Supplementary Material

Anonymous CVPR submission

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i. Details on Full Branch Design

The overall regression-based model has a similar structure to TriDet [2] and AFormer [3]. With input snippet-level feature $F \in \mathbb{R}^{N \times D}$, a transformer encoder would encode them as $\xi \in \mathbb{R}^{T \times d}$, where d is the dimension.

Attention Head. In order to learn from the snippet level prior (classification sequence score Z) with the base model, we apply attention head with a Convolution and 3-layer MLP structure to enhance the encoded representation. After getting the predicted logit l, we apply a classification as:

$$\bar{Z} = Softmax(l),$$
 (1)

where $\bar{Z} \in \mathbb{R}^{T \times C + 1}$ is the predicted classification attention sequence. We use L_{att} to train attention head.

FPN and Label Assignment. Utilizing a Feature Pyramid Network (FPN), the T features are progressively downsampled across multiple layers, serving as anchors at each level. Subsequently, all \hat{T} anchors from different layers are concatenated. Each anchor predicts an action score for all classes through the classification head, along with corresponding temporal boundaries via the regression head, which is then used to decode action candidates. For label assignment, each proposal in \hat{P} is assigned a duration and allocated to the appropriate FPN level based on its regression range. The architecture, combined with the label assignment strategy, ensures consistent handling of proposals across varying durations.

Regression Head. For the regression head, a 3-layer MLP is utilized to decode each anchor to a start offset \bar{d}_{st}^f and end offset \bar{d}_{ed}^f . The predicted boundaries are calculated with:

$$\bar{s}_t = (t - \bar{d}_{st}^f) \times 2^{f-1},$$
 (2)

$$\bar{e}_t = (t + \bar{d}_{ed}^f) \times 2^{f-1},$$
 (3)

where \bar{s}_t and \bar{e}_t are separately the start and the end, and f represents the feature level. L_{reg} is applied to train the regression head.

Classification Head. For the classification head, we retain the structure as a 3-layer MLP, consistent with the regression head. For each anchor, the regression head performs

individual (C) 2-classification predictions to distinguish between the category and background. The output is optimized using L_{cls} .

Setting	mAP@IoU(%)						AVG	
Ours (Weakly)	76.8	72.6	65.4	55.6	44.1	31.3	17.1	51.9
w/ GT Num	77.5	73.0	65.7	56.0	44.6	31.8	17.8	52.4
w/ GT Class	78.0	73.2	66.0	56.5	45.0	32.5	18.0	53.3
w/ GT IoU	78.5	74.0	66.2	57.1	48.3	34.2	19.8	56.2
w/ GT Point	83.3	78.1	70.9	59.2	48.6	36.8	23.1	57.1
w/ GT Mask	84.2	81.0	74.2	65.9	56.0	42.4	26.5	61.4
w/ Prop (Fully)	87.1	86.2	83.6	80.3	73.0	62.2	46.8	74.2

Table 1. From WTAL to TAL, an ablation of the information in proposals needs to be used for THUMOS14.

ii. From WTAL to TAL

Our paper aims at bridging the gap of both performance and framework between WTAL and TAL. In this section, we present different results with several additional information for PseudoFormer.

We implement the results for PseudoFormer using different additional information as shown in Tab. 1. (1) Ours: WTAL setting, the results of PseudoFormer. (2) GT Num: For each video, we adjust the threshold (defaulted to 0) during post-processing to ensure the number of proposals matches the ground truth number n_p . The threshold is set as the midpoint between $n_p + 1$ and $n_p - 1$. (3) GT Class: For each snippet, we directly apply ground truth class labels for L_{att} but not the labels from the base model. (4) GT IoU: For L_{cls} and L_{reg} , we replace σ_{IoU} with the value calculated with ground truth proposals. (5) GT Point: PTAL setting, the points are generated with Gaussian distribution. (6) GT Mask: for the uncertainty mask, we directly apply the overlapping region of ground truth proposals and pseudo proposals as the uncertainty mask. (7) GT Prop: Fully-supervised setting, here we directly report the results of TriDet.

