



哈爾濱工業大學
HARBIN INSTITUTE OF TECHNOLOGY

2022 年秋季学期

《视听觉信息理解》课程

视觉部分实验

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1. 算法描述

1. **Cluster-NMS**: 红框部分同 Fast-NMS, 黄框部分是 cluster-NMS 特有的部分。该部分是为了避免 Fast-NMS 中存在的删除框时多删的问题。通过该循环, 改变了判断一个框是否应该要删除的阈值。

```
def cc_cluster_nms(self, boxes, masks, scores, iou_threshold: float = 0.5, top_k: int = 200):
    # Collapse all the classes into 1
    scores, classes = scores.max(dim=0)
    _, idx = scores.sort(0, descending=True)
    idx = idx[:top_k]
    boxes_idx = boxes[idx]
    iou = jaccard(boxes_idx, boxes_idx).triu(diagonal=1)
    B = iou
    # 该循环改变了fast-nms中简单的取maxA的方式, 可以防止fast-nms中多删除box
    for i in range(200):
        A = B
        maxA, _ = torch.max(A, dim=0)
        E = (maxA <= iou_threshold).float().unsqueeze(1).expand_as(A)
        B = iou.mul(E)
        if A.equal(B) == True:
            break
    idx_out = idx[maxA <= iou_threshold]
    return boxes[idx_out], masks[idx_out], classes[idx_out], scores[idx_out]
```

2. **Cluster-NMS+DIoU-NMS**: 该方法在 cluster-NMS 基础上只做了一个改变: 在计算两个 box 的重叠时, 不简单考虑两个 box 的重叠, 而是将中心位置考虑进来, 添加了 DIoU loss 的惩罚项。

```
def cc_cluster_diounms(self, boxes, masks, scores, iou_threshold: float = 0.5, top_k: int = 200):
    # Collapse all the classes into 1
    scores, classes = scores.max(dim=0)
    _, idx = scores.sort(0, descending=True)
    idx = idx[:top_k]
    boxes_idx = boxes[idx]
    iou = diou(boxes_idx, boxes_idx).triu(diagonal=1) # 计算iou时考虑中心之间的距离
    B = iou
    for i in range(200):
        A = B
        maxA, _ = torch.max(A, dim=0)
        E = (maxA <= iou_threshold).float().unsqueeze(1).expand_as(A)
        B = iou.mul(E)
        if A.equal(B) == True:
            break
    idx_out = idx[maxA <= iou_threshold]
    return boxes[idx_out], masks[idx_out], classes[idx_out], scores[idx_out]
```

3. **Cluster-NMS-Weighted-NMS**: 该方法首先利用 score 更新 IoU 矩阵, 再根据更新后的 IoU 矩阵重新计算框的坐标。

```

D = distance(bboxes, bboxes)
X = (B >= 0).float()
scores = torch.prod(torch.min(torch.exp(-B ** 2 / 0.2) + D * ((B > 0).float()), X), 0) * scores
idx_out = scores > 0.01
weights = (B * (B > 0.8).float() + torch.eye(n).cuda()) * (scores.reshape((1, n)))
xx1 = bboxes[:, 0].expand(n, n)
yy1 = bboxes[:, 1].expand(n, n)
xx2 = bboxes[:, 2].expand(n, n)
yy2 = bboxes[:, 3].expand(n, n)

weightsum = weights.sum(dim=1)
xx1 = (xx1 * weights).sum(dim=1) / (weightsum)
yy1 = (yy1 * weights).sum(dim=1) / (weightsum)
xx2 = (xx2 * weights).sum(dim=1) / (weightsum)
yy2 = (yy2 * weights).sum(dim=1) / (weightsum)
bboxes = torch.stack([xx1, yy1, xx2, yy2], 1)
return bboxes[idx_out], masks[idx_out], classes[idx_out], scores[idx_out]

```

4. Cluster-NMS+Score Penalty: 该方法将 IoU 矩阵每列元素连乘作为惩罚项进行加权。

```

for i in range(200):
    A = B
    maxA, _ = torch.max(A, dim=0)
    E = (maxA <= iou_threshold).float().unsqueeze(1).expand_as(A)
    B = iou.mul(E)
    if A.equal(B) == True:
        break
scores = torch.prod(torch.exp(-B ** 2 / 0.2), 0) * scores # 将得分进行加权
idx_out = scores > 0.01
return bboxes[idx_out], masks[idx_out], classes[idx_out], scores[idx_out]

