

PRE-GENERATED CHARACTER

ADELSTAN, YOUNG KNIGHT

ADELSTAN'S FATHER WAS A KNIGHT IN SERVICE TO AQUILONIA, KILLED IN ONE OF KING NUMEDIDES' MANY border wars with Zingara, and his mother, a noble's handmaiden who died in childbirth. Thus orphaned, Adelstan was fostered as a squire, learning the way of mounted horsemanship, chivalry, and armed combat. With little but his war-gear, Adelstan has come to the Aquilonian border to make a name for himself, so that he can return to more civilized lands and earn some sort of rank or title.

Adelstan is tall and broad-shouldered, with a thick shock of tawny hair and brown eyes, a wisp of a beard upon his chin and cheeks. His Armour and weapons are inherited from his father, well-made and serviceable, and have seen much use.

AGILITY		
Skill	TN	Focus
Acrobatics	11	1
Melee	12	2
Stealth	11	1

WILLPOWER		
Skill	TN	Focus
Discipline	10	2
Sorcery	8	

AWARENESS		
Skill	TN	Focus
Insight	11	
Observation	11	1
Survival	11	1
Thievery	10	

SOAK		
Armour	3 (Mail)	
Courage	2	

BRAWN		
Skill	TN	Focus
Athletics	11	1
Resistance	13	3

SERIOUS HARDS		
Wounds		
Trauma		

COORDINATION		
Skill	TN	Focus
Parry	13	3
Ranged Weapons	11	1
Sailing	10	

BONUS DAMAGE (included below)		
Ranged	+2 ⚔	
Melee	+2 ⚔	
Presence	0	

INTELLIGENCE		
Skill	TN	Focus
Alchemy	7	
Craft	7	
Healing	8	1
Linguistics	7	
Lore	9	2
Warfare	7	

ATTACKS		
Broadsword (M)	Reach 2, Unb, 7 ⚔	Parrying
Large Shield (M)	Reach 2, Unb, 4 ⚔	Knockdown, Shield 4
Light Crossbow (R)	Range M, 5 ⚔, Unb,	Unforgiving 1, Volley
Steely Glare (T)	Range C, 2 ⚔	mental, Stun

PERSONALITY		
Skill	TN	Focus
Animal Handling	9	2
Command	7	
Counsel	7	
Persuade	7	
Society	10	3

TALENTS		
Courteous	When making a Society test	Adelstan may re-roll one d20, but must accept the new result.
Enduring	When making a Resistance test	Adelstan may re-roll any dice that didn't generate a success on the initial roll, but must accept the new result.
Courageous	Adelstan has two Courage Soak, which applies against all mental attacks. When making a Discipline test, Adelstan may also re-roll one d20, but must accept the new result.	

OTHER BELONGINGS		
Basic Travelling Provisions, 1 Load of Light Crossbow Bolts		