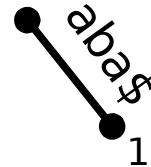


Ukkonen's suffix tree algorithm

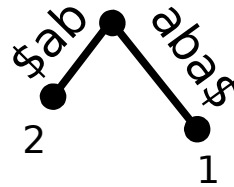
- Recall McCreight's approach:
 - For $i = 1 \dots n+1$, build compressed trie of $\{x[j..n]\$ \mid j \leq i\}$
- Ukkonen's approach:
 - For $i = 1 \dots n+1$, build compressed trie of $\{x[j..i]\$ \mid j \leq i\}$
 - Compressed trie of all suffixes of prefix $x[1..i]\$$ of $x\$$
 - A suffix tree except for “leaf” property

McCreight's algorithm, $x=aba$

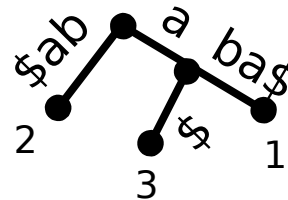
$$T_1 : \{x\$_{[j..n]} \mid j \leq 1\}$$



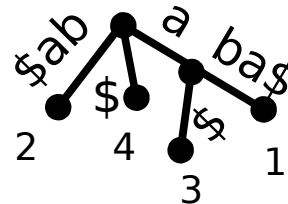
$$T_2 : \{x\$_{[j..n]} \mid j \leq 2\}$$



$$T_3 : \{x\$_{[j..n]} \mid j \leq 3\}$$

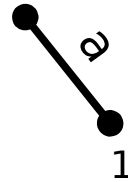


$$T_4 : \{x\$_{[j..n]} \mid j \leq 4\}$$

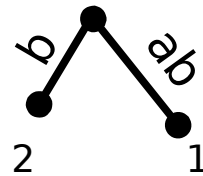


Ukkonen's algorithm, $x=aba$

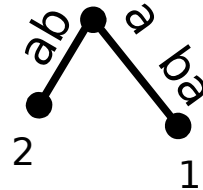
$T_1 : \{x\$_{j..1}\}$



$T_2 : \{x\$_{j..2}\}$

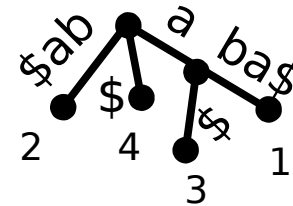


$T_3 : \{x\$_{j..3}\}$



Note: no node for $x[3..3] = "a"$

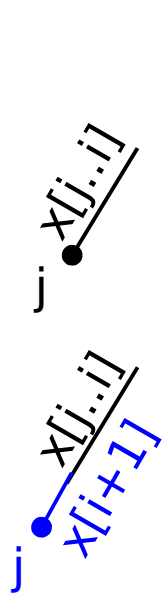
$T_4 : \{x\$_{j..n}\}$



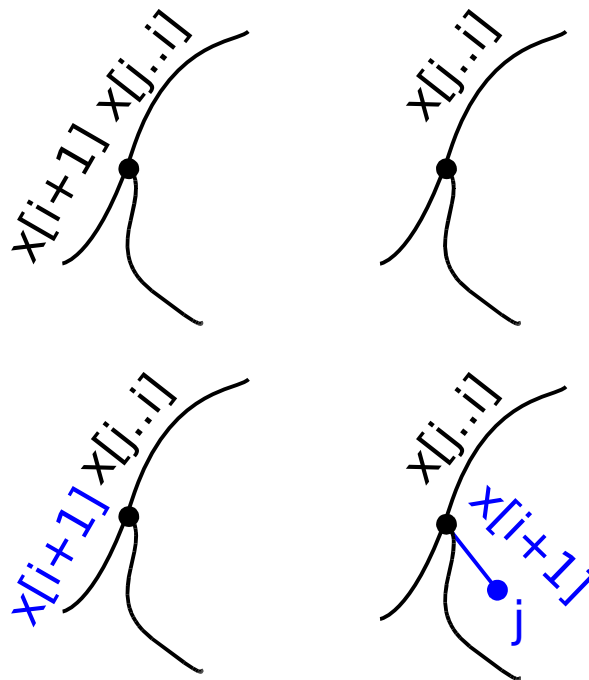
Tasks in iteration i

- In iteration i we must
 - Update each $x[j..i]$ to $x[j..i+1]$
 - Add string $x[i+1]$ (special case of above)

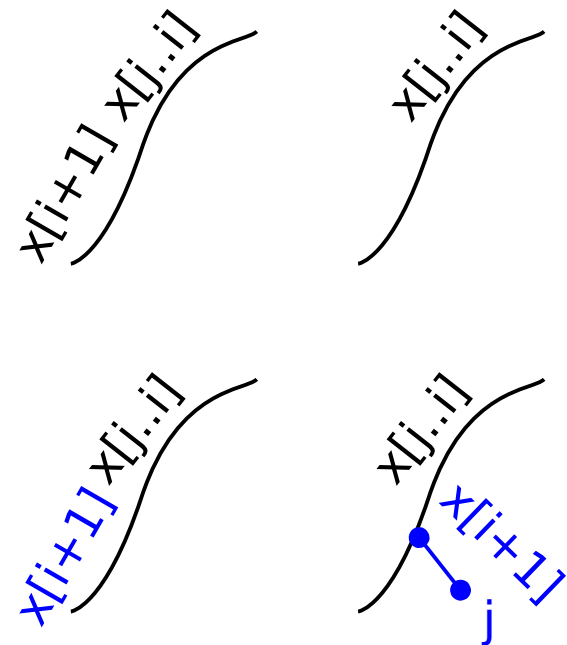
Leaf:



