```
tflite::SimpleMemoryAllocator
    + SimpleMemoryAllocator()
    + SimpleMemoryAllocator()
    + ~SimpleMemoryAllocator()
    + SetHeadBufferSize()
    + AllocateFromTail()
    + AllocateTemp()
    + ResetTempAllocations()
    + GetHeadBuffer()
    + GetHeadUsedBvtes()
    + GetTailUsedBvtes()
    and 14 more...
    + Create()
    + Create()
    # head()
    # tail()
    # head()
    # tail()
tflite::RecordingSimpleMemory
              Allocator
+ RecordingSimpleMemoryAllocator()
+ ~RecordingSimpleMemoryAllocator()
+ GetRequestedBytes()
+ GetUsedBytes()
+ GetAllocatedCount()
+ SetHeadBufferSize()
+ AllocateFromTail()
+ RecordingSimpleMemoryAllocator()
+ ~RecordingSimpleMemoryAllocator()
+ GetRequestedBytes()
+ GetUsedBytes()
+ GetAllocatedCount()
+ SetHeadBufferSize()
+ AllocateFromTail()
+ Create()
```

+ Create()