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SPRINT 1

SPRINT GOAL:

In setting up a website, one must start with a Product Backlog, Sprint Backlog, Sitemap, and Wireframe. Those objects are aimed to be created by the end of this sprint.

PRODUCT BACKLOG:

User Stories	Acceptance Criteria	Story Points	Value Points	Bang for Buck
As an admin, I want to organize the different pages of the website and show their relationships	-Sitemap to be created to show the pages and where they're linked	2	34	17
As a scrum master, I want to utilize scrum to help a team create a website so that it will be done in an incremental manner	-Sprint, Product Backlog, Sprint Backlog, Review, and Retrospective	5	55	11
As a developer, I want to create a visual representation of what the website would look like for the users	-Wireframe to be created as a rough visualization of the website	3	34	11.33
As a user, I want to be able to go to the different pages the site has.	-Navigation bar created to guide users through the site	2	21	10.5
As a user, I want to be able to contact the site owner	-Contact information in the Contact Us page	2	13	6.5
As a developer, I want to create an appealing website that is user-interactable	-Learn HTTP/CSS/Javascript for the front-end	21	144	6.8
As an admin, I want to be able to store the site owner's artworks in one place and update it frequently	-Database is added to store the current and upcoming artworks	13	13	1

SPRINT BACKLOGS

User Stories	TASK	Time
As a scrum master, I want to utilize scrum to help a team create a website so that it will be done in an incremental manner	-Learn about Scrum -Make product backlog -Make sprint backlog, review, and retrospective	- 4 days - 4 hours - 1 hour (updated regularly)
As an admin, I want to organize the different pages of the website and show their relationships	-Learn about Sitemaps -Conceptualize an idea for the website and its contents -List down the contents and arrange into categories -Use the information as a guide to create a sitemap for the website	- 1 day - 2 hours - 1 hour - 2 hours
As a developer, I want to create a visual representation of what the website would look like for the users	-Learn about Wireframes -Find a medium to create your wireframe and conceptualize how you generally want your site to look by adding/moving shapes -Finalize your wireframe	- 1 day - 3 hours - 2 hours

DAILY SCRUM

Week 1

	Monday	Tuesday	Wednesday	Thursday	Friday
What did you do yesterday?	No Task	No Task	No Task	No Task	No Task
What will you do today?	No Task	No Task	Learn about Scrum	Learn about Scrum	Learn about Scrum
Obstacles	None	None	Assignments from other subjects	Assignments from other subjects	Assignments from other subjects

Week 2

	Monday	Tuesday	Wednesday	Thursday	Friday
What did you do yesterday?	No Task	Learn about Scrum	Learn about Scrum	Learn about Scrum	Learn about Scrum
What will you do today?	Learn about Scrum	Learn about Scrum	Learn about Scrum	Learn about Scrum	-Make product backlog - Start on Sprint backlog
Obstacles	Assignments from other subjects	Didn't understand the topic	Power Outage	None	Took longer due to wrong inputs

Week 3

	Monday	Tuesday	Wednesday	Thursday	Friday
What did you do yesterday?	-Make product backlog - Start on Sprint backlog	No Task	Learn about Sitemaps	-Conceptualize an idea for the website and its contents -List down the contents and arrange into categories -Use the information as a guide to create a sitemap for the website	No Task
What will you do today?	Learn about Sitemaps	Learn about Sitemaps	-Conceptualize an idea for the website and its contents -List down the contents and arrange into categories -Use the information as a guide to create a sitemap for the website	No Task	Use the information as a guide to create a sitemap for the website
Obstacles	None	Assignments from other subjects	None	None	None

Week 4

	Monday	Tuesday	Wednesday	Thursday	Friday
What did you do yesterday?	Use the information as a guide to create a sitemap for the website	-Learn about Wireframes -Find a medium to create your wireframe and conceptualize how you generally want your site to look by adding/moving shapes	No Task	Finalize your wireframe	No Task
What will you do today?	-Learn about Wireframes -Find a medium to create your wireframe and conceptualize how you generally want your site to look by adding/moving shapes	Finalize your wireframe	Finalize your wireframe	No Task	No Task
Obstacles	None	None	Assignments from other subjects	None	None

SPRINT REVIEW:

- Whilst having multiple setbacks due to other responsibilities from other subjects, the 1st Sprint was successful in producing a Product Backlog, a Sprint Backlog, a Sitemap, and a Wireframe.
- Mistook Product Backlog as Sprint Backlog and had them both switched.
- Introduction to Scrum took longer than expected but team was able to catch up.
- Next Sprint would be focusing on the specifics of making the site, especially its front-end.

SPRINT RETROSPECTIVE:

Things that went well:

- Able to grasp the general use of Scrum and how it's applied
- Tasks such as Sitemap and Wireframe were completed within schedule

Problems encountered:

- Internet connection loss
- Power Outage
- Lack of understanding the topics at the first few tries
- Other subjects giving earlier deadlines, changing the priorities

Problems were solved by:

- Restudying the topic until understood
- Looking up videos/discussions online for more references
- Finding a good time/spot to do work
- Prioritizing the other subjects with sooner deadlines

Things to improve:

- Time management
- Taking notes to not forget content of projects
- Better research on the topics