Email: yangtao.ge.17@ucl.ac.uk Mobile: +44-7410369839

Github: YangtaoGe518

## **EDUCATION**

# • University College London

Bechelor of Computer Science; Avg. Score: 66

London, UK

Sept. 2018 - Present

### • University College London

Undergraduate Preparatory Certificate; Avg. Score 86

London, UK

Sept. 2017 - June. 2018

# PERSONAL SKILLS

# • Programming Language:

- o Java: Excellent Knowledge in Java Back-end developing including Concurrency
- o SQL & Redis: Good Knowledge in managing databases under Java framework
- o JavaSript, HTML & Css: Good understanding of Website developing
- Other languages: C/C++, Python, Haskell, Shell

#### • Other Skills:

- o Linux: Familiar with Linux commands on server terminal
- o Hardware: Familiar with Arduino and FPGA with computer Architecture
- o Multi-Language: fluent English and Chinese, Communication Level French

### WORK EXPERIENCE

# • Skogame Ltd.

Shanghai, China

Mobile Gaming Back-End Developer

Jul. 2019 - Sept. 2019

- **Top-up Activity**: Developing the logic of Top-up function with its API which allows player can charge momey to buy game currency and Developing other related time-limited top-up activities
- Robot Tester: Developing a robot-user sample and a Tester app for testing the maximum capacity and vulnerbilitity of the game server.
- Server Maintaining: Maintaining the two online servers and inspect both MySQL and Redis databases to ensure the working performance of the game server.

### • University College London

London, UK

 $Student\ Mentor$ 

 $Sept.\ 2018$  -  $Jun.\ 2019$ 

- Guiding: Assisting students as a group of 6 to fit in the environment of university and providing some suggestions based on different circumstances
- Academic Mentoring: Offering a general guide of writing an academic essay and giving advice on their Personal Statement

#### Projects

- Visual Mapping App for ANCSSC: Using an open data set from NGO Aid Map to develop a visual mapping tool which can aggregate data and produce statistical outcomes. (COMP0016 Course Project)
- Personal Website & Blog: Building a personal website as a dynamic Resume using HTML & Css and Developing a Blog to record some skills which are recently learnt using Jekyll
- Patient Management System: Designing a <u>Java</u> Program both in GUI of Java and on webpages to achieve management of patients and data interaction between SQL databases (COMP0004 Coursework)
- **Light Intensity Detector App**: Using C/C++ to manipulate sensors connected to Arduino which collects data from them and visualize data on a simple app (COMP 0002 Coursework)
- Single-Cycle Computer: Builing a simple computer on <u>FPGA board</u> to perform basic functions such as calculation and display with using relavent computer architecture (ENGF 0001 Course Project)
- **Tetris Bot**: Designing a Bot which can automatically play Tetris by developing an algorithm to control the movement of Tetris