```
flatbuffers::vector
          downward
   + vector downward()
    + vector downward()
    + operator=()
    + ~vector downward()
    + reset()
    + clear()
   + clear_scratch()
+ clear_allocator()
+ clear_buffer()
   + release raw()
   and 50 more...
                #buf
 flatbuffers::FlatBufferBuilder
 + kFileIdentifierLength
 # num field loc
 # max voffset
 # nested
 # finished
 # minalign
 # force defaults
 # dedup_vtables_
 # string_pool
 + FlatBufferBuilder()
 + FlatBufferBuilder()
 + operator=()
 + Swap()
 + ~FlatBufferBuilder()
 + Reset()
 + Clear()
 + GetSize()
 + GetBufferPointer()
 + GetCurrentBufferPointer()
 and 96 more...
 # FlatBufferBuilder()
 # operator=()
 # Finish()
 # FlatBufferBuilder()
 # operator=()
 # Finish()
                +fbb_
tflite::LogSoftmaxOptions
            Builder
+ start
+ LogSoftmaxOptionsBuilder()
+ operator=()
+ Finish()
+ LogSoftmaxOptionsBuilder()
+ operator=()
+ Finish()
```