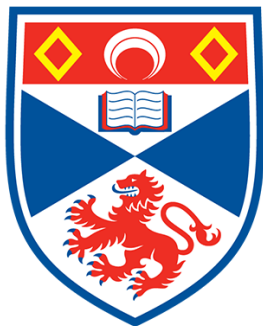


End-To-End Privacy for Identity & Location with IP

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Identity and Location Privacy

- Modular network stack makes:
 - Design and implementation easy
 - Privacy hard
- Objectives:
 - Stop on-path attacks exploiting wire image
 - Avoid expanding trust boundary

Internet Location

- Upper 64 bits
- Used **globally** and managed **globally**
- Uniquely labels a **subnet**
- Determined by the ISP

IPv6 address format (RFC4291 + RFC3587)

64-bits	64-bits
IPv6 Unicast Routing Prefix	IPv6 <u>Interface</u> Identifier (IID)

Node Identity

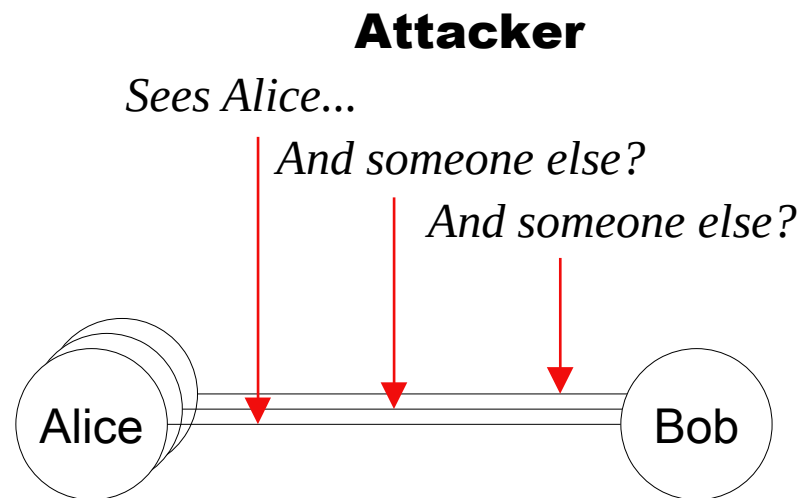
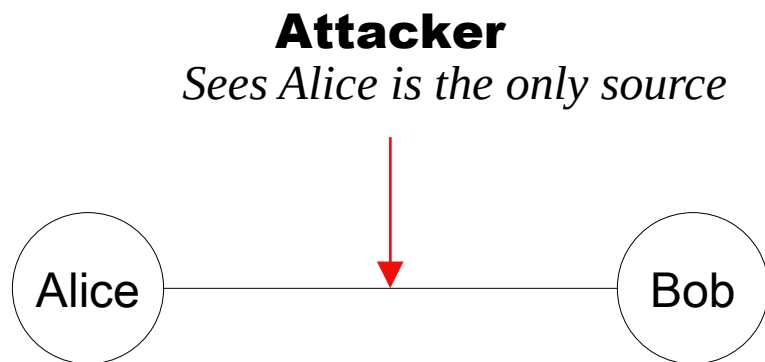
- Lower 64 bits (IID)
- Used **globally** but generated **locally**
- Uniquely labels an **endpoint**
- Determined by node (e.g. SLAAC)

ILNP Identifier-Locator Vector (I-LV) (RFC6741)

64-bits	64-bits
ILNP Locator (L64)	ILNP <u>Node</u> Identifier (NID)