```

2. 实验操作

下载相应代码

配置环境: `conda env create -f environment.yml`

准备 coco 数据集, 按照 README.md 中的指导运行 `sh data/scripts/COCO.sh`

准备模型

执行 eval.py 文件, 选择相应 NMS 方法

3. 实验结果

```

fast nms with cross class
Multiple GPUs detected! Turning off JIT.
Config not specified. Parsed yolact_base_config from the file name.

loading annotations into memory...
Done (t=0.41s)
creating index...
index created!
Loading model... Done.

Processing Images ██████████ 4952 / 4952 (100.00%) 7.42 fps
Saving data...
Calculating mAP...

| all | .50 | .55 | .60 | .65 | .70 | .75 | .80 | .85 | .90 | .95 |
-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
box | 30.51 | 49.01 | 47.07 | 44.51 | 41.40 | 37.77 | 32.81 | 26.37 | 17.61 | 7.72 | 0.84 |
mask | 28.51 | 45.63 | 43.49 | 41.05 | 38.00 | 34.33 | 30.11 | 24.53 | 17.46 | 8.89 | 1.58 |
-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+

```

```
fast_nms without corss class
Multiple GPUs detected! Turning off JIT.
Config not specified. Parsed yolact_base_config from the file name.
```

```
loading annotations into memory...
Done (t=0.37s)
creating index...
index created!
Loading model... Done.
```

```
Processing Images ██████████ 4952 / 4952 (100.00%) 11.75 fps
Saving data...
Calculating mAP...
```

	all	.50	.55	.60	.65	.70	.75	.80	.85	.90	.95
box	32.03	52.05	49.84	46.97	43.54	39.61	34.21	27.28	18.11	7.86	0.85
mask	29.69	47.94	45.62	42.93	39.66	35.69	31.21	25.29	17.92	9.09	1.60

```
cluster_nms with cross class
Multiple GPUs detected! Turning off JIT.
Config not specified. Parsed yolact_base_config from the file name.
```

```
loading annotations into memory...
Done (t=0.38s)
creating index...
index created!
Loading model... Done.
```

```
Processing Images ██████████ 4952 / 4952 (100.00%) 7.27 fps
Saving data...
Calculating mAP...
```

	all	.50	.55	.60	.65	.70	.75	.80	.85	.90	.95
box	31.13	50.34	48.41	45.80	42.44	38.44	33.18	26.50	17.64	7.73	0.84
mask	28.85	46.30	44.14	41.65	38.55	34.74	30.40	24.69	17.52	8.91	1.58

```
cluster_nms without corss class
Multiple GPUs detected! Turning off JIT.
Config not specified. Parsed yolact_base_config from the file name.
```

```
loading annotations into memory...
Done (t=0.37s)
creating index...
index created!
Loading model... Done.
```

```
Processing Images ██████████ 4952 / 4952 (100.00%) 11.31 fps
Saving data...
Calculating mAP...
```

	all	.50	.55	.60	.65	.70	.75	.80	.85	.90	.95
box	32.37	52.63	50.59	47.85	44.24	39.99	34.34	27.29	18.08	7.85	0.85
mask	29.78	48.04	45.77	43.10	39.88	35.84	31.30	25.31	17.91	9.07	1.60

```
spm with cross class
Multiple GPUs detected! Turning off JIT.
Config not specified. Parsed yolact_base_config from the file name.
```

```
loading annotations into memory...
Done (t=0.44s)
creating index...
index created!
Loading model... Done.
```

```
Processing Images ██████████ 4952 / 4952 (100.00%) 6.90 fps
Saving data...
Calculating mAP...
```

