```
flatbuffers::vector
            _downward
      + vector_downward()
      + vector downward()
      + operator=()
      + ~vector downward()
      + reset()
      + clear()
      + clear_scratch()
      + clear_allocator()
+ clear_buffer()
      + release_raw()
      and 50 more...
                   #buf
   flatbuffers::FlatBufferBuilder
   + kFileIdentifierLength
   # num_field_loc
   # max voffset
   # nested
   # finished
   # minalign
   # force_defaults
   # dedup_vtables_
   # string pool
   + FlatBufferBuilder()
   + FlatBufferBuilder()
   + operator=()
   + Swap()
   + ~FlatBufferBuilder()
   + Reset()
   + Clear()
   + GetSize()
   + GetBufferPointer()
   + GetCurrentBufferPointer() and 96 more...
   # FlatBufferBuilder()
   # operator=()
   # Finish()
   # FlatBufferBuilder()
   # operator=()
   # Finish()
                   +fbb_
tflite::EmbeddingLookupSparse
          OptionsBuilder
+ start
+ add combiner()
+ EmbeddingLookupSparseOptions
Builder()
+ operator=()
+ Finish()
+ add_combiner()
+ EmbeddingLookupSparseOptions
Builder()
+ operator=()
+ Finish()
```