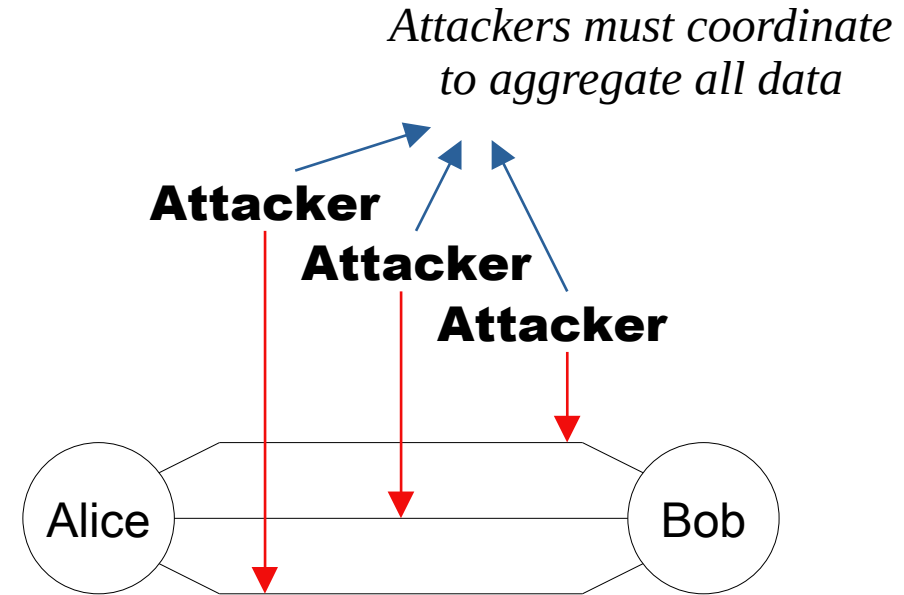
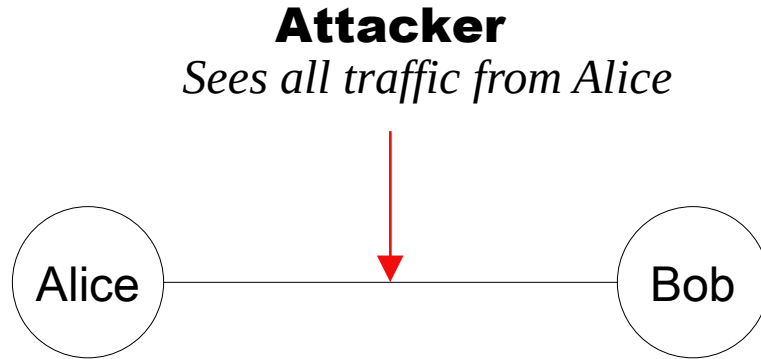
Ephemeral Node Identifiers (NIDs)

- NIDs: transport-layer node identifiers
- Simultaneously use multiple
- Can be one-use



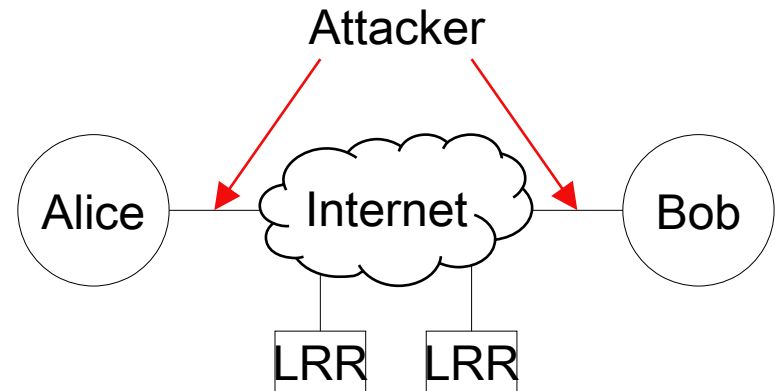
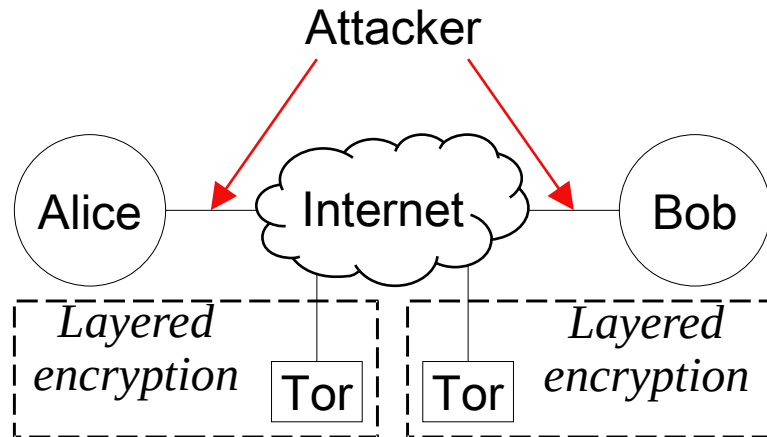
Location Privacy

