

# Reinforcement Learning

Lecture 6: RL algorithms 2.0

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### Objectives of this lecture

Present and analyse two online algorithms based on the "optimism in front of uncertainty" principle, and compare their regret to algorithms with random exploration

- UCB-VI for episodic RL problems
- UCRL2 for ergodic RL problems

#### Lecture 6: Outline

- 1. Minimal exploration in RL
- 2. UCB-VI
- 3. UCRL2

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### **Towards minimal exploration**

The MDP model is unknown and has to be learnt. Solutions for on-policy algorithms:

- 1. Estimate the model then optimise: poor regret and premature exploitation
- 2.  $\epsilon$  greedy exploration: undirected exploration (explores too much (state, action) pairs with low values)
- 3. Bandit-like optimal exploration-exploitation trade-off

But how much should a (state,action) pair be explored?

### Regret lower bounds

In the case of ergodic RL problems:

• Problem-specific lower bound (Burnetas - Katehakis 1997)

$$\lim\inf_{T\to\infty}\frac{\mathbb{E}[N_{(s,a)}(T)]}{\log(T)}\geq\frac{1}{\mathcal{K}_M(s,a)}$$

Leading to an **asymptotic** regret lower bound scaling as  $SA \log(T)$ 

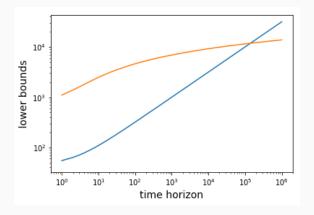
• Minimax lower bound  $\Theta(\sqrt{SAT})$ 

We don't know when the asymptotic problem-specific regret lower bound is representative, often for very large T!

**Read for bandit optimisation:** "Explore First, Exploit Next: The True Shape of Regret in Bandit Problems", Garivier et al. , https://arxiv.org/abs/1602.07182

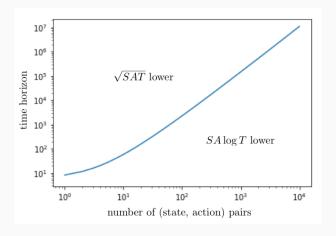
## Which regret lower bound should we target?

Example: SA = 1000, comparison of  $\sqrt{SAT}$  and  $SA\log(T)$ 



# Which regret lower bound should we target?

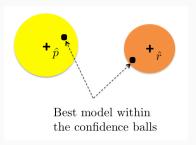
Boundary: 
$$SA = \frac{T}{\log(T)^2}$$



### Optimism in front of uncertainty

Estimate the unknown system parameters (here  $p(\cdot|\cdot,\cdot)$  and  $r(\cdot,\cdot)$ ) and build an optimistic reward estimate to trigger exploration.

**Estimate:** find confidence balls containing the true model w.h.p. **Optimistic reward estimate:** find the model within the confidence balls leading to the highest value.



## Optimism in front of uncertainty: generic algorithm

#### **Algorithm.** (for Infinite horizon RL problems)

Initialise  $\hat{p}$ ,  $\hat{r}$ , and N(s,a) For  $t=1,2,\ldots$ 

- 1. Build an optimistic reward model  $(\bar{Q}(s,a))_{s,a}$  from  $\hat{p},\,\hat{r},$  and N(s,a)
- 2. Select action a(t) maximising  $\bar{Q}(s(t),a)$  over  $\mathcal{A}_{s(t)}$
- 3. Observe the transition to s(t+1) and collect reward r(s(t),a(t))
- 4. Update  $\hat{p}$ ,  $\hat{r}$ , and N(s,a)

#### **Examples**

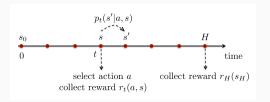
**UCB-VI:** directly build a confidence ball for the Q function based on the empirical estimates of the model.

