UNIVERSITY OF TORONTO FACULTY OF APPLIED SCIENCE AND ENGINEERING MIDTERM EXAMINATION, MARCH 2009

ECE243H1 S - COMPUTER ORGANIZATION

Exam Type: D
Duration: 2 Hours

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This is a type D exam. You are allowed to use any printed material and a calculator as allowed by the University regulations.

Last Name (Print):	
First Name:	
Student Number:	

	Marks	Max. Marks
1		10
2		10
3		15
4		20
5		15
6		20
7		10
Total		100

Please:

State your assumptions. Show your work. Comment your code. Use your time wisely as not all questions will require the same amount of time. If you think that assumptions must be made to answer a question, state them clearly. If there are multiple possibilities, comment that there are, explain why and then provide at least one possible answer and state the corresponding assumptions.

2. [10] Little vs. Big Endian: Assume that NIOS II is big endian for this question. Given the following initial state:

R4 = 0x12345678R6 = 0xFABCFAAFR7 = 0x56788765

Write the register values below after the following code executes:

stw r6, 0(r4)sth r6, 4(r4)sth r7, 6(r4)ldw r10, 4(r4) ldh r11, 0(r4) ldhu r12, 0(r4) ldb r13, 7(r4)

R10 = 0Xfaaf 8765 R11 = 0XFFFF FABCR12 = 0X0000 FABC R13 = 0X0000 0065

3. [15] Basic Instruction Semantics: Assume the following initial state for registers:

R4 = 0x12345678 R5 = 0xBADFADEB R6 = 0xFEEDABBA R7 = 0x56788765 PC = 0x00001000

And that starting at address 0x00001000 the following instructions appear:

```
call foo
     addi r4, r4, -16
     ldw r10, 16(r4)
     1dh r11, 20(r4)
     ldhu r12, 18(r4)
     ldb r13, 17(r4)
     andi r5, r5, 0xFFF1
     ori r6, r0, 0x7FFF
    beq r6, r10, skip
     andi r4, r4, 0xFF
skip: or r0, r0, r0
     . . .
foo: stw r6,0(r4)
     sth r6,4(r4)
     sth r7,6(r4)
     ret
```

What are the following register values after the instruction at "skip", "or r0, r0, r0", has finished executing? Write the values in **hexadecimal**, using all eight digits (that is write 0x00000000 and not 0x0). If an instruction is not legal (i.e., the instruction does not exist, or the given use of operands is not allowed for the instruction), then write 'illegal' beside the instruction and proceed as if it had no effect.

```
        R0 =
        R4 =

        R5 =
        R6 =

        R6 =
        R7 =

        R9 =
        R10 =

        R11 =
        R12 =

        R13 =
        RA =

        PC =
        R12 =
```

4. [20] Data Structure Representation and Manipulation:

a) Translate the following C declarations into assembly:

```
struct
         ouf t {
               int a;
               char b, c;
               int d;
               moo[2] = \{ \{1, 30, 3, 4\}, \{5, 60, 7, 8\} \};
```

Complete the data section declaration below:

```
.data
         .align 2
         .long 1
moo:
         .byte 30,3
         .align 2
         .long 4
         .long 5
         .byte 60,7
         .align 2
         .long 8
```

b) If i is in r8 complete the code below that reads into r2 the value of moo[i].d:

```
.text
         .align 2
         movia r9, moo
Got to calculate r9 + r8 * 12 + 8
```

5. [15] Machine Code and Functions:

a) Implement a function that takes a single argument (unsigned integer of 32-bits) and returns whether the number is not divisible by 2 nor divisible by 4. If the number is divisible by 2 or 4 the function should return zero, otherwise return a non-zero value.

```
isnd24:

andi r2, r4, 1
ret
```

b) Given:

Show the sequence of instructions that will be executed as a comma separated list:

```
I1, I2, I3, I3, ...
```

c) Is this an infinite loop?

```
movi r9, -1
loop: addi r9, r9, r9
ble r9, r0, loop
```

What are the values that r9 takes during this loop? Does the loop terminate? Explain why.

```
R9 = -1 (0xFFFFFFFF), 0xFFFF FFFE, ..., 0, 0, 0, ...
```

6. [20] Calling Conventions: Write the code for the following function:

```
int
zoom (int a, int b, int c)
   return b + broom (b + a, c, 1, 2, 3, 4);
 }
        .text
       # prologue
zoom:
      addi sp, sp, -16
      stw ra, 12(sp)
      stw r5, 8(sp)
      # pre-call for broom
      add r4, r4, r5
      add r5, r6, 0
      movi r6, 1
      movi r7, 2
      movi r2, 3
      stw r2, 4(sp)
      movi r2, 4
      stw r2, 0(sp)
      call broom
      # post-call
      # b + ...
      ldw r5, 8(sp)
      add r2, r2, r5
      # epilogue
      ldw ra, 12(sp)
      addi sp, sp, 16
      ret
```

7. [10] Machine Code: If initially we have:

R4 = 0x2R5 = 0x1R6 = 0x3

What are the values of the registers after the code below executes?

```
.data
.text
    movia r8, jt
    add
           r9, r9, r9
         r9, r9, r9
r8, r8, r9
    add
    add
          r8, 0(r8)
    ldw
   jmp
                            # this does: PC = r8
           r8
caseA:
    add r4, r0, r0
    br after
caseB:
    add r5, r0, r0
    br after
caseC:
    add r5, r5, r4
   br after
caseD:
    add r6, r0, r0
    br after
caseE:
    add r6, r4, r5
after:
a) If initially r9 = 4: \rightarrow CaseC= CaseB + 8 above gets executed
R4 = _____
                       R6 = _____
R5 =
b) If initially r9 = 3: \rightarrow CaseD above gets executed
R4 = _____
R5 = _____ R6 = ____
```