

NativeTable

```
classDiagram
    class NativeTable {
    }
    class tflite_MirrorPadOptionsT {
        + mode
        + MirrorPadOptionsT()
        + MirrorPadOptionsT()
    }
    tflite_MirrorPadOptionsT --|> NativeTable
```

The diagram illustrates a class hierarchy. At the top is the 'NativeTable' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name, while the two lower compartments are empty. Below it is the 'tflite::MirrorPadOptionsT' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name, the middle compartment contains the attribute '+ mode', and the bottom compartment contains two constructor declarations: '+ MirrorPadOptionsT()' and '+ MirrorPadOptionsT()'. A blue arrow with an open triangular head points from the top of the 'tflite::MirrorPadOptionsT' class to the bottom of the 'NativeTable' class, indicating that 'tflite::MirrorPadOptionsT' inherits from 'NativeTable'.

tflite::MirrorPadOptionsT

+ mode

+ MirrorPadOptionsT()

+ MirrorPadOptionsT()