**UCRL2:** first build confidence balls for the reward and transition probabilities, and then identify  $\bar{Q}$ .

#### Lecture 6: Outline

- 1. Minimal exploration in RL
- 2. **UCB-VI**
- 3. UCRL2

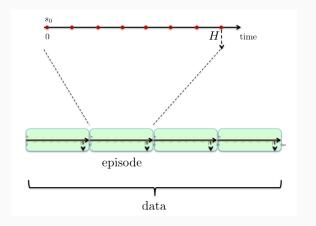
### Finite-horizon MDP to episodic RL problems



- Initial state  $s_0$  (could be a r.v.)
- Transition probabilities at time t: p(s'|s,a)
- Reward at time t: r(s,a) and at time H:  $r_H(s)$
- Unknown transition probabilities and reward function
- Objective: quickly learn a policy  $\pi^*$  maximising over  $\pi_0 \in MD$

$$V_H^{\pi_0} := \mathbb{E}\left[\sum_{u=0}^{H-1} r(s_u^{\pi_0}, a_u^{\pi_0}) + r_H(s_H^{\pi_0})\right].$$

## Finite-horizon MDP to episodic RL problems



- ullet Data: K episodes of length H (actions, states, rewards)
- Learning algorithm  $\pi: \mathsf{data} \mapsto \pi_K \in MD$
- Performance of  $\pi$ : how close  $\pi_K$  is from the optimal policy  $\pi^*$

#### **UCB-VI**

UCBVI is an extension of Value Iteration, guaranteeing that the resulting value function is a (high-probability) upper confidence bound (UCB) on the optimal value function.

At the beginning of episode k, it computes state-action values using empirical transition kernel and reward function. In step h of backward induction (to update  $Q_{k,h}(s,a)$  for any (s,a)), it adds a bonus  $b_{k,h}(s,a)$  to the value, and ensures that  $Q_{k,h}$  never exceeds  $Q_{k,h-1}$ .

Two variants of UCBVI, depending on the choice of bonus  $b_{k,h}$ :

- UCBVI-CH
- UCBVI-FB

#### **UCB-VI** algorithm

Variables to be maintained by the algorithm: for known reward function

- $\hat{p} = (\hat{p}(s'|s, a), s, s' \in \mathcal{S}, a \in \mathcal{A}_s)$ : estimated transition probabilities
- $Q = (Q_h(s, a), h \leq H, s \in \mathcal{S}, a \in \mathcal{A}_s)$ : estimated Q-function
- $b = (b_h(s, a), h \le H, s \in \mathcal{S}, a \in \mathcal{A}_s)$ : Q-value bonus
- $N=(N(s,a),s\in\mathcal{S},a\in\mathcal{A}_s)$ : number of visits to (s,a) so far
- $N'=(N_h(s,a), h\leq H, s\in\mathcal{S}, a\in\mathcal{A}_s)$ : number of visits in the h-step of episodes to (s,a) so far

#### **UCB-VI** algorithm

#### Algorithm. UCB-VI

**Input:** Initial state distribution  $\nu_0$ , precision  $\delta$  Initialise the variables  $\hat{p},\ N$ , and N' For episode  $k=1,2,\ldots$ 

- 1. Optimistic reward:
  - a. Compute the bonus:  $b \leftarrow \mathsf{bonus}(N, N', \hat{p}, Q, \delta)$
  - b. Estimate the  $Q\text{-function: }Q\leftarrow \mathsf{bellmanOpt}(Q,b,\hat{p})$
- 2. Initialise the state  $s(0) \sim \nu_0$
- 3. for  $h=1,\ldots,H$ , select action  $a\in \arg\max_{a'\in\mathcal{A}_{s(h-1)}}Q_h(s(h-1),a')$
- 4. Observe the transition and update  $\hat{p}$ , N, and N'

## **UCB-VI** algorithm: bonus

**UCBVI-CH**:

$$b_h(s, a) = \frac{7H}{\sqrt{N(s, a)}} \log(5SAT/\delta)$$

**UCBVI-BF:** 

$$b_h(s, a) = \sqrt{\frac{8L}{N(s, a)}} \operatorname{Var}_{\widehat{p}(\cdot|s, a)}(V_{h+1}(Y)) + \frac{14HL}{3N(s, a)} + \sqrt{\frac{8}{N(s, a)}} \sum_{y} \widehat{p}(y|s, a) \min\left\{\frac{10^4 H^3 S^2 A L^2}{N'_{h+1}(y)}, H^2\right\}$$

where  $L = \log(5SAT/\delta)$ .

