

NativeTable

```
classDiagram
    class NativeTable
    class tf_SplitVOptionsT["tf::SplitVOptionsT"] {
        + num_splits
        + SplitVOptionsT()
        + SplitVOptionsT()
    }
    tf_SplitVOptionsT --|> NativeTable
```

The diagram illustrates a class hierarchy. At the top is the 'NativeTable' class, represented by a rectangle divided into three horizontal sections. The top section contains the class name. Below it are two empty sections. At the bottom is the 'tf::SplitVOptionsT' class, also a rectangle divided into three horizontal sections. The top section contains the class name, the middle section contains '+ num\_splits', and the bottom section contains two lines of code: '+ SplitVOptionsT()' and '+ SplitVOptionsT()'. A blue arrow with an open triangular head points from the 'tf::SplitVOptionsT' class up to the 'NativeTable' class, indicating that 'tf::SplitVOptionsT' inherits from 'NativeTable'.

tf::SplitVOptionsT

+ num\_splits

+ SplitVOptionsT()

+ SplitVOptionsT()