BluConsole

Does not work on Unity2017. They changed the API, so I need to decompile the UnityEditor code to figure out the changes

Are you looking for images?

Fell free to contribute! Any PR are welcome.

Any doubts, you can post an issue or send me an email: gilberto.alexsantos@gmail.com

To install, just download the **bluconsole.unitypackage**, install it, and open the window on: Window/BluConsole. Simple like that.

Features Implemented

It has all the UnityConsole features, with a few additions:

Search Box

Search through your logs.

Callstack Navigation

You can open any line of the call stack with a double click.

Log Copy

Right click on the Log, and copy the text to the Clipboard. Simple like that!

Custom filters

If you catch yourself filtering always by the same query, just put that in the FilterSettings (BluConsole/Resources/BluConsole/BluLogSettings). Or you can right click on the console header tab and select Add Filter (check images).

StackTraceIgnore

If you want to ignore a function in the StackTrace, just put the [BluConsole.StackTraceIgnore] annotation on it.

TODO

- Improve additional filter editor
- Support Regex in the Search Box
- Support for themes (Font size, Colors, etc)

Known Issues

When filtering logs, the toggles with the number of logs are displayed incorrectly

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