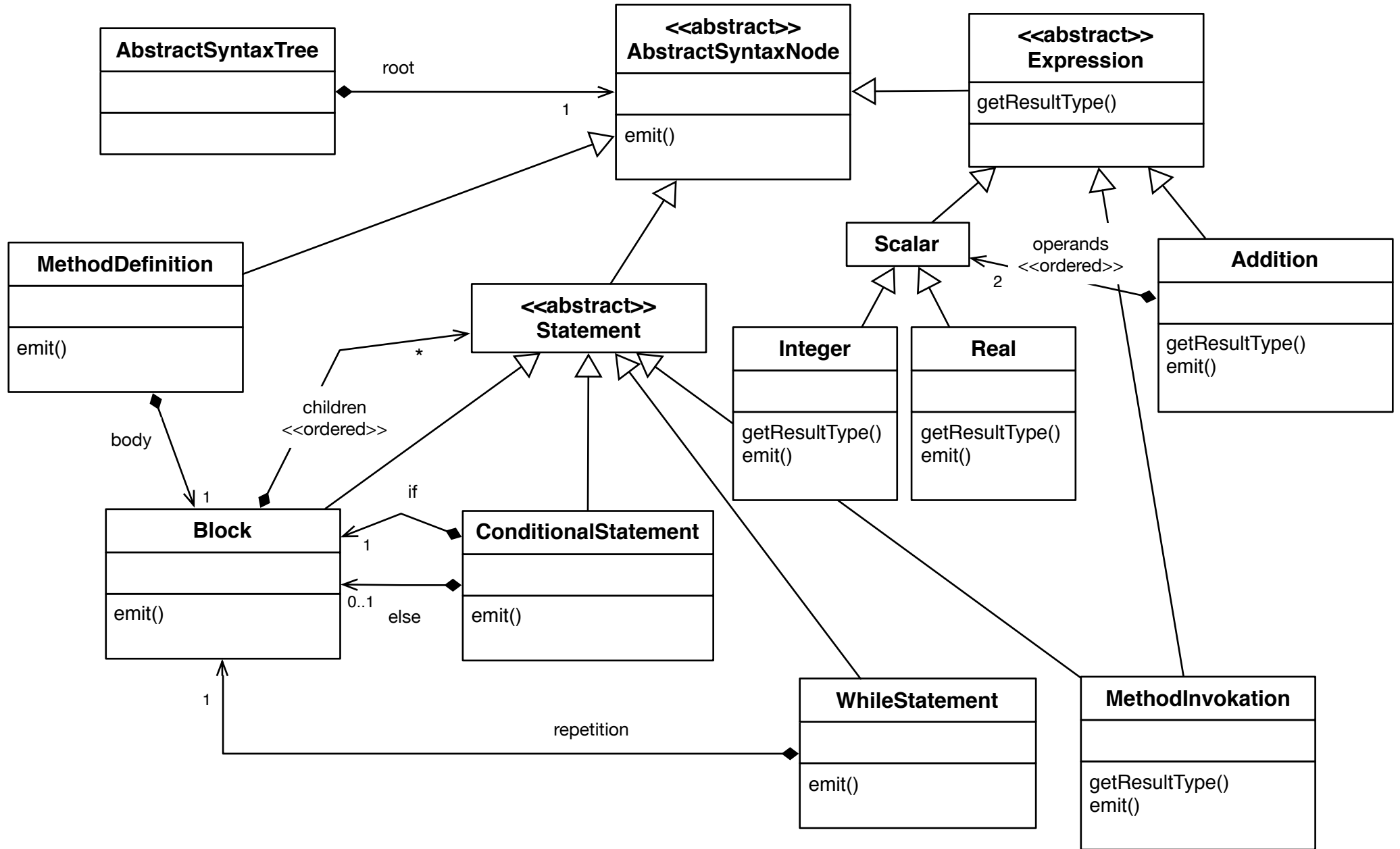
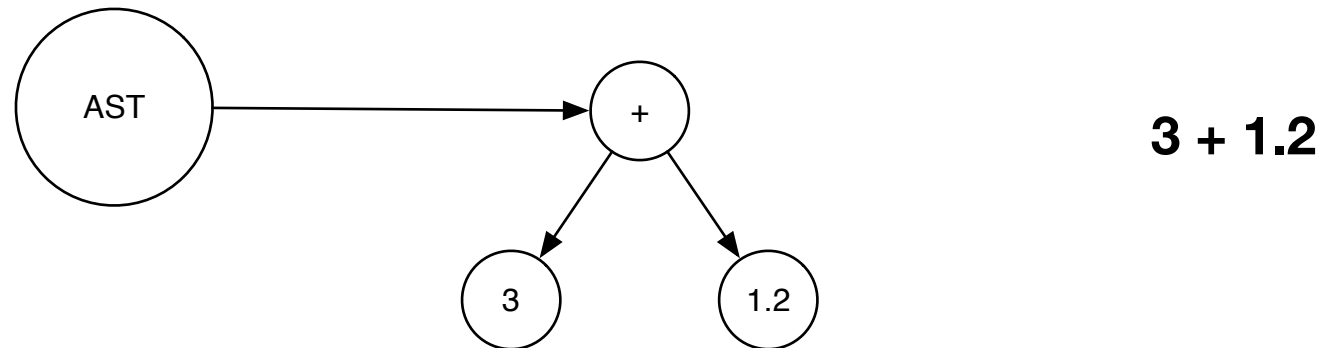