### UCB-VI algorithm: Optimistic Bellman operator

bellman $\mathsf{Opt}(Q,b,\hat{p})$  applies Dynamic Programming with a bonus.

**Initialisation:**  $Q_H(s,a) = r_H(s)$  for all (s,a)

For step  $h=H-1,\ldots,1$ : for all (s,a) visited at least once so far:

$$Q_h(s, a) \leftarrow \min \left( Q_h(s, a), H, r(s, a) + \sum_y \hat{p}(y|s, a) V_{h+1}(s) + b_h(s, a) \right)$$

### **UCB-VI:** Regret guarantees

Regret up to time 
$$T=KH$$
: 
$$R^{UCBVI}(T)=\sum_{k=1}^K (V^\star(x_{k,1})-V^{\pi_k}(x_{k,1})).$$

**Theorem** For any  $\delta > 0$ , the regret of UCB-VI-CH( $\delta$ ) is bounded w.p. at least  $1 - \delta$  by:

$$R^{UCBVI-CH}(T) \le 20HL\sqrt{SAT} + 250H^2S^2AL^2,$$

with  $L = \log(5HSAT/\delta)$ .

For  $T \geq HS^3A$  and  $SA \geq H$ , the regret upper bound scales as  $\tilde{\mathcal{O}}(H\sqrt{SAT})$  (!?)

## Sketch of proof

#### **Notations:**

- $\pi_k$  is the policy applied by UCBVI in the k-th episode
- $V_{k,h}$  is the optimistic value function computed by UCBVI in the h-step of the k-th episode
- $V_h^\pi$  is the value function from step h under  $\pi$
- $P^{\pi} = (p(s'|s,\pi(s)))_{s,s'}$
- $\hat{P}_k^\pi = (\hat{p}_k(s'|s,\pi(s)))_{s,s'}$  where  $\hat{p}_k$  is the estimated transitions in episode k

**Claim 1:** by construction with high probability,  $V_{k,h} \geq V_h^{\star}$ . Then:

$$R^{UCBVI}(T) \le \tilde{R}(T) = \sum_{k=1}^{K} (V_{k,1}(x_{k,1}) - V^{\pi_k}(x_{k,1}))$$

## Sketch of proof

Let  $\tilde{\Delta}_{k,h} = V_{k,h} - V_h^{\pi_k}$ , so that  $\tilde{R}(T) = \sum_{k=1}^K \tilde{\Delta}_{k,1}(x_{k,1})$ . Backward induction on h to bound  $\tilde{\Delta}_{k,1}$ : introduce  $\tilde{\delta}_{k,h} = \tilde{\Delta}_{k,h}(x_{k,h})$ , then

$$\tilde{\delta}_{k,h} \le (\hat{P}_k^{\pi_k} - P^{\pi_k}) \tilde{\Delta}_{k,h+1}(x_{k,h}) + \tilde{\delta}_{k,h+1} + \epsilon_{k,h} + b_{k,h} + e_{k,h}$$

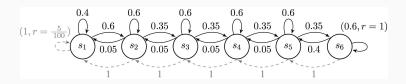
where

$$\begin{cases} \epsilon_{k,h} = P^{\pi_k} \tilde{\Delta}_{k,h+1}(x_{k,h}) - \tilde{\Delta}_{k,h+1}(x_{k,h+1}) \\ e_{k,h} = (\hat{P}_k^{\pi_k} - P^{\pi_k}) V_{h+1}^{\star}(x_{k,h}) \end{cases}$$

Concentration + Martingale (Azuma) + bounding bonus

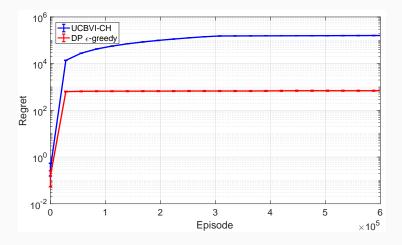
### **Numerical experiments**

The river-swim example ...