Inner node:



Edge:



Simple algorithm

- “Obvious” algorithm:

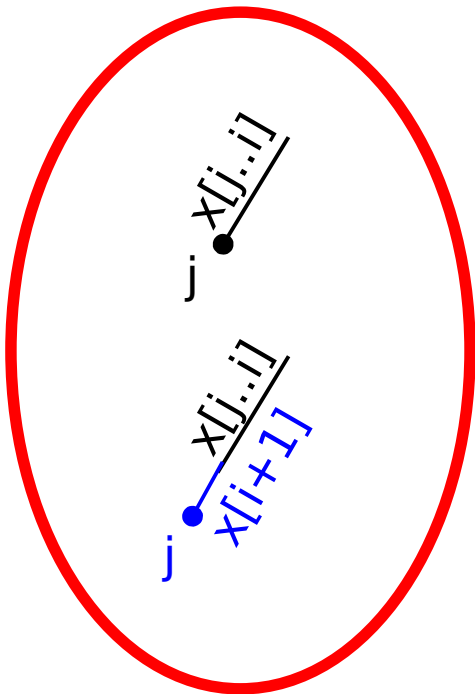
```
For i=1,...,n+1:  
  for j=1,...,i:  
    find x[j..i]  
    append x[i+1]
```

- Running time $O(n^3)$
- Need lots of tricks to get $O(n)$!

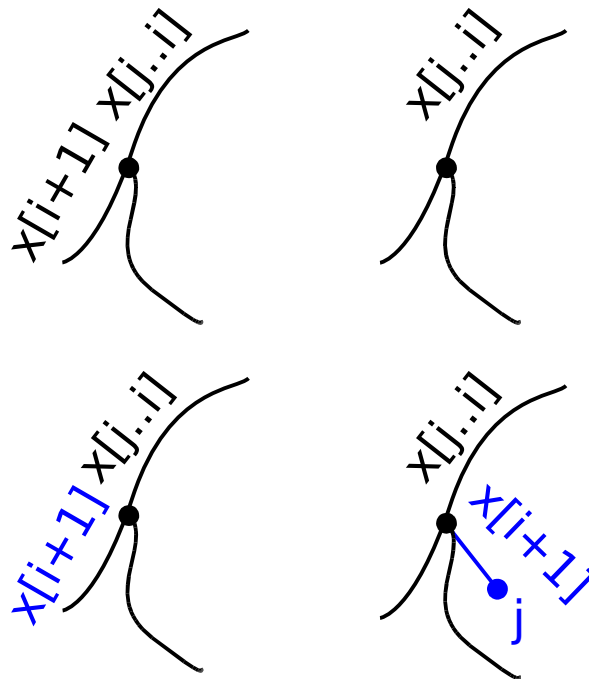
“Free” operations – leaves

- If we label leaves with (k, ∞) – denoting “k to the current i”, updating a leaf is automatic

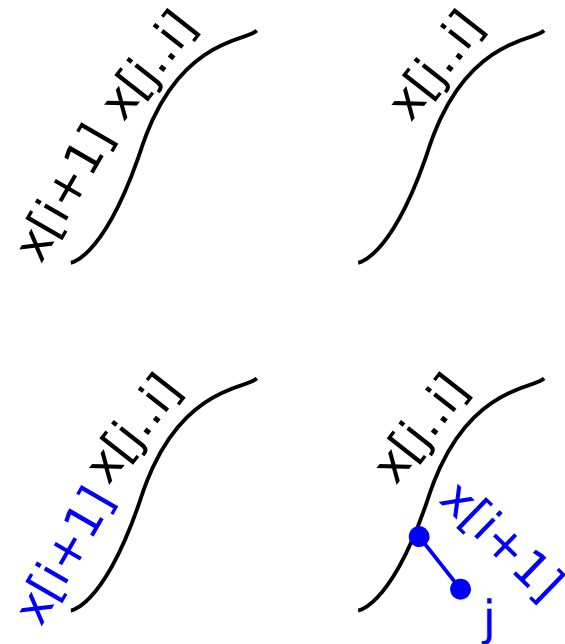
Leaf:



Inner node:



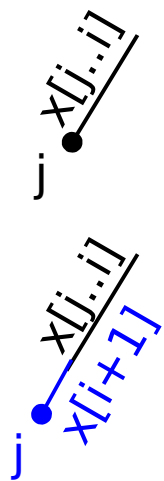
Edge:



