# Report: Homework 8 - MapReduce (Hadoop) with Povray

#### Jan Schlenker & Sebastian Sams

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Instructor: Dipl.-Ing. Dr. Simon Ostermann

Programming language: Java

Library used: Hadoop 2.4.0 & Java AWS SDK 1.10.0

Total points: 50

## 1 Prerequisites

• Java 1.7

• Maven 3.0.5

# 2 How to run the programme

First of all extract the archive file homework\_8.tar.gz:

Afterwards move/copy the executable files povray and gm to map-reduce-povray/src/resources/:

```
\$\ cp < gm-file-path> < povray-file-path>\ map-reduce-povray/src/resources/
```

The programme allows to render Povray files on a Hadoop cluster. It is splitted into two subprogrammes:

- 1. map-reduce-povray: contains the the implementation of the Mapper and the Reducer  ${\bf r}$
- 2. map-reduce-povray-ui: contains a gui implementation to start a MapReduce job in an AWS Elastic MapReduce (EMR) cluster

First of all build all projects:

\$ mvn clean install

The map-reduce-povray programme can be executed on a local Hadoop cluster via:

```
$ $HADOOP_HOME/bin/hadoop jar map-reduce-povray/target/map-reduce-povray-1.0. jar mapReducePovray.Povray <input-dir> <output-dir> <uri-of-pov-file>
```

The programme can also be executed on Amazon EMR. A small user interface for using it via EMR is available in the project map-reduce-povray-ui. Required preparations before running the user interface (applies to both the command line and GUI version):

- Create an EMR cluster, note the cluster ID
- Create an S3 bucket and upload the jar-file containing the map-reduce implementation
- Create access credentials which have permissions to create and monitor steps on the cluster and can list and edit files on the S3 bucket. Store them in a properties file called "AwsCredentials.properties" as entries named accessKey and secretKey.

The map-reduce-povray-ui GUI programme can be executed via:

```
\ cd\ map-reduce-povray-ui \ mvn\ exec:java
```

# 3 Programme explanation

Figure 1 shows the MapReduce (Hadoop) workflow for Povray.



FW = FrameWritable

Figure 1: MapReduce (Hadoop) workflow for Povray

### 3.1 Mapper

The mapper processes take text files as input, whose first line must have the following structure:

<start-frame> <end-frame> <subset-start-frame> <subset-end-frame>

Because the Povray file is part of the created jar, the mappers can simply create the subset-frames, pack them as FrameWritables (which is a custom implementation of the Mapper/Reducer output interface Writable) and output them one by one in the following format:

1, FrameWritable(<frame-number>, "png", <bytes-of-frame>)

The key is always one, because one reducer is responsible for values with the same key and all pictures should be merged to one file. The needed pov-file for the mapper processes is attached as a cache file by the main programme.

### 3.2 Reducer (& Combiner)

In Hadoop the output of one mapper will first go into one combiner. The combiner works often as a pre-reducer and reduces the output of one mapper. In this programme the combiner and the reducer implementations are the same. The combiner first merges the rendered pictures of one mapper to a gif and outputs them to the shuffler. The shuffler on the other hand outputs all values with the same key to one reducer. Because there is only one key, the shuffler outputs always only one dataset, which contains all the pre-merged gifs. At last one reducer merges all pre-merged gifs to one.

#### 4 Performance

To test the implementation, the well known scherk.pov animation was rendered using Amazon EMR. A cluster using four  $m3.xlarge^1$  instances as core instances and a single c3.xlarge instance as a master was set up. In this setup 16 cores in total are available for rendering.

In the first tests c3.xlarge instances were used for the rendering as they are slightly cheaper than the m3 counterparts and provide slightly better computational performance according to the Amazon specifications. However only two mapper tasks per node were run in parallel by the Hadoop scheduler, and the computational power of the nodes was therefore not utilized fully. Further investigation indicated that in the used version Hadoop uses multiple parameters such as available CPU cores and memory together with an estimation of required resources per task to decide on the actual number of parallel tasks. Therefore test were done again using m3.xlarge instances which have the same number of CPU cores but twice the memory available. Hadoop scheduled six tasks per node in this configuration, which seemed appropriate. Hadoop introduces some overhead when managing the individual tasks; due to the maximum number of active tasks being slightly higher than the number of available CPU cores, the node should be utilized fully by the Povray processes most of the time.

The animation was rendered with a resolution of 1024x786 pixels. On the described cluster 300 frames could be rendered in approximately 8 minutes. The execution of the rendering job itself on the cluster was done in 7 minutes (timing

<sup>&</sup>lt;sup>1</sup>xlarge instances are the smallest type of the current generation usable with Amazon EMR

data taken from EMR logs of the job execution). Data transfer and starting the job on the cluster add an additional minute which was not measured precisely as it primarily depends on the speed of the local internet connection and other parameters out of the scope of the implementation.