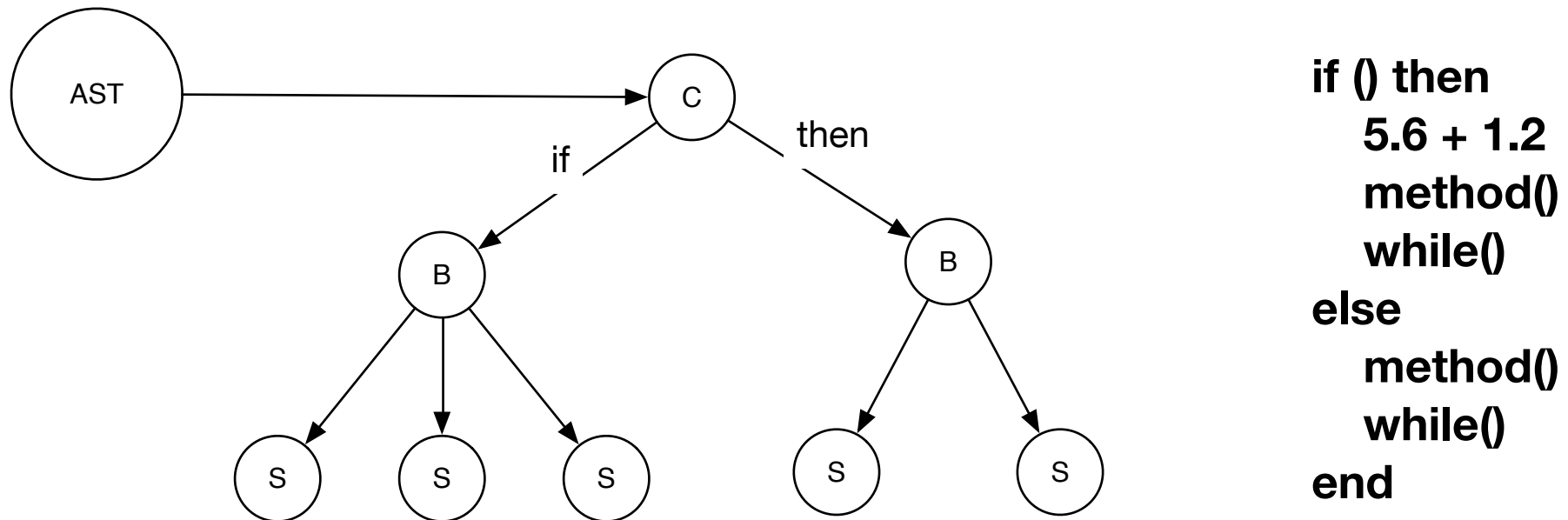
Pretty Print an Abstract Syntax Tree



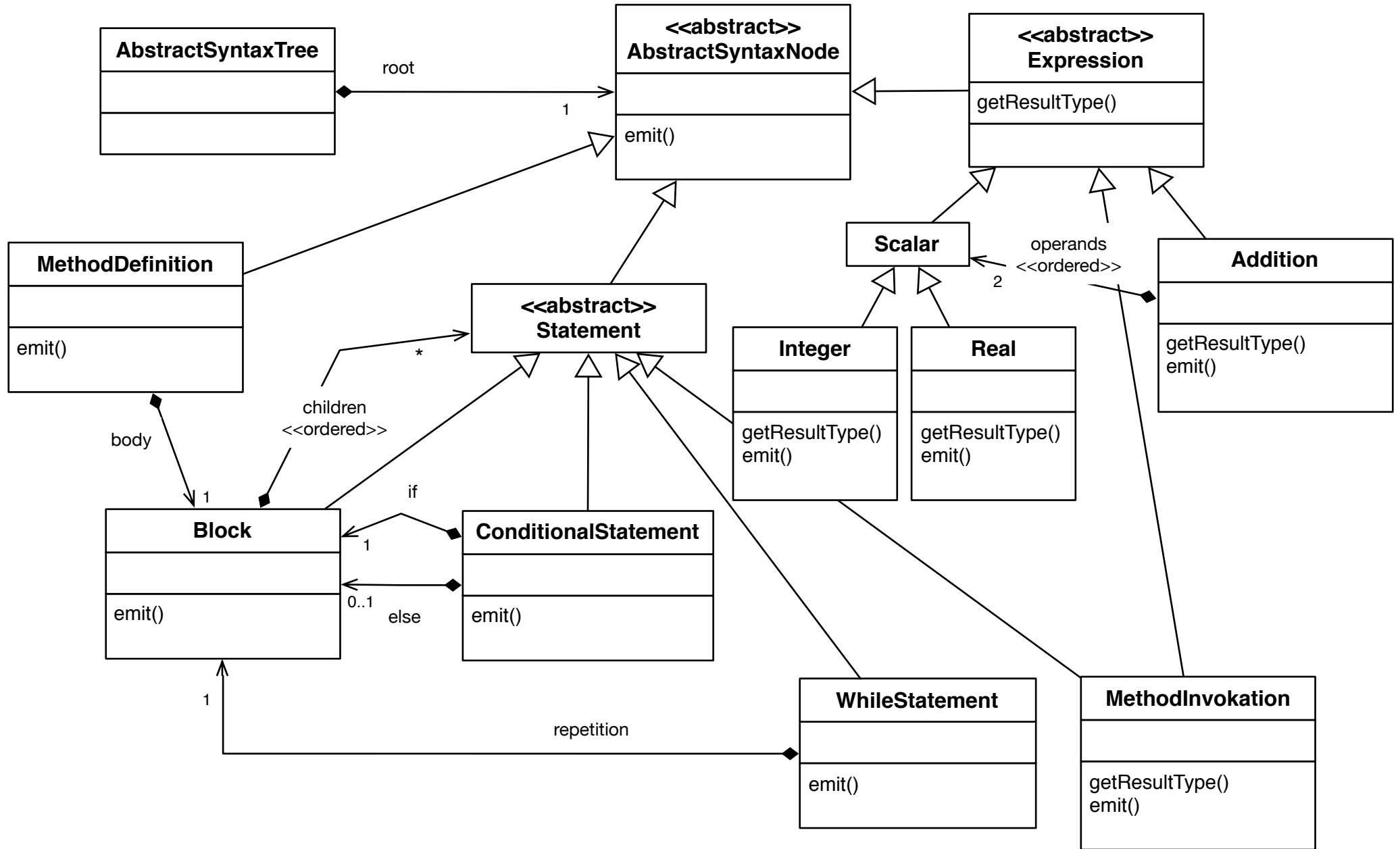
Pretty Print an Abstract Syntax Tree



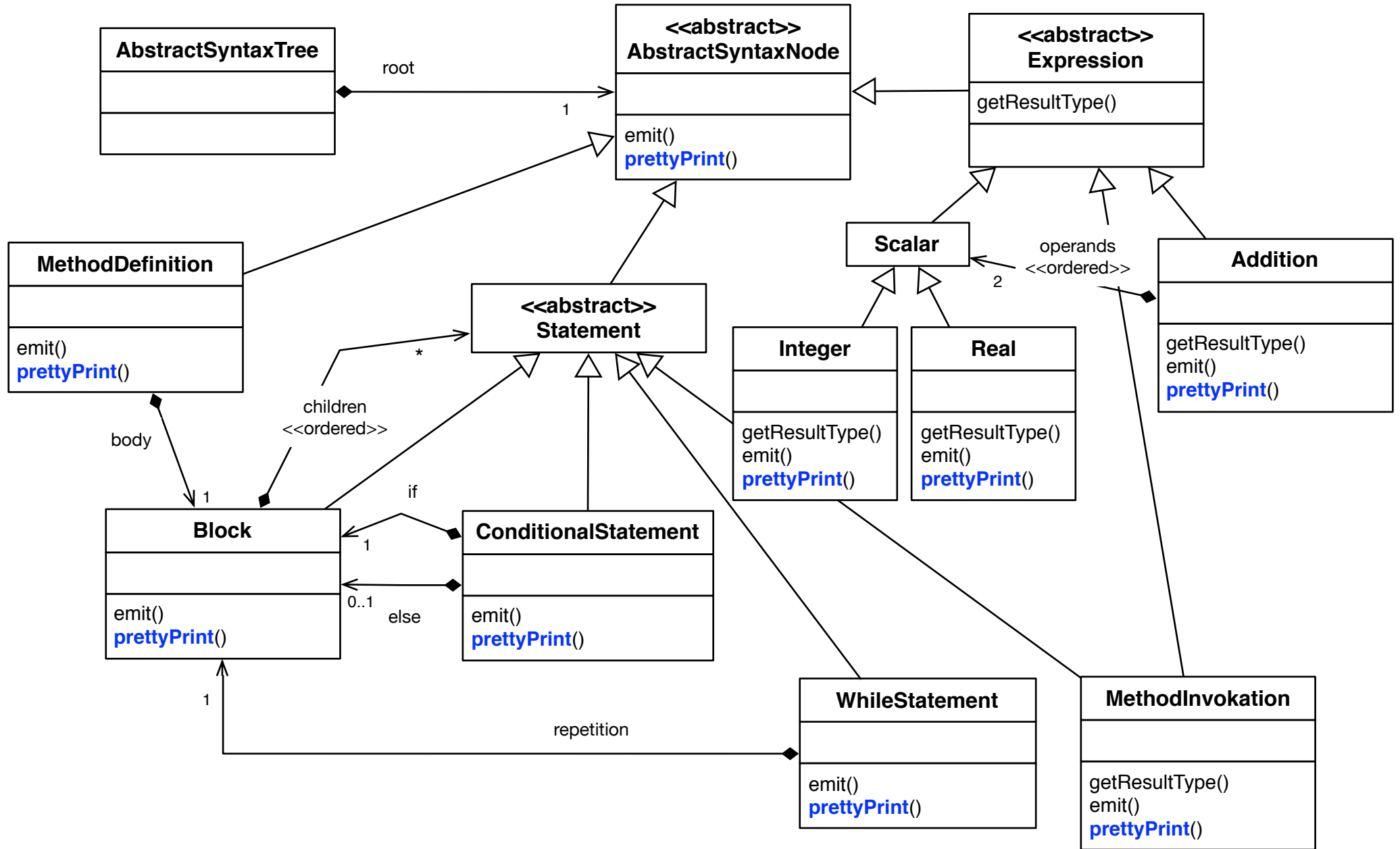
Abstract Syntax Tree Examples



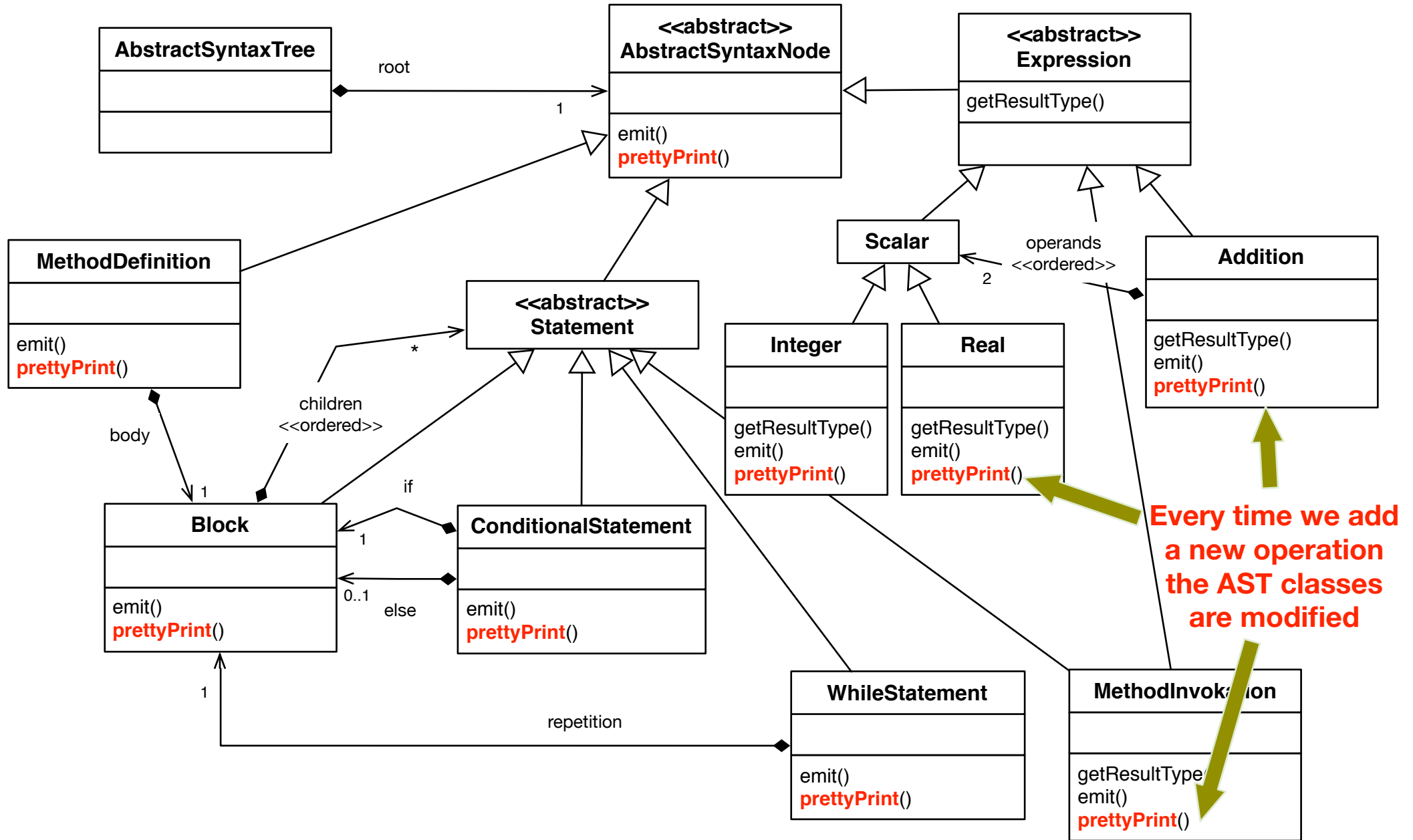
Pretty Print an Abstract Syntax Tree