	all	.50	.55	.60	.65	.70	.75	.80	.85	.90	.95
box	31.92	50.78	48.90	46.44	43.39	39.68	34.49	27.74	18.59	8.28	0.94
mask	29.40	47.01	44.83	42.37	39.26	35.47	31.08	25.30	17.98	9.10	1.64

```

spm without corss class
Multiple GPUs detected! Turning off JIT.
Config not specified. Parsed yolact_base_config from the file name.

loading annotations into memory...
Done (t=0.36s)
creating index...
index created!
Loading model... Done.

Processing Images ██████████ 4952 / 4952 (100.00%) 10.28 fps
Saving data...
Calculating mAP...

| all | .50 | .55 | .60 | .65 | .70 | .75 | .80 | .85 | .90 | .95 |
-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
box | 33.00 | 53.13 | 51.02 | 48.25 | 44.94 | 40.95 | 35.42 | 28.29 | 18.84 | 8.24 | 0.92 |
mask | 30.40 | 49.00 | 46.63 | 43.93 | 40.62 | 36.64 | 32.02 | 25.91 | 18.33 | 9.26 | 1.64 |
-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+

```

```

spm_dist with cross class
Multiple GPUs detected! Turning off JIT.
Config not specified. Parsed yolact_base_config from the file name.

loading annotations into memory...
Done (t=0.37s)
creating index...
index created!
Loading model... Done.

Processing Images ██████████ 4952 / 4952 (100.00%) 7.02 fps
Saving data...
Calculating mAP...

| all | .50 | .55 | .60 | .65 | .70 | .75 | .80 | .85 | .90 | .95 |
-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
box | 32.09 | 50.90 | 49.05 | 46.59 | 43.59 | 39.91 | 34.76 | 28.00 | 18.79 | 8.38 | 0.95 |
mask | 29.50 | 47.06 | 44.93 | 42.45 | 39.36 | 35.61 | 31.26 | 25.47 | 18.07 | 9.19 | 1.63 |
-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+

```

```

spm_dist without corss class
Multiple GPUs detected! Turning off JIT.
Config not specified. Parsed yolact_base_config from the file name.

loading annotations into memory...
Done (t=0.39s)
creating index...
index created!
Loading model... Done.

Processing Images ██████████ 4952 / 4952 (100.00%) 9.49 fps
Saving data...
Calculating mAP...

| all | .50 | .55 | .60 | .65 | .70 | .75 | .80 | .85 | .90 | .95 |
-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
box | 32.98 | 52.96 | 50.89 | 48.18 | 44.90 | 40.96 | 35.46 | 28.34 | 18.88 | 8.26 | 0.92 |
mask | 30.29 | 48.73 | 46.41 | 43.74 | 40.45 | 36.52 | 31.94 | 25.88 | 18.29 | 9.27 | 1.63 |
-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+

```

```

spm_dist_weighted with cross class
Multiple GPUs detected! Turning off JIT.
Config not specified. Parsed yolact_base_config from the file name.

loading annotations into memory...
Done (t=0.39s)
creating index...
index created!
Loading model... Done.

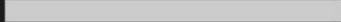
Processing Images ██████████ 4952 / 4952 (100.00%) 6.94 fps
Saving data...
Calculating mAP...

| all | .50 | .55 | .60 | .65 | .70 | .75 | .80 | .85 | .90 | .95 |
-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
box | 32.29 | 50.91 | 49.06 | 46.67 | 43.68 | 39.97 | 34.92 | 28.33 | 19.29 | 8.96 | 1.08 |
mask | 29.52 | 47.05 | 44.99 | 42.45 | 39.38 | 35.63 | 31.24 | 25.44 | 18.11 | 9.29 | 1.64 |
-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+

```

```
spm dist_weighted without corss class
Multiple GPUs detected! Turning off JIT.
Config not specified. Parsed yolact_base_config from the file name.
```

```
loading annotations into memory...
Done (t=0.38s)
creating index...
index created!
Loading model... Done.
```

```
Processing Images  4952 / 4952 (100.00%) 9.65 fps
Saving data...
Calculating mAP...
```

	all	.50	.55	.60	.65	.70	.75	.80	.85	.90	.95
box	33.45	53.01	50.84	48.25	45.07	41.04	36.10	29.32	20.30	9.38	1.21
mask	30.35	48.76	46.51	43.74	40.43	36.69	31.89	25.94	18.39	9.48	1.69