



Vitor Novo

developer

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Portugal, Ponte de Lima

- Git Lab : <https://gitlab.com/YankoNovo>
- GitHub : <https://github.com/Yanko-N>
- Itch.io : <https://vitornovio.itch.io/>

Education

[Secondary School of Ponte de Lima-Social
Economic Sciences]

[2017]-[2020]

[University of Trás-os-Montes and Alto Douro
- Informatics Engineering]

[2020]-[2024]

Skills

- C
- C++
- C# [.Net Framework]
- Java
- Python [Data Science, etc]
- JavaScript [Web Development]
- SQL [DataBase]
- Unity

Languages

- English [B2]
- Portuguese [Native]

About Me

Hello! I'm Vitor Novo, a enthusiast of Software Engineering who has successfully completed my Bachelor (Bologna 1st cycle degree) at the University of Trás-os-Montes and Alto Douro.

My passion lies in Back End development, where I bring systems and applications to life through logic and programming.

I am particularly enthusiastic about game development and software creation.

My journey so far has been focused on honing my skills in various languages, with a primary focus on C, C++, and C#. I also possess knowledge in Java, Python, and some familiarity with JavaScript.

I'm a person that likes to face new experiences and I am excited to continue expanding my knowledge and contributing to challenging and impactful projects.

Work History

[Waiter- seasonal]

[2018]-[2023]

[Individual Projects]