

基本图算法

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DFS

每个顶点只explore一次。每条边check两次：

$$T = O(|V| + |E|)$$

BFS

用link list队列实现的话 $O(1)$ ，每个点入队出队一次，每条边检查两次：

$$T = O(|V| + |E|)$$

单源最短路

Dijkstra（无负权）

把点插入堆 V 次，提出堆 V 次， $2E$ 次再插入点。

如果用二叉堆：

$$T = O((|V| + |E|)\log|V|)$$

Bellman-Ford（有负权）

Algorithm 3: Bellman-Ford Algorithm

```
1 foreach node  $u \in V$  do
2    $M[u] \leftarrow \infty$ ;
3    $predecessor[u] \leftarrow \emptyset$ ;
4  $M[s] \leftarrow 0$ ;
5 for  $i = 1$  to  $n - 1$  do
6   foreach node  $u \in V$  do
7     if  $M[u]$  has been updated in previous iteration then
8       foreach edge  $(u, v) \in E$  do
9         if  $M[v] > M[u] + w(u, v)$  then
10           $M[v] \leftarrow M[u] + w(u, v)$ ;
11           $predecessor[v] \leftarrow u$ ;
12 If no  $M[v]$  changed in this iteration, stop.
```

RunningTime : $T = O(|V| \times |E|)$

多源最短路

Floyd-Warshall

Algorithm 4: Floyd-Warshall Algorithm

```
1 for  $k \leftarrow 1$  to  $n$  do
2   for  $i \leftarrow 1$  to  $n$  do
3     for  $j \leftarrow 1$  to  $n$  do
4       if  $c_{ij} > c_{ik} + c_{kj}$  then
5          $c_{ij} \leftarrow c_{ik} + c_{kj}$ ;
```

Running Time : $O(|V|^3)$

Johnson

首先用bellman-ford进行reweight:

$$T_1 = O(|V| \times |E|)$$

再对每个点用Dijkstra:

$$T_2 = O(|V| \times (|V| + |E|) \log |V|) = O((|V|^2 + |V| \times |E|) \log |V|)$$

再reweight回去, 并获得最短路:

$$T_3 = O(|V|^2)$$

总共为:

$$T = O((|V|^2 + |V| \times |E|) \log |V|)$$

网络流

Ford-Fulkerson

Algorithm 1: AUGMENT(f, c, P)

```
1  $\delta \leftarrow$  bottleneck capacity of augmenting path  $P$ ;  
2 foreach  $e \in P$  do  
3   if  $e \in E$  then  
4      $f(e) \leftarrow f(e) + \delta$ ;           /* forward edge */  
5   else  
6      $f(e^R) \leftarrow f(e^R) - \delta$ ; /* reverse edge */  
7 return  $f$ ;
```

Algorithm 3: Ford-Fulkerson Algorithm

Input: $G = (V, E), c, s, t$

```
1 foreach  $e \in E$  do  
2    $f(e) \leftarrow 0$ ;  
3  $G_f \leftarrow$  residual graph;  
4 while there exists augmenting path  $P$  do  
5    $f \leftarrow$  AUGMENT( $f, c, P$ );  
6   update  $G_f$ ;  
7 return  $f$ ;
```

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Improved Ford-Fulkerson

Algorithm 4: Scaling Max-Flow Algorithm

Input: $G = (V, E), c, s, t$

```
1 foreach  $e \in E$  do
2    $f(e) \leftarrow 0$ ;
3  $G_f \leftarrow$  residual graph;
4  $\Delta \leftarrow$  smallest power of 2 greater than or equal to  $C$ ;
5 while  $\Delta \geq 1$  do
6    $G_f(\Delta) \leftarrow \Delta$ -residual graph;
7   while there exists augmenting path  $P$  in  $G_f(\Delta)$  do
8      $f \leftarrow \text{ARGUMENT}(f, c, P)$ ;
9     update  $G_f(\Delta)$ ;
10   $\Delta \leftarrow \Delta/2$ ;
11 return  $f$ ;
```

Find a max flow in $O(m \log C)$ augmentations.

Thus,

Running Time : $O(m^2 \log C)$