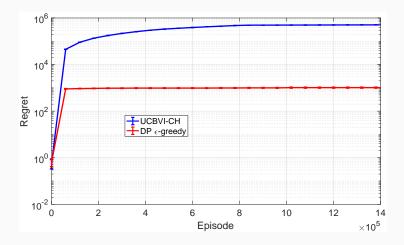
### Regret

4 states, H=2,  $\delta=0.05$  (for UCBVI),  $\epsilon\text{-greedy}$ :  $\epsilon_t=\min(1,1000/t)$ 



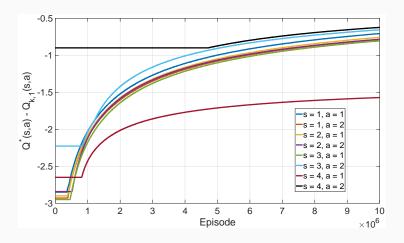
## Regret

4 states, H=3,  $\delta=0.05$  (for UCBVI),  $\epsilon\text{-greedy}$ :  $\epsilon_t=\min(1,1000/t)$ 



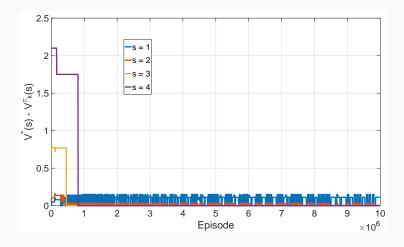
# **Optimistic** *Q*-values

4 states,  $H=3,\ \delta=0.05$  (for UCBVI)



## Value function convergence under UCBVI

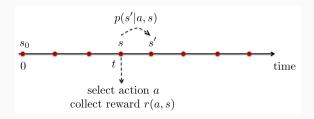
4 states, H=3,  $\delta=0.05$  (for UCBVI)



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### Expected average reward MDP to ergodic RL problems



- Stationary transition probabilities p(s'|s,a) and rewards r(s,a), uniformly bounded:  $\forall a,s,\ |r(s,a)| \leq 1$
- Objective: learn from data a policy  $\pi \in MD$  maximising (over all possible policies)

$$g^{\pi} = V^{\pi}(s_0) := \lim \inf_{T \to \infty} \frac{1}{T} \mathbb{E}_{s_0} \left[ \sum_{u=0}^{T-1} r(s_u^{\pi}, a_u^{\pi},) \right]$$

## Ergodic RL problems: Preliminaries

#### **Optimal policy**

Recall Bellman's equation

$$g^* + h^*(s) = \max_{a \in \mathcal{A}} \Big( r(s, a) + h^\top p(\cdot | s, a) \Big), \quad \forall s$$

where  $g^*$  is the maximal gain, and  $h^*$  is the bias function ( $h^*$  is uniquely determined up to an additive constant). Note:  $g^*$  does not depend on the initial state for communicating MDPs.

Let  $a^*(s)$  denote any optimal action for state s (i.e., a maximizer in the above). Define the gap for sub-optimal action a at state s:

$$\phi(s, a) := (r(s, a^{\star}(s)) - r(s, a)) + h^{\star \top} (p(\cdot | s, a^{\star}(s)) - p(\cdot | s, a))$$

## Ergodic RL problems: Preliminaries

**Diameter** D: defined as

$$D := \max_{s \neq s'} \min_{\pi} \mathbb{E}[T_{s,s'}^{\pi}]$$

where  $T^{\pi}_{s,s'}$  denotes the first time step in which s' is reached under  $\pi$  staring from initial state s.

Remark: all communicating MDPs have a finite diameter.