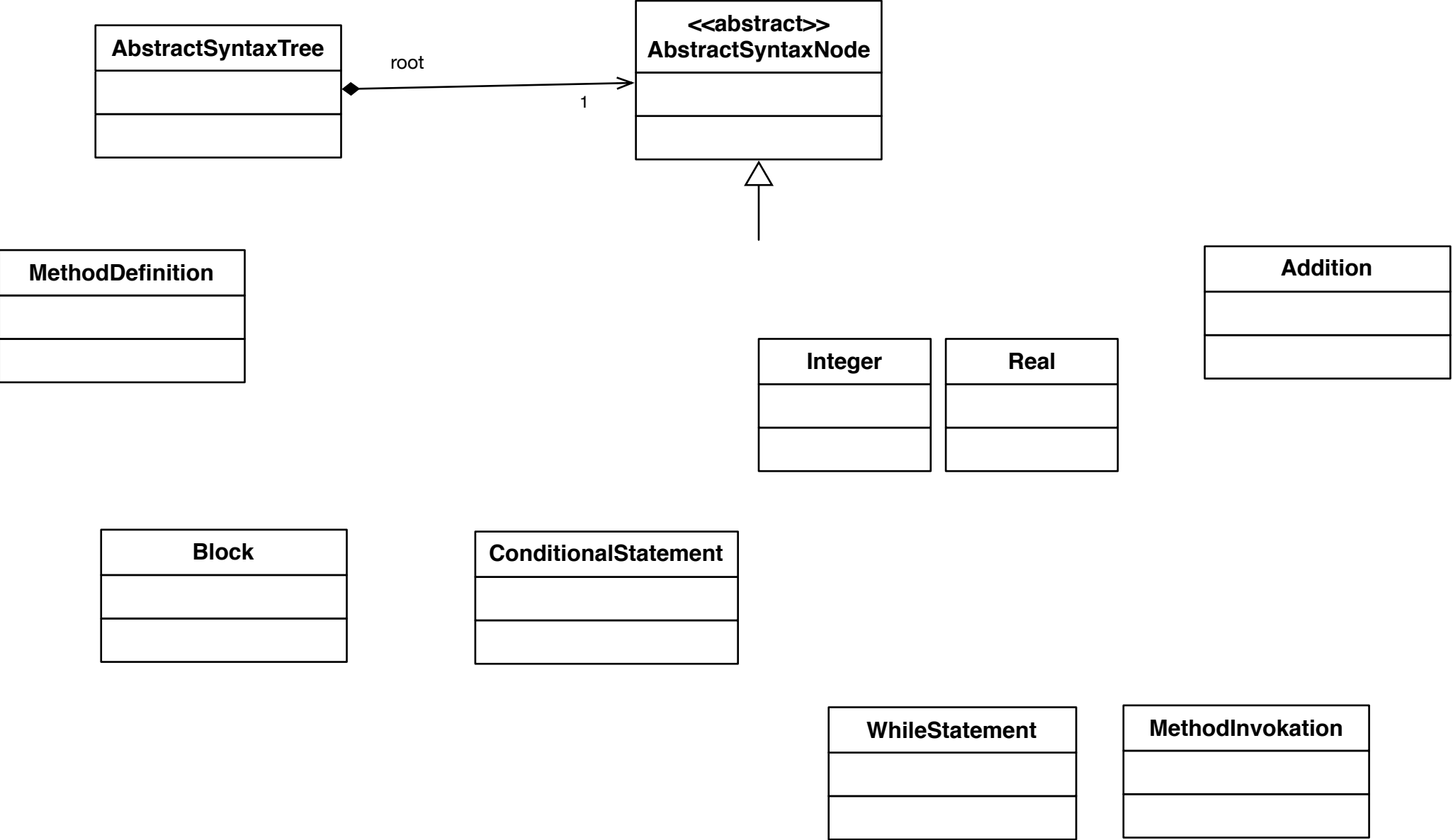
Pretty Print an Abstract Syntax Tree



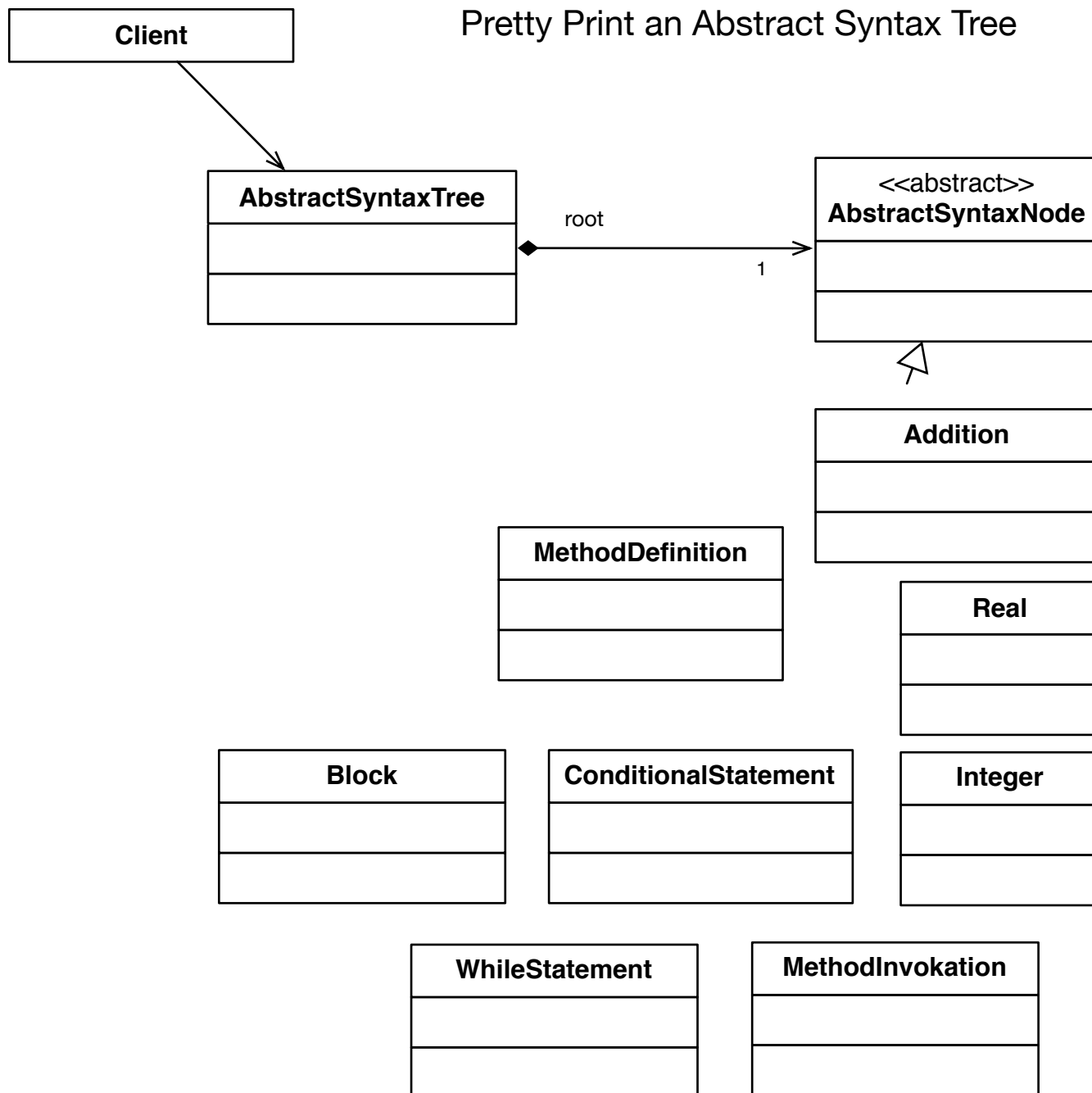
Pretty Print an Abstract Syntax Tree



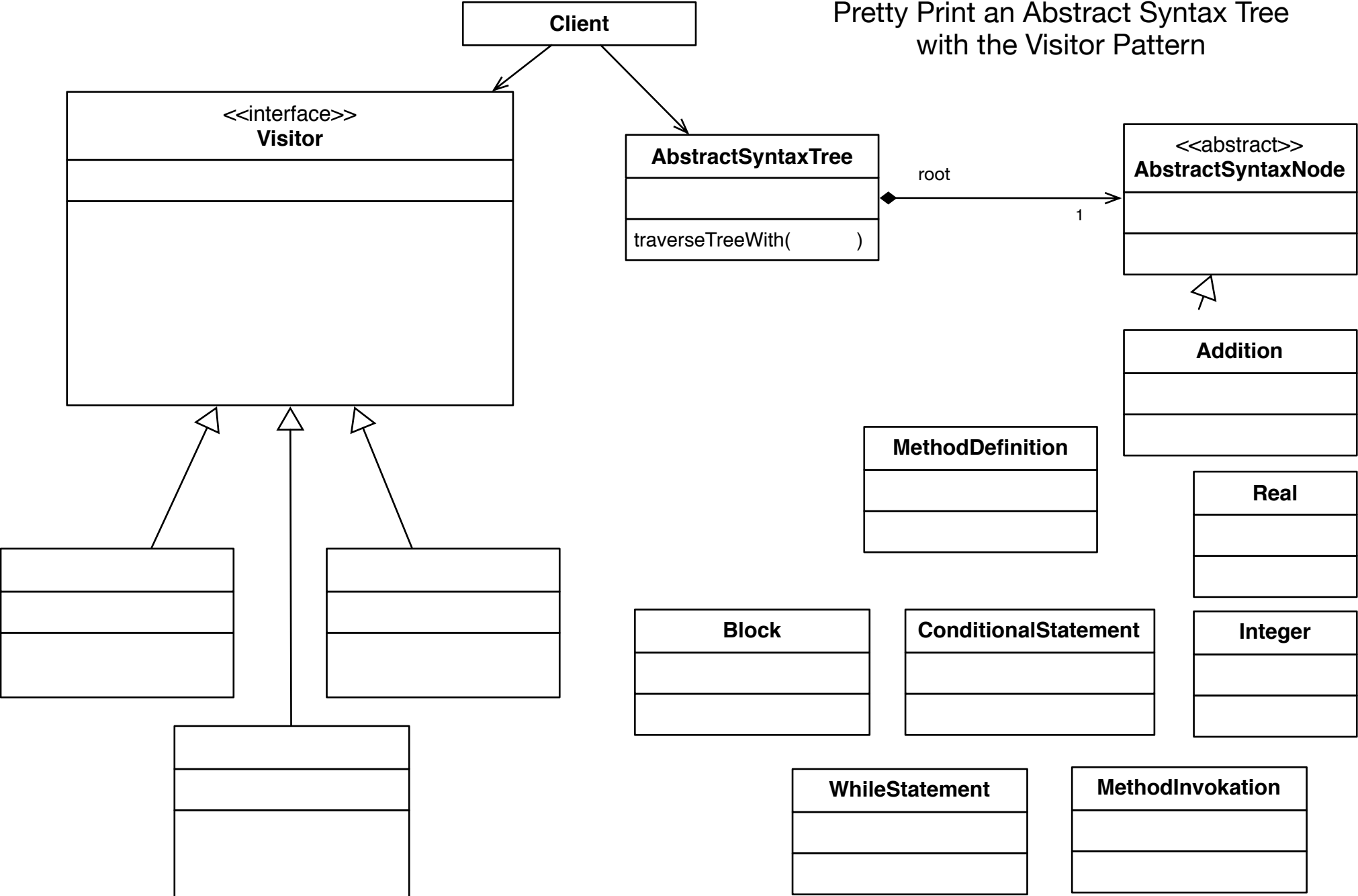
Pretty Print an Abstract Syntax Tree

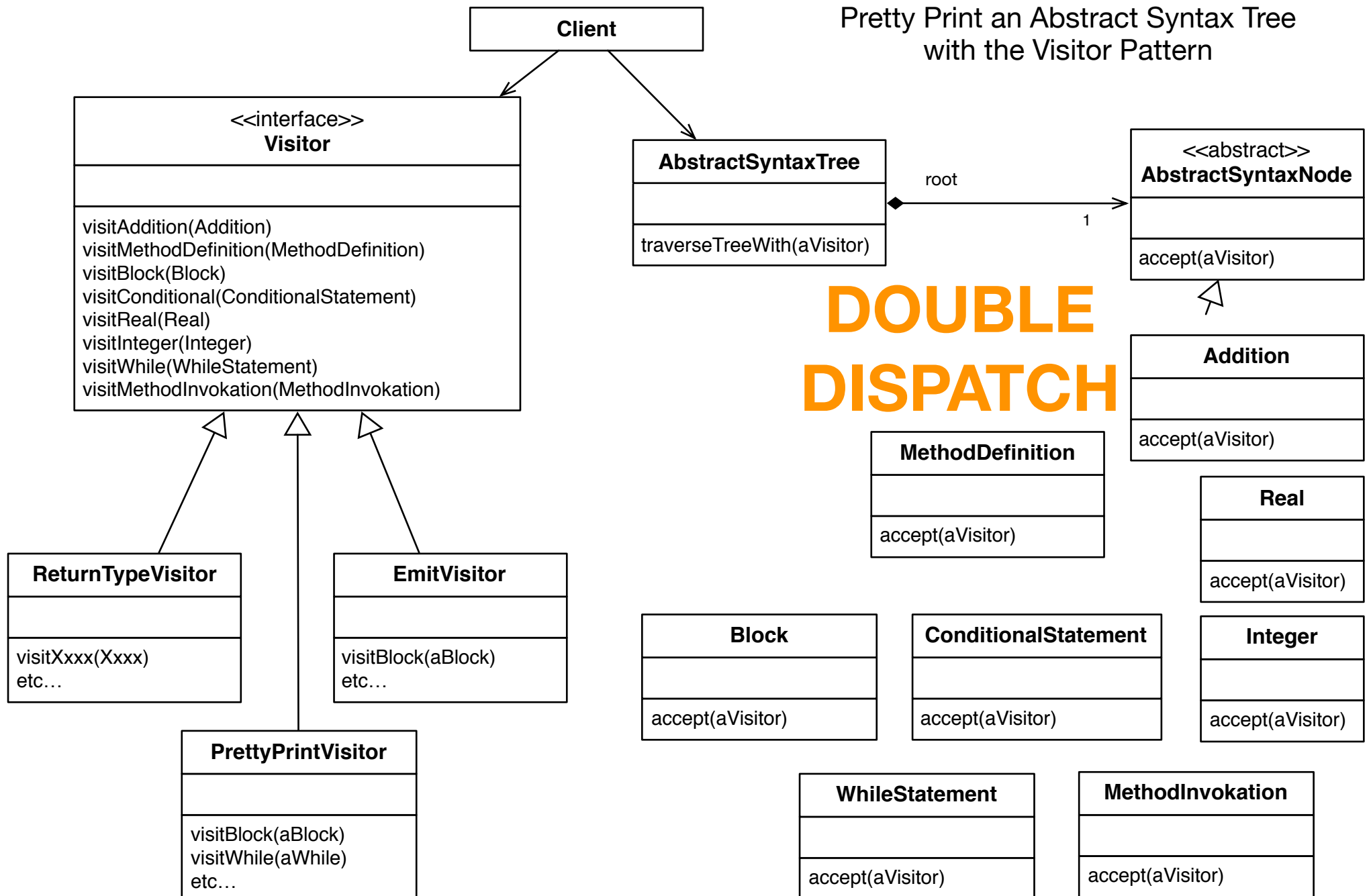


