promisify(fs.readFile)
    const data = await readFile('./index.html')
    console.log('data',data)
})()
// 引用方式
Buffer.from(data).toString('utf-8')
```

读取数据类型为Buffer

● Buffer - 用于在 TCP 流、文件系统操作、以及其他上下文中与八位字节流进行交互。 八位字节组成的数组,可以有效的在JS中存储二进制数据

```
// 04-buffer.js
// 创建一个长度为10字节以0填充的Buffer
const buf1 = Buffer.alloc(10);
console.log(buf1);
// 创建一个Buffer包含ascii.
// ascii 查询 http://ascii.911cha.com/
const buf2 = Buffer.from('a')
console.log(buf2,buf2.toString())
// 创建Buffer包含UTF-8字节
// UFT-8: 一种变长的编码方案, 使用 1~6 个字节来存储;
// UFT-32: 一种固定长度的编码方案,不管字符编号大小,始终使用 4 个字节来存储;
// UTF-16: 介于 UTF-8 和 UTF-32 之间,使用 2 个或者 4 个字节来存储,长度既固定又可变。
const buf3 = Buffer.from('Buffer创建方法');
console.log(buf3);
// 写入Buffer数据
buf1.write('hello');
console.log(buf1);
```

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```
// 读取Buffer数据
console.log(buf3.toString());
// 合并Buffer
const buf4 = Buffer.concat([buf1, buf3]);
console.log(buf4.toString());
```

Buffer类似数组,所以很多数组方法它都有 GBK 转码 iconv-lite

• http: 用于创建web服务的模块 创建一个http服务器

```
const http = require('http');
const server = http.createServer((request, response) => {
    console.log('there is a request');
    response.end('a response from server');
});
server.listen(3000);
```

```
// 打印原型链
 function getPrototypeChain(obj) {
         var protoChain = [];
         while (obj = Object.getPrototypeOf(obj)) {//返回给定对象的原型。如果没有
继承属性,则返回 null。
             protoChain.push(obj);
         }
         protoChain.push(null);
         return protoChain;
     }
```

显示一个首页

```
const {url, method} = request;
     if (url === '/' && method === 'GET') {
         fs.readFile('index.html', (err, data) => {
              if (err) {
                  response.writeHead(500, { 'Content-Type':
'text/plain;charset=utf-8' });
                  response.end('500, 服务器错误');
         return ;
              response.statusCode = 200;
```

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```
response.setHeader('Content-Type', 'text/html');
response.end(data);
});
} else {
response.statusCode = 404;
response.setHeader('Content-Type', 'text/plain;charset=utf-8');
response.end('404, 页面没有找到');
}
```

编写一个接口

```
else if (url === '/users' && method === 'GET') {
    response.writeHead(200, { 'Content-Type': 'application/json' });
    response.end(JSON.stringify([{name:'tom',age:20}, ...]));
}
```

• stream - 是用于与node中流数据交互的接口

```
//创建输入输出流,06-stream.js

const rs = fs.createReadStream('./conf.js')

const ws = fs.createWriteStream('./conf2.js')

rs.pipe(ws);

//二进制友好,图片操作,06-stream.js

const rs2 = fs.createReadStream('./01.jpg')

const ws2 = fs.createWriteStream('./02.jpg')

rs2.pipe(ws2);

//响应图片请求, 05-http.js

const {url, method, headers} = request;

else if (method === 'GET' && headers.accept.indexOf('image/*') !== -1) {

fs.createReadStream('.'+url).pipe(response);
}
```

Accept代表发送端(客户端)希望接受的数据类型。 比如:Accept:text/xml; 代表客户端希望接受的数据类型是xml类型。

Content-Type代表发送端(客户端|服务器)发送的实体数据的数据类型。 比如: Content-Type: text/html; 代表发送端发送的数据格式是html。

二者合起来, Accept:text/xml; Content-Type:text/html ,即代表希望接受的数据类型是xml格式,本次请求发送的数据的数据格式是html。

● 工具链

```
mkdir vue-auto-router-cli
cd vue-auto-router-cli
npm init -y
```

```
# bin/kkb
console.log('cli....')

# package.json
"bin": {
    "kkb": "./bin/kkb"
},
```

```
npm link

# 删除的情况
ls /usr/local/bin/
rm /usr/local/bin/kkb
```

//引入commander

kkb文件

```
#!/usr/bin/env node
const program = require('commander')
program.version(require('../package').version, '-v', '--version')
    .command('init <name>', 'init project')
    .command('refresh','refresh routers...')
program.parse(process.argv)
```

kkb-init

```
#!/usr/bin/env node
const program = require('commander')
program
    .action(name => {
        console.log('init' + name)
     })
program.parse(process.argv)
```

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/lib/download.js

```
const {promisify} = require('util')
module.exports.clone = async function(repo,desc) {
    const download = promisify(require('download-git-repo'))
    const ora = require('ora')
    const process = ora(`下载.....${repo}`)
    process.start()
    await download(repo, desc)
    process.succeed()
}
```

kkb-init

kkb-refresh

```
#!/usr/bin/env node
const program = require('commander')
const symbols = require('log-symbols')
const chalk = require('chalk')
// console.log(process.argv)
program
  .action(() \Rightarrow {}
    console.log('refresh .... ')
program.parse(process.argv)
const fs = require('fs')
const handlebars = require('handlebars')
const list =
  fs.readdirSync('./src/views')
  .filter(v => v !== 'Home.vue')
  .map(v \Rightarrow (\{
    name: v.replace('.vue', '').toLowerCase(),
    file: v
  }))
compile({
  list
```

```
}, './src/router.js', './template/router.js.hbs')

compile({
    list
}, './src/App.vue', './template/App.vue.hbs')

function compile(meta, filePath, templatePath) {
    if (fs.existsSync(templatePath)) {
        const content = fs.readFileSync(templatePath).toString();
        const result = handlebars.compile(content)(meta);
        fs.writeFileSync(filePath, result);
    }
    console.log(symbols.success, chalk.green(`**\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\forage*\for
```

● 发布npm

```
#!/usr/bin/env bash
npm config get registry # 检查仓库镜像库
npm config set registry=http://registry.npmjs.org
echo '请进行登录相关操作: '
npm login # 登陆
echo "-----publishing----"
npm publish # 发布
npm config set registry=https://registry.npm.taobao.org # 设置为淘宝镜像
echo "发布完成"
exit
```