## tflite::MemoryPlanner

- + MemoryPlanner()
- + ~MemoryPlanner()
- + AddBuffer()
- + GetMaximumMemorySize()
- + GetBufferCount()
- + GetOffsetForBuffer()
- + MemoryPlanner()
- + ~MemoryPlanner()
- + AddBuffer()
- + GetMaximumMemorySize() + GetBufferCount()
- + GetOffsetForBuffer()

## tflite::GreedyMemoryPlanner

- + GreedyMemoryPlanner()
- + ~GreedyMemoryPlanner()
- + AddBuffer()
- + AddBuffer()
- + GetMaximumMemorySize()
- + GetBufferCount()
- + GetOffsetForBuffer()
- + PrintMemoryPlan()
- + DoAnyBuffersOverlap()
- + GreedyMemoryPlanner() and 8 more...
- + per\_buffer\_size()
- + per\_buffer\_size()

## tflite::LinearMemoryPlanner

- + LinearMemoryPlanner()
- + ~LinearMemoryPlanner()
- + AddBuffer()
- + GetMaximumMemorySize()
- + GetBufferCount()
- + GetOffsetForBuffer()
- + LinearMemoryPlanner()
- + ~LinearMemoryPlanner()
- + AddBuffer()
- + GetMaximumMemorySize()
- + GetBufferCount()
- + GetOffsetForBuffer()