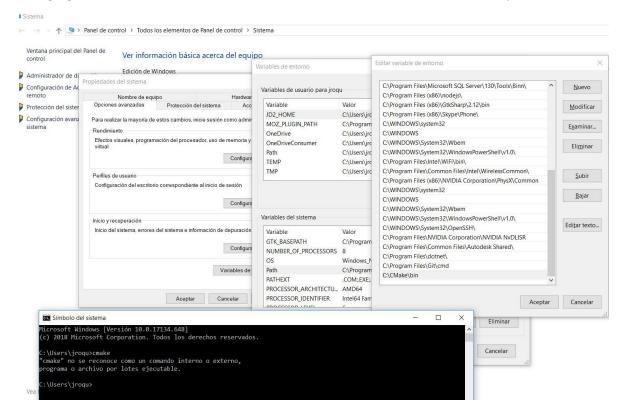
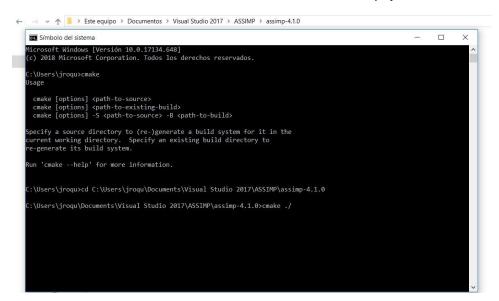
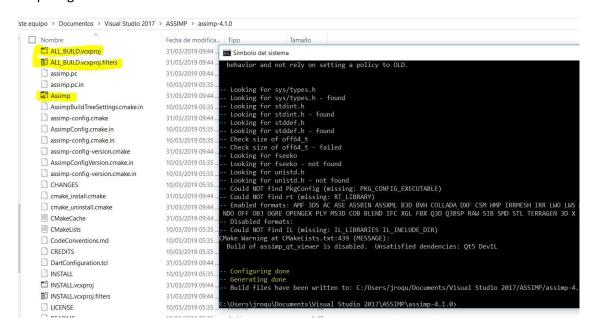
- 1.- Descargar ASSIMP: https://github.com/assimp/assimp/releases/tag/v4.1.0/
- 2.- Descargar CMake: <a href="https://cmake.org/download/">https://cmake.org/download/</a>
- 3.- Extraer las dos carpetas a una ubicación preferida.
- 4.- Agregar la ubicación del directorio CMake a la variable de entorno del sistema path



5.- En la línea de Comandos acceder al directorio de ASSIMP y ejecutar el comando cmake ./



6.- Al finalizar deben de ver que les diga: Configuring Done, Generating Done y checar que en la carpeta generó archivos de Visual Studio.



7.- Si en los archivos dice error de DirectX SDK no encontrado, tendrán que bajar el SDK: <a href="https://www.microsoft.com/en-us/download/details.aspx?id=6812">https://www.microsoft.com/en-us/download/details.aspx?id=6812</a>

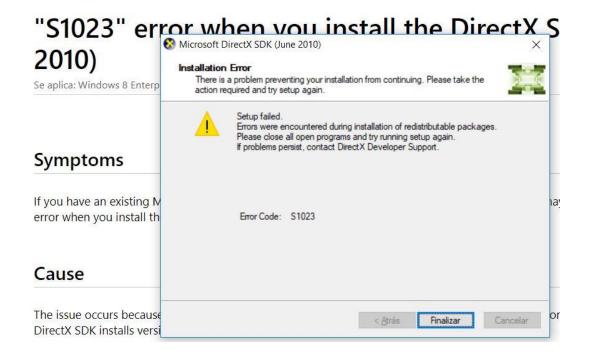
```
Símbolo del sistema
  Check for working CXX compiler: C:/Program Files (x86)/Microsoft Visual Stud
23/bin/Hostx86/x86/cl.exe -- works
-- Detecting CXX compiler ABI info
 - Detecting CXX compiler ABI info - done
- Detecting CXX compile features
- Detecting CXX compile features - done
 - Shared libraries enabled
- Looking for DirectX...
 - DirectX_PREFIX_PATH changed.
 - Could not locate DirectX
 - Looking for ZLIB...
  Could NOT find PkgConfig (missing: PKG_CONFIG_EXECUTABLE)

    Could not locate ZLIB

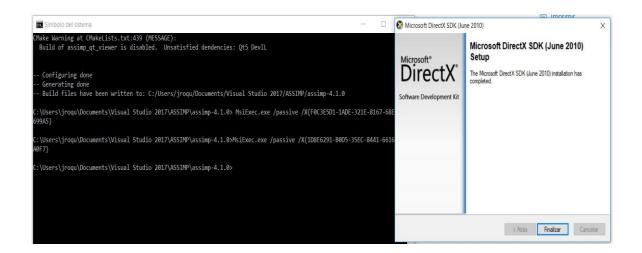
 - compiling zlib from souces
CMake Deprecation Warning at contrib/zlib/CMakeLists.txt:8 (cmake_policy):
 The OLD behavior for policy CMP0048 will be removed from a future version
 of CMake.
 The cmake-policies(7) manual explains that the OLD behaviors of all
 policies are deprecated and that a policy should be set to OLD only under
 specific short-term circumstances. Projects should be ported to the NEW
 behavior and not rely on setting a policy to OLD.

    Looking for sys/types.h

  Looking for sys/types.h - found
  Looking for stdint.h
```



https://support.microsoft.com/es-mx/help/2728613/s1023-error-when-you-install-the-directx-sdk-june-2010



## Finalmente Cmake encuentra DirectX



8.- Ejecutar la solución creada en la carpeta de ASSIMP, cambiar a modo Release y Compilar.



Agregar en proyecto el archivo de bin/Release/assimp-version-mt.dll

Agregar en lib el archivo de lib/Release/ assimp-version-mt.lib

Agregar en la carpeta include la carpeta include/assimp