MP0

Problem 3

\mathbf{A}

The highest R_i I reach is R_3 .

Here is the reachability plot from verify_refine():

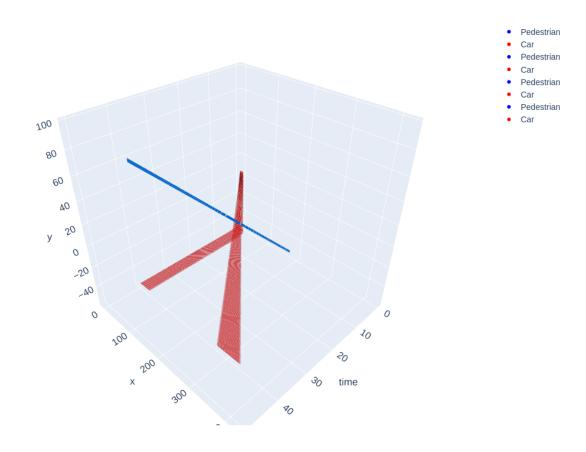


Figure 1: verify_refine

\mathbf{B}

The average speed I achieve is 7.985.

The output of simulation is:

No Unsafety detected!

Overall average velocity over 100 safe executions is 7.985213144490009.

This is above the threshold of 7!

\mathbf{C}

To achieve safety, my DL use HardBrake to decelerate as fast as possible, when the car is close enough to the pedestrian.

To reach higher average speed, my DL use the lowest distance threshold to start decelerating.

Problem 5

\mathbf{A}

The highest R_i I reach is R_3 .

Here is the simulation plot:

\mathbf{B}

The average speed I achieve is 7.985.

The output of simulation is:

No Unsafety detected!

Overall average velocity over 50 safe executions is 6.566738024693409.

This is above the threshold of 6.5!

\mathbf{C}

My DL uses HardBrake to decelerate as fast as possible, when the car is going to enter the Entrance region and the TL is red.

It uses Accel to gain a high speed, which prevents the car to be slow at the Exit region.

Code

My code has been uploaded to https://github.com/Yao-Xinchen/ECE484.

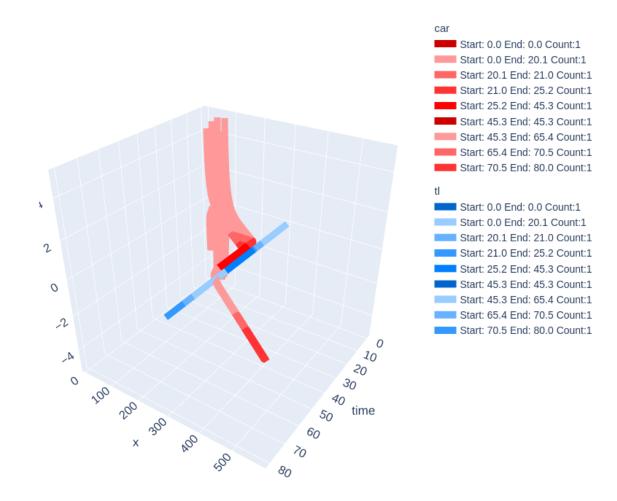


Figure 2: simu