

* Ad-Hoc WiFi Collision Avoidance Problem

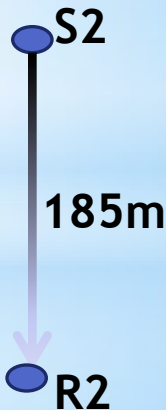
* Scenario settings

Transmission Power: 100mW, 12Mbps

Noise: -100dBm

Receive power sensitivity: -105dBm

below this threshold a signal is considered as noise instead of a packet for collision avoidance



* Scenario settings

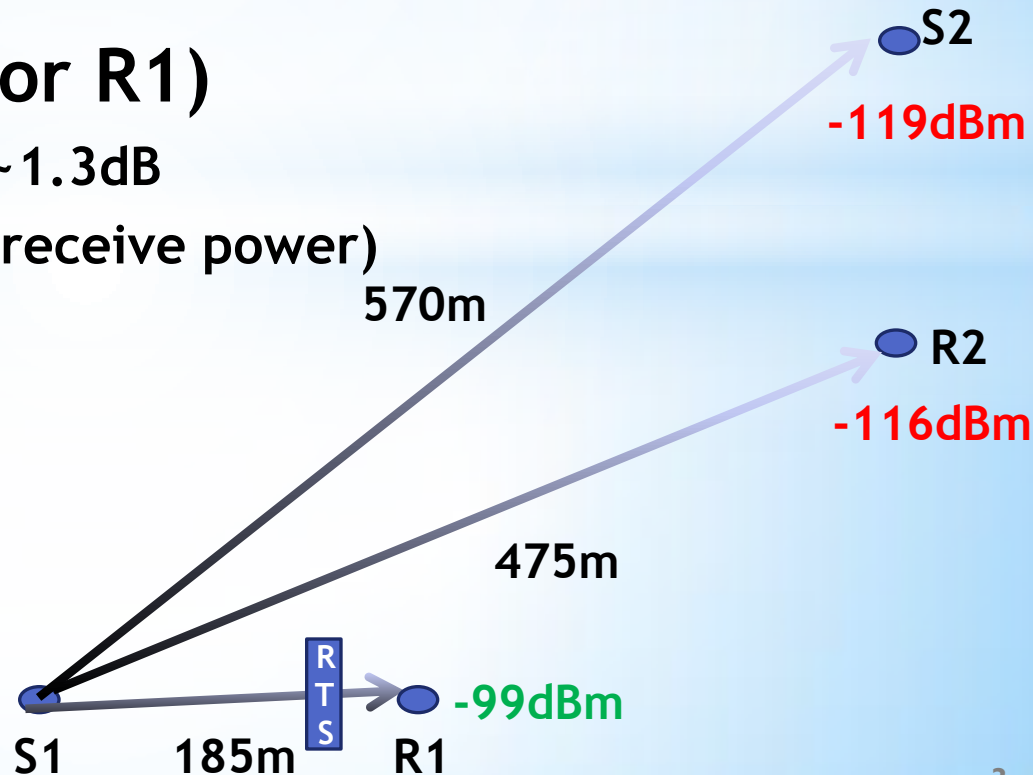
Transmission Power: 100mW, 12Mbps

Noise: -100dBm

Receive power sensitivity: -105dBm

Node S1 sends RTS (for R1)

- Received by R1 , SNR ~1.3dB
- Ignored by S2,R2 (low receive power)



* Scenario settings

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Noise: -100dBm

Receive power sensitivity: -105dBm

Node R1 sends CTS (for S1)

- Received by S1 , SNR ~ 1.3dB
- Ignored by S2,R2 (very low receive power)



