# Project Management Using Make

Data Wrangling and Husbandry

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### Organization for project management

We have already discussed staying organized in a big project

- Separate folders for
  - data
    - maybe split into raw and cleaned
  - code
  - maybe figures
  - maybe tables (if a big part of a collaborative work)

- ▶ R code split into separate files
- functions
  - ▶ data import and cleaning
  - analyses and other computational work
  - generate figures and tables
  - \*.Rmd or \*.Rnw

# Organization via R Markdown

If the steps are not time consuming, you can stay organized via an R Markdown file. You can include code blocks like

```
source("01-functions.R")
source("02-get-data.R")
source("03-clean-data.R")
```

However, this means that *every* time you run the R Markdown you will run these files. What if those files take a long time to run? You could comment the lines out, but what if you make a change and then forget to uncomment the appropriate line?

(It is possible to use cache=TRUE in RMarkdown to manage this; see the documentation)

# Aside about saving R objects and figures

- If you do have R objects that took a line time to compute and you want to save them, use the save() function, e.g. save(x, y, file = "xy.RData") which can be loaded using load(xy.RData)
- ggplot figures can be saved in an R script file (or in any context) using the 'ggsave() function. The function determines the file type from the filename ending.

#### make and the makefile

#### make is a Unix tool that insures that

- ▶ all of files are processed, but
- only when needed and that
- each step has the raw material it needs.

#### You create a makefile that

- identifies what output you expect to see
- how to generate that output

#### Windows users

Although make is a Unix tool, you can install it (and other utilities) by installing RTools

You can install RTools directly from a download from that page, or you *may* be able to do it within RStudio with the command

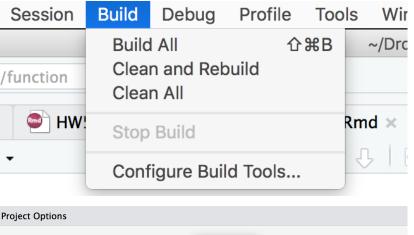
.rs.installBuildTools(1)

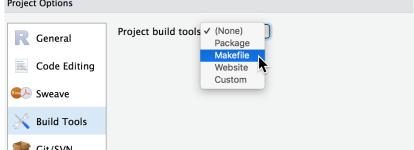
### A simple example

Suppose we have a file presentation.Rmd which requires two files, fig1.png and fig1.png, both in the figs folder. We would like to

- convert presentation.Rmd to presentation.html
- using the two figures, but recreating the figures if those files are older than the files that created them

With the proper makefile, this can be done in a single command: make. You would run that from the command line in the same folder as the file makefile, which should also be the same folder as the other parts of your project. In RStudio, you can also do that from the "Build" menu.





### A simple make file

```
presentation.html: presentation.Rmd figs/fig1.png figs/fig
R -e "rmarkdown::render('presentation.Rmd')"
```

```
figs/fig1.png: code/fig1.R
  R CMD BATCH code/fig1.R
```

```
figs/fig2.png: code/fig2.R
   R CMD BATCH code/fig2.R
```

Each group of lines gives the file to be created (known as the target), the files it depends on, and the commands to construct the target from the required files. There can be multiple lines for the commands, but each must start with a tab, not spaces.

In this example, fig1.png is only built if fig1.R changes. In turn, if fig1.R changes, then fig1.png will change, so presentation.html will be re-built.

### Variables in make

You can create variables in make by defining them along the lines of R\_OPTS =--vanilla which you would then use with a command like R\_CMD\_BATCH\_\$(R\_OPTS) code/fig1.R

#### Patterns in make

make allows for all sorts of patterns to make the makefile more compact and easier to maintain and extend. For simple projects you don't need them, but you'll probably see them if you look at examples.

### Handling multiple \*.R files

In the example above, what if fig1.R and fig2.R depend on 01-functions.R? How will make know if I've made a change to that file?

There are two approaches.

1. When your run R in batch mode (R CMD BATCH example.R), it will produce a file with the same name as the script file but with out appended to it: example.Rout. That means we can extend the line to

```
figs/fig1.png: code/fig1.R code/01-functions.Rout
and include the lines
```

```
code/01-functions.Rout: code/01-functions.R
  R CMD BATCH $(R_OPTS) code/01-functions.R
```

example, 02-get-data. R might download the file

data/bigfile.csv: 02-get-data.R

R CMD BATCH \$(R OPTS) code/02-get-data.R

R CMD BATCH \$(R OPTS) 03-clean-data.R

workfiles/clean-data.RData: 03-clean-data.R data/bigfile.c;

workfiles/clean-data.RData

data/bigfile.csv and 03-clean-data.R might produce the file

2. The other approach works only for files that produce things. For

# A larger example

R\_OPTS =--vanilla

presentation.html: presentation.Rmd figs/fig1.png figs/fig
R -e "rmarkdown::render('presentation.Rmd')"

code/01-functions.Rout: code/01-functions.R code/01-functions

R CMD BATCH \$(R\_OPTS) code/01-functions.R

data/bigfile.csv: 02-get-data.R code/01-functions.Rout

R CMD BATCH \$(R\_OPTS) code/02-get-data.R

workfiles/clean-data.RData: 03-clean-data.R data/bigfile.cs
R CMD BATCH \$(R\_OPTS) 03-clean-data.R

figs/fig1.png: code/fig1.R code/01-functions.Rout workfile:
 R CMD BATCH \$(R\_OPTS) code/fig1.R

figs/fig2.png: code/fig2.R workfiles/clean-data.RData

#### make and RStudio

You need to have already created a project, but with that project open, just change the "Project Options" section of the "Tools/Project Options" in RStudio so that the build tool moves from "none" to "Makefile".

#### Documentation

make is used heavily by programmers, has been around a long time, and has many options. I find the standard documentation opaque.

I suggest Karl Broman's minimal make page as well as the pages from Zachary Jones and Shaun Jackson and Jenny Bryan