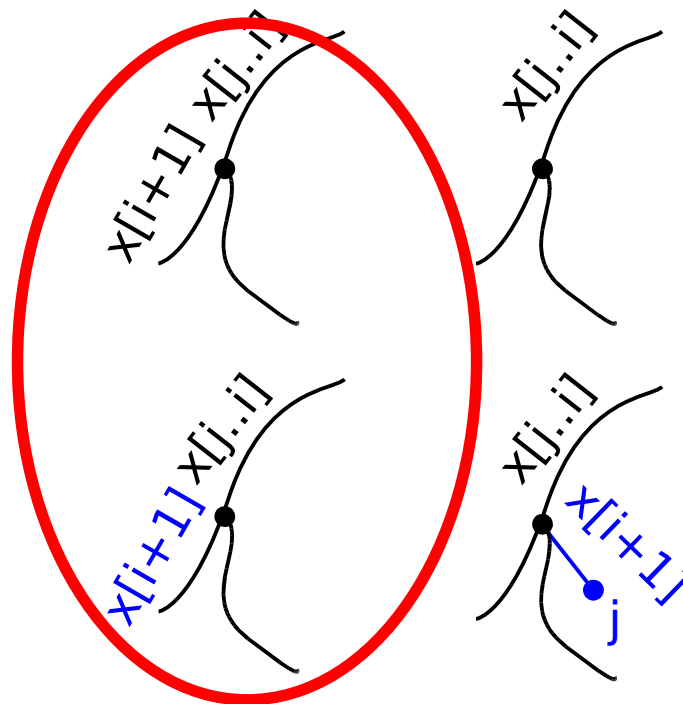
“Free” operations – existing strings

- If $x[j..i+1]$ is already in the tree, the update is automatic

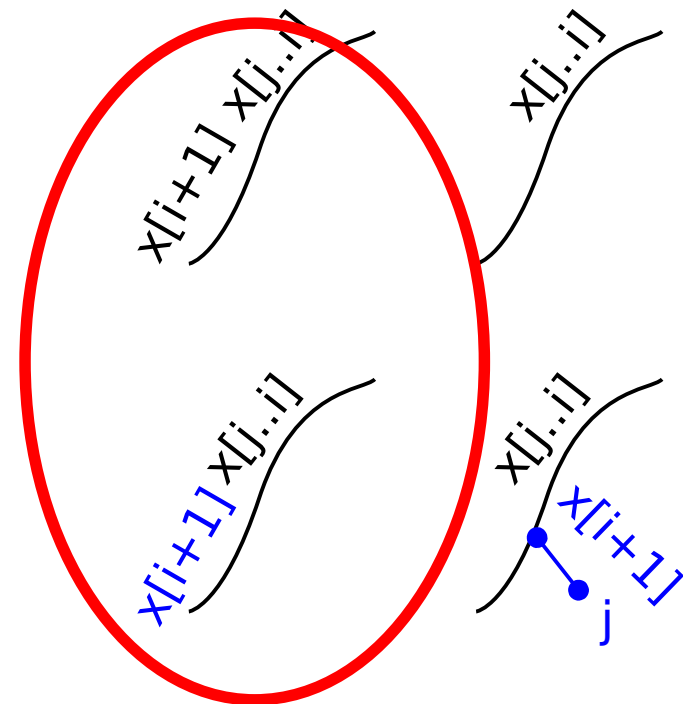
Leaf:



Inner node:



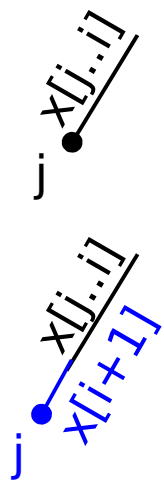
Edge:



