

## EXPERIENCE

### UX Design Intern

05.2019 - present

[Center for Academic Innovation, University of Michigan](#)

- Redesigned ProblemRoulette(online quiz platform) research framework interface and improved user flow and information architecture.
- Designed ProblemRoulette's About page and Landing page for tool promotion.
- Redesigned Atlas(data visualization tool) course collections feature, created wireframe and prototype and conducted usability tests.
- Helped building design system and developed interaction pattern.

### Student UX Designer

01.2019 - present

[Mission Throttle · 2 semester Multidisciplinary Design Program](#)

- Consulting in a multidisciplinary team to design a web-based application for mission-driven organizations that enables efficient communication and data tracking
- Created interview protocol and conducted stakeholder and user interviews to establish design goals and created user personas
- Applied Agile design principles, created wireframes and built low-fidelity and high fidelity prototype of the app
- Closely coordinated with the fronted team to develop HTML/CSS partials

## PROJECTS

### Product Designer

09.2018 - 12.2018

[D-Lens — Detroit Midtown Cultural Connections Design Competition](#)

- Lead a team of four to design solutions for the Detroit Institute of Art's public space problem, prototyping D-Lens, an interactive life-size monitor for wayfinding fun
- Received Honorable mentioned of Product Design of the competition

### UX Researcher

01.2019 - 04.2019

[Google — 4-month project-based course](#)

- Currently conducting a usability research project to understand usage and attitude of Google Assistant among user age 16-26.
- Leveraging 1-1 interview, survey, competitive analysis, card sorting, usability tests, heuristic evaluation research methods.

### Product Designer

01.2019 - 04.2019

[Citizen Interaction Design - City of Ferndale](#)

- Designed and prototyped a web-based application which integrated the various reporting streams and outputs information that can improve DPW's efficiency and citizen efficacy.

### UX Designer

09.2019 - 12.2019

[CookPal — 4-month project-based course](#)

- Ideated and designed a mobile app that enables college students creating meal-prep events with friends, making meal-prep a fun and social activity

## EDUCATION

### M.S in Information

#### UX Design & Research Focus

University of Michigan, Ann Arbor  
School of Information

April, 2020 | GPA: 3.75

### B.S in Architecture

University of Michigan, Ann Arbor  
Taubman college of Architecture

April, 2018 | GPA: 3.56

## UX METHODS

Interaction Design

Design Thinking

User Interview

Wireframing

Rapid Prototyping

Contextual Inquiry

Heuristic Evaluation

Usability Testing

Storyboarding

## TOOLS

Sketch

InVision

Figma

Principle

Adobe Photoshop

Adobe Illustrator

Adobe XD

Adobe After Effect

Rhino

Unity

## PROGRAMING LANGUAGE

HTML5/CSS3

Python

JavaScript