#### Important parameters impacting performance

- Diameter D
- Gap  $\Phi := \min_{s, a \neq a^{\star}(s)} \phi(s, a)$
- Gap  $\Delta := \min_{\pi} (g^{\star} g^{\pi})$

## Ergodic RL problems: Regret lower bounds

• Problem-specific regret lower bound: (Burnetas-Katehakis) For any algorithm  $\pi$ ,

$$\lim\inf_{T\to\infty}\frac{R^\pi(T)}{\log(T)}\geq c_{\mathrm{bk}}:=\sum_{s,a}\frac{\phi(s,a)}{\inf\{\mathrm{KL}(p(\cdot|s,a),q):q\in\Theta_{s,a}\}}$$

where  $\Theta_{s,a}$  is the set of distributions q s.t. replacing (only)  $p(\cdot|s,a)$  by q makes a the unique optimal action in state s.

- asymptotic (valid as  $T \to \infty$ )
- valid for any ergodic MDP
- scales as  $\Omega(\frac{DSA}{\Phi}\log(T))$  for specific MDPs
- Minimax regret lower bound:  $\Omega(\sqrt{DSAT})$ 
  - non-asymptotic (valid for all  $T \geq DSA$ )
  - derived for a specific family of hard-to-learn communicating MDPs

### Ergodic RL problems: State-of-the-art

Two types of algorithms targeting different regret guarantees:

- Problem-specific guarantees
  - MDP-specific regret bound scaling as  $\mathcal{O}(\log(T))$
  - Algorithms: B-K (Burnetas & Katehakis, 1997), OLP (Tewari & Bartlett, 2007), UCRL2 (Jaksch et al. 2009), KL-UCRL (Filippi et al. 2010)
- Minimax guarantees
  - Valid for a class of MDPs with S states and A actions, and (typically) diameter D
  - Scaling as  $\widetilde{\Omega}(\sqrt{T})$
  - Algorithms: UCRL2 (Jaksch et al. 2009), KL-UCRL (Filippi et al. 2010), REGAL (Bartlett & Tewari, 2009), A-J (Agrawal & Jia, 2010)

## Ergodic RL problems: State-of-the-art

Algorithm	Setup	Regret
B-K	ergodic MDPs, known rewards	$\mathcal{O}\left(c_{ ext{bk}}\log(T) ight)$ – asympt.
OLP	ergodic MDPs, known rewards	$\mathcal{O}\left(\frac{D^2SA}{\Phi}\log(T)\right)$ – asympt.
UCRL	unichain MDPs	$\mathcal{O}\left(\frac{S^5A}{\Delta^2}\log(T)\right)$
UCRL2, KL-UCRL	communicating MDPs	$\mathcal{O}\left(\frac{D^2 S^2 A}{\Delta} \log(T)\right)$
Lower Bound	ergodic MDPs, known rewards	$\Omega\left(c_{\rm bk}\log(T)\right),\ \Omega\left(\frac{DSA}{\Phi}\log(T)\right)$

Algorithm	Setup	Regret
UCRL2	communicating MDPs	$\widetilde{\mathcal{O}}\left(DS\sqrt{AT}\right)$
KL-UCRL	communicating MDPs	$\widetilde{\mathcal{O}}\left(DS\sqrt{AT}\right)$
REGAL	weakly comm. MDPs, known rewards	$\widetilde{\mathcal{O}}\left(BS\sqrt{AT}\right)^*$
A-J	communicating MDPs, known rewards	$\widetilde{\mathcal{O}}\left(D\sqrt{SAT}\right), T \geq S^5A$
Lower Bound	known rewards	$\Omega\left(\sqrt{DSAT}\right)$ , $T \geq DSA$

<sup>\*</sup>B denotes the span of bias function of true MDP, and  $B \leq D$ 

#### **UCRL2**

UCRL2 is an optimistic algorithm that works in episodes of increasing lengths.