Pretty Print an Abstract Syntax Tree



Pretty Print an Abstract Syntax Tree
with the Visitor Pattern





Pretty Print an Abstract Syntax Tree with the Visitor Pattern

Node Types

Client

```
traverseTreeWith(aVisitor) {  
  children = root.getChildren()  
  children*.traverseTreeWith(aVisitor)  
  root.accept(aVisitor)  
}
```

<<interface>>
Visitor

visitAddition(Addition)
visitMethodDefinition(MethodDefinition)
visitBlock(Block)
visitConditional(ConditionalStatement)
visitReal(Real)
visitInteger(Integer)
visitWhile(WhileStatement)
visitMethodInvocation(MethodInvocation)

AbstractSyntaxTree

traverseTreeWith(aVisitor)

root

<<abstract>>
AbstractSyntaxNode

accept(aVisitor)

(1)

The node
decides which
"node type"
(usually 1:1)

«use»

**DOUBLE
DISPATCH**

```
accept(aVisitor) {  
  aVisitor.visitBlock(this)  
}
```

MethodDefinition

accept(aVisitor)

Addition

accept(aVisitor)

Real

accept(aVisitor)

Integer

accept(aVisitor)

ConditionalStatement

accept(aVisitor)

WhileStatement

accept(aVisitor)

MethodInvocation

accept(aVisitor)

ReturnVisitor

visitXxxx(Xxxx)
etc...

EmitVisitor

visitBlock(aBlock)
etc...

«use»

Block

accept(aVisitor)

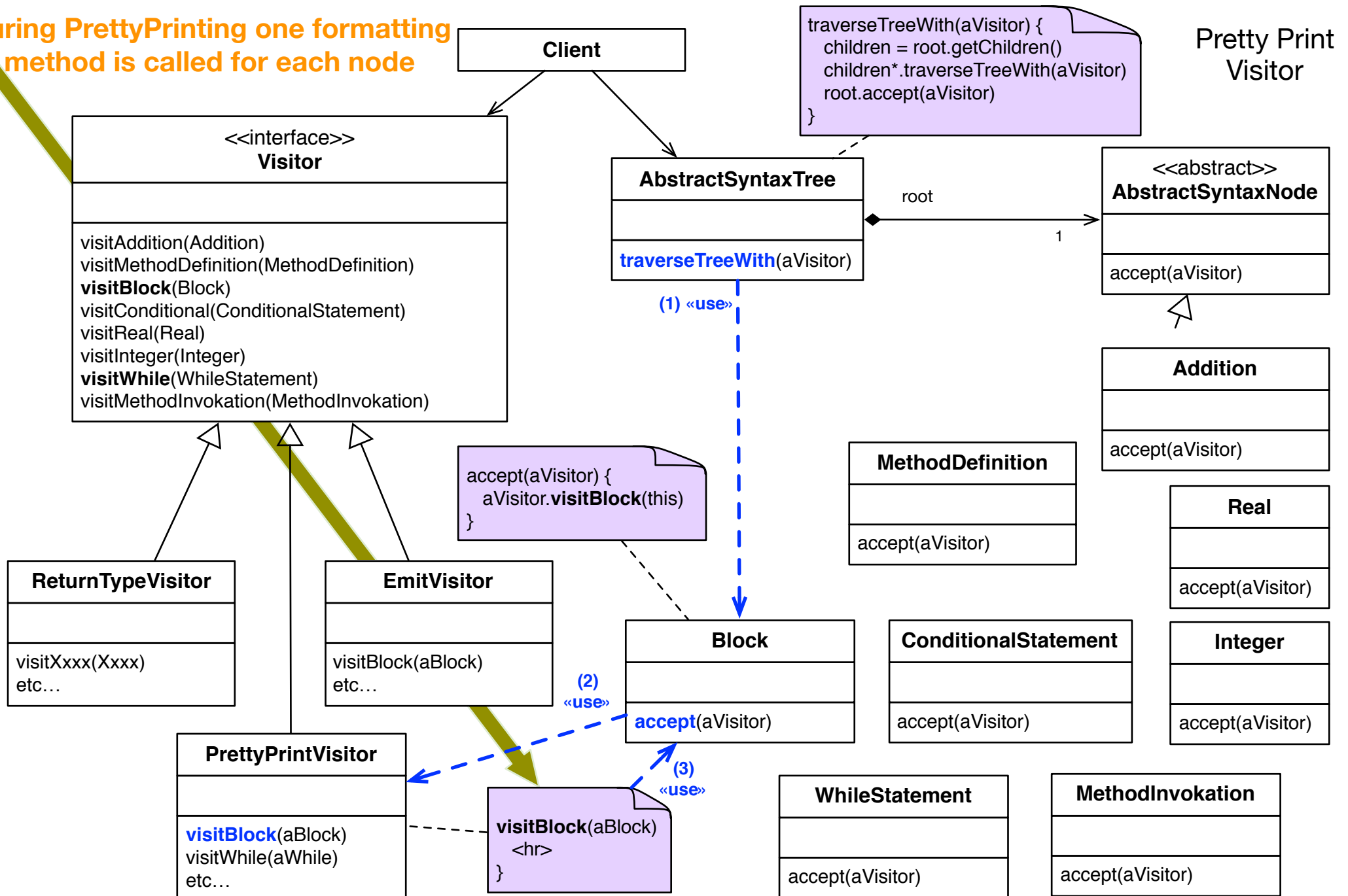
«use»

