

12. Ausstellungsraum

PRODUKTIONSTEAM:

Sarah Feilmayr

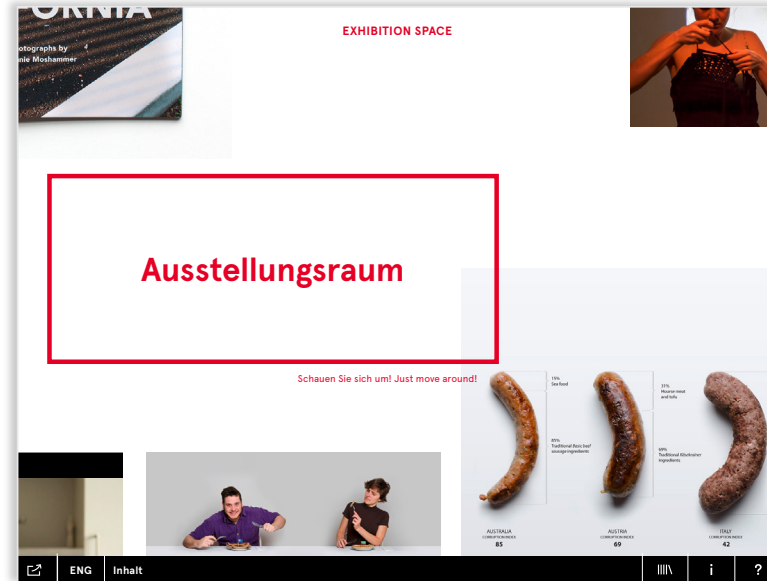
INHALT: TEXT + BILD

- > eine große Arbeitsfläche = darauf 7 Projekte
- > die Arbeitsfläche lässt sich im Fenster verschieben
- > Kurzbeschreibungstext

INTERAKTION:

- > verschieben der gesamten Arbeitsfläche
- > Klick auf Bilder = startet Slideshow,
- > Klick auf movie = startet movie

- ☐ Text: vorhanden?
- ☐ Bilder: vorhanden?
- ☐ Übersetzung: vorhanden?

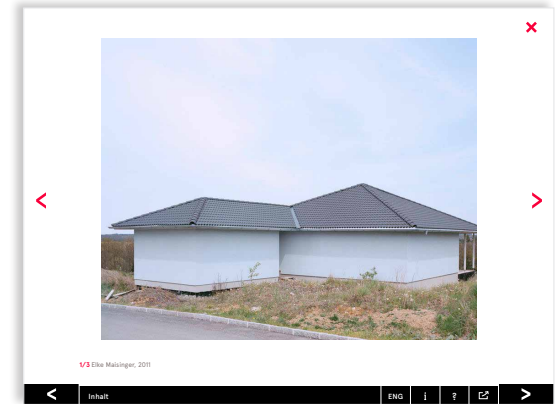


1. Startscreen: zu sehen ist nur ein Teil der gesamten Arbeitsfläche



Das ist die gesamte Arbeitsfläche.
In der Mitte sieht man den Startscreen (rote Umrahmung)

Klickt man auf ein Bild, öffnet sich eine slideshow.
Darin ebenfalls eingebettet: Movidlinks von vimeo



13. Jahrman

PRODUKTIONSTEAM:

Lucca Mikitz, Hongwai Tang

INHALT: TEXT + BILD

> Abbildung der Coverseiten pro Beitrag

> Kurzbeschreibungstext

INTERAKTION:

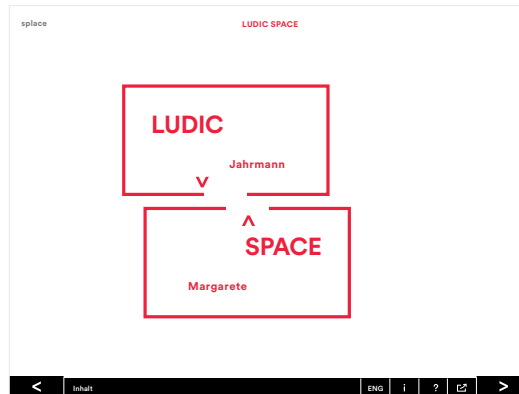
> Link auf Beiträge

☐ Text: vorhanden?

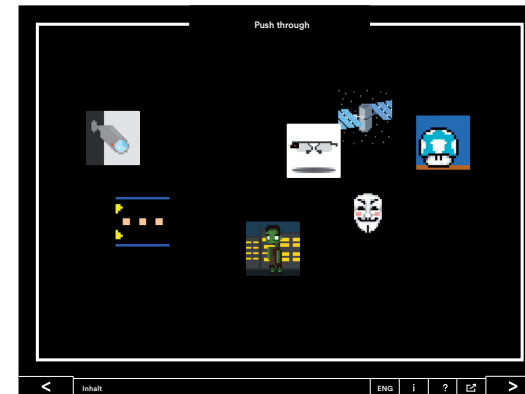
☐ Bilder: vorhanden?

☐ Übersetzung: vorhanden?