- At the beginning of each episode k, it maintains a set of plausible MDPs  $\mathcal{M}_k$  (which contains the true MDP w.h.p.)
- It then computes an optimal policy  $\pi_k$ , which has the largest gain over all MDPs in  $\mathcal{M}_k$  ( $\pi_k \in \operatorname{argmax}_{M' \in \mathcal{M}_k, \pi} g^{\pi}(M')$ ).
  - For computational efficiency, UCRL2 computes an  $\frac{1}{\sqrt{t_k}}$ -optimal policy, where  $t_k$  is the starting step of episode k
  - To find a near-optimal policy, UCRL2 uses Extended Value Iteration
- It then follows  $\pi_k$  within episode k until the number of visits for some pair (s,a) is doubled (and so, a new episode starts).

#### **UCRL2**

#### **Notations:**

- $k \in \mathbb{N}$ : index of an episode
- $N_k(s,a)$ : total no. visits of pairs (s,a) before episode k
- $\hat{p}_k(\cdot|s,a)$ : empirical transition probability of (s,a) made by observations up to episode k
- $\hat{r}_k(s,a)$ : empirical reward distribution of (s,a) made by observations up to episode k
- $\pi_k$ : policy followed in episode k
- $\mathcal{M}_k$ : set of models for episode k (defined next)
- $\nu_k(s,a)$ : no. of visits of pairs (s,a) seen so far in episode k

### **UCRL2:** Main ingredients

 The set of plausible MDPs M<sub>k</sub>: for confidence parameter δ, define

$$\mathcal{M}_{k} = \left\{ M' = (\mathcal{S}, \mathcal{A}, \tilde{r}, \tilde{p}) : \forall (s, a), |\tilde{r}(s, a) - \hat{r}_{k}(s, a)| \le \sqrt{\frac{3.5 \log(2SAt/\delta)}{N_{k}(s, a)^{+}}} \right\}$$
$$\|\tilde{p}(\cdot|s, a) - \hat{p}_{k}(\cdot|s, a)\|_{1} \le \sqrt{\frac{14S \log(2At/\delta)}{N_{k}(s, a)^{+}}} \right\}$$

• Optimistic gain: find in  $\mathcal{M}_k$  the MDP that leads to the highest gain. We need to solve for episode k:

maximise over 
$$(M,\pi)$$
  $g^\pi(M)$  subject to  $M\in\mathcal{M}_k$ 

#### UCRL2 pseudo-code

#### Algorithm. UCRL2

**Input:** Initial state  $s_0$ , precision  $\delta$ , t=1

#### For each episode k > 1:

- 1. Initialisation.  $t_k=t$  (start time of the episode) Update  $N_k(s,a)$ ,  $\hat{r}_k(s,a)$ , and  $\hat{p}_k(s,a)$  for all (s,a)
- 2. Compute the set of possible MDPs  $\mathcal{M}_k$  (using  $\delta$ )
- 3. Compute the policy  $\pi_k \leftarrow \mathsf{ExtendedValuelteration}(\mathcal{M}_k, 1/\sqrt{t_k})$
- 4. Execute  $\pi_k$  and end the episode: While  $[\nu_k(s_t, \pi_k(s_t)) < \max(1, N_k(s_t, \pi_k(s_t))]$ 
  - Play  $\pi_k(s_t)$ , observe the reward and the next state
  - Update  $\nu_k(s_t, \pi_k(s_t)) \leftarrow \nu_k(s_t, \pi_k(s_t)) + 1$  and  $t \leftarrow t + 1$

#### **Extended value iteration**

Set of plausible MDPs  $\mathcal{M}_k$ :

$$\mathcal{M}_k = \left\{ M' = (\mathcal{S}, \mathcal{A}, \tilde{r}, \tilde{p}) : \forall (s, a), |\tilde{r}(s, a) - \hat{r}_k(s, a)| \le d(s, a) \right.$$
$$\|\tilde{p}(\cdot|s, a) - \hat{p}_k(\cdot|s, a)\|_1 \le d'(s, a) \right\}$$

We wish to find  $M' \in \mathcal{M}_k$  and a policy  $\pi_k$  maximising  $g^{\pi}(M')$  over all possible  $M' \in \mathcal{M}_k$  and policy  $\pi$ .

