

NativeTable

```
classDiagram
    class NativeTable {
    }
    class tf_lite_DepthToSpaceOptionsT {
        + block_size
        + DepthToSpaceOptionsT()
        + DepthToSpaceOptionsT()
    }
    tf_lite_DepthToSpaceOptionsT --|> NativeTable
```

The diagram illustrates a class hierarchy. At the top is the 'NativeTable' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name. Below it are two empty compartments. At the bottom is the 'tf-lite::DepthToSpaceOptionsT' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name, the middle compartment contains the attribute '+ block_size', and the bottom compartment contains two constructor signatures: '+ DepthToSpaceOptionsT()' and '+ DepthToSpaceOptionsT()'. A blue arrow with an open triangular head points from the top of the 'tf-lite::DepthToSpaceOptionsT' class to the bottom of the 'NativeTable' class, indicating inheritance.

tf-lite::DepthToSpaceOptionsT

+ block_size

+ DepthToSpaceOptionsT()

+ DepthToSpaceOptionsT()