# 1. Log in Flow of events

#### **Basic flow**

1. User and admin indicate their username and password to log in.

#### Alternative flow

- 1. User/Admin did not put his username or/and password. Access denied.
- 2. User/Admin did not put the right username or/and password. Access denied.

# 2. Log out Flow of event

#### **Basic flow**

1. System log out the user/admin

### **Alternative flow**

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# 3. Create an account Flow of events

#### **Basic flow**

- 1. Spectator registers his account by indicating his personal data: username, email, password, name, family name, nationalité, birth date, and credit card.
- 2. The future user must accept the general rules of the platform by selecting « I agree with the general rules ».

#### Alternative flow

- 1. Spectator did not record all his data. The account cannot be registered
- 2. The username or the email already exists. The account cannot be registered
- 3. Spectator does not accept the general rules of the platform. The account cannot be added.

# 4. Query question Flow of events

#### **Basic flow**

- 1. System shows a calendar where days with events are highlighted
- 2. Admin, user, or spectator view selects a Date in a calendar
- 3. System displays the events of this date
- 4. Admin, user, or spectator selects an event
- 5. System displays the questions associated to the selected event.

#### Alternative flow

- 1. There are no events on this date. Events cannot be shown
- 2. There are no questions associated to the event. Question cannot be shown.

## 5. Create a event Flow of events

#### **Basic flow**

- 1. System shows a calendar where days with events are highlighted
- 2. Admin selects a Date in a calendar
- 3. Admin enter the new event
- 4. System adds the new event

# **Alternative flow**

3. Admin did not record the new event name. The event can't be created.

# 6. Create a question Flow of events

#### **Basic flow**

- 1. System shows a calendar where days with events are highlighted
- 2. Admin selects a Date in a calendar
- 3. System displays the events of this date
- 4. Admin selects an event
- 5. Admin introduces a question and a minimum betting price.
- 6. System adds the new question with a minimum betting price to the select event.

### **Alternative flow**

- 1. There are no events on this date. Question cannot be shown
- 2. The question field is empty. Question cannot be added.
- 3. The minimum betting price is empty or is not a number. Question cannot be added.
- 4. Event date has already finished (event day is before current day). Question cannot be added.

# 7. Create a bet choice Flow of events

#### **Basic flow**

- 1. Admin selects an event.
- 2. According to the event, the admin chooses a question.
- 3. Admin enter a new bet and odds.

#### Alternative flow

1. Admin did not record the new bet and the odd. The bet cannot be created.

### 8. Delete an account

#### **Basic flow**

- 4. Admin selects the user to delete.
- 5. System deletes the user selected by the admin.

#### **Alternative flow**

1. Admin did not select a user to delete. The deletion cannot be operated.

# 9. Add money to the account Flow of events

### **Basic flow**

- 1. User indicates the money to add in the « Add money » section.
- 2. User clicks on « Edit button ».

### Alternative flow

- 1. User did not indicate the amount to add: No currency is added.
- 2. User did not specify number: No currency is added.

### 10. Edit personal informations Flow of events

### **Basic flow**

- 1. User or admin writes to the correct place and rename the personal data he wants.
- 2. System renames and update the personal data.

#### **Alternative flow**

1. User cannot change his username if it's already taken by another user.

# 11. See personal informations Flow of events

### **Basic flow**

- 1. User/Admin goes to the « Account » section.
- 2. User/Admin can see personal informations

# **Alternative flow**

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## 12. Delete his own account Flow of events

### **Basic flow**

1. System deletes the user/admin account from the platform.

# Alternative flow

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# 13. Bet on a question Flow of events

#### **Basic flow**

- 1. User selects an event
- 2. According to the event, the user chooses the question to bet.
- 3. User selects the bet among the proposed list.
- 4. He puts the amount he bet.

# **Alternative flow**

- 1. User did not select a event and/or a question related to his bet. The user cannot bet.
- 2. User did not select a bet. The user cannot bet.
- 3. User did not put his amount. The user cannot bet.

#### 14. See friends and bets Flow of events

## **Basic flow**

- 1. User clicks on "Account".
- 2. System displays the friends and bets of the user.

#### **Alternative flow**

2. User don't have friends or bets; the system displays empty fields.

### 15. Add user to be friends Flow of events

#### **Basic flow**

- 1. User writes the username of an user to add as friend.
- 2. User clicks on « Add Friend »

#### Alternative flow

- 1. User wrote a username that does not exist: user cannot be found and added as a friend.
- 2. User did not write a username.

# 16. Manage the budget for the month Flow of events

#### **Basic flow**

- 1. User checks the "Budget" section
- 2. User indicates a specific budget to manage
- 3. User clicks on « Edit »

### **Alternative flow**

- 1. User did not check« Budget » section and cannot indicates a budget.
- 2. User did not indicate a budget to manage: budget cannot be managed.

# 17. See messages of the forum Flow of events

# **Basic flow**

- 1. User clicks on « Forum ».
- 2. User can see messages of the forum.

# **Alternative flow**

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### 18. See favorite sports Flow of events

### **Basic flow**

1. User can see his favorite sport in his account or during the sport selection.

### **Alternative flow**

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# 19. Send messages to other users Flow of events

# **Basic flow**

- 1. User writes the message to send.
- 2. User clicks on « Send message : »
- 3. The message is sent to other users.

### Alternative flow

1. User did not write a message : nothing can be sent.

## 20. Add a sport Flow of events

#### **Basic flow**

1. User can add a favorite sport by writing its name.

#### **Alternative flow**

- 1. The sport chosen does not exist: the sport cannot be a favorite sport
- 2. User did not indicate his favorite sport.

# 21. Select a sport Flow of events

### **Basic flow**

1. Admin/Spectator/User select a sport from the proposed list.

### **Alternative flow**

2. Admin/Spectator/User did not select a sport : A sport cannot be selected.

# 22. Delete a sport Flow of events

# **Basic flow**

- 1. Admin selects a sport
- 2. Admin clicks on « Delete » and the sport is removed.

#### Alternative flow

1. Admin did not select a sport to delete

# 23. Set result of a question Flow of events

#### **Basic flow**

- 1. Admin select a bet
- 2. Admin clicks on « As result »

### **Alternative flow**

1. Admin did not select a bet to be a result

# 24. Report problems to admins Flow of events

#### **Basic flow**

- 1. User select the aim of the problem report.
- 2. User writes his problem report.
- 3. The problem report is sent.

# **Alternative flow**

- 1. User did not select an aim : cannot be sent.
- 2. User did not write a problem report : cannot be sent.

# 25. See problem reports Flow of events

# **Basic flow**

1. Admin can see problem reported by users.

# **Alternative flow**

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