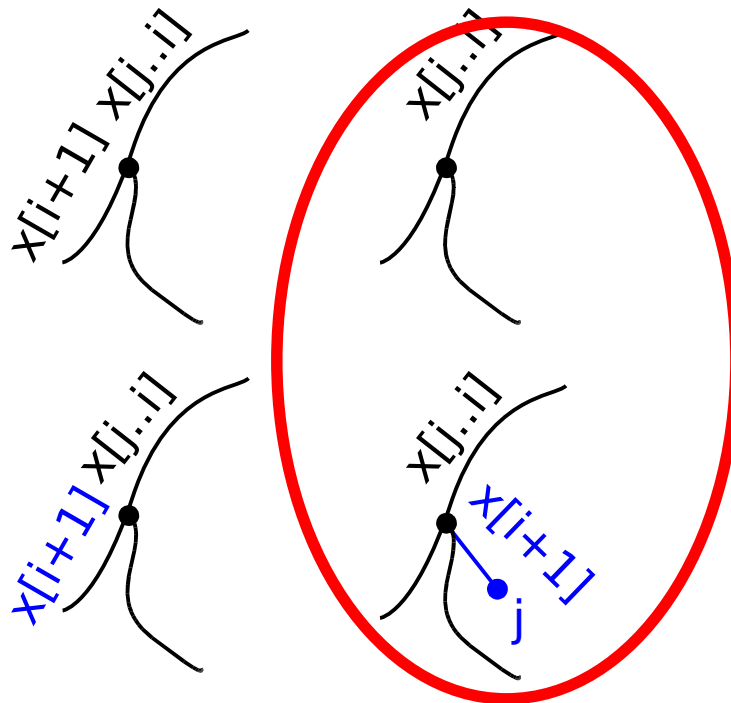
“Real” operations

- If we can recognize the free operations, we need only deal with the remaining

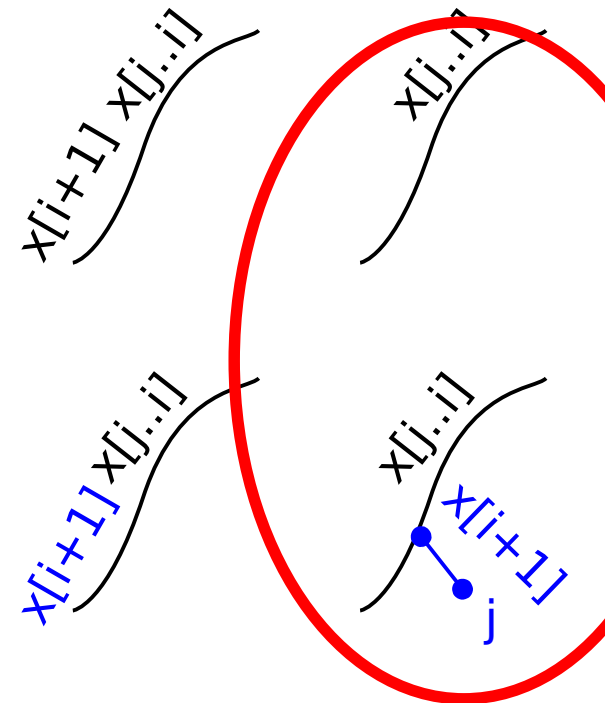
Leaf:



Inner node:



Edge:



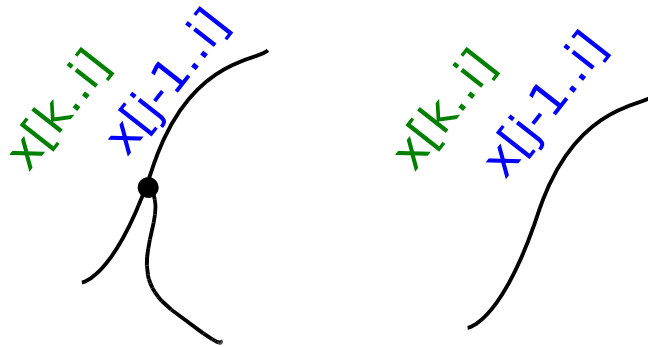
Lemma 5.2.4

- Let j denote suffix $x[j..i]$ of $x[1..i]$
 - a) If $j > 1$ is a leaf node in T_i , then so is $j-1$
 - b) If, from $j < i$, there is a path in T_i that begins with a , then there is a path in T_i from $j+1$ beginning with a

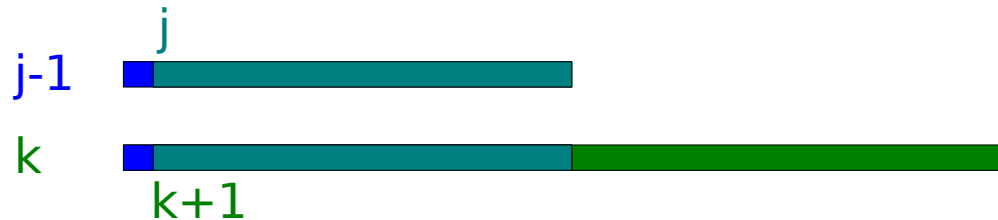
Proof of lemma 5.2.4 (a)

- If $j > 1$ is a leaf node in T_i , then so is $j-1$

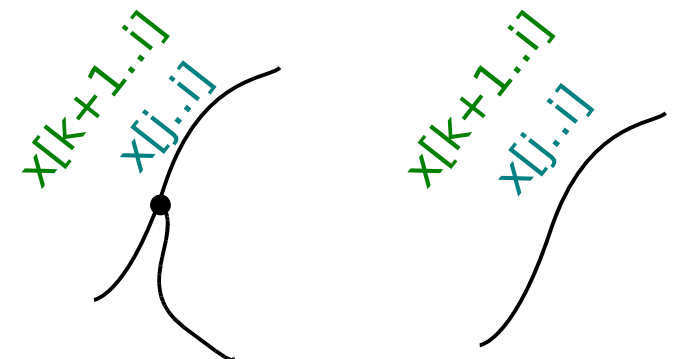
Assume $j-1$ is not a leaf. Then there exists $k < j-1$ such that:



Then



thus:



Proof of lemma 5.2.4 (b)

- If, from $j < i$, there is a path in T_i that begins with a , then there is a path in T_i from $j+1$ beginning with a

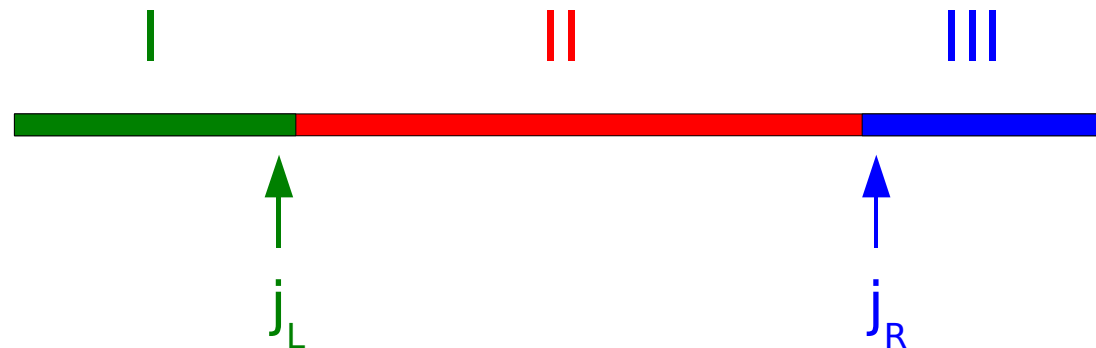
Assume j is followed by “ a ” there exists $k < j$ such that:



Hence $j+1$ is followed by “ a ”.