* Scenario settings

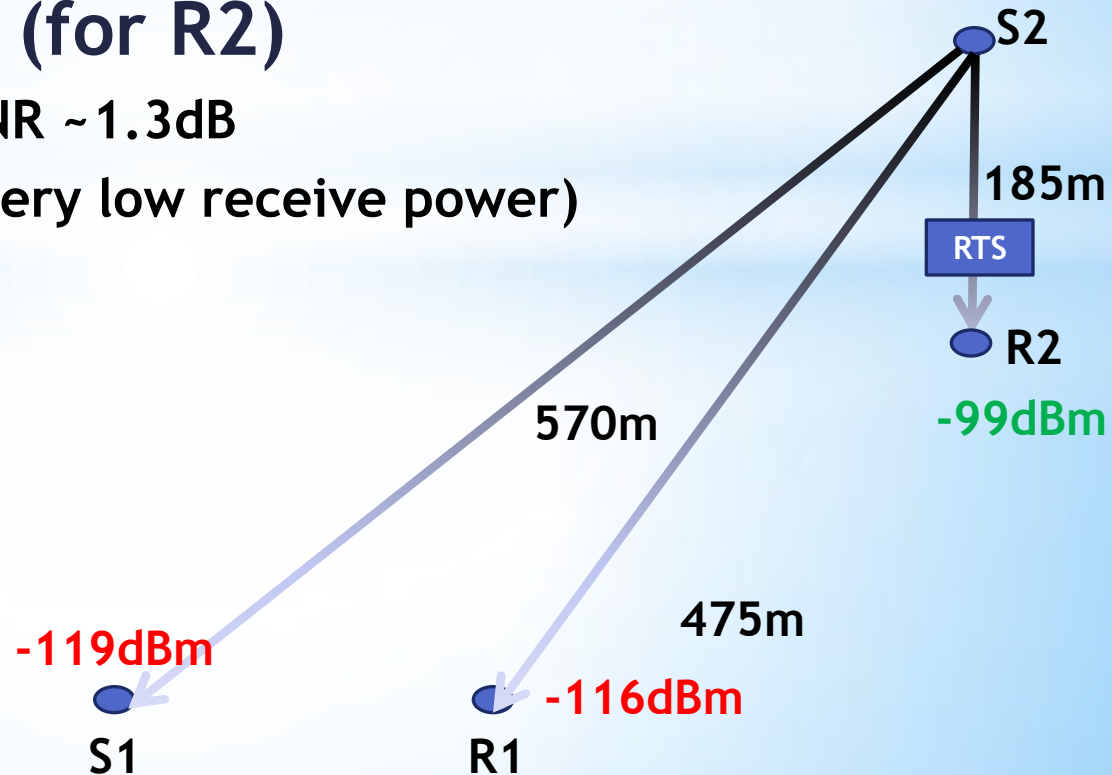
Transmission Power: 100mW, 12Mbps

Noise: -100dBm

Receive power sensitivity: -105dBm

Node S2 sends RTS (for R2)

- Received by R2 , SNR ~ 1.3dB
- Ignored by S1, R1 (very low receive power)



