

IP types:

Type	Bits	Example
<u>IPv4</u>	32	192.168.15.63
<u>IPv6</u>	128	0912:9LK1:5782:3412:M304: AD03:85N4:2212

CIDR notation:

- = Classless Inter-Domain Routing
- Specifies the network part of an IPv4 address

Example: 192.168.15.63 /16

CIDR
↙

- Out of 32 bits of this IPv4
 - 16 are used for network
 - 16 are used for hosts

Private IP address range:

10 . 0 . 0 . 0 - 10 . 255 . 255 . 255
172 . 16 . 0 . 0 - 172 . 31 . 255 . 255
192 . 168 . 0 . 0 - 192 . 168 . 255 . 255

OSI model

= Open Systems Interconnection

- 1) Physical
- 2) Data Link
- 3) Network
- 4) Transport
- 5) Session
- 6) Presentation
- 7) Application

Conceptual model
used to describe
the communication
with 7 layers

IP classes:

<u>Class</u>	<u>Subnet mask</u>	<u>Note</u>
A	255.0.0.0	Most IP addresses available
B	255.255.0.0	
C	255.255.255.0	Available by default
D	255.255.255.255	
E	Undefined	

Note: the F class doesn't exist

TCP

- not a datagram protocol
- no broadcasting support
- slower than UDP
- advanced error-checking
- delivery guaranteed
- connection oriented
(handshake needed)
- data sequencing
(packages arrive in order)

UDP

- datagram protocol
- broadcasting support
- faster than TCP
- basic/no error checking
- delivery not guaranteed
- no handshake needed
- no data sequencing

TCP and UDP are 2 main protocols used at transport layer of OSI. (= 2 ways of transferring packages) TCP is slower and more secure. UDP is faster, but less secure and more error-prone.

Domain name system:

- Translates internet domain names and host names into IP addresses

DHCP

- = Dynamic Host Configuration Protocol
 - Mechanism that automates IP configuration, IP address, subnet mask, default gateway and DNS information.
 - Supports both IPv4 and IPv6
 - Uses UDP at transport layer level
-

Ping

- = Utility to test the reachability of a host on an IP network.
 - Ping uses ICMP echo requests/replies (= Internet Control Message Protocol, used to send error messages/operational information)
 - To test your network, you would ping 127.0.0.1 IP address (= local host address)
-