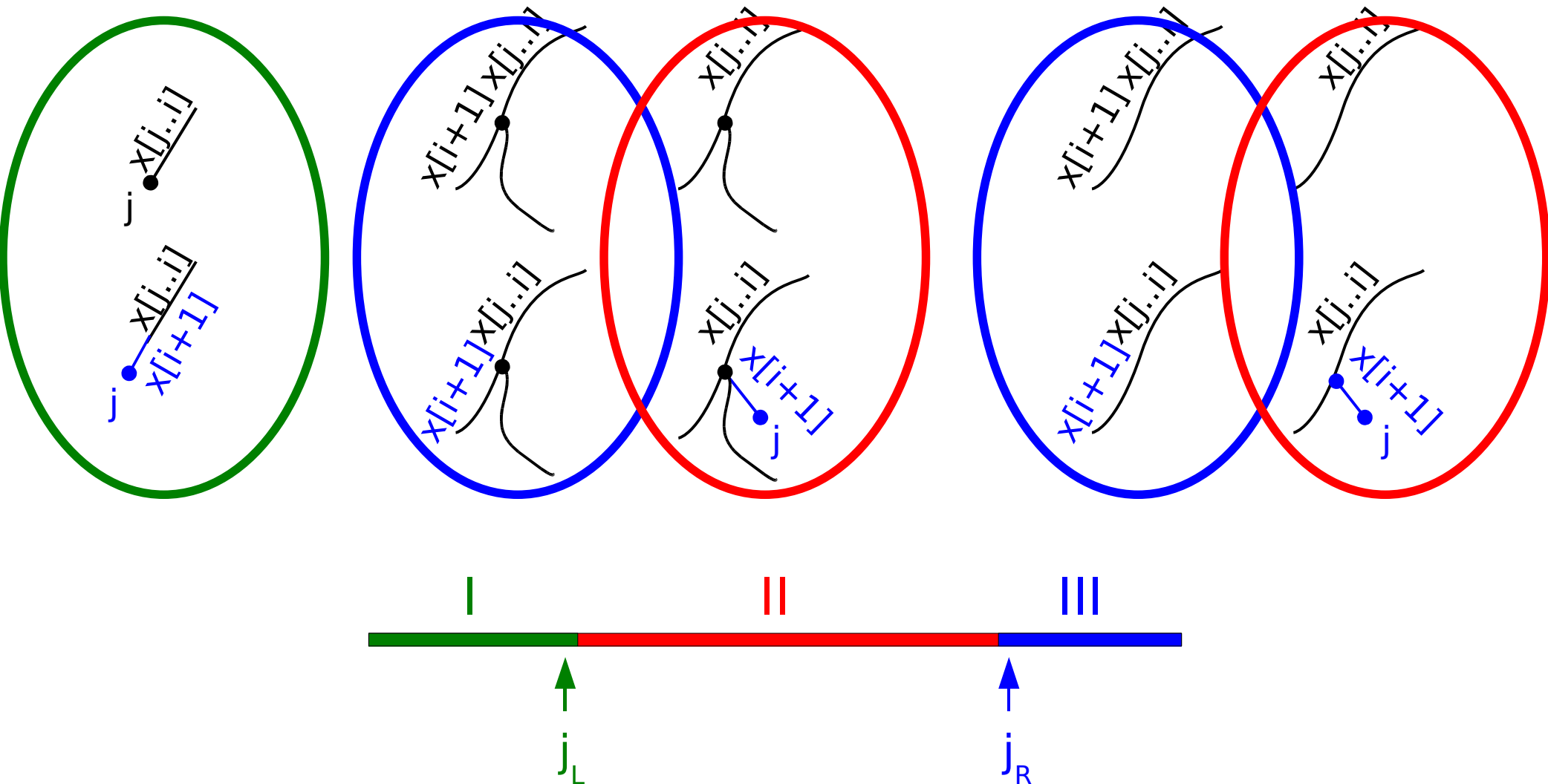
Corollary of lemma 5.2.4

- In iteration i , there exist indices j_L and j_R such that:
 - All suffixes $j \leq j_L$ are leaves
 - All suffixes $j \geq j_R$ are already in the trie