#### Ideas:

a. we can fix the reward to its maximum:  $\bar{r}(s,a)=\hat{r}(s,a)+d(s,a)$  b. solve a large MDP whose set of actions is  $\mathcal{A}_s'$  where  $(a,q)\in\mathcal{A}_s'$  if and only if  $q\in\mathcal{P}_k(s,a)$  with:

$$\mathcal{P}_k(s, a) = \{ q : ||q(\cdot) - \hat{p}_k(\cdot|s, a)||_1 \le d'(s, a) \}$$

#### **Extended value iteration**

**Solution:** apply one of the known algorithms to find an optimal policy in MDPs, i.e., value iteration algorithm.

**Extended Value Iteration:** For all  $s \in \mathcal{S}$ , starting from  $u_0(s) = 0$ :

$$u_{i+1}(s) = \max_{a \in \mathcal{A}} \left\{ \bar{r}(s, a) + \max_{q \in \mathcal{P}_k(s, a)} u_i^{\top} q \right\}$$

- $\mathcal{P}_k(s,a)$  is a polytope, and the inner maximisation can be done in  $\mathcal{O}(S)$  operations.
- To obtain an  $\varepsilon$ -optimal policy, the update is stopped when  $\max_s(u_{i+1}(s)-u_i(s))-\min_s(u_{i+1}(s)-u_i(s))\leq \varepsilon$

### **UCRL2:** Regret guarantees

Let  $\pi=$  UCRL2 Regret up to time T:  $\mathcal{R}^{\pi}(T)=Tg^{\star}-\sum_{t=1}^{T}r(s_{t}^{\pi},a_{t}^{\pi})$ , a random variable capturing the learning cost and the mixing time problems.

**Theorem** W.p. at least  $1 - \delta$ , the regret of UCRL2 satisfies, for any initial state, for any T > 1,

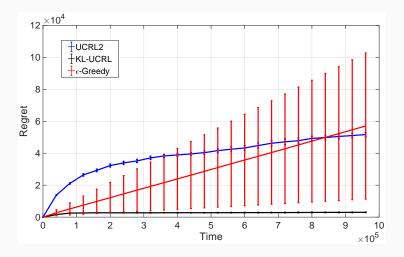
$$\mathcal{R}^{\pi}(T) \le 34DS\sqrt{AT\log(\frac{T}{\delta})}.$$

For any initial state, and any  $T \ge 1$ , we have w.p. at least  $1 - 3\delta$ ,

$$\mathcal{R}^{\pi}(T) \le 34^2 \frac{D^2 S^2 A \log(\frac{T}{\delta})}{\epsilon} + \epsilon T.$$

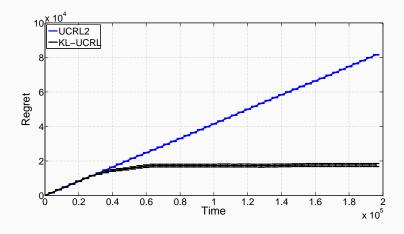
### Regret

6 states,  $\delta=0.05$  (for UCRL2),  $\epsilon\text{-greedy} : \ \epsilon_t=\min(1,1000/t)$ 



## Regret

12 states,  $\delta = 0.05$  (for UCRL2)



#### References

#### Episodic RL

#### • UCBVI algorithm:

M. Gheshlaghi Azar, I. Osband, and R. Munos, "Minimax regret bounds for reinforcement learning," *Proc. ICML*, 2017.

#### Ergodic RL

#### • UCRL algorithm:

P. Auer & R. Ortner, "Logarithmic online regret bounds for undiscounted reinforcement learning," *Proc. NIPS*, 2006.

#### UCRL2 algorithm and minimax LB:

P. Auer, T. Jaksch, and R. Ortner, "Near-optimal regret bounds for reinforcement learning," *J. Machine Learning Research*, 2010.