

NativeTable

```
classDiagram
    class NativeTable {
    }
    class tf_PadV2OptionsT["tf::PadV2OptionsT"] {
        +tf::PadV2OptionsT()
        +tf::PadV2OptionsT()
    }
    tf_PadV2OptionsT --|> NativeTable
```

The diagram illustrates a class hierarchy. At the top is the 'NativeTable' class, represented by a rectangle divided into three horizontal sections. The top section contains the name 'NativeTable', while the two sections below are empty. Below 'NativeTable' is the 'tf::PadV2OptionsT' class, represented by a rectangle divided into three horizontal sections. The top section contains the name 'tf::PadV2OptionsT', the middle section is empty, and the bottom section contains two public methods: '+ PadV2OptionsT()' and '+ PadV2OptionsT()'. A blue arrow with an open triangular head points from the 'tf::PadV2OptionsT' class up to the 'NativeTable' class, indicating that 'tf::PadV2OptionsT' inherits from 'NativeTable'.

tf::PadV2OptionsT

+ PadV2OptionsT()
+ PadV2OptionsT()