Corollary of lemma 5.2.4

- I and III are free operations



Updated algorithm

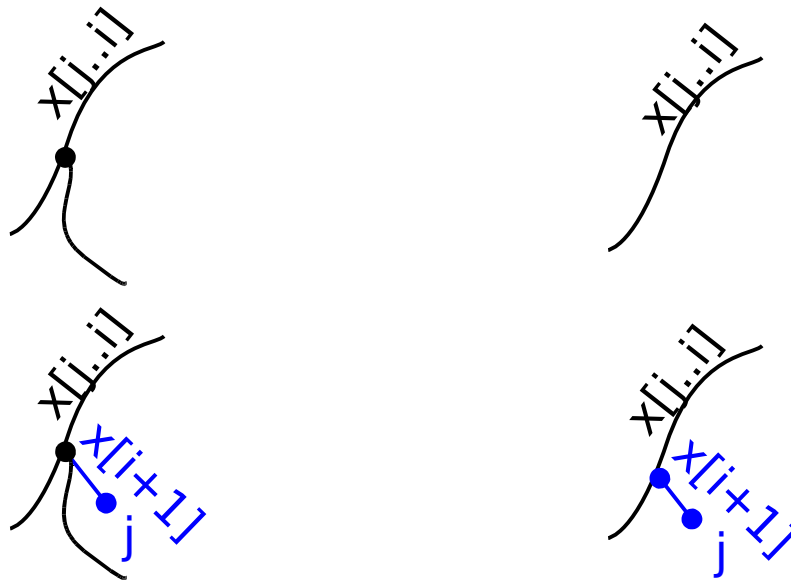
- Implicitly handling “free” operations:

```
For  $i=1,\dots,n+1$ :  
  for  $j=j_L,\dots,j_R$ :  
    find  $x[j..i]$   
    append  $x[i+1]$ 
```

- j_L in iteration i is the last leaf inserted in iteration $i-1$ (“once a leaf, always a leaf”)
- j_R in iteration i is the first index where $x[j..i+1]$ is already in the trie

Handling index j in II

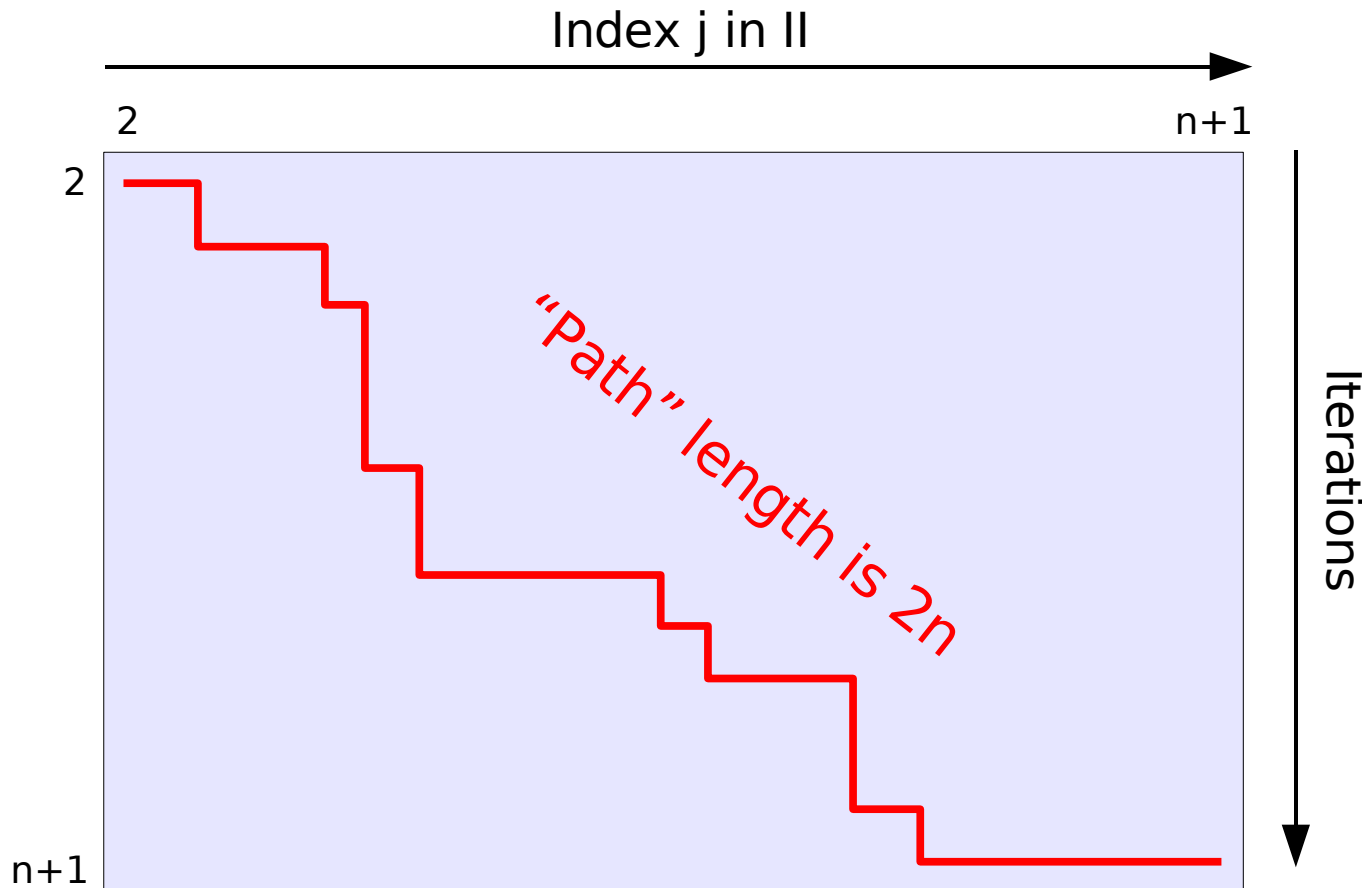
- Whenever $j_L < j < j_R$, j is made a leaf:




- Once j is a leaf, it will be in I and never in II again

Handling index j in II


- We handle j in II or implicitly in III $2n$ times:



Runtime

Only $2n$ of these: 

```
For i=1,...,n+1:  
  for j=jL,...,jR:  
    find x[j..i]  
    append x[i+1]
```

 Constant time

- Running time is $2n * T(\text{find } x[j..i])$
 - We just have to deal with $T(\text{find } x[j..i])$ in $O(1)$
 - No worries!

