```
flexbuffers::Object
 # data
 # byte width
 + Object()
 + Object()
  flexbuffers::Sized
  # size
  + Sized()
  + Sized()
  + size()
  + read size()
  + Sized()
  + Sized()
  + size()
  + read size()
 flexbuffers::String
+ String()
+ String()
+ length()
+ c str()
+ str()
+ IsTheEmptyString()
+ String()
+ String()
+ length()
+ c str()
+ str()
+ IsTheEmptyString()
+ EmptyString()
+ EmptyString()
```