

Yu Liu

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EDUCATION

University of Rochester

Bachelor of Science in Computer Science and Business

Current GPA: 3.86

Coursework: Computer Organization, Deep Learning, Mobile App Development, Computer Model&Limitation

Rochester, New York

Anticipated May 2027

CS PROJECTS

Smart-Dress AI Application

University of Rochester

Rochester, New York

January 2025 – April 2025

- Led a three-person team in developing an AI-powered outfit recommendation app integrating real-time weather data (Open Weather API) and calendar events (Google Calendar API).
- Built backend services with Python, Flask and SQLite; created frontend in Kotlin using Jetpack Compose; utilized Cloudinary for efficient storage. Implemented TensorFlow Lite MobileNet to provide personalized, offline outfit suggestions through advanced cosine similarity computations.
- Employed Git for version control to coordinate collaborative development efforts efficiently.
- Conducted structured user research involving 12 participants, performed comprehensive data analysis to enhance app features, and delivered a professional demo accompanied by an extensive report.

Campus Sustainability Web development

University of Rochester, Brandeis University

Rochester, New York

October 2024 – April 2025

- Collaborated with four Brandeis Fashion Society members to propose and secure \$2,000 funding for "Sustainable Fashion Brandeis," promoting sustainable fashion practices.
- Developed "green-fashion.org," a platform for secondhand trade between university students leveraging WordPress with WooCommerce, Dokan, and Yoast plugins, enhanced with custom front-end optimizations using HTML5 and CSS to improve UI functionality; implemented a private messaging interface to facilitate user interactions.
- Selected as the final project platform for a sociology course at Brandeis University, with over 30 users actively participating in sustainable fashion practices, resulting in significant social impact.

INTERN EXPERIENCE

Yun Jianjian Ltd. (deep integration with Detao Education)

Frontend Engineer Intern

Shanghai, China

May 2025 – July 2025

- Collaborate with two engineers, develop two large-scale applications using React Native & TypeScript.
- Authored and standardized API documentation with Apifox; reduce developer onboard time by ~30%.
- Aligned PostgreSQL schema design with backend engineers to ensure reliable data exchange.
- Designed and implemented a reusable component library, integrating JWT authentication and WebSocket-based notifications, cutting redundant code by ~25% and accelerating feature delivery.
- Streamlined delivery by converting design mockups into production-ready UI components and maintaining efficient Git workflows.

Arena Space

Executive Assistant Intern

Shanghai, China

May 2024 – August 2024

- Managed and executed four large-scale commercial events for home furnishing brands, collaborating with over 30 designers per event, overseeing venue logistics, and developing detailed schedules.
- Facilitated "China Top Design List" collaboration with Hurun Report, independently organized a three-day awards ceremony for 40+ participants, achieving 20% savings on accommodations and transportation through strategic negotiations.

SKILLS

• **Languages:** Mandarin (Native), English (Proficient)

• **Technical Skills:** Python, Java, C, Kotlin, HTML, CSS, SQL, WordPress, LaTeX, Git,

Interests: Liugun (Passed with Merit Level 10 (highest level), Earn 3 gold National medals), Visual arts (recreate the comic book *War* based on Luigi Pirandello's short story), Electronic Guitar (Engage in two bands at University of Rochester perform monthly)