**Project Milestone 01: 44-643 MOBILE COMPUTING - iOS 05SP22**

**Team 9:** **Indoor game reservation**

**Team Members:**

Ajay, Makkena (S545449)

Sai Kumar, Yaramasu (S545499)

# Komali Priyadarshini, Myla (S545256)

1. **(5 points)** What app are you planning to develop? Who are the target users of your app?
2. Indoor game reservation: This app allows its users to register, login with credentials and to take a look at the Indoor Stadium game rooms for respective games and to reserve a room for a group of people to play indoor games.
3. The target of the application is to prevent a conflict between groups who are planning to schedule a game at the same room at the same time. Also, this will help in saving time and effort.
4. This application will include payment options like Credit card, Debit card.
5. **(3 points)** What specific features do you intend to implement
6. Navigation view controller
7. View cell
8. UI kit.
9. Address UI kit
10. Animations
11. Firebase

* With Navigation View controller, first screen would allow us to login with existing credentials.
* Next screen would allow us to sign up, if we do not have credentials.
* Next screen will display types of game rooms.
* Next screen will display slots along with timings.
* Next screen will display payment options.
* Next screen will display slot confirmation.

1. **(2 points)** Define the roles and responsibilities of each member of your team?
2. **Komali Priyadarshini Myla:** Development of UI
3. **Saikumar Yaramasu:** Backend logic
4. **Ajay Makkena:** Documentation   
   Everyone is included in all tasks and equal contributions will be given at each stage.