# 函數:參數傳遞、變數生命週期

資訊之芽語法班 2015 suhorna

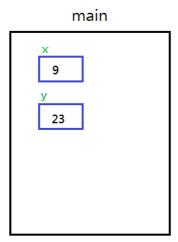
• 大家來找碴

```
void swap(int a, int b) {
  int c = a;
  a = b;
  b = c;
  // 執行完後 a 跟 b 的內容互換
}
int main() {
  int x = 9, y = 23;
  swap(x, y);
  // 成功?
}
```

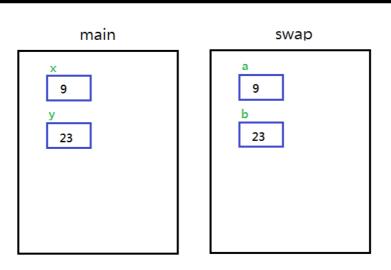
• 打比方. x 跟 y 從頭到尾沒動到

```
void swap(int a, int b) {
 int c = a;
 a = b;
 b = c;
 // 執行完後 a 跟 b 的內容互換
int main() {
 int x = 9, y = 23;
     // swap(x, y)
         int a = x, b = y;
         int c = a;
         a = b;
         b = c;
```

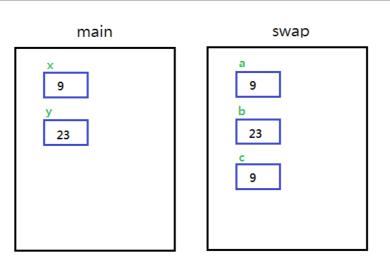
#### swap(x, y);



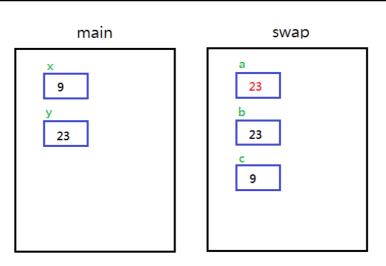
#### void swap(int a, int b) {



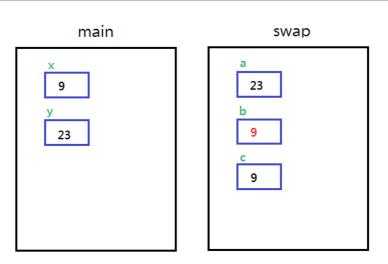
int c = a;



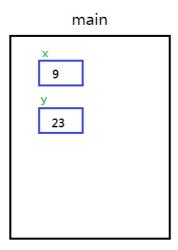
a = b;



b = c;







• 特殊情況:陣列

```
void setCdr(int a[2], int v) {
    a[1] = v;
}
int main() {
    int cons[2] = {1,2};

    // cons 是 {1, 2}
    setCdr(cons, -1);
    // cons 是 {1, -1}
}
```

### 參數傳遞怎麼 work?(錯誤)

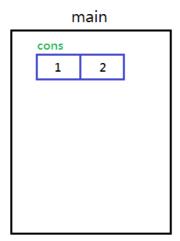
• 可以打比方嗎?

```
void setCdr(int a[2], int v) {
  a[1] = v;
int main() {
  int cons[2] = \{1,2\};
 // cons 是 {1, 2}
     // setCdr(cons, -1)
            int a[2] = cons, v = -1;
            a[1] = v;
```

• 沒有 int a[2] = cons 這種寫法: 這是什麼意思?

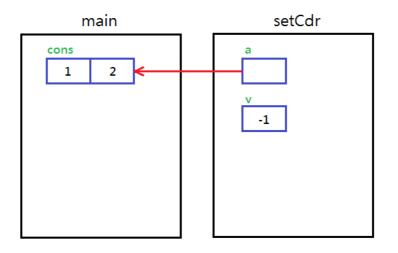
• 更改前

setCdr(cons, -1);



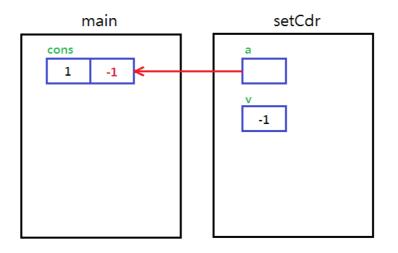
• 更改前

void setCdr(int a[2], int v) {



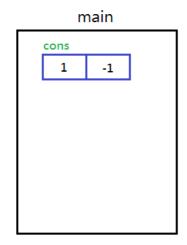
• 更改後





● 更改後;a 是個指標·裡面存著 cons 陣列的起始位址

}

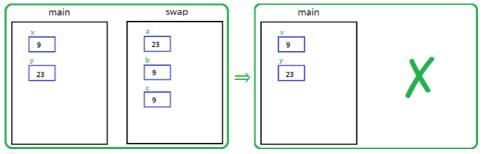


#### 區域變數、參數的生命週期

• 執行時,參數、區域變數生命週期只在函數內

```
void swap(int a, int b) {
  int c = a;
  a = b;
  b = c;
}
```

○ 剛才圖中的 a, b, c



### 函數名稱的可見性

• 宣告後函數才可見

```
// test 不可見
void test();
// test 可見
```

### 函數名稱的可見性

• 直接實作亦可

```
// test 不可見
void test() {
}
// test 可見
```

#### 函數名稱的可見性

• 範例

```
void test();
int main() {
   test();
}

void test() {
   std::cout << "in test()\n";
}</pre>
```