

Project 4 Additional FAQ

Q: Should this be the correct thing to happen when n is smaller than the size of the array?

We define an array `name[5]={"Andrew","Bethany","Christie","Danny","Edward"}`, and then call `shiftLeft(name, 3, 2, "foo")`. The function returns 2 and name is changed to `{"Christie","foo","foo","Danny","Edward"}`.

A: When provided an n smaller than the actual array size, you should only manipulate those particular elements. So for:

```
string name[5]={"Andrew","Bethany","Christie","Danny","Edward"};
```

```
assert( shiftLeft(name, 3, 2, "foo") == 2 );
```

will wind up with `{"Christie","foo","foo","Danny","Edward"}`

Q: for `countFloatingPointValues()`, are leading 0s valid for a float?

A: Yes, all your floating-point algorithm needs to check for is no + or -, no commas and then all digit characters and an optional single decimal point. So yes, 0000076 would pass. 00.00.76 would not. 7600+00 would not. 76.0000 would pass.

Q: Why should we use `||` for or and `&&` for and? Wouldn't and, or as words, it easier to read than `|| &&`.

A: Over the years, the C++ language standard, like any living language, has grown and evolved. It takes time for all the tool vendors to support the new things. I would recommend that you work with the pieces that have been around for a while. I like `&&` and `||` myself over and and or.