Transitioning from WTAL to TAL using different types of ground truth information can enhance the performance of PseudoFormer. By incorporating simple, specific designs

Methods	mAP@IoU(%)						AVG	
n remous	0.1	0.2	0.3	0.4	0.5	0.6	0.7	(0.1:0.7)
Hard	11.1	9.2	7.3	6.0	5.3	3.8	2.5	6.5
Soft	71.5	66.2	56.5	47.7	40.5	27.2	15.3	46.4
Top-K	56.1	51.4	43.5	36.5	30.2	19.6	10.6	35.4
Threshold	70.6	65.4	55.8	46.9	39.6	26.2	14.4	45.6
Gauss	69.5	64.2	54.6	45.7	38.3	25.8	13.8	43.7
RickerFusion	61.6	56.9	48.4	40.7	33.8	22.2	11.9	39.4

Table 2. Comparison of different pseudo label generation strategies applied as postprocessing. The results show no clear order or consistent pattern in performance.

tailored to this information, significant improvements can be achieved. We conduct experiments with PseudoFormer using different types of additional ground truth information, as summarized in Tab. 1. The findings demonstrate the following:

- (1) *Performance Trends*: Gradual integration of more precise ground truth information consistently improves the performance. This validates the effectiveness of leveraging more refined annotations to address the inherent challenges of WTAL.
- (2) Information Type: The use of GT IoU, GT Point and GT Mask significantly enhances the results than other information. These types of information include the position or boundary information compared with GT Num and GT Class. A potential direction is to explore how to extract more effective location information.
- (3) *Uncertainty*: The *GT Mask* results underscore a huge improvement of nearly 10% with ground truth uncertainty mask filtering all wrong labels. This suggests that managing uncertainty is critical for improving model reliability.

iii. What Are Good Pseudo Labels?

In the context of two-branch methods, such as those explored in [1] and [4], an important question arises: what constitutes high quality pseudo labels?

Based on the observations in Tab. 2, where different pseudo-label generation strategies are directly used for post-processing before evaluating the results, we discovered that the performance of these methods is completely decoupled from the performance achieved by training a full branch with pseudo labels. This discrepancy is largely due to the evaluation mechanism, where metrics of mean Average Precision (mAP) often consider a large number of redundant proposals. Consequently, post-processing methods, such as the *Hard* or *Top-K* strategy, only retain a small subset of predictions (after *Hard* strategy, only 4% of predicted proposals are preserved), which can significantly degrade the overall performance.

This phenomenon stems from the fact that pseudo proposals require a clear boundary for each proposal to train the

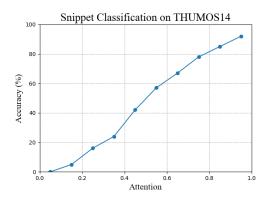


Figure 1. Visualization for accuracy curve of the base model. Classification accuracy for classification attention score \mathbf{Z} . Over our threshold τ , the accuracy is over 80%.

regression-based model. Specifically, each snippet should be assigned a binary label as a foreground or background. Furthermore, these pseudo labels should be calculated by considering the boundaries and scores of all output proposals, providing a comprehensive evaluation. This is why methods like *Gauss* and *RickerFusion* produce superior pseudo labels. They are better equipped to ensure clear boundaries and provide a more reliable fusion of proposal information.

$\beta \backslash \alpha$	0.00	0.05	0.10	0.15
0.00	51.5	51.8	51.9	51.4
0.05	51.1	51.3	51.2	51.0
0.10	50.4	50.8	50.7	50.5

Table 3. The performance (AVG) values for different α and β for THUMOS14 dataset.

iv. Training with Noisy Labels.

Without proposal-level annotation, it is unavoidable that the pseudo labels could be noisy. In PseudoFormer, we apply an uncertainty mask and refinement strategy to deal with noisy label training. Also, in L_{att} , we apply threshold τ to filter the uncertain attention labels. The main challenge in training with noisy labels is effectively filtering out samples (e.g., snippets, anchors, proposals) with high uncertainty while retaining as many reliable samples as possible.

For the uncertainty mask, we vary the value of expansion ratio α and shrinking ratio β , and report the results on the THUMOS'14 dataset in Tab. 3. We report the performance by varying the value of α from 0.00 to 0.15, and β from 0.00 to 0.10. We do not use a larger value since we want to keep the number of snippets participating in training. With larger values α and β , more snippets around the boundaries with higher uncertainty are excluded while the

total number for training decreases. For THUMOS14, we observe that performance declines as β increases, whereas the optimal results are achieved when α is set to 0.10. This indicates that the pseudo proposals for THUMOS14 exhibit higher confidence regarding the inner boundaries of actions but remain uncertain about their outer boundaries. For ActivityNet1.3, the two values are both 0.05 for the best performance, indicating that both sides of the boundaries are uncertain.

For L_{att} , we take a threshold to preserve the snippets with higher classification accuracy. In Fig. 1, we show the snippet classification accuracy of the output classification attention sequence (CAS) Z by attention value. It is evident that higher attention values correlate with improved classification accuracy. We retain snippets with attention values exceeding $\tau=0.8$, ensuring that the regression-based model learns from samples with over 80% accuracy.

References

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