

NativeTable

```
classDiagram
    class NativeTable {
    }
    class tflite_ScatterNdOptionsT {
        + ScatterNdOptionsT()
        + ScatterNdOptionsT()
    }
    tflite_ScatterNdOptionsT --|> NativeTable
```

The diagram illustrates a class hierarchy. At the top is the 'NativeTable' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name, while the two lower compartments are empty. Below it is the 'tflite::ScatterNdOptionsT' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name, the middle compartment is empty, and the bottom compartment contains two public methods, each preceded by a '+' sign. A blue arrow with an open triangular head points from the top of the 'tflite::ScatterNdOptionsT' class to the bottom of the 'NativeTable' class, indicating that 'tflite::ScatterNdOptionsT' inherits from 'NativeTable'.

tflite::ScatterNdOptionsT

+ ScatterNdOptionsT()  
+ ScatterNdOptionsT()