Vitor Novo
Developer

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Portugal,Ponte de Lima

- Git Lab : https://gitlab.com/YankoNovo
- GitHub : https://github.com/Yanko-N
- Itch.io : https://vitornovo.itch.io/

Education

[Ponte de Lima Secondary School - Socioeconomic Sciences Course]
[2017]-[2020]

[University of Trás-os-Montes and Alto Douro - Software Engineering]

[2020]-[2024]*

Skills

- C
- C++
- C# [.Net FrameWork]
- Java
- Python [Data Science, etc]
- JavaScript [Web Develpment]
- SQL [DataBase]
- Unity

Work History

- Waiter in a Restaurant [seasonal]
- Individual Projects

Languages

- English [B2]
- Portuguese [Native]

- I will fiinish my Bachelor's Degree in February 2024

About Me

Hello! I'm Vitor Novo, an enthusiast of Software Engineering at 20 years old, currently in the 3rd year of my Bachelor's Degree at the University of Trás-os-Montes and Alto Douro.

My passion mainly lies in Back End development, where I can bring systems and applications to life through logic and programming.

I have a keen interest and enthusiasm for game development, which has led me to create several games and experiences using the Unity platform (C#).

My journey so far has been focused on honing my skills in various languages, with a focus on C, C++, and C#.

Although I also have knowledge in Java, Python, and even some familiarity with JavaScript.

I'm excited to continue expanding my knowledge and contributing to challenging and impactful projects in the field.