

NativeTable

```
classDiagram
    class NativeTable {
    }
    class tfLite_RangeOptionsT["tfLite::RangeOptionsT"] {
        + RangeOptionsT()
        + RangeOptionsT()
    }
    tfLite_RangeOptionsT --|> NativeTable
```

The diagram illustrates a class hierarchy. At the top is the 'NativeTable' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name. Below it are two empty compartments. At the bottom is the 'tfLite::RangeOptionsT' class, represented by a shaded rectangle with three horizontal compartments. The top compartment contains the class name. The middle compartment is empty. The bottom compartment contains two public methods, each preceded by a '+' sign: '+ RangeOptionsT()' and '+ RangeOptionsT()'. A blue arrow with an open triangular head points from the 'tfLite::RangeOptionsT' class to the 'NativeTable' class, indicating that 'tfLite::RangeOptionsT' inherits from 'NativeTable'.

tfLite::RangeOptionsT

+ RangeOptionsT()
+ RangeOptionsT()