- Routing information must be visible on path
- Solution: use multiple paths



Location Privacy

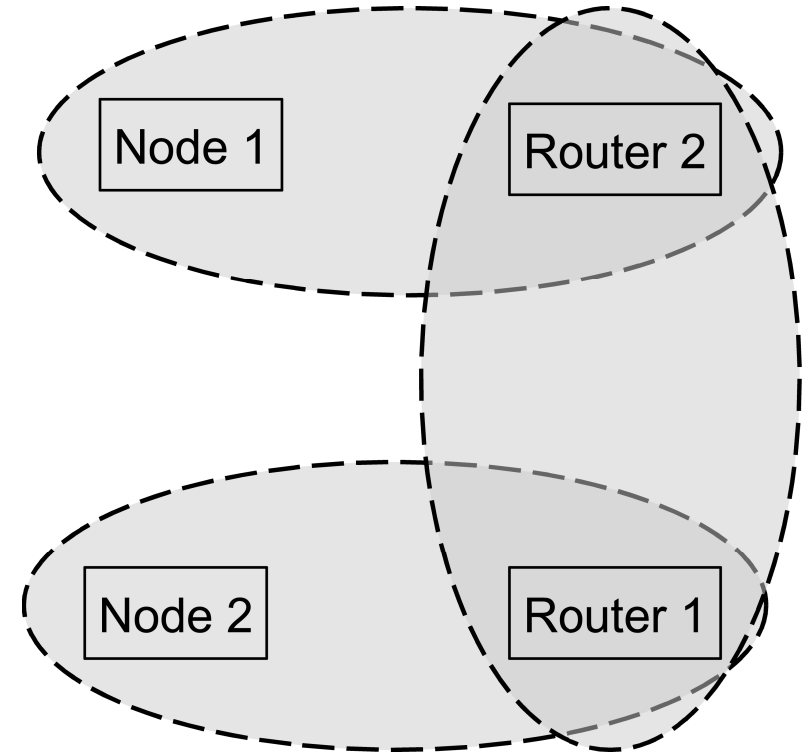
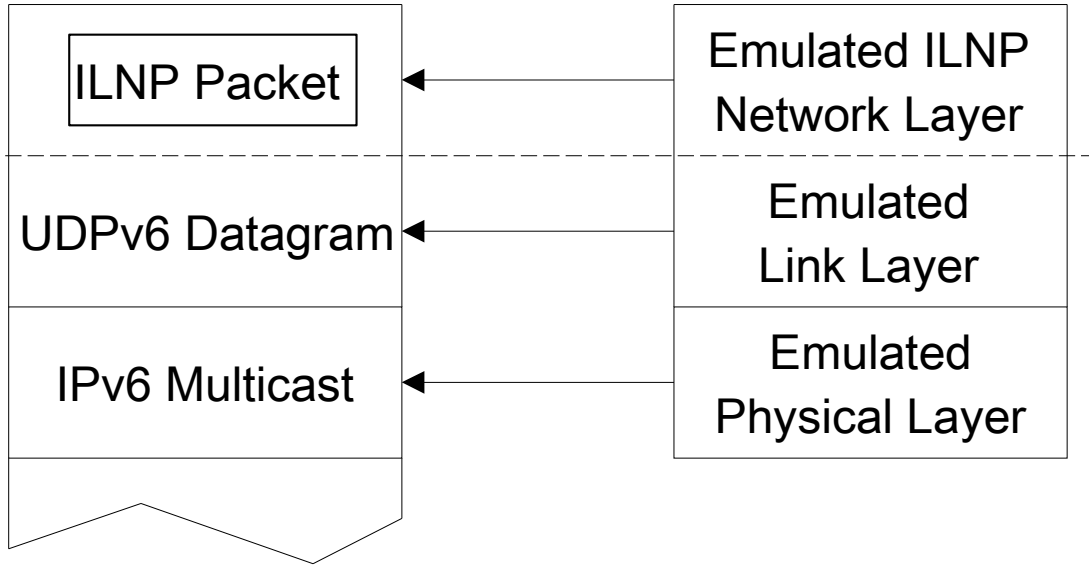
- Location is still exposed unless using VPN/Tor
- Locator Rewriting Relays (LRRs) achieve this without tunneling
- Potentially easier for attacker to correlate
 - ...but that may be inevitable either way



Emulation Overlay



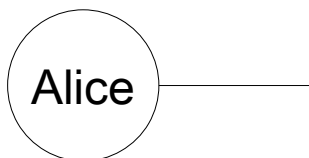
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Results

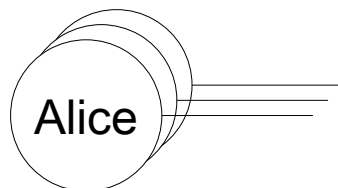
No Defences

N1	N2	N3	
			L1
			L2
			L3



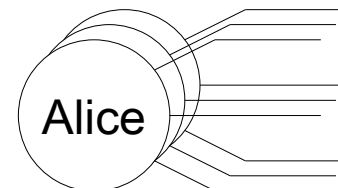
Ephemeral NIDs

N1	N2	N3	
			L1
			L2
			L3



Ephemeral NIDs and
Multihoming

N1	N2	N3	
			L1
			L2
			L3



Concluding

- ILNP's architecture is useful for privacy
 - Isolate each flow with ephemeral NIDs
 - Multihoming makes attacker's job harder
 - LRRs provide low-cost location privacy
- Thank you!