PrettyPrintVisitor

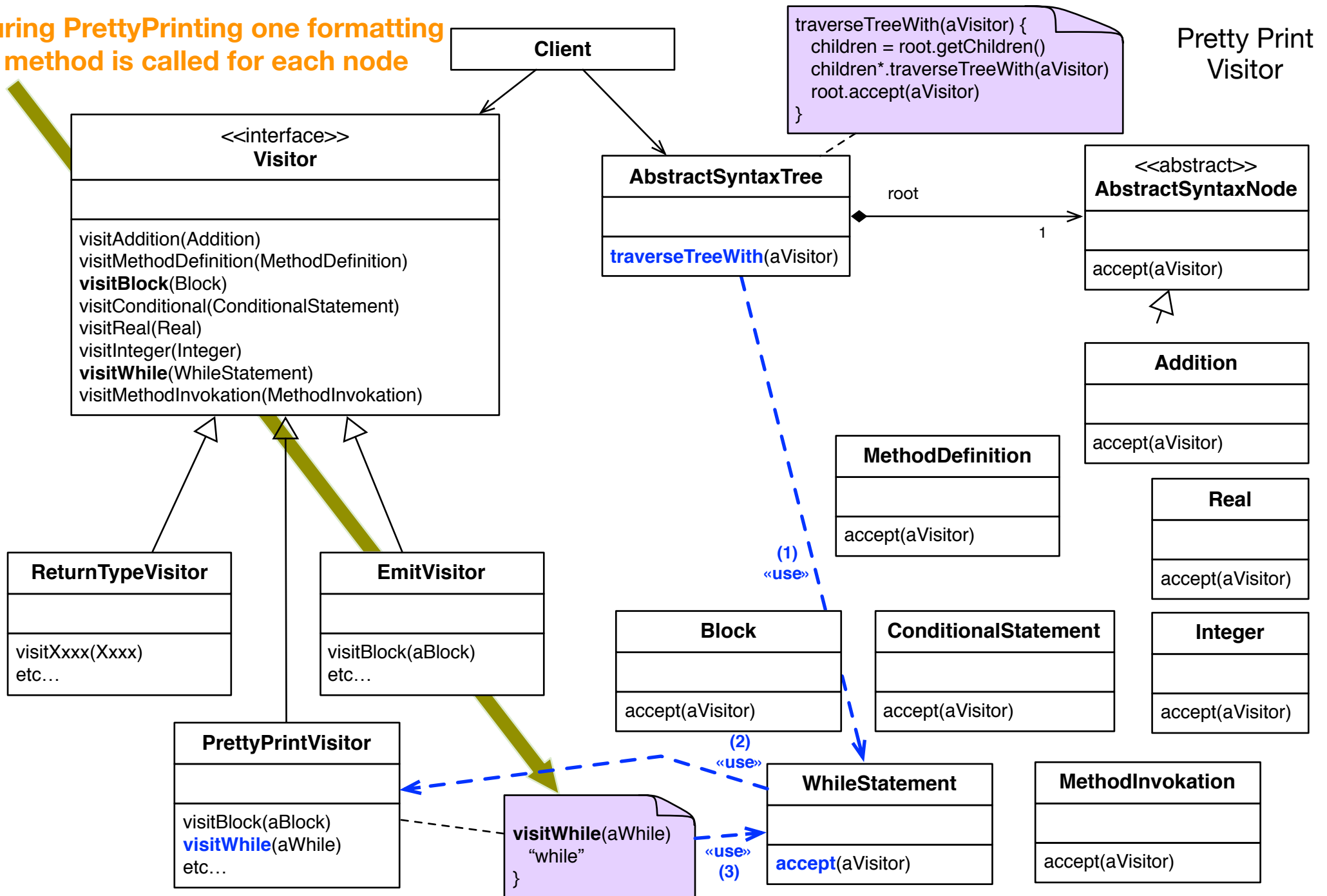
visitBlock(aBlock)
visitWhile(aWhile)
etc...

(2) The Visitor
decides which
"operation" (via
polymorphism)

During PrettyPrinting one formatting method is called for each node



During PrettyPrinting one formatting method is called for each node



All are called



BENEFITS of the Visitor Pattern