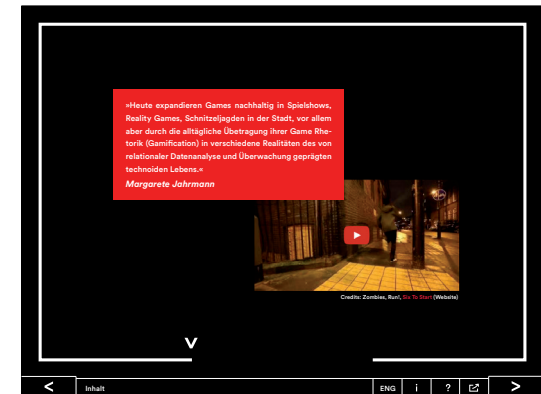
Start-Schup:
in the background is one big QR-Code with play-buttons on random position.
Ontop of QR-Code: a layer with black gridtiles = at the beginning everything is black



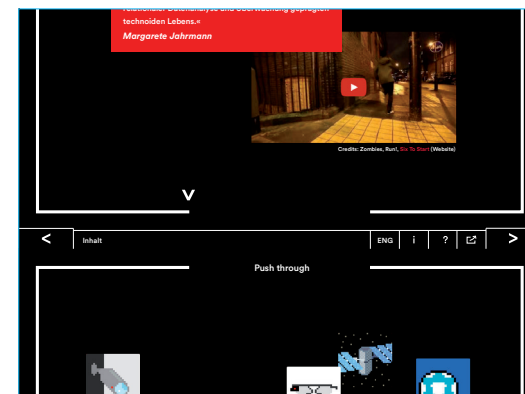
Screen 1.
the User can click anywhere on the screen.
Startscreen fades out; next screen becomes visible



Screen 2.
7 icons placed randomly within white border.
Icons are draggable. They cannot move beyond white border. User should be able to push them out of the white box through the open gate (see PUSH THROUGH).
If icon is pushed through,
- icon disappears from screen
- the whole screen moves to bottom, screen moves down



Screen 3 (content = depending on icon)
Movie from internet plus explanation is shown.
User clicks on movie -> movie plays in fullsize



screen moves down, if icons was shot through open gate of white wall

14. Hartl, Spielräume

PRODUKTIONSTEAM:

Martina Sochor, Bettina Gangl, Manuel Diebold

INHALT: TEXT + BILD

> Abbildung der Coverseiten pro Beitrag

> Kurzbeschreibungstext

INTERAKTION:

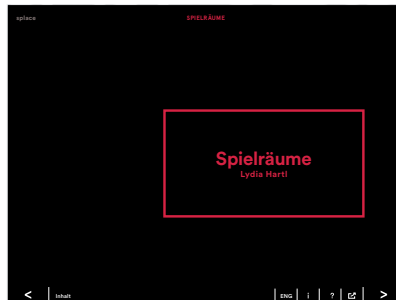
> Link auf Beiträge

☐ Text: vorhanden?

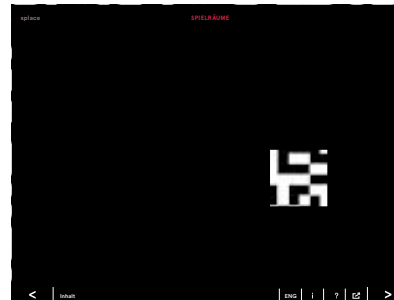
☐ Bilder: vorhanden?

☐ Übersetzung: vorhanden?

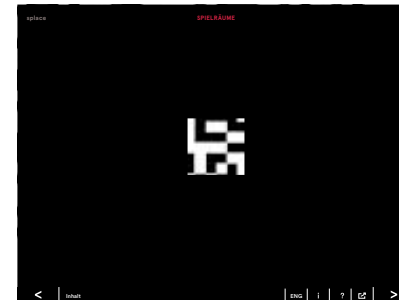
Start-Setup:
in the background is one big QR-Code with play-buttons on random position.
Ontop of QR-Code: a layer with black gridtiles = at the beginning everything is black



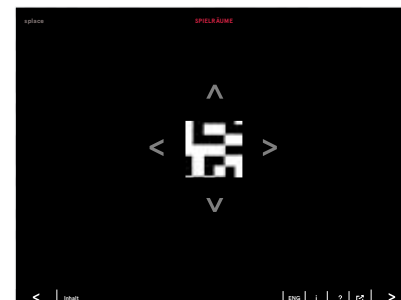
Screen 1.
the User can click anywhere on the screen.



Screen 2.
Position of where user has clicked => black tile invisible
Next: invisible tile plus QR-Code in the backg-



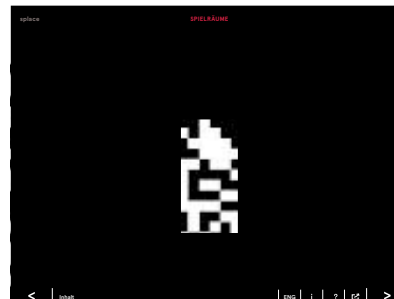
Screen 3.
from now on the user is only allowed to click



if the user clicks somewhere else (not top/bottom/left/right of invisible tile) an animation on the tiles top/bottom/left/right gives a hint. Animation: a white triangle is shown and fades into black (duration approx. 0,5 sec.)



User clicks on top of first invisible tile, tile becomes invisible and ... ->



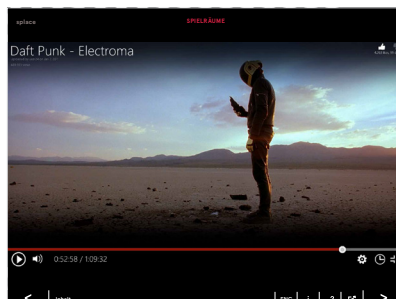
... => moves to center of window



User clicks next tile, becomes invisible and moves to center, etc. a path is forming until ... =>



...until user finds a play-button underneath invisible tile. User can click on Play-Button which starts a movie from youtube in fullsize



movie from youtube



when user found all 6 or 7 play-buttons, all black tiles become invisible, QR-Code zooms out untill it is fully visible in window with white space around (see screen)