

Second-Order Bandpass/Bandreject Filter Design

Yangang Cao

February 15, 2019

Definition of Bandpass/Bandreject filter:

- **Bandpass (BP)** filters select frequencies between a lower cut-off frequency f_{cl} and a higher cut-off frequency f_{ch} . Frequencies below f_{cl} and frequencies higher than f_{ch} are attenuated.
- **Bandreject (BR)** filters attenuate frequencies between a lower cut-off frequency f_{cl} and a higher cut-off frequency f_{ch} . Frequencies below f_{cl} and frequencies higher than f_{ch} are passed.

Second-order bandpass and bandreject filters can be described by the following transfer function

$$H(z) = \frac{1}{2}[1 \mp A(z)] \quad (BP/BR - /+)$$

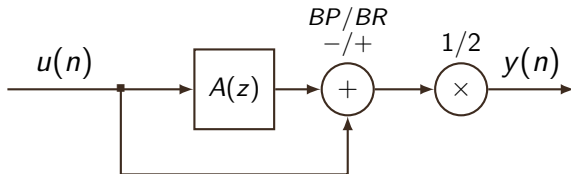
$$A(z) = \frac{-c + d(1 - c)z^{-1} + z^{-2}}{1 + d(1 - c)z^{-1} - cz^{-2}}$$

$$c = \frac{\tan(\pi f_b/f_S) - 1}{\tan(\pi f_b/f_S) + 1}$$

$$d = -\cos(2\pi f_c/f_S),$$

where a tunable second-order allpass $A(z)$ with tuning parameters c and d is used. The minus sign (-) denotes the bandpass operation and the plus sign (+) the bandreject operation.

Block diagram of second-order bandpass/bandreject filter:



The difference equations of second-order bandpass filter are

$$x(n) = u(n) - d(1 - c)x(n - 1) + cx(n - 2)$$

$$y(n) = \frac{1 + c}{2}x(n) - \frac{1 + c}{2}x(n - 2),$$

and corresponding state and output equations are

$$\begin{bmatrix} x(n) \\ x(n - 1) \end{bmatrix} = \begin{bmatrix} -d(1 - c) & c \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x(n - 1) \\ x(n - 2) \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} u(n)$$

$$y(n) = \begin{bmatrix} \frac{d(c^2 - 1)}{2} & \frac{c^2 - 1}{2} \end{bmatrix} \begin{bmatrix} x(n - 1) \\ x(n - 2) \end{bmatrix} + \frac{1 + c}{2}u(n).$$

Matlab code:

```
1 function y = apbandpassunit(audio, para)
2 % Applies a bandpass filter to the input signal.
3 % para(1) is the normalized center frequency ...
   in (0,1), i.e.  $2*fc/fs$ .
4 % para(2) is the normalized bandwidth in (0,1) ...
   i.e.  $2*fb/fs$ .
5 c = (tan(pi*para(2)/2)-1) / ...
      (tan(pi*para(2)/2)+1);
6 d = -cos(pi*para(1));
7 x = [0; 0];
8 x_1 = 0;
9 A = [-d*(1-c), c; 1, 0];
10 B = [1; 0];
11 C = [d*(c^2-1)/2, (c^2-1)/2];
12 D = (1+c)/2;
13 for n=1:length(audio)
14     x_1 = A * x + B * audio(n);
15     y(n) = C * x + D * audio(n);
16     x = x_1;
17 end
```

The difference equations of second-order bandreject filter are

$$x(n) = u(n) - d(1 - c)x(n - 1) + cx(n - 2)$$

$$y(n) = \frac{1 - c}{2}x(n) + d(1 - c)x(n - 1) + \frac{1 - c}{2}x(n - 2),$$

and corresponding state and output equations are

$$\begin{bmatrix} x(n) \\ x(n - 1) \end{bmatrix} = \begin{bmatrix} -d(1 - c) & c \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x(n - 1) \\ x(n - 2) \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} u(n)$$

$$y(n) = \begin{bmatrix} \frac{d(1 - c^2)}{2} & \frac{1 - c^2}{2} \end{bmatrix} \begin{bmatrix} x(n - 1) \\ x(n - 2) \end{bmatrix} + \frac{1 - c}{2}u(n).$$

Matlab code:

```
1 function y = apbandrejectunit(audio, para)
2 % Applies a bandreject filter to the input ...
   signal.
3 % para(1) is the normalized center frequency ...
   in (0,1), i.e.  $2*f_c/f_s$ .
4 % para(2) is the normalized bandwidth in (0,1) ...
   i.e.  $2*f_b/f_s$ .
5 c = (tan(pi*para(2)/2)-1) / ...
   (tan(pi*para(2)/2)+1);
6 d = -cos(pi*para(1));
7 x = [0; 0];
8 x_1 = 0;
9 A = [-d*(1-c), c; 1, 0];
10 B = [1; 0];
11 C = [d*(1-c^2)/2, (1-c^2)/2];
12 D = (1-c)/2;
13 for n=1:length(audio)
14     x_1 = A * x + B * audio(n);
15     y(n) = C * x + D * audio(n);
16     x = x_1;
17 end
```