* Scenario settings

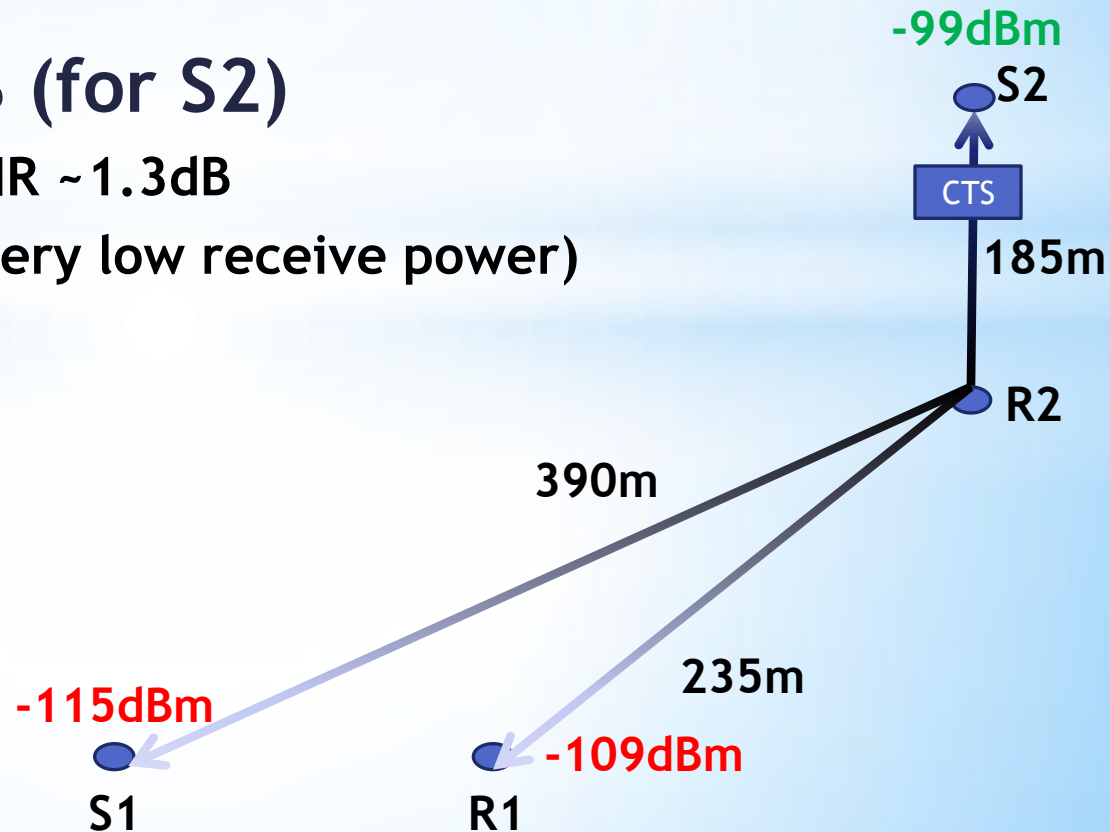
Transmission Power: 100mW, 12Mbps

Noise: -100dBm

Receive power sensitivity: -105dBm

Node R2 sends CTS (for S2)

- Received by S2 , SNR ~ 1.3dB
- Ignored by S1,R1 (very low receive power)



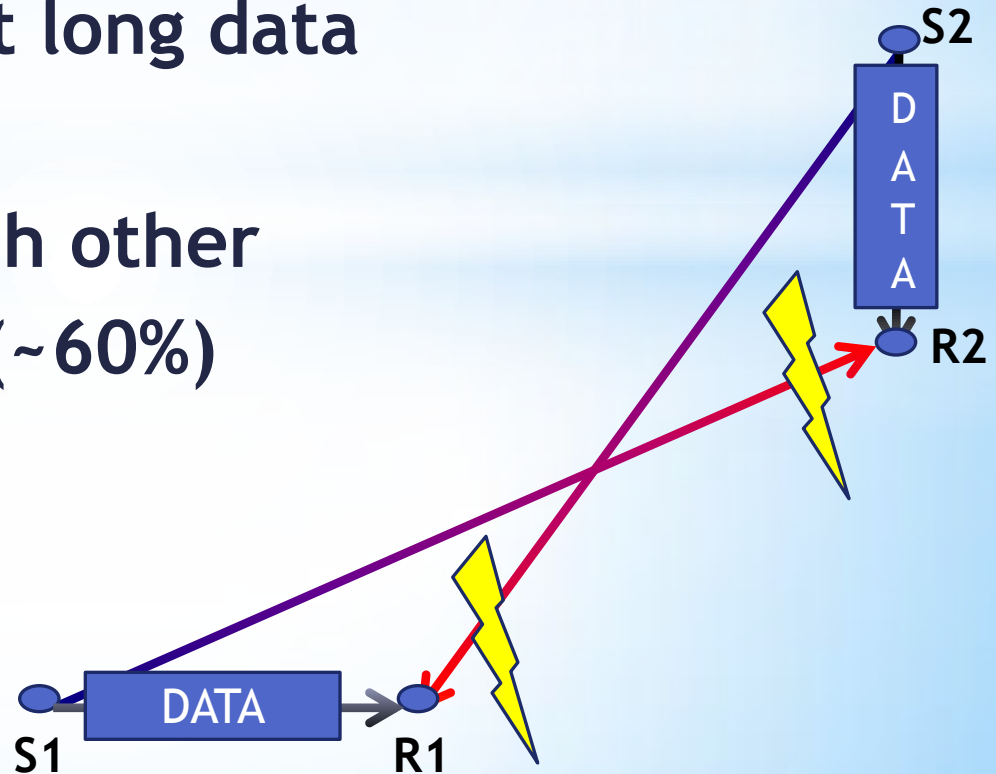
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- S1 and S2 transmit long data packets in parallel!
- Interfere with each other
- Causing high PER (~60%)



* Proposed solution

Detect RTS packet in longer range

- Transmit 3 times short RTS packet
 - Receivers senses 3 short close “noises” -> “RTS”
 - Receivers stay quiet throughout packet duration
- Reduces PER to ~10% (without collisions)
- Can use other means for RTS:
different signal form
higher power or etc.