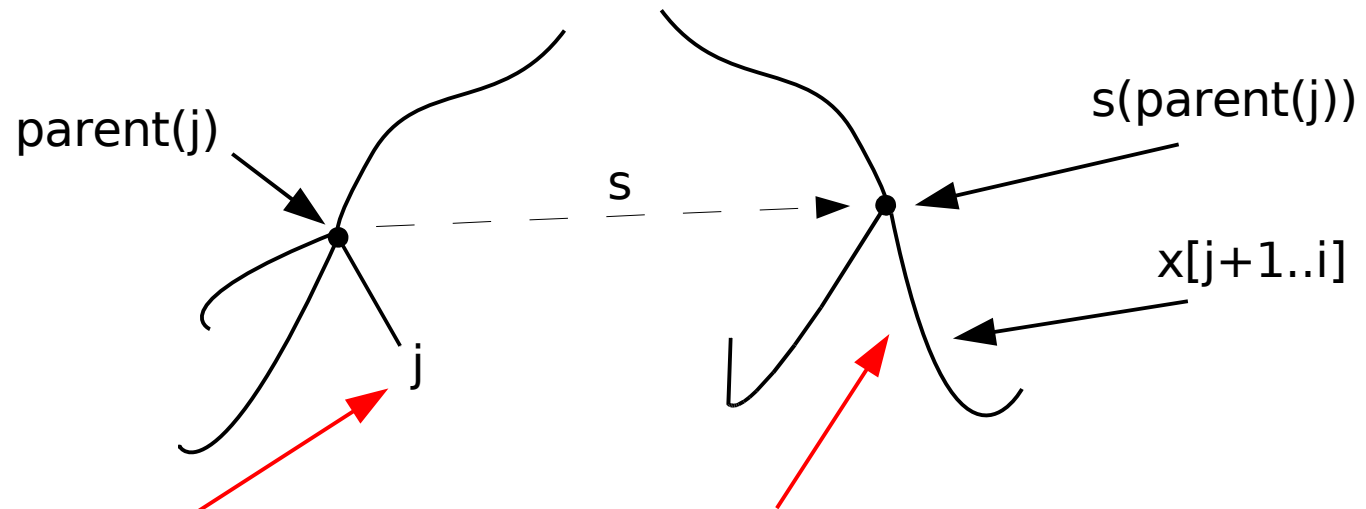
Using **fastscan** and **s(-)**

- When searching for $x[j..i]$, it is already in the trie
 - We can use **fastscan** for the search
 - $T(\text{find } x[j..i])$ in $O(d)$ where d is the (node-) depth of $x[j..i]$
- If we keep suffix links, **s(-)**, in the tree we can use these as shortcuts

Suffix links

- **Invariant:** All inner nodes have suffix links
- Ensuring the invariant:
 - We only insert inner nodes $x[j..i]$ when adding leaves j
 - Whenever we insert a new node, $x[j..i]$ for some $j < i$, we also find or insert $x[j+1..i]$, and can update $s(x[j..i]) := x[j+1..i]$
 - If we insert $x[i..i]$, then $s(x[i..i]) := \varepsilon$

Finding $x[j+1..i]$ from $x[j..i]$



Starting from here
(initial j is j_L and we can keep a
pointer to that node between
iterations)

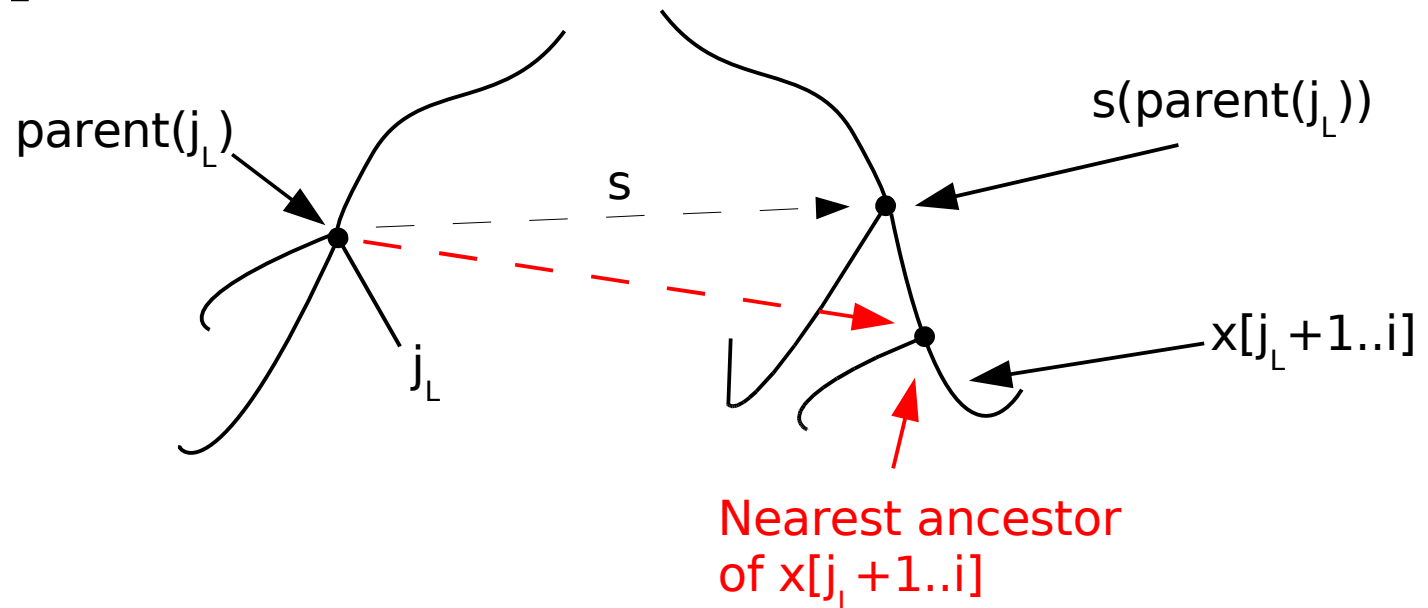
Using **fastscan** here

Bound on **fastscan**

- Time usage by **fastscan** is bounded by
 - n – for the maximal (node-)depth in the trie
 - + total decrease of (node-)depth
- Decrease in depth:
 - Moving to $\text{parent}(j)$: 1
 - Moving to $s(\text{parent}(j))$: max 1
 - “Restarting” at j_L : ?

Hacking the suffix links

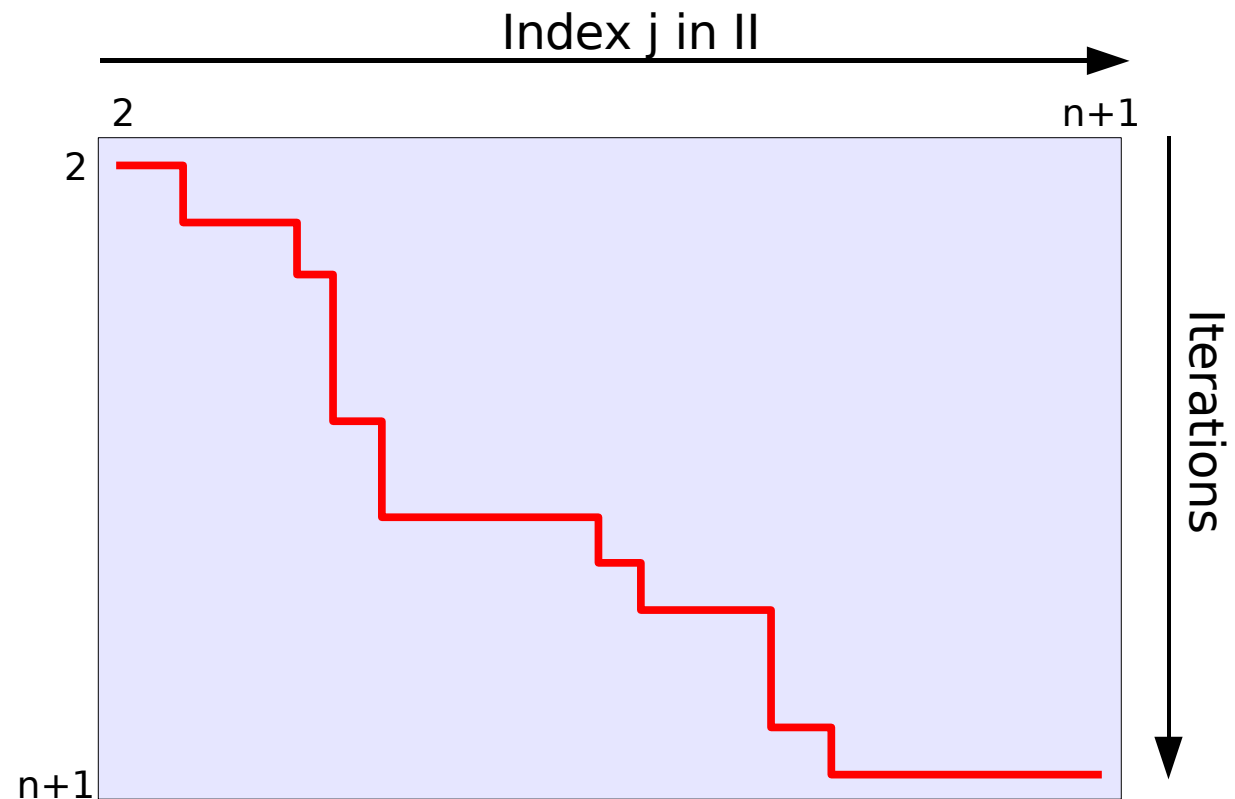
- When searching for $x[j_L+1..i]$, update $s(x[j_L..i])$ to point to the nearest ancestor of $x[j_L+1..i]$



- “Restarting” becomes essentially free

Running time

- Vertical steps are paid for by the previous horizontal step (free restarting)
- Horizontal steps are total **fastscan** bounded by $O(n)$
- **Runtime $O(n)$**



Why Ukkonen?

- Ukkonen's algorithm is an “online” algorithm:
 - As long as no suffix is a prefix of another, the intermediate trees are suffix trees
 - Generalized